

LI 4102

ALGORITHMS

AUG 27 2013

~

ALGOR ITHMS

i love algorithms

so much

you curse my name

i love it so much

i'm in this maze

with you

you will crack the
code

one day you are

hard

one day you are

there

Holy
grail

anthem

let me intro myself

first goal: create

an amazing

learning

experience

second goal: *instill*

my enthusiasm for

this area

third goal: enjoy

every second of

this semester

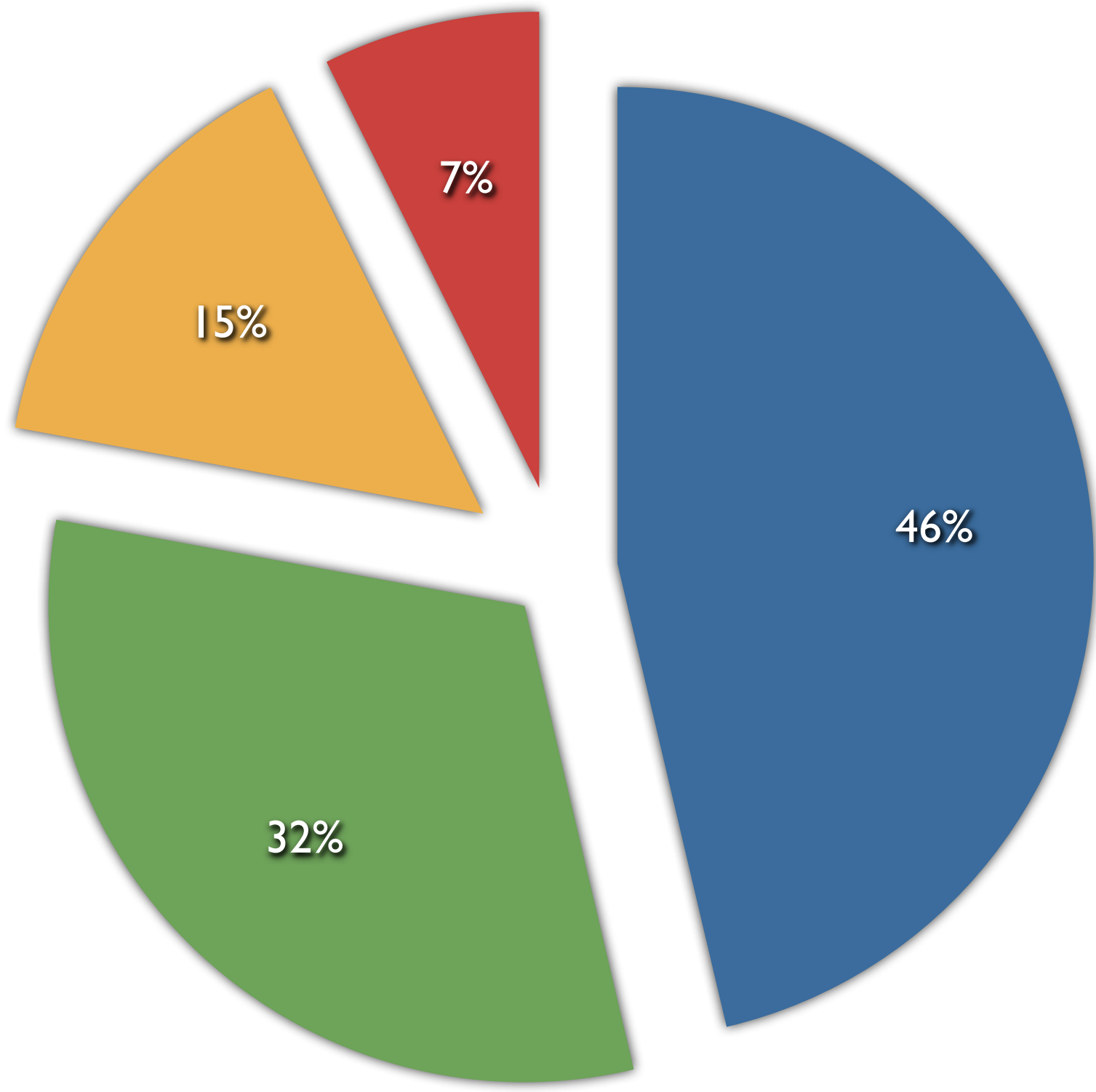
caveat

emptor

This was one of the most brutally difficult courses I have taken. Almost every homework ended with me staying up all night before it was due in order to get it finished. However, all told, this has also been one of the most worthwhile classes I have taken. The work is very difficult, but because of that it was even more rewarding every time I solved a problem. Abhi is incredibly enthusiastic about the topic and really does his best to get the class to actually learn something. He also really knows the subject, and is almost always able to quickly and accurately respond to any student questions.

Professor Shelat put an outstanding amount of effort into this class; he is one of the few professors I've had that have made their own slides, which were all very helpful. The homeworks were all very challenging, but really pushed me understand the material. The very theoretical perspective Prof. Shelat brought to the class was great- it was nice to have this not just be another programming class. This class has definitely been my favorite CS class at UVA as a 4th yr major.

Shelat turned this formerly-easy class into pure hell. All the assignments have been stupid hard, throw-up-your-hands-in-frustration level difficulty. And they rarely have anything to do with the lectures. And the problems are poorly written. And the assignment grading is excessively harsh, frequently arbitrary, and often inconsistent. And Shelat has been completely unresponsive to the many student complaints about all this. This has been the worst kind of hard class; the kind where you work insanely hard only to accomplish nothing meaningful....Bottom line: Shelat should never be allowed to teach an undergraduate course ever again, at any school!



F' 1 1

4.6

49ERS

[HTTP://WWW.SPORTSLOGOS.NET/LOGOS/VIEW/1008/SAN_FRANCISCO_49ERS/1972/WORDMARK_LOGO](http://www.sportslogos.net/logos/view/1008/SAN_FRANCISCO_49ERS/1972/WORDMARK_LOGO)

WHAT IS THIS
COURSE
ABOUT?

CHRISTMAS - MORNING

Stockings

- Step 1) Gets everybody out Cammy
- Step 2) Cammy looks at hers taking one thing out at a time & showing it to everyone.
- Step 3) Then she puts them neatly back in the stocking.
- Step 4) Connie does this also, then Bill.
-

Presents

- 1.) Cammy is appointed present finder.
 - 2.) Cammy finds herself a present & after looking it over & saying the necessary thank yous she passes it around for everyone to see.
 - 3.) then she puts the wrapping paper in a pile & puts the present in a place where all her present will go. (every one has a spot like this). She does this for everyone.
 - 4.) Cammy finds a present for Connie.
 - 5.) Connie does the second part of #2 then gives the wrapping paper & present to Cammy.
 - 6.) Cammy finds a present for Bill.
 - 7.) Bill does the second part of #2 then gives the wrapping paper & present to Cammy.
 - 8.) This is repeated till there are no more presents.
-



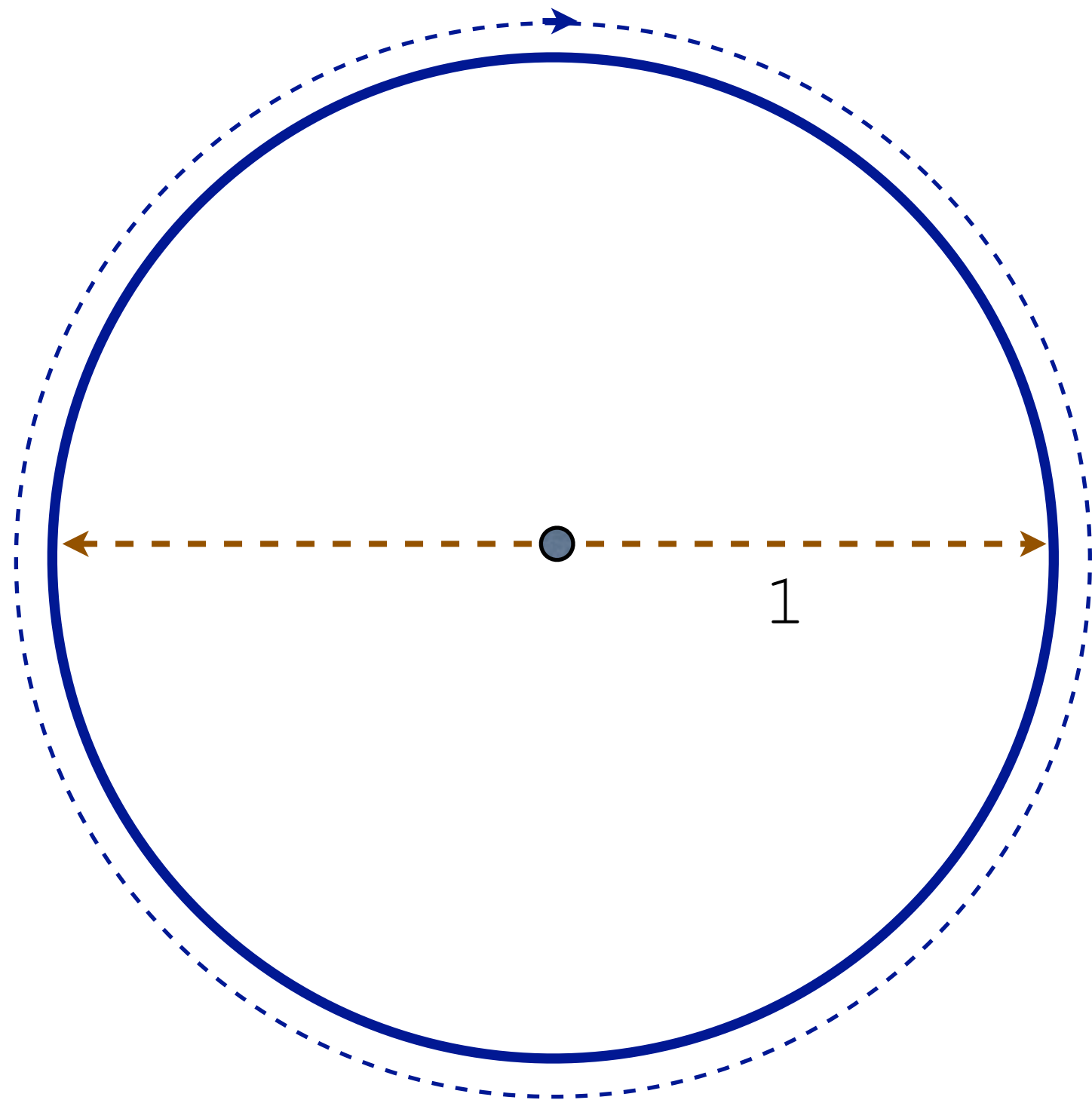
GREAT PYRAMID AT GIZA 2500BC

IMAGE FROM WIKIMEDIA

π



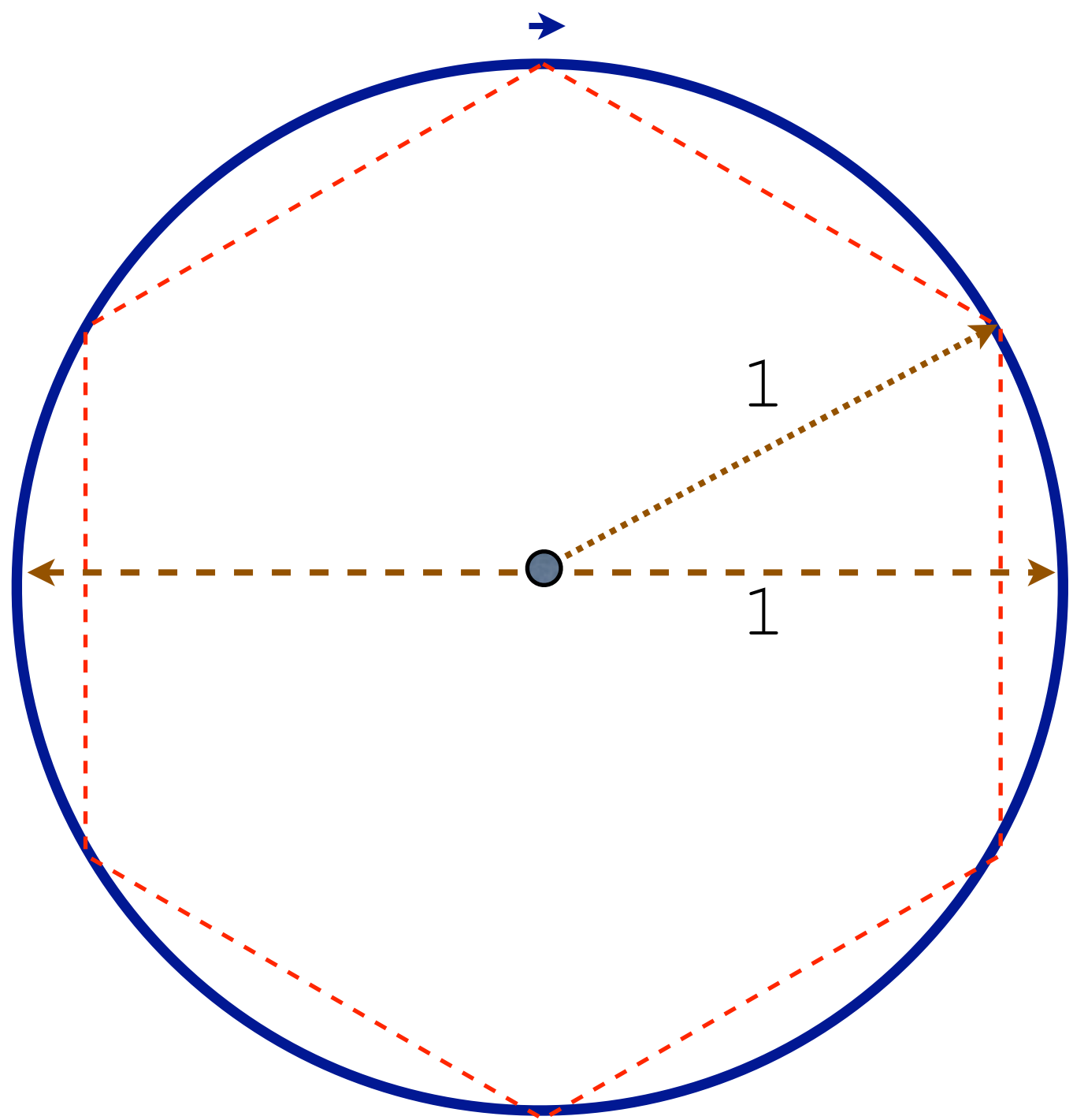
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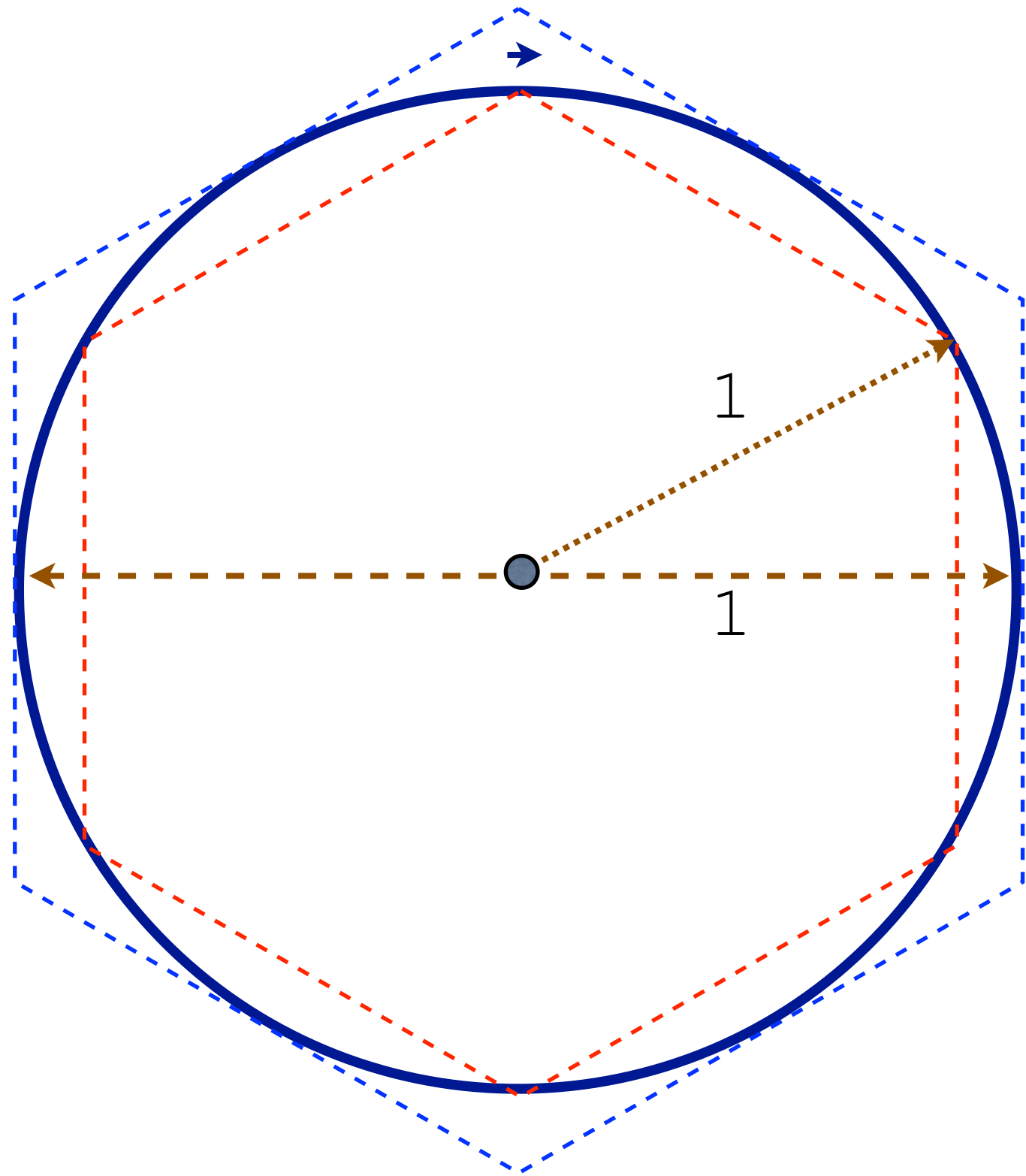
“HOW MUCH GRANITE/GLASS DO I NEED?”

ALGORITHM
TO COMPUTE

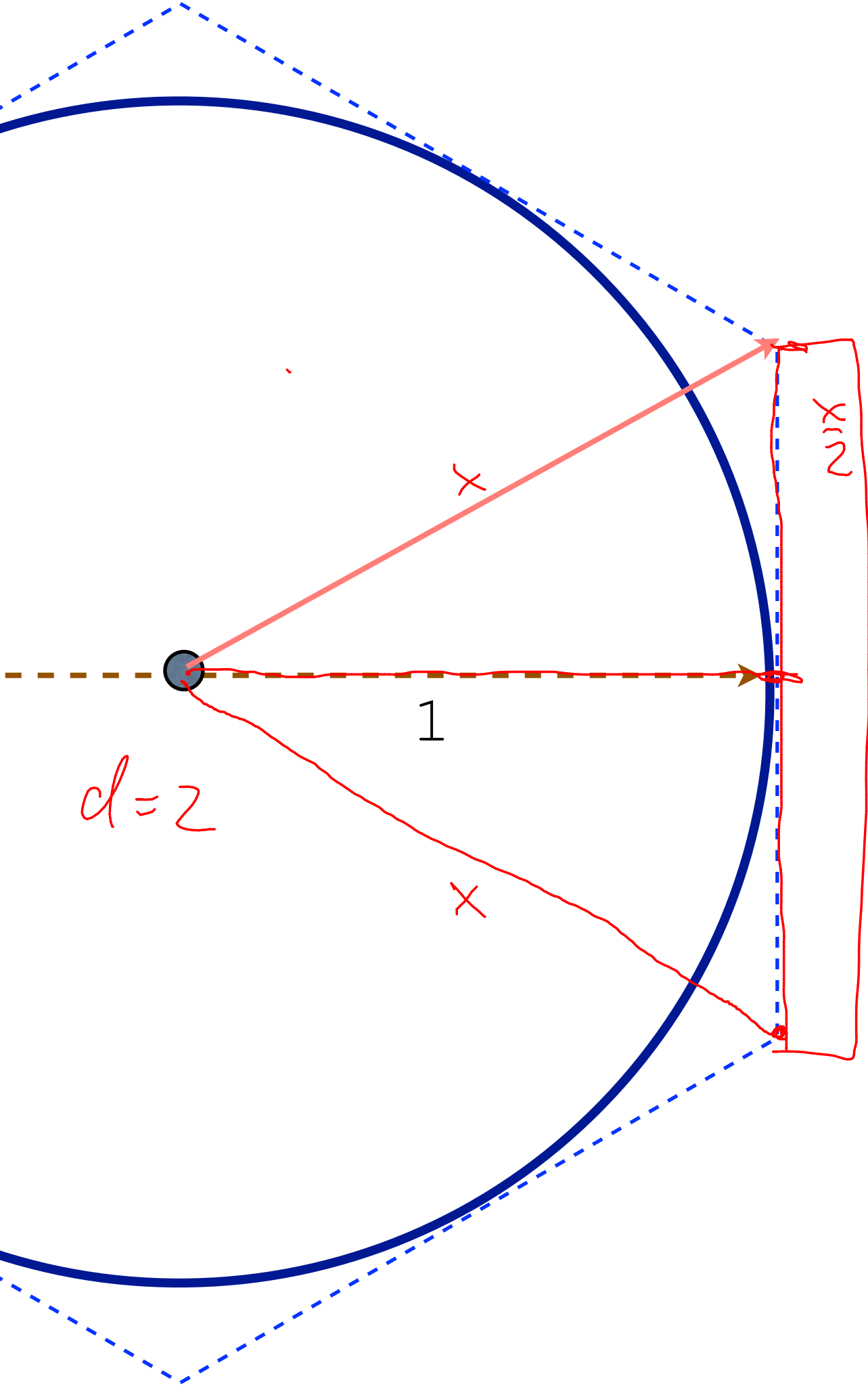
π



RED PERIMETER $< \pi d$ $<$ BLUE PERIMETER



RED PERIMETER $< \pi d$ $<$ BLUE PERIMETER



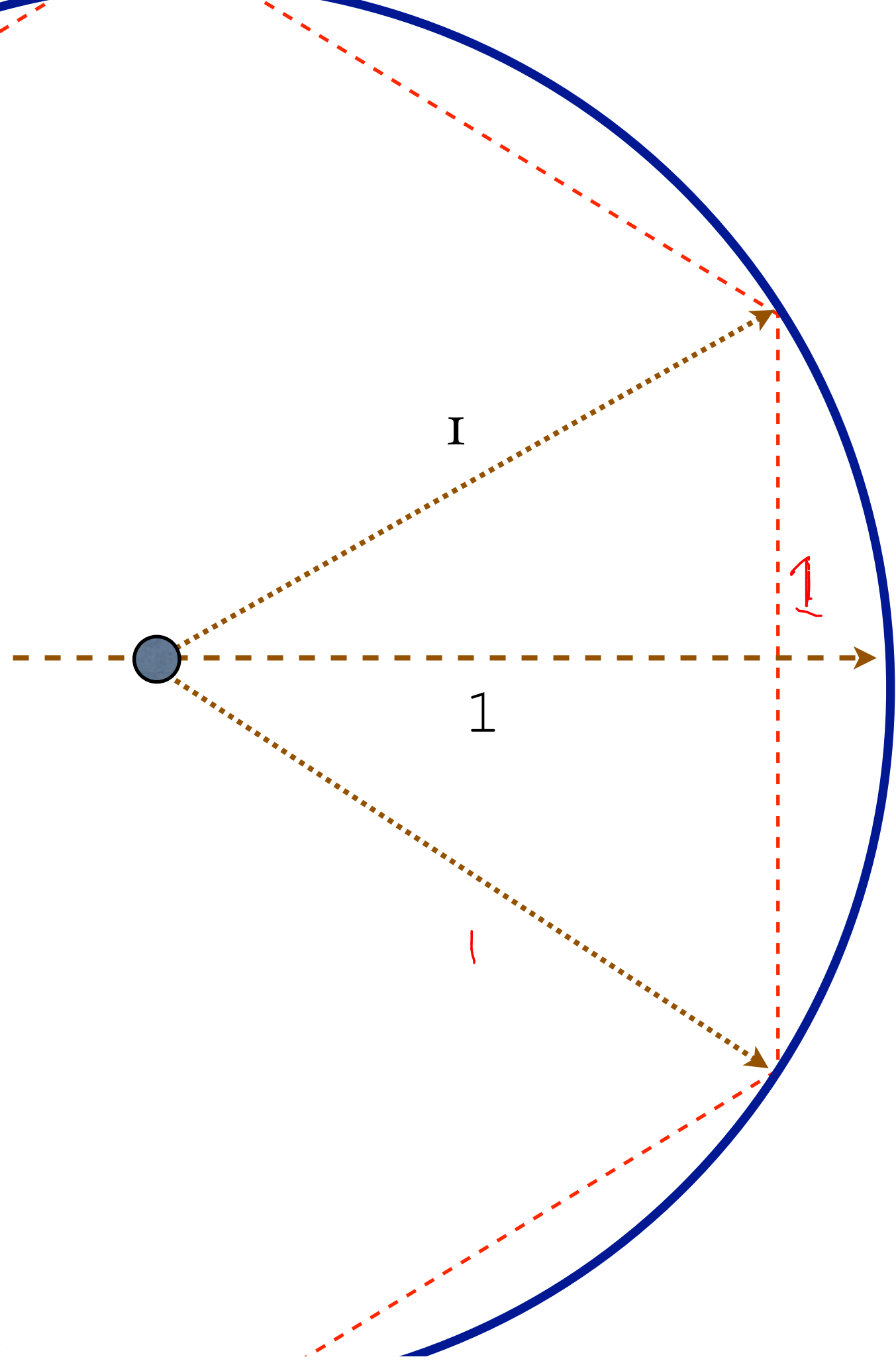
$$1^2 + \left(\frac{x}{2}\right)^2 = x^2$$

$$4 + x^2 = 4x^2 \Rightarrow 3x^2 = 4 \Rightarrow x = \frac{2}{\sqrt{3}}$$

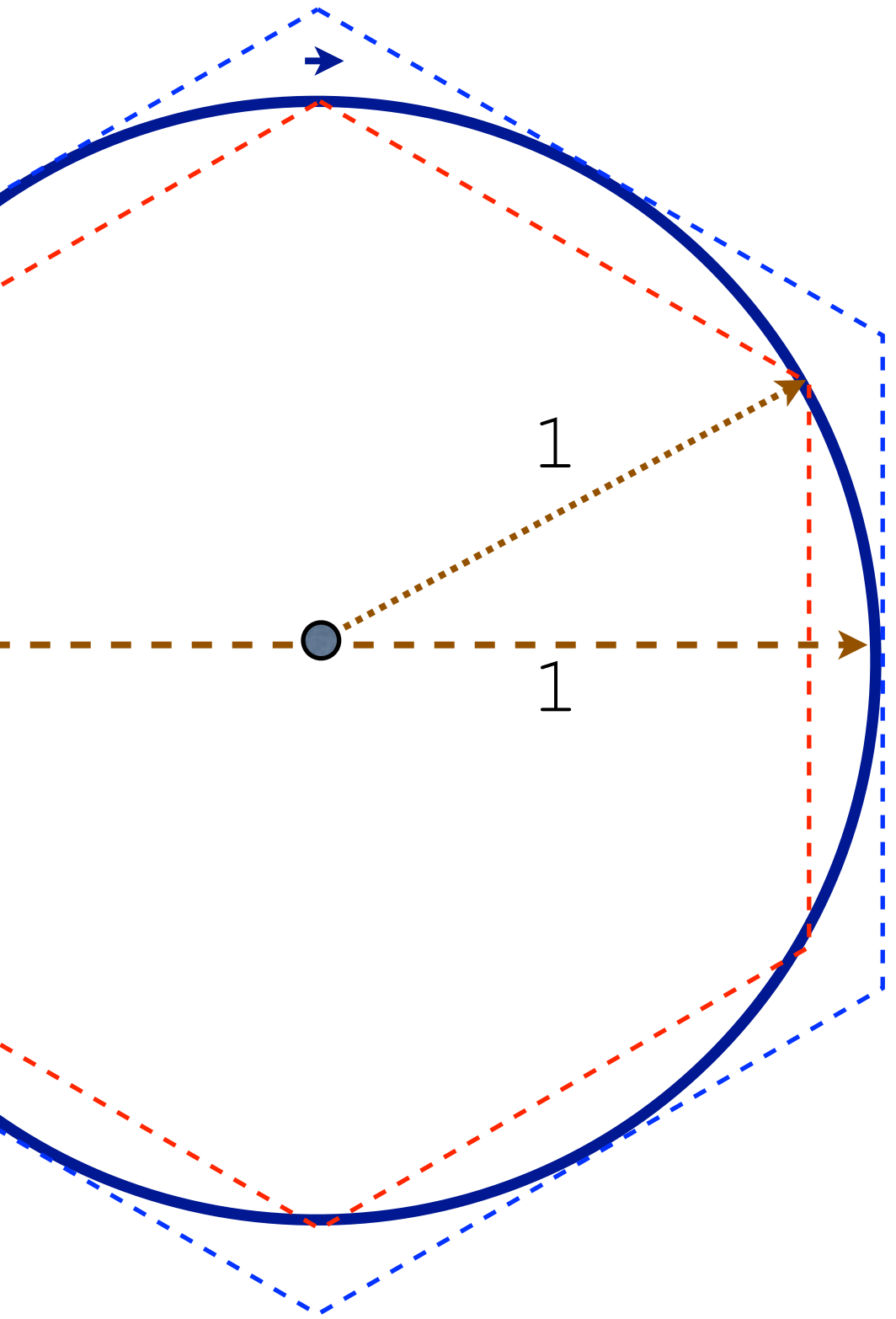
perimeter of the hex: $\frac{12}{\sqrt{3}} > 2\pi$

$$\Rightarrow \frac{6}{\sqrt{3}} > \pi$$

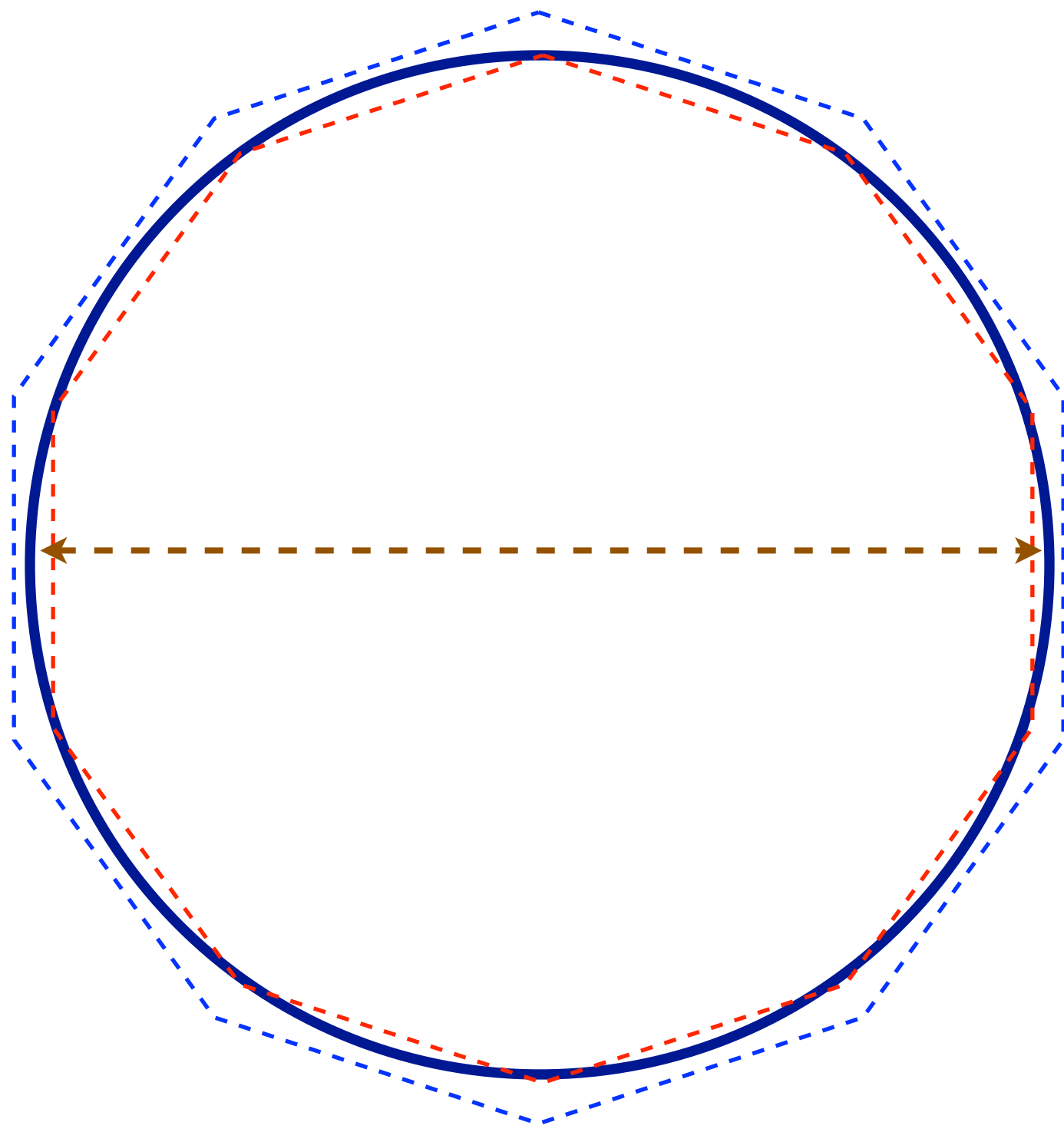
$$\frac{265}{153} \approx \sqrt{3}$$



red perimeter: 6



RED PERIMETER < πd < BLUE PERIMETER



$$3\frac{10}{70} > \pi > 3\frac{10}{71}$$

3.142

3 digits correct

HOW TO ANALYZE THIS APPROACH?

- How close are we to the answer?
- How much work \rightarrow needed to do better??



$$\frac{1}{\pi} = \frac{2\sqrt{2}}{9801} \sum_{k=0}^{\infty} \frac{(4k)!(1103 + 26390k)}{(k!)^4 396^{4k}}$$

1910.

k=0

$$\frac{2\sqrt{2}}{9801} \left(\frac{0!(1103)}{(0!)(396^0)} \right) = \frac{2\sqrt{2}}{9801} \cdot 1103 = \frac{2206\sqrt{2}}{9801}$$

3.14159 273 001
 ↑

K=0

3.14159273001330576017

$$\frac{1}{\pi} = \frac{2\sqrt{2}}{9801} \sum_{k=0}^{\infty} \frac{(4k)!(1103 + 26390k)}{(k!)^4 396^{4k}}$$

K=I

$$\frac{2\sqrt{2}}{9801} \left(1103 + \frac{4!(1103 + 26390)}{1 - 396^4} \right)$$

$$\frac{1}{\pi} = \frac{2\sqrt{2}}{9801} \sum_{k=0}^{\infty} \frac{(4k)!(1103 + 26390k)}{(k!)^4 396^{4k}}$$

K=I

$$\frac{2\sqrt{2}}{9801} \left[1103 + \frac{24 \cdot 27493}{396^4} \right]$$

3.14159265358979397787

↑

every step of this series produces
8 digits of π

BENEFITS?

GOOD ALGORITHMS

TOUCH EVERY ASPECT OF

OUR LIVES



TESLA MOTORS



at&t



GOOD ALGORITHMS

DEFEND FREEDOM

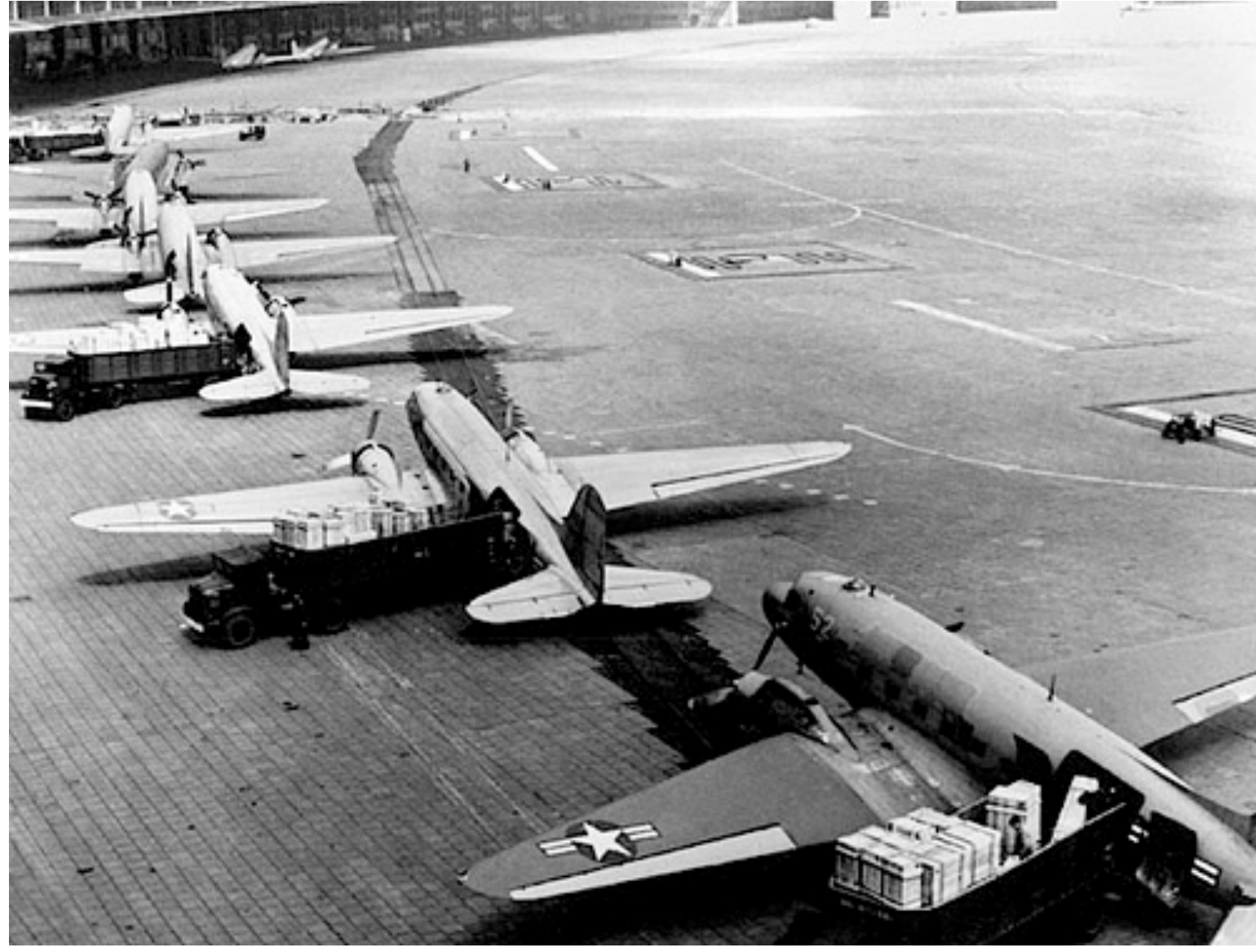


IMAGE:HISTORY OF AIR CARGO

WHAT SKILLS
DO YOU NEED
FOR THIS
COURSE?

PRECISION

CREATIVITY

IN·GE·NU·I·TY

THEME

“SMALL PROBLEMS ARE EASY TO SOLVE.”

THEME

“SMALL PROBLEMS ARE EASY TO SOLVE.”

“SOLVE BIG PROBLEMS BY MAKING THEM
INTO SMALLER ONES.”

THEME 2

“TO CONVINCING WITH PURE REASON IS
THE BEST MARK OF UNDERSTANDING”

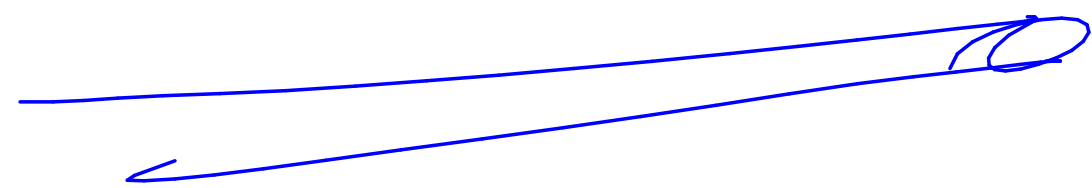
* honor policy. ① write up on your own.

HOW TO LEARN IN THIS CLASS

① group work

② discussion →

③ ASU for help



NO COOKBOOK

DEVELOP
GENERAL
PROBLEM
SOLVING
SKILLS

UNDERSTAND
KNOWN
TECHNIQUES

WORK WITH
YOUR
PEERS

<https://crypto.cs.virginia.edu/13f4102/>

TODAY

MIDTERM

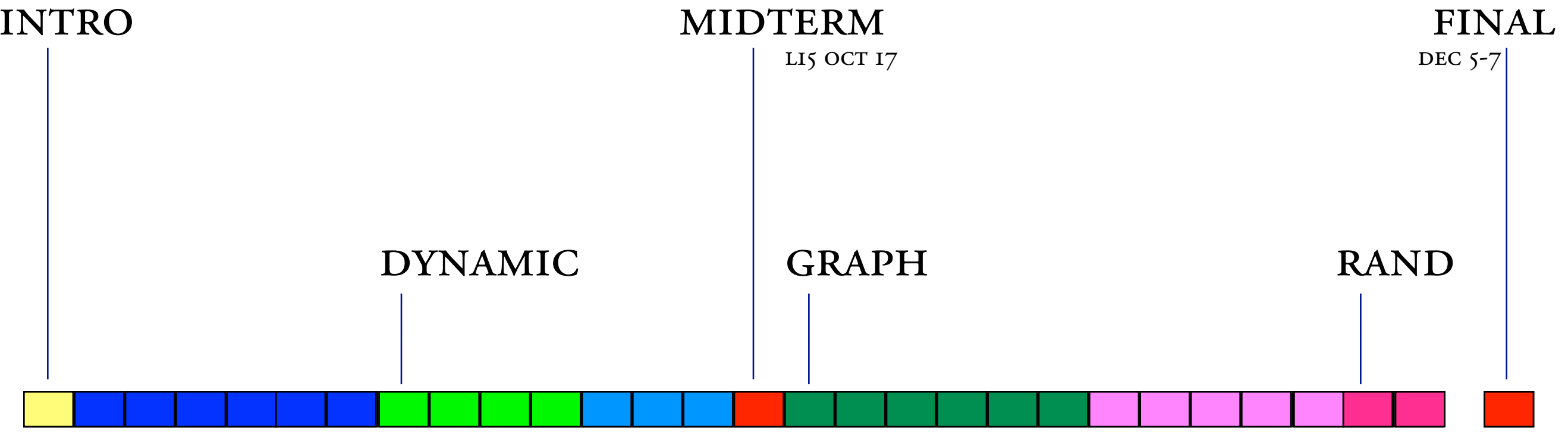
FINAL

115 OCT 17

DEC 10

5-7



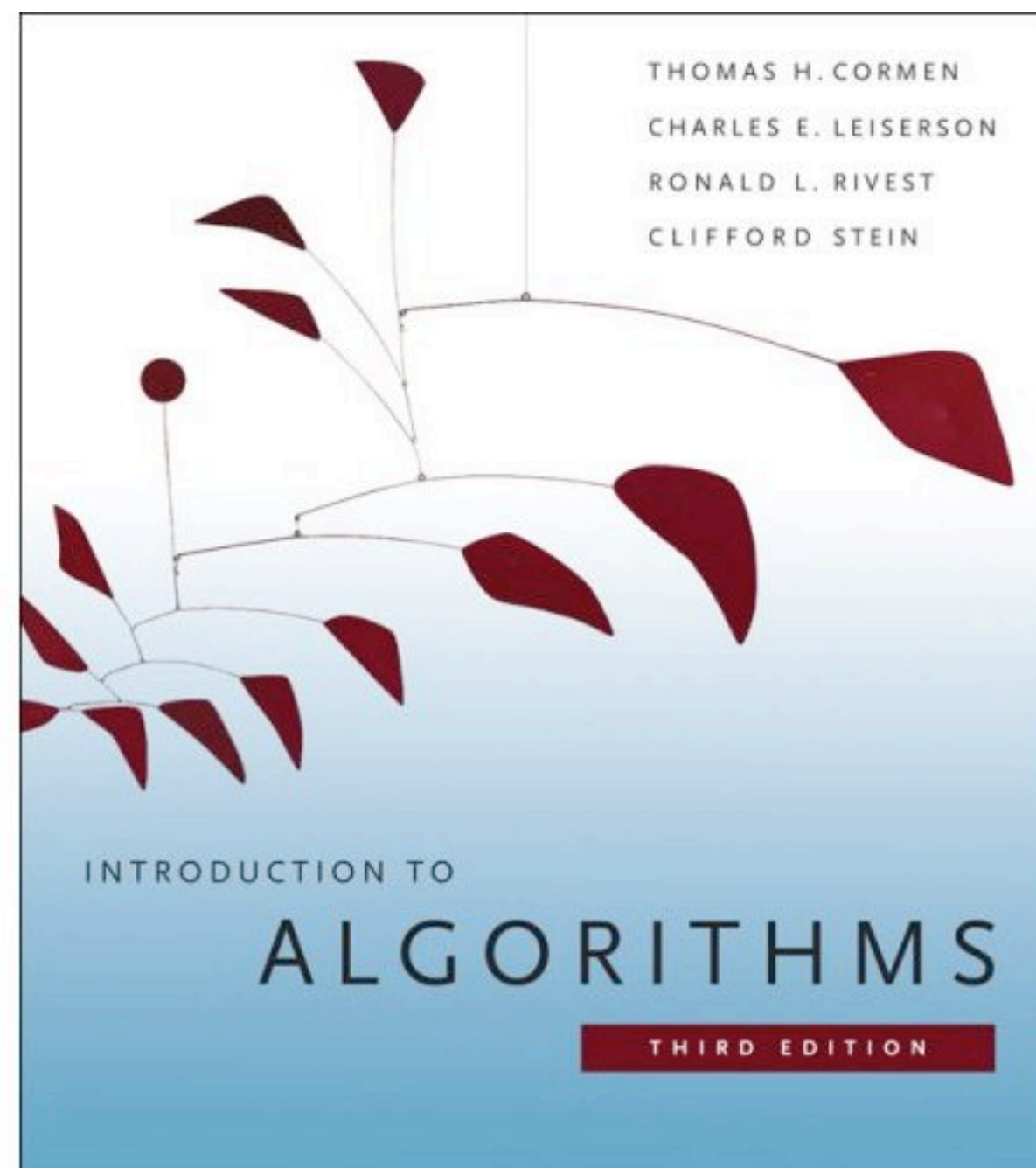
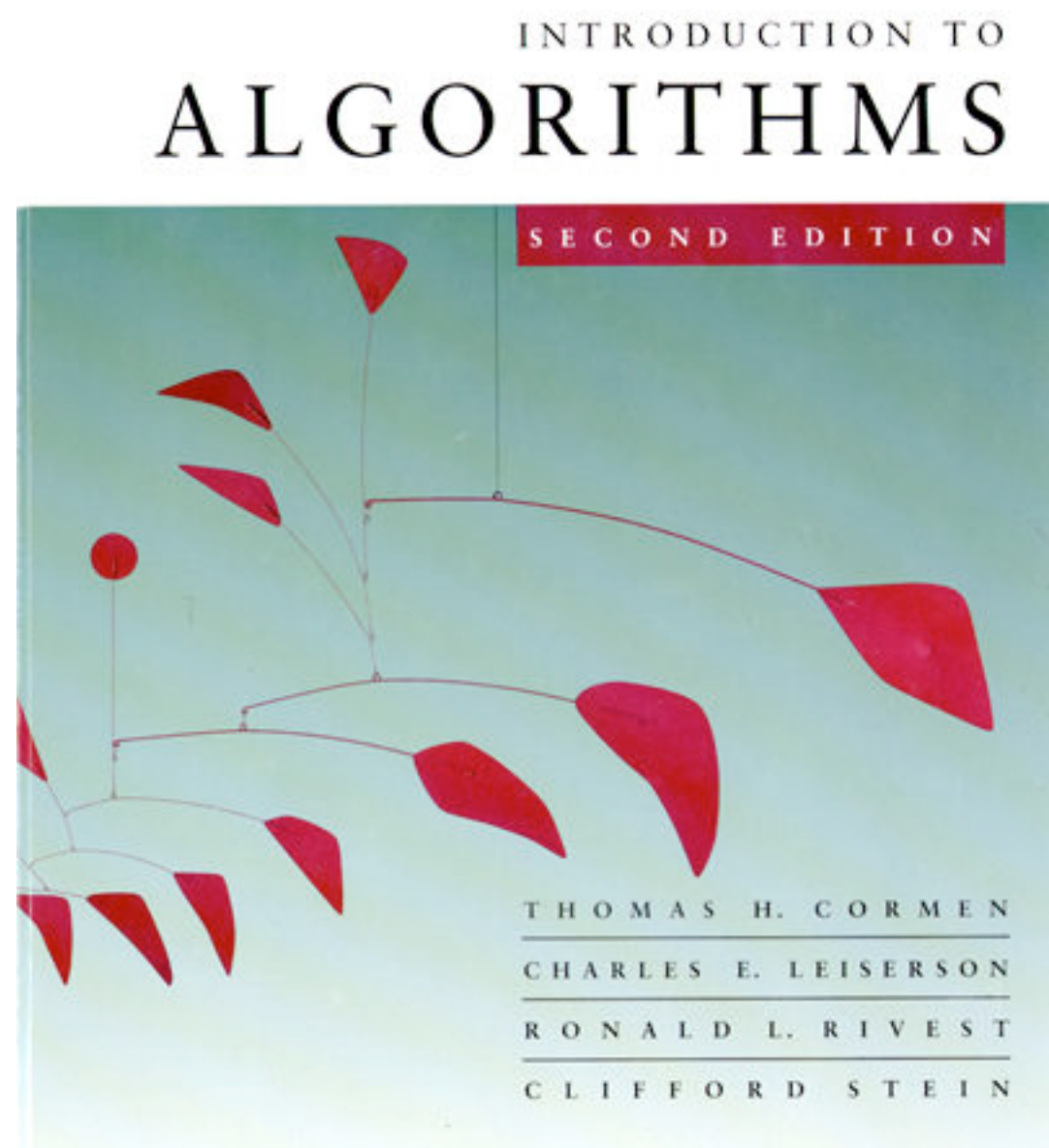


DIV & CONQ

GREEDY

NP

- data structures
- hashing
- numerical algorithms
- cryptographic algorithms



CLRS

Kleinberg Tardos

Stanford

Algorithms: Design and Analysis, Part 1

by Tim Roughgarden

Video Lectures

Having trouble viewing lectures? Try changing players. Your current player format is html5. [Change to flash.](#)

▼ I. INTRODUCTION (Week 1)

- Why Study Algorithms ? (4 min)
- Integer Multiplication (9 min)
- Karatsuba Multiplication (13 min)
- About the Course (17 min)
- Merge Sort: Motivation and Example (9 min)
- Merge Sort: Pseudocode (13 min)
- Merge Sort: Analysis (9 min)
- Guiding Principles for Analysis of Algorithms (15 min)

▼ II. ASYMPTOTIC ANALYSIS (Week 1)

- The Gist (14 min)
- Big-Oh Notation (4 min)
- Basic Examples (7 min)
- Big Omega and Theta (7 min)
- Additional Examples [Review - Optional] (8 min)

LATEX



guide to latex



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Web

[PDF] [The Not So Short Introduction to LaTeX - Tobi Oetiker - Oetiker+ ...](#)
tobi.oetiker.ch/lshort/lshort.pdf

Images

a LATEX installation is available, ready to use. Information on how to access the local LATEX installation should be provided in the Local **Guide** [5]. If you.

Videos

News

[LaTeX - Wikibooks, open books for an open world](#)

en.wikibooks.org/wiki/LaTeX - Cached

Shopping

This is a **guide** to the LaTeX markup language. It is intended to form a useful resource for everybody from new users who wish to learn, to old hands who need a ...

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Short Math **Guide** for LATEX. Michael Downes. American Mathematical Society. Version 1.09 (2002-03-22), currently available at.

[Guide to LaTeX \(4th Edition\): Helmut Kopka, Patrick W. Daly ...](#)

www.amazon.com/Guide-LaTeX-Edition-Helmut.../0321173856 - Cached

Guide to LaTeX (4th Edition) [Helmut Kopka, Patrick W. Daly] on Amazon.com. * FREE* super saver shipping on qualifying offers. Published Nov 25, 2003 by ...

[PDF] [A Beginner's Guide to LATEX - Princeton University](#)

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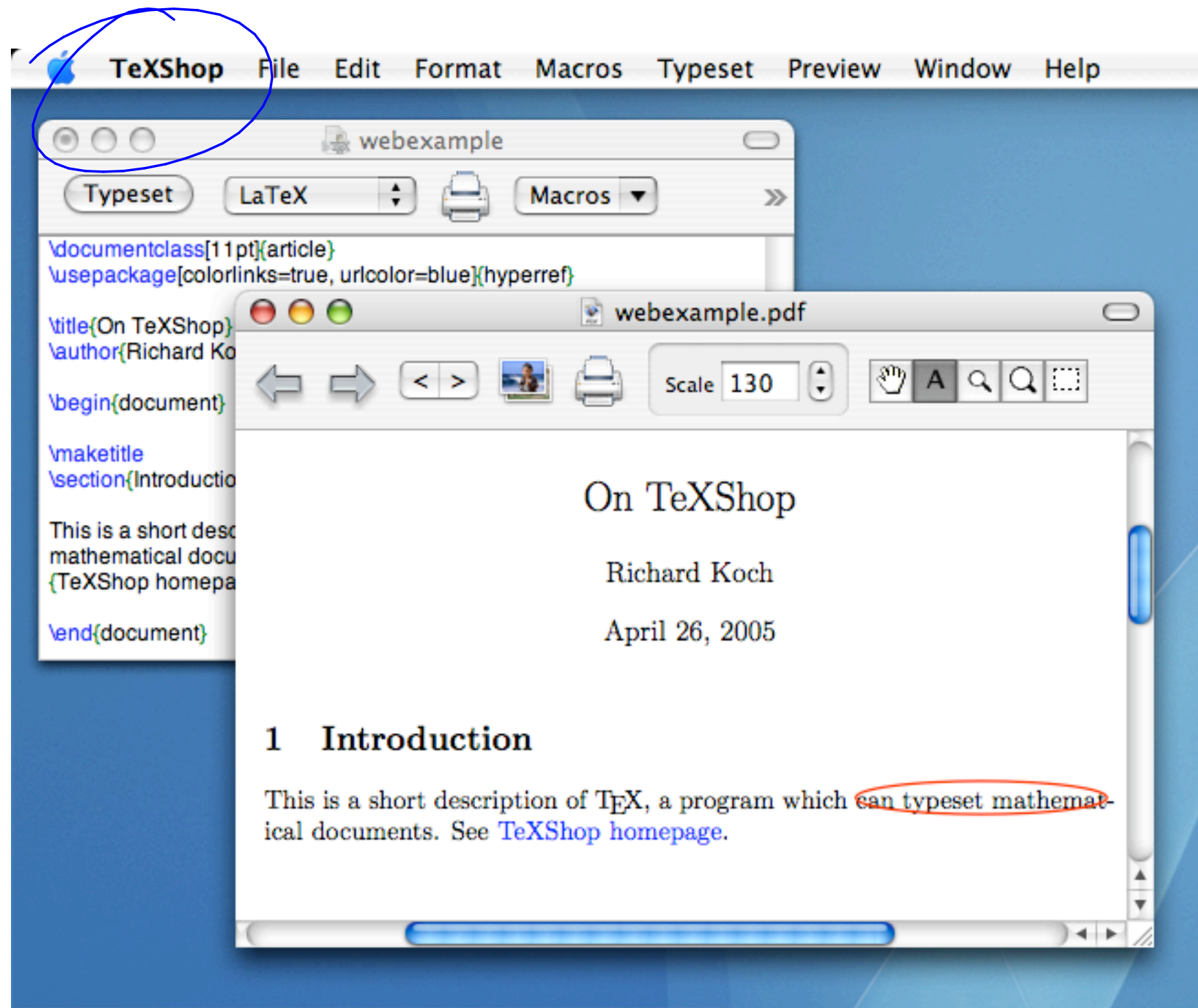
A Beginner's **Guide to LATEX**. David Xiao dxiao@cs.princeton.edu. September 12, 2005. 1 Introduction. LATEX is the standard mathematical typesetting ...

[LaTeX documentation](#)

The Not So Short Introduction to L^AT_EX 2_ε

Or E_T_X 2_ε in 157 minutes

by Tobias Oetiker



TeXnicCenter - [fancyhdr.tex]

File Edit Search View Insert Math Format Project Build Tools Window Help

LaTeX => PDF

α β χ δ ϵ ϕ ψ γ η ι κ λ μ ν \omicron π ω θ ϑ ρ σ ς τ υ ω ξ ψ ζ

Introduction

Page headers and footers

What is \textsf{fancyhdr}

Simple use of \textsf{fancyhdr}

A simple example

An example of two-sided printing

Redefining \texttt{plain} style

The default layout

The scoop on \textit{TeX}'s marks

Dictionary style headers

Fancy layouts

Two book examples

Special page layout for float pages

Those blank pages

\textsf{N} of \textsf{M} style page numbers

Chapter or section related page numbers

When to change the headers and footers?

Headers and footers induced by the text

Package for extra marks in \textit{TeX}

A movie

Thumb-indexes

Float placement

Multipage Floats

Contact information

Structure Objects Files

fancyhdr.tex

```

...
\extramarks(){Continued on next page\ldots}
Some text that may or may not be continued.
\extramarks{Continued}
\end{verbatim}

\CmdIndex{extramarks}
Note that the \Cmd{extramarks} command must be close to the text, i.e no
empty lines (paragraph boundaries) should intervene. Otherwise the page may
be broken at that boundary and the extramarks would come on the wrong page.

There are two new marks that can be used in the page layout with this
package: If commands of the form
\verb|\extramarks{|\$m_1$\verb|}{|\$m_2$\verb|}| are given
\CmdIndex{firstxmark}
\CmdIndex{lastxmark}
\Cmd{firstxmark} gives you the first \$m_1$ value and
\Cmd{lastxmark} gives you the last \$m_2$ value
of the current page.
\CmdIndex{firstleftmark}
\CmdIndex{lastrightmark}
\Cmd{firstleftmark} and \Cmd{lastrightmark}
at complement the standard \textit{TeX} marks.

At the point that marks are the correct way to do this, let me
``solution'' that will not work\footnote{Actually there is
a solution but it requires two \textit{TeX} passes: you can put \Cmd{label}
before and after the text and compare the \Cmd{pageref}s.}:

\begin{verbatim}
\lhead{Continued}

```

Underfull \hbox (badness 5077) in paragraph at lines 1088--1095

/cmr10/be /cmr10/\thechapter-\arabic{page} /cmr10/but you can give this def-i-

ni-tion your-self af-ter the

[16] [17] [18] [19] [20] [21] [22] [23] [24]

No file fancyhdr.ind.

[25] (fancyhdr.aux)

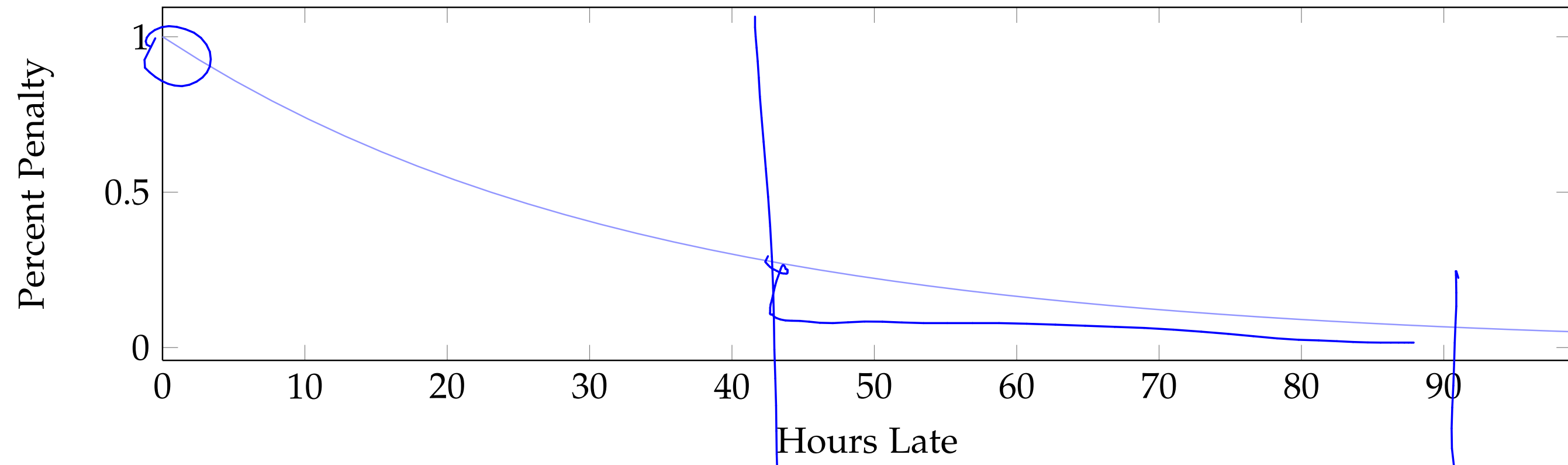
LaTeX Warning: Label(s) may have changed. Rerun to get cross-references right.

Build Find 1 Find 2 Parse

Inserts a reference to the item in the current document

Ln 1248, Col 25 UNIX OVR READ UF NUM RF

LATE POLICY



COUNTING

1

STAND

1

STAND

2

SET YOUR “NUMBER” TO ONE

1

STAND

2

SET YOUR “NUMBER” TO ONE

3

GREET A NEIGHBOR (PAUSE IF ODD PERSON OUT)

1

STAND

2

SET YOUR “NUMBER” TO ONE

3

GREET A NEIGHBOR (PAUSE IF ODD PERSON OUT)

4

IF YOU ARE OLDER, GIVE YOUR “NUMBER” TO YOUNG AND SIT
IF YOU ARE YOUNGER, ADD “NUMBERS”

1 STAND

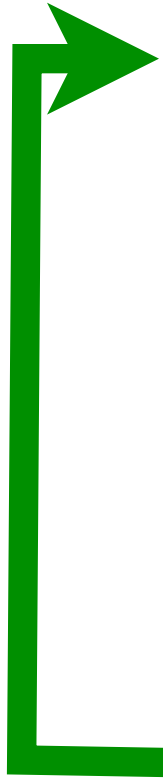
2 SET YOUR "NUMBER" TO ONE

3 GREET A NEIGHBOR (PAUSE IF ODD PERSON OUT)

4 IF YOU ARE OLDER, GIVE YOUR "NUMBER" TO YOUNG AND SIT
IF YOU ARE YOUNGER, ADD "NUMBERS"

5 IF YOU ARE STANDING & YOU HAVE A NEIGHBOR,
GOTO 3

123 people

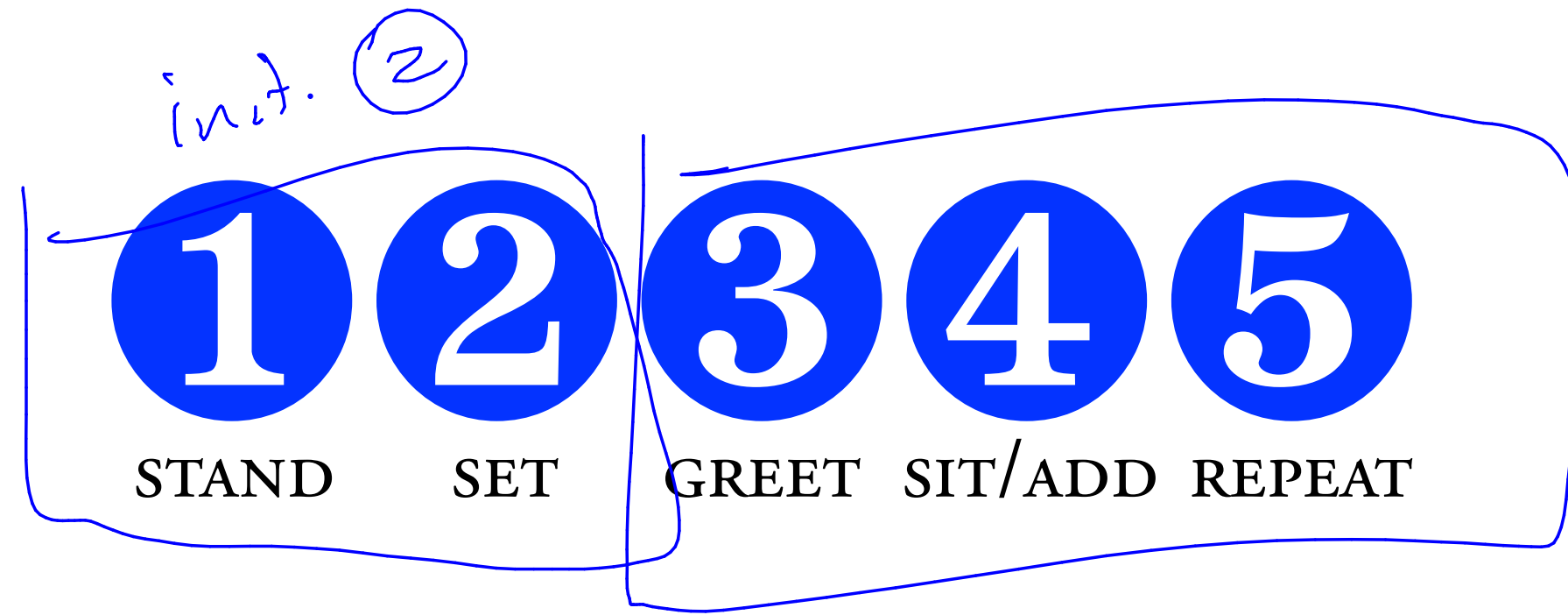




LETS ANALYZE THIS ALG



HOW FAST DOES IT WORK:



HOW FAST DOES IT WORK:

$$T(n)$$

TIME TO FINISH FOR A ROOM OF SIZE N



STAND



SET



GREET



SIT/ADD



REPEAT

↑

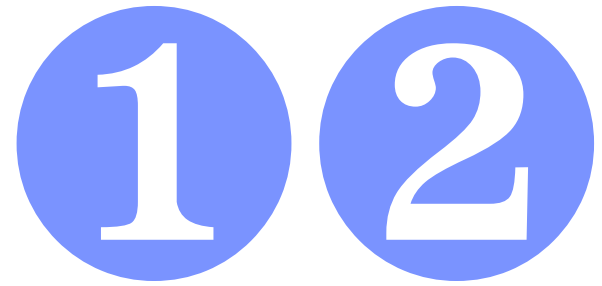
↑

↑

HOW FAST DOES IT WORK:

$$\underline{\underline{T(n)}} = 1 + 1 + T\left(\left\lceil \frac{n}{2} \right\rceil\right)$$

$$2 + T\left(\left\lceil \frac{n}{2} \right\rceil\right)$$



STAND SET

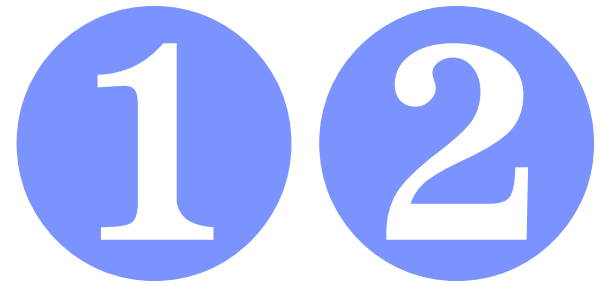


GREET SIT/ADD REPEAT

HOW FAST DOES IT WORK:

$$T(n)$$

TIME TO FINISH FOR A ROOM OF SIZE N



STAND SET



GREET SIT/ADD REPEAT

HOW FAST DOES IT WORK:

$$T(n) = 1 + 1 + T(\lceil n/2 \rceil)$$

↑ Recurrences.

Define.

↑ application of the function on a smaller argument.

$$T(1) = \underline{\underline{2}}$$

$$T(2^k) = 2 + T(2^{k-1})$$

RECURRENCE?

$$T(2^k) = 2 + T(2^{k-1})$$

“INTUITION HERE”

$$\begin{aligned} T(2^k) &= 2 + T(2^{k-1}) \\ &= 2 + 2 + T(2^{k-2}) \end{aligned}$$

“INTUITION HERE”

$$T(2^k) = 2 + T(2^{k-1})$$

$$= 2 + 2 + T(2^{k-2})$$

$$= \underbrace{2 + 2 + \cdots + 2}_k + T(2)$$

“INTUITION HERE”

$$T(2^k) = 2 + T(2^{k-1})$$

$$= 2 + 2 + T(2^{k-2})$$

$$= \underbrace{2 + 2 + \cdots + 2}_k + T(2)$$

$$= 2k + 2 = O(\log(2^k))$$

“INTUITION HERE”

$$T(2^k) = 2 + T(2^{k-1})$$

$$= 2 + 2 + T(2^{k-2})$$

$$= \overbrace{2 + 2 + \cdots + 2}^k + T(2)$$

$$= 2k + 2 = O(\log(2^k))$$

$$\forall 0 < n < m, T(n) \leq T(m)$$

“INTUITION HERE”

$$T(2^k) = 2 + T(2^{k-1})$$

$$= 2 + 2 + T(2^{k-2})$$

$$= \overbrace{2 + 2 + \cdots + 2}^k + T(2)$$

$$= 2k + 2 = O(\log(2^k))$$

“INTUITION HERE”

$$\forall 0 < n < m, T(n) \leq T(m)$$

$$T(m) \leq T(2^{\lceil \log(m) \rceil})$$

$$T(2^k) = 2 + T(2^{k-1})$$

$$= 2 + 2 + T(2^{k-2})$$

$$= \overbrace{2 + 2 + \cdots + 2}^k + T(2)$$

$$= 2k + 2 = O(\log(2^k))$$

“INTUITION HERE”

$$\forall 0 < n < m, T(n) \leq T(m)$$

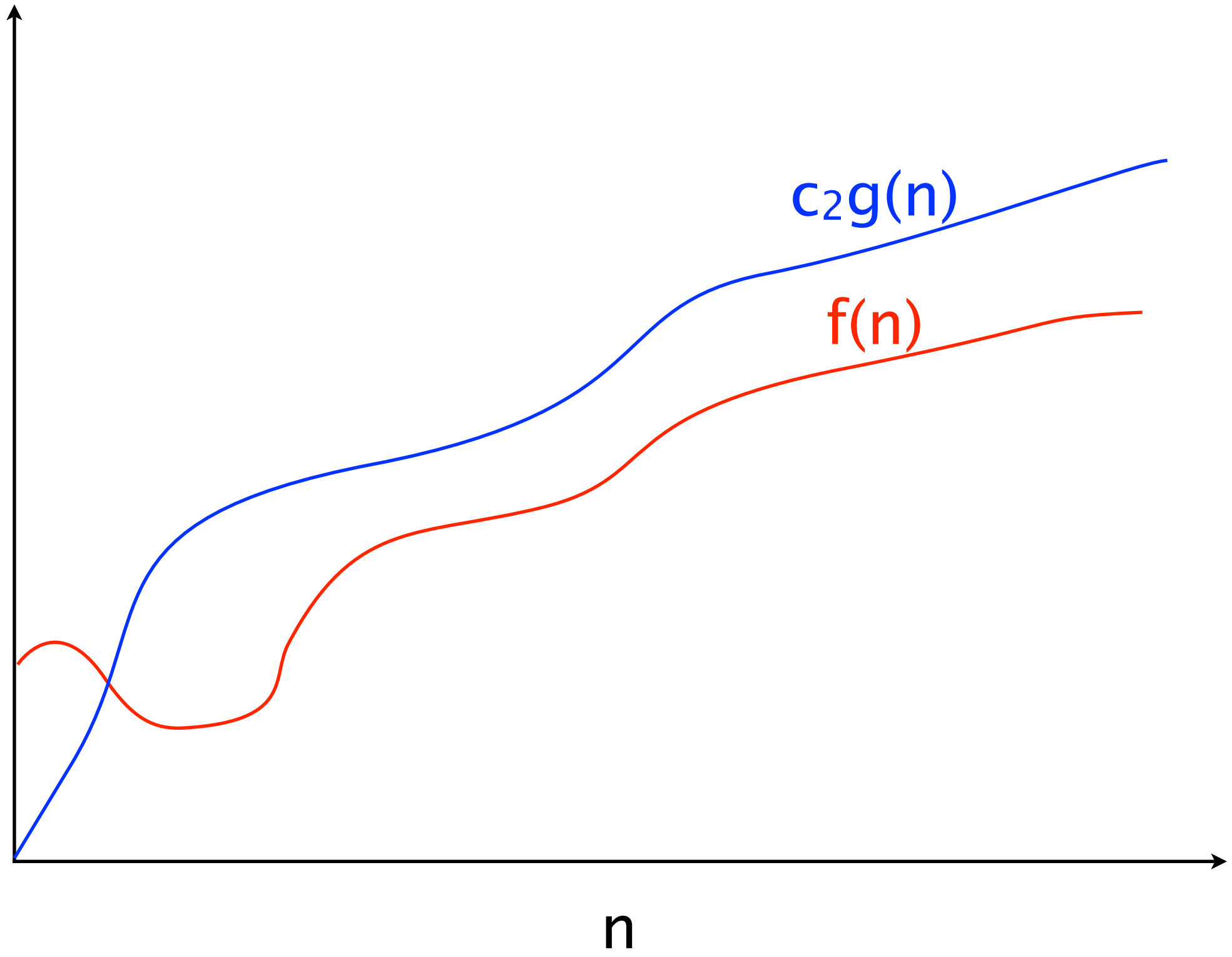
$$T(m) \leq T(2^{\lceil \log(m) \rceil}) = 2\lceil \log(m) \rceil + 2$$

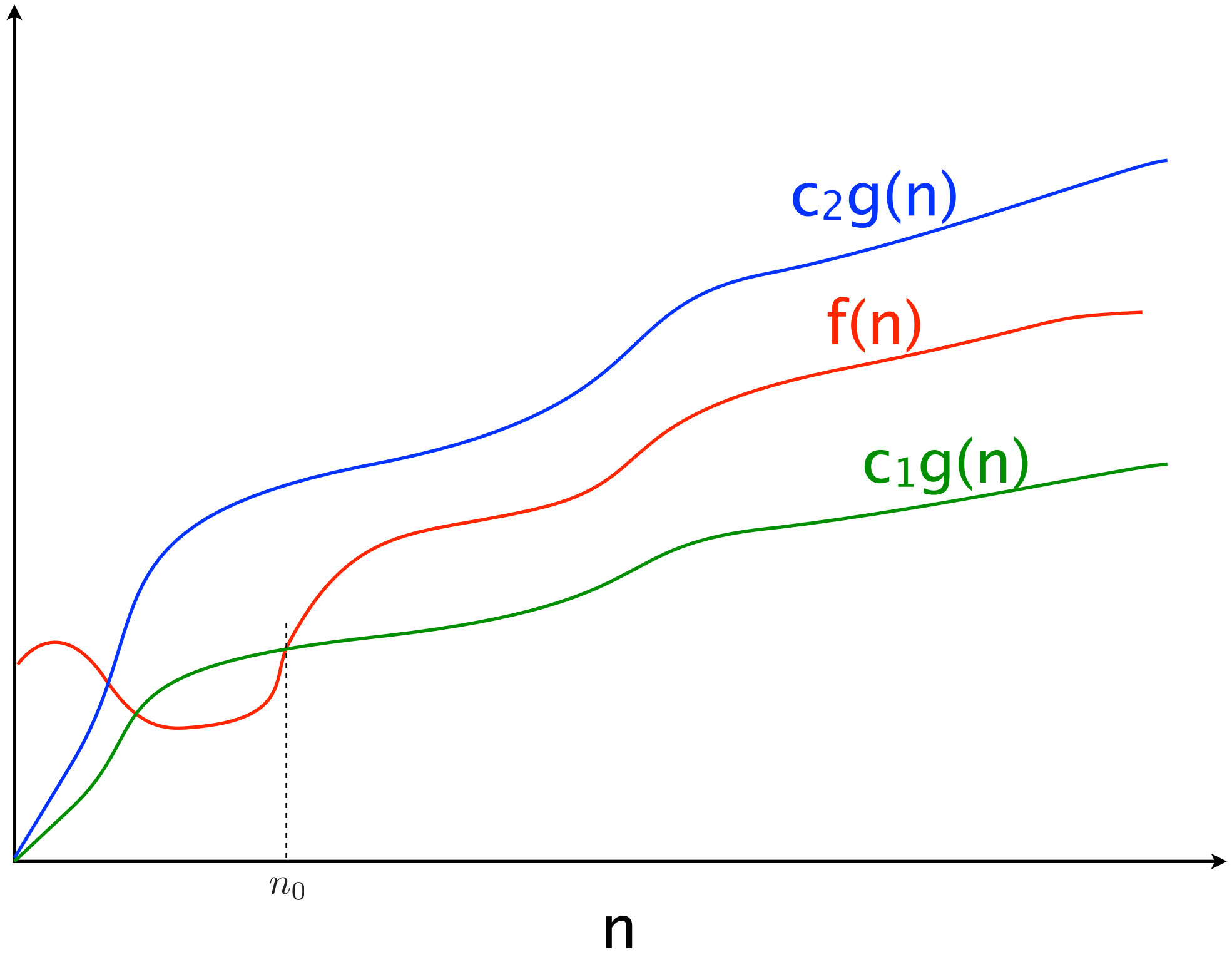
ASYMPTOTIC NOTATION

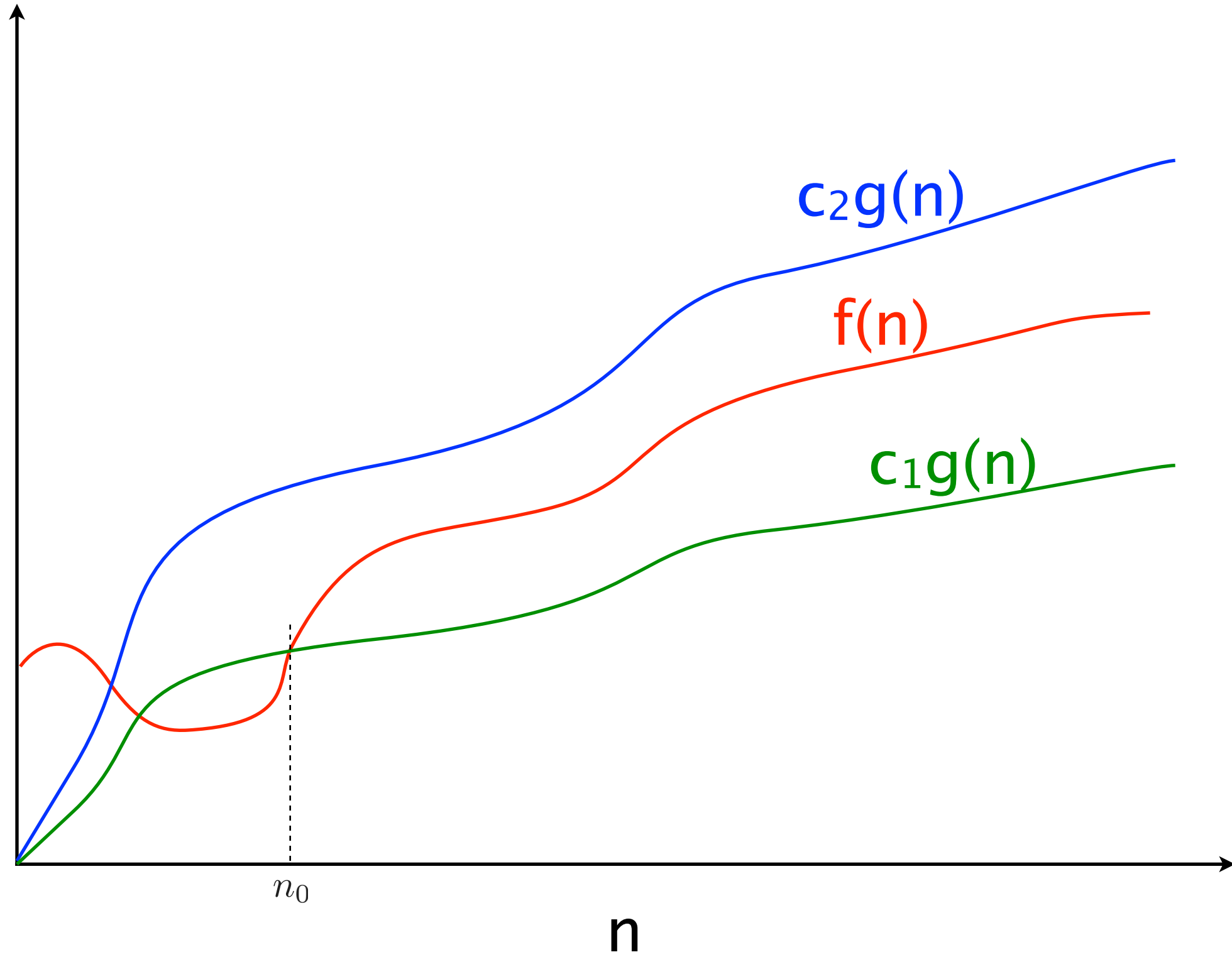
$O(f)$ AT MOST WITHIN CONST OF f FOR LARGE N

$\Omega(f)$ AT LEAST WITHIN CONST OF f FOR LARGE N

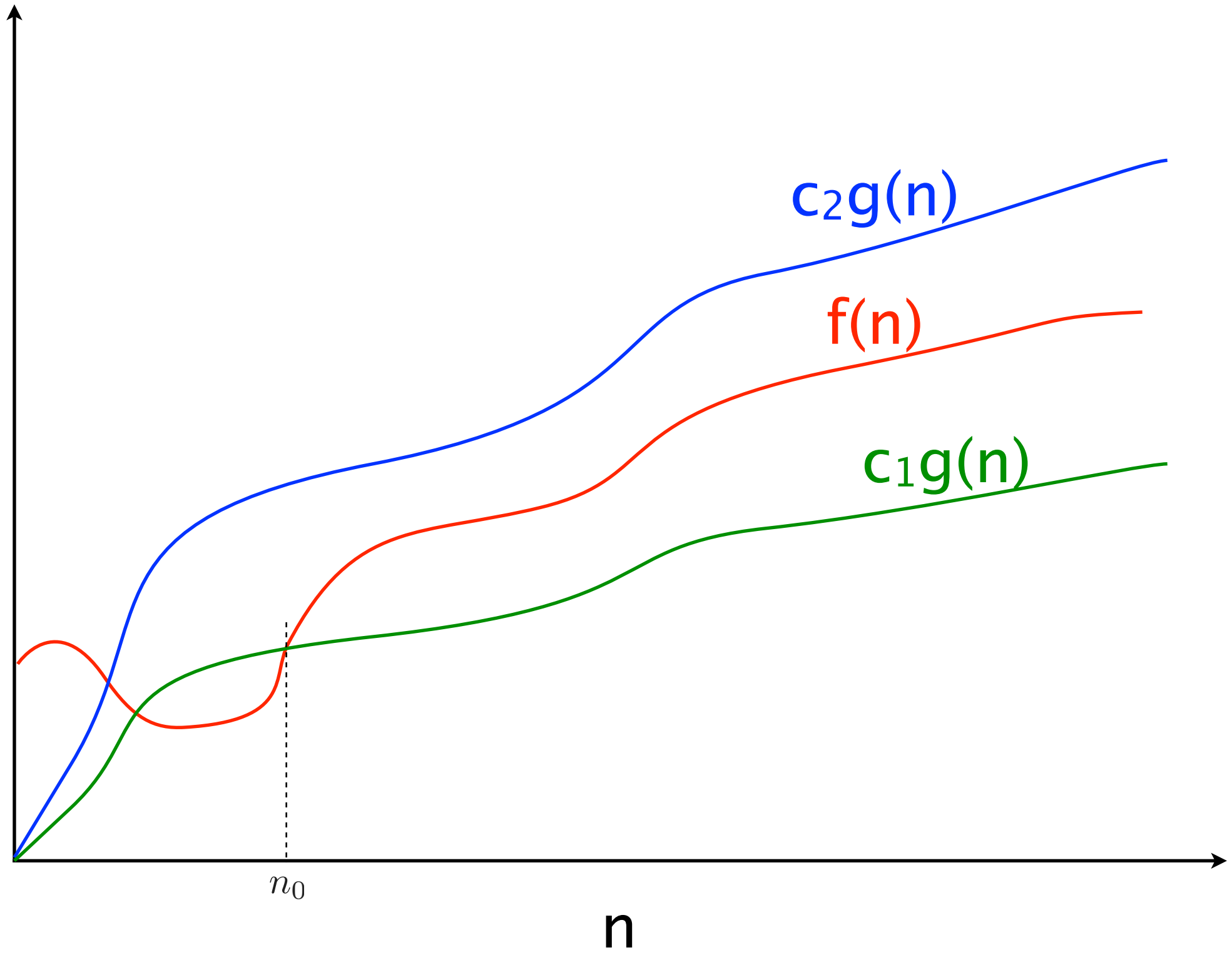
$\Theta(f)$ WITHIN A CONST OF f FOR LARGE N





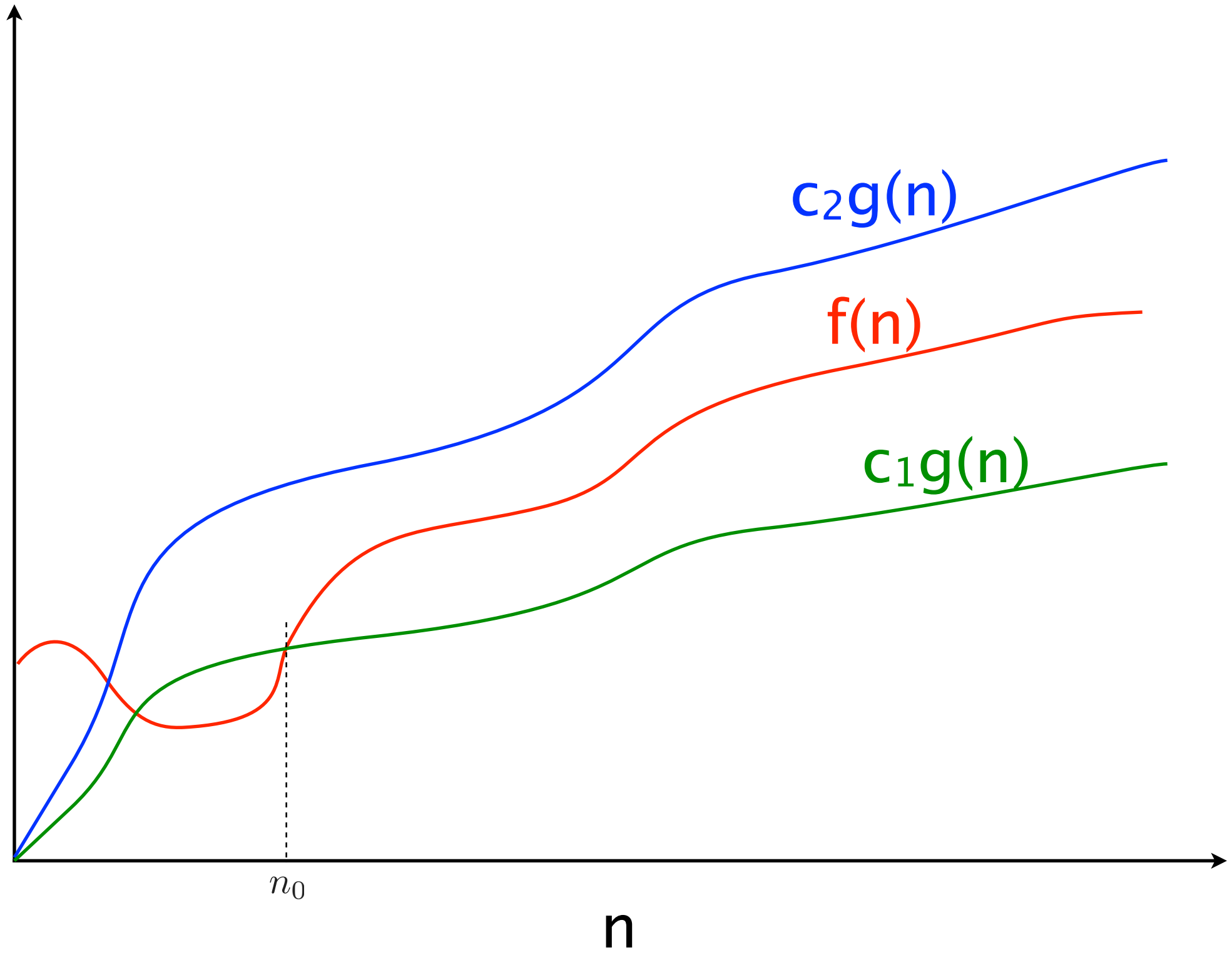


$$f(n) = O(g(n))$$



$$f(n) = O(g(n))$$

$$f(n) = \Omega(g(n))$$



$$f(n) = O(g(n))$$

$$f(n) = \Theta(g(n))$$

$$f(n) = \Omega(g(n))$$

$$T(2^k) = 2 + T(2^{k-1})$$

$$= 2 + 2 + T(2^{k-2})$$

$$= \overbrace{2 + 2 + \cdots + 2}^k + T(2)$$

$$= 2k + 2 = O(\log(2^k))$$

“INTUITION HERE”

$$\forall 0 < n < m, T(n) \leq T(m)$$

$$T(m) \leq T(2^{\lceil \log(m) \rceil}) = 2^{\lceil \log(m) \rceil} + 2 = O(\log(m))$$

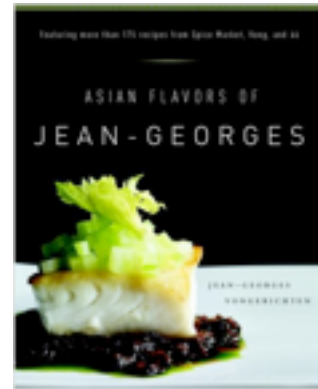
$$T(m) = \Omega(\log(m))$$

$$= \Theta(\log(m))$$

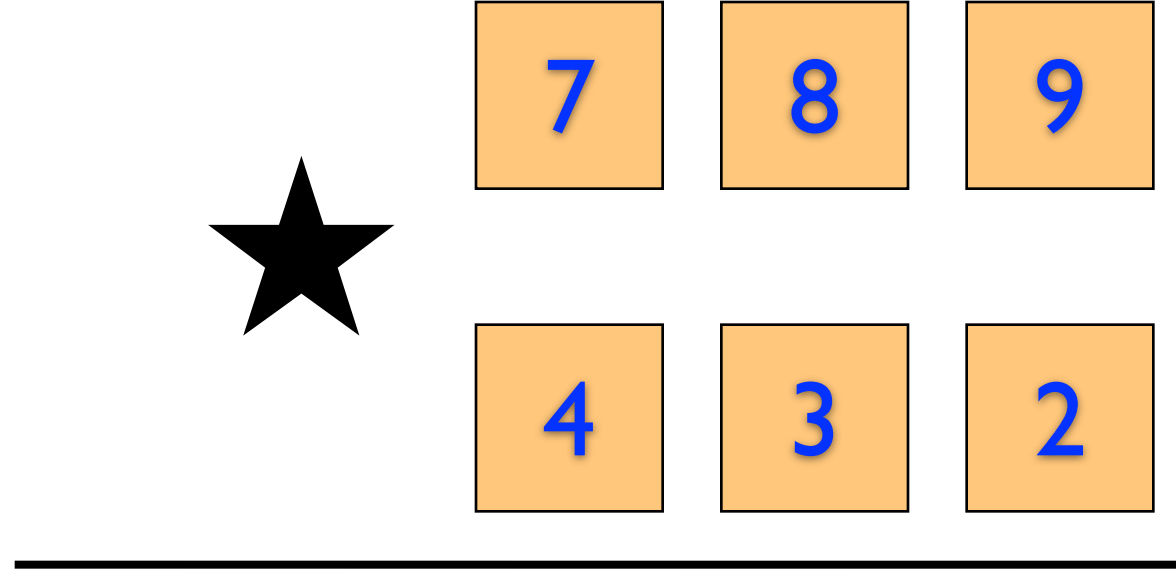
HOW TO SOLVE RECURRENCE

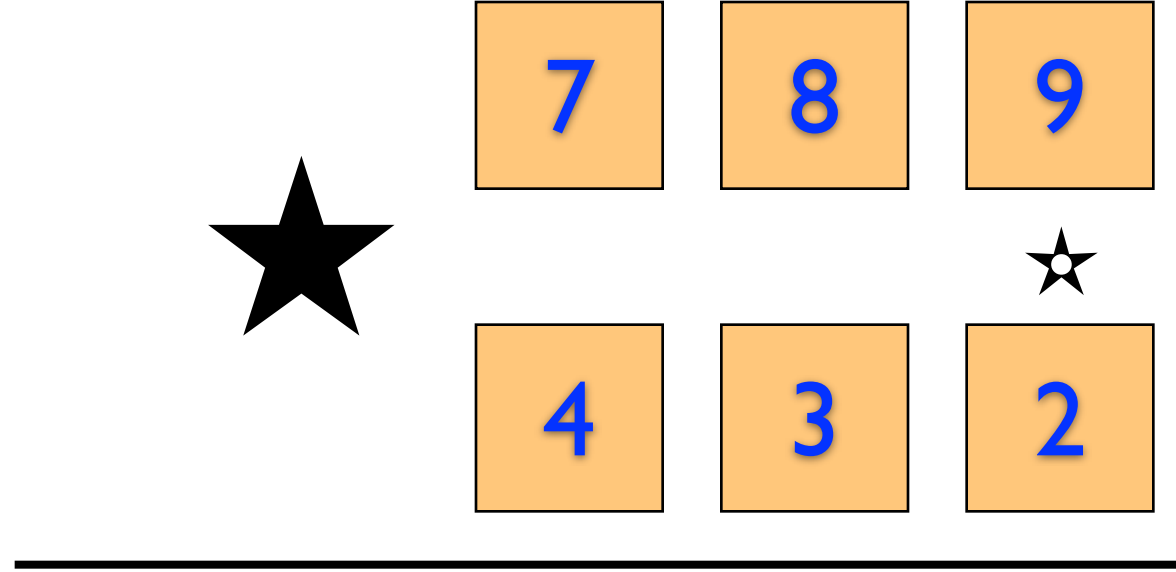


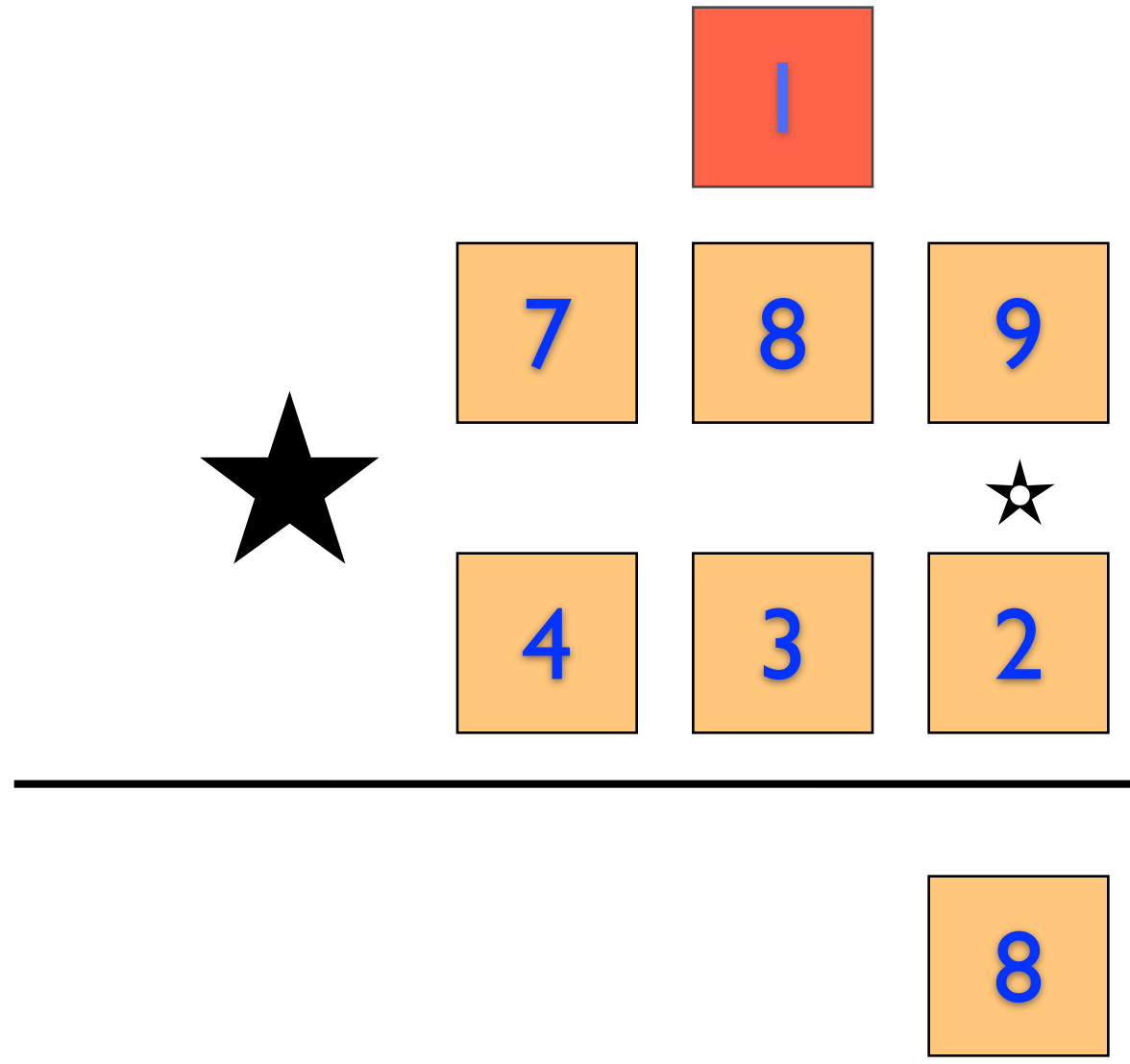
?-✓

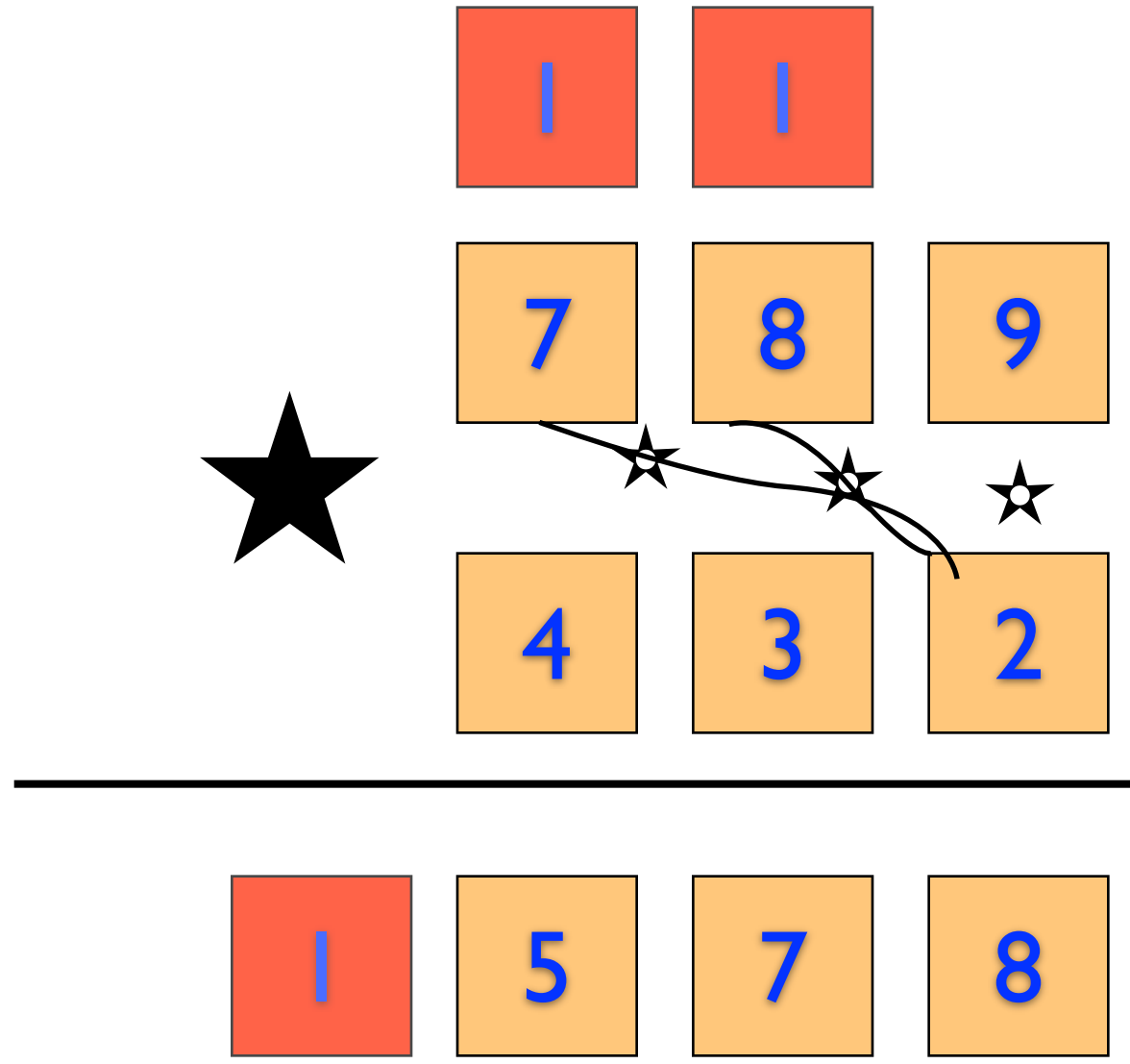


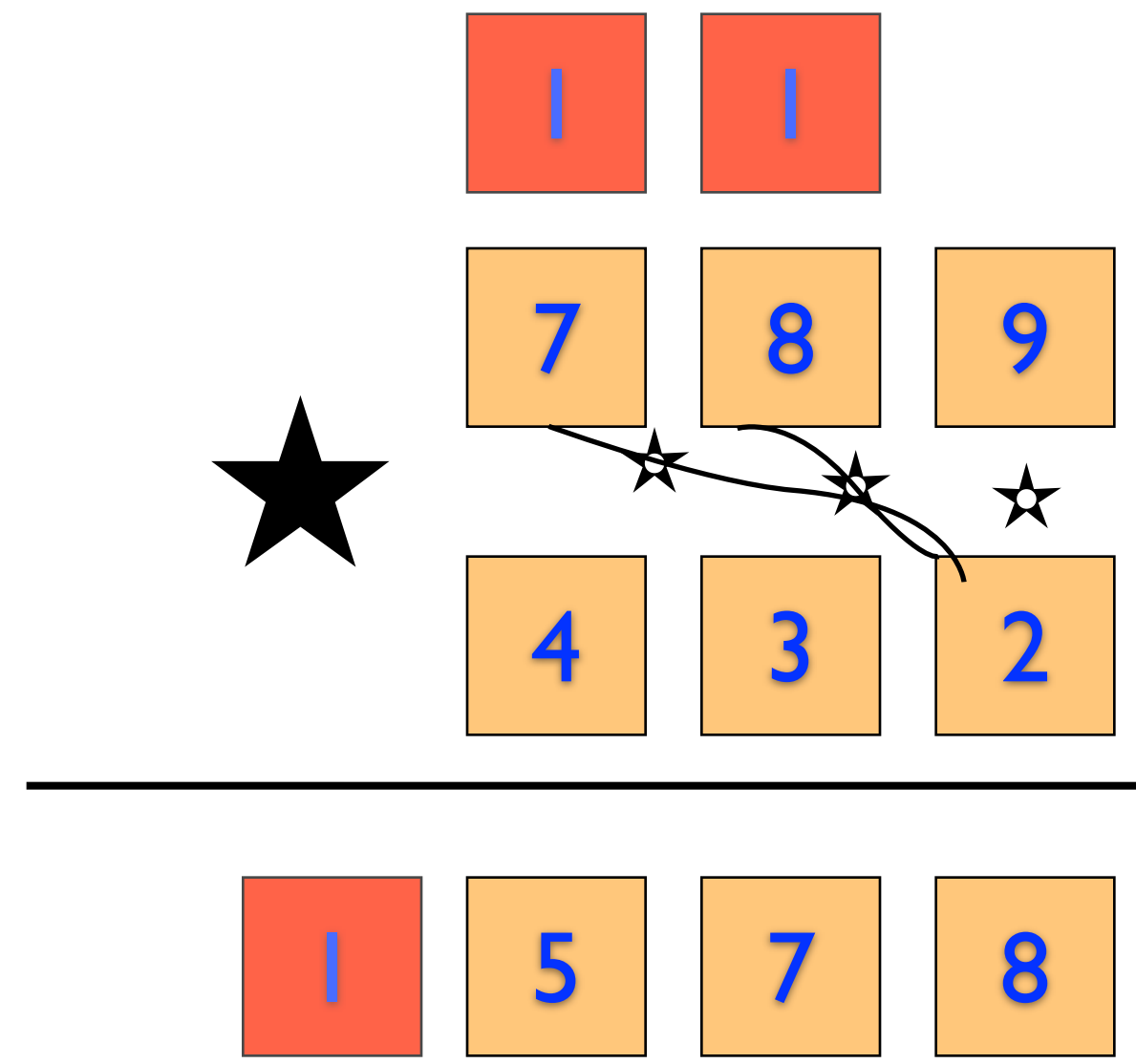
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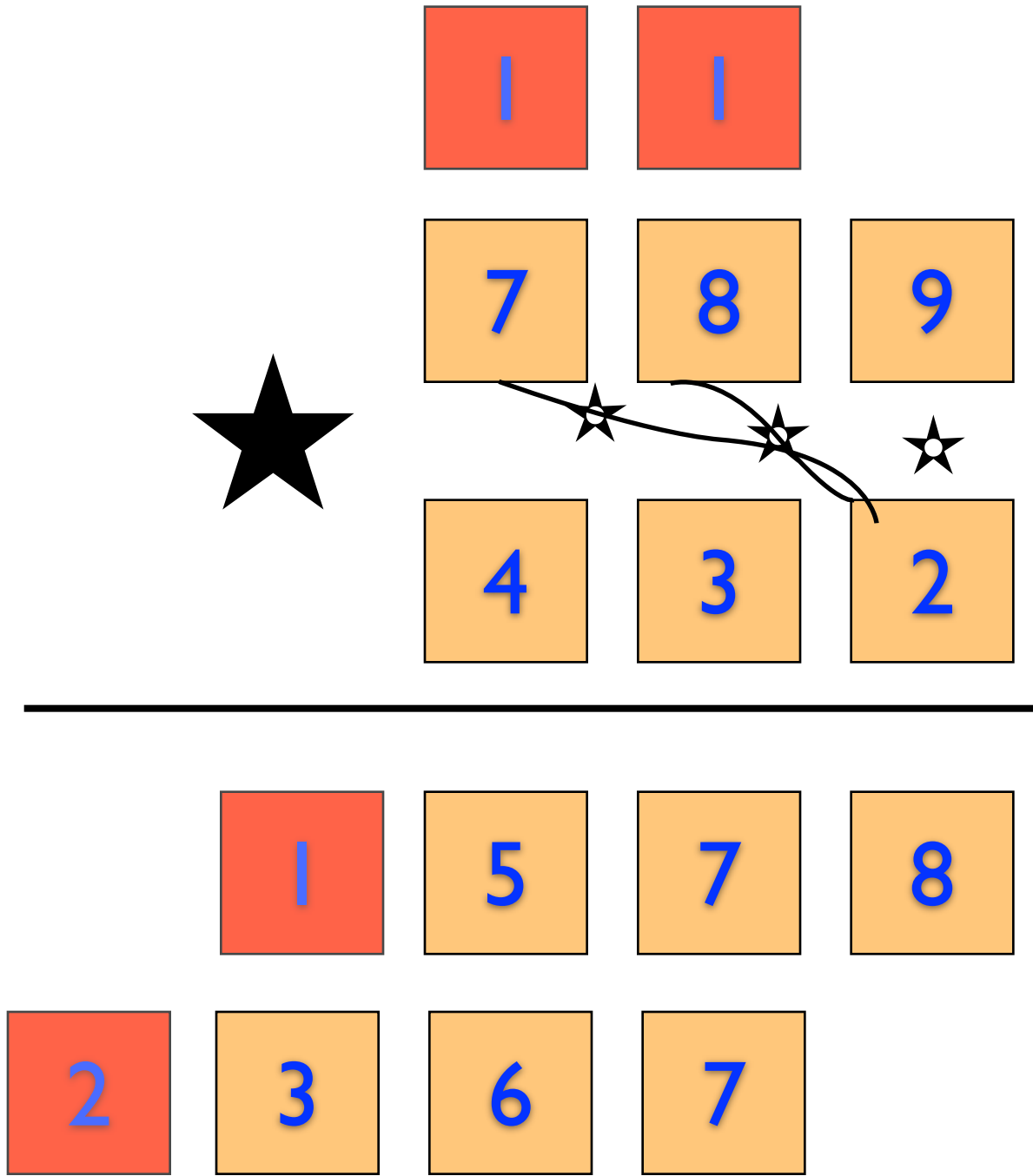






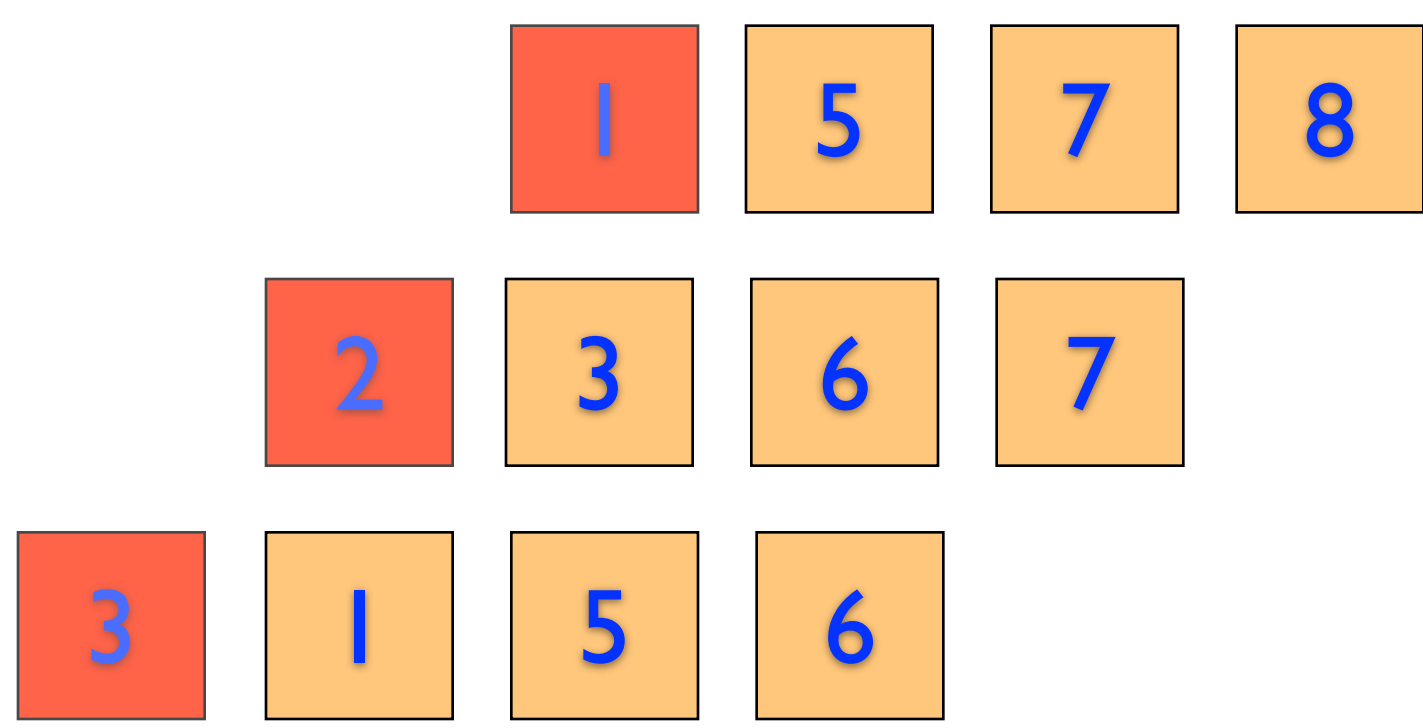
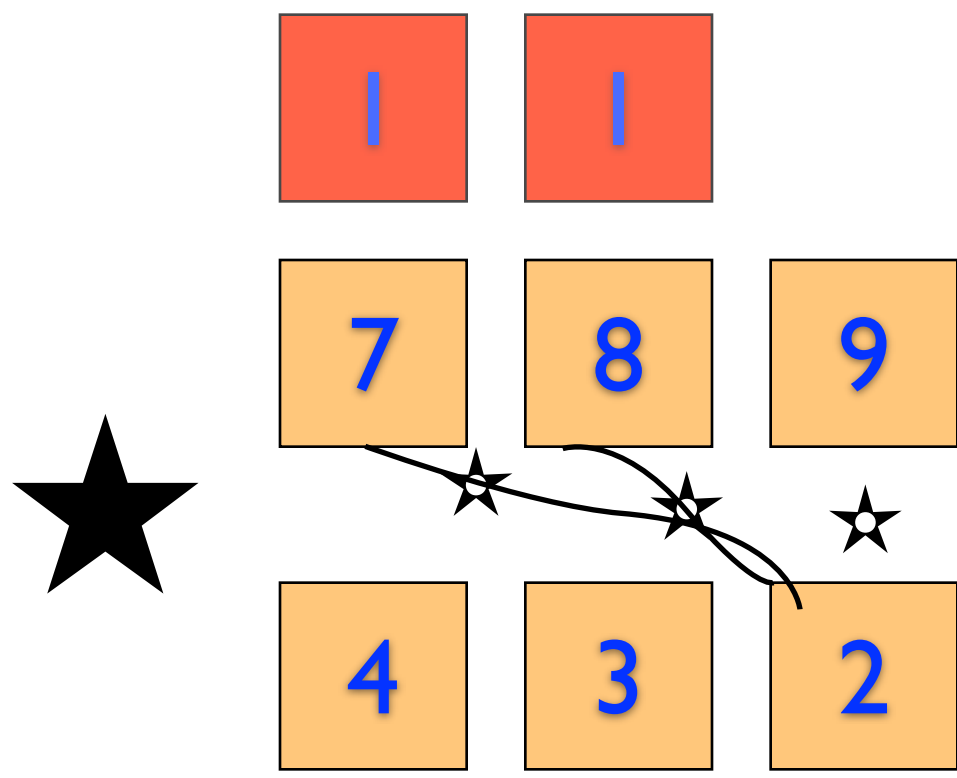


$n \star$ $n-1 \dagger$



$n\star$ $n-1+$

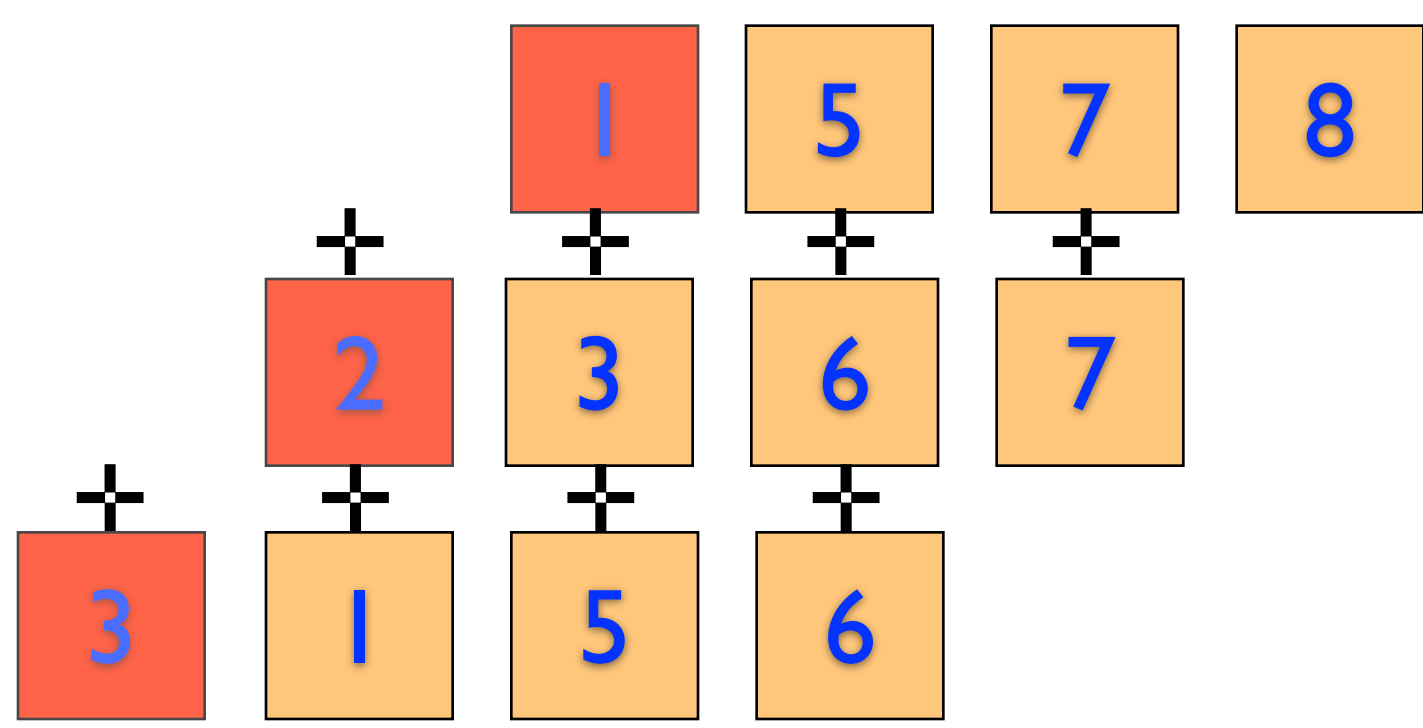
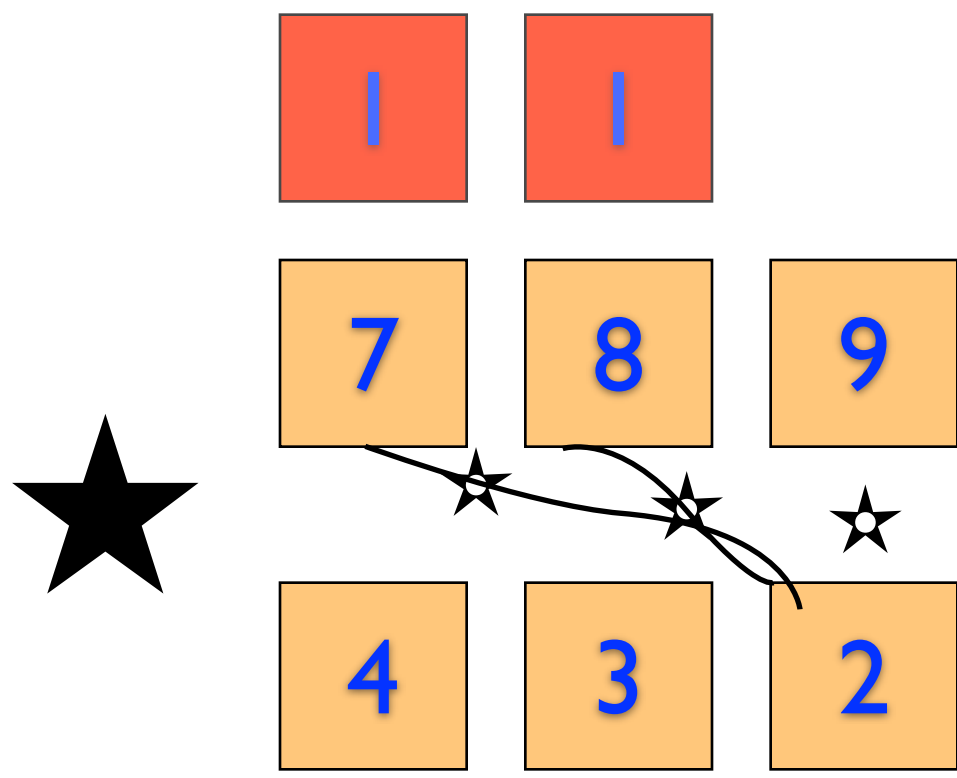
$n\star$ $n-1+$



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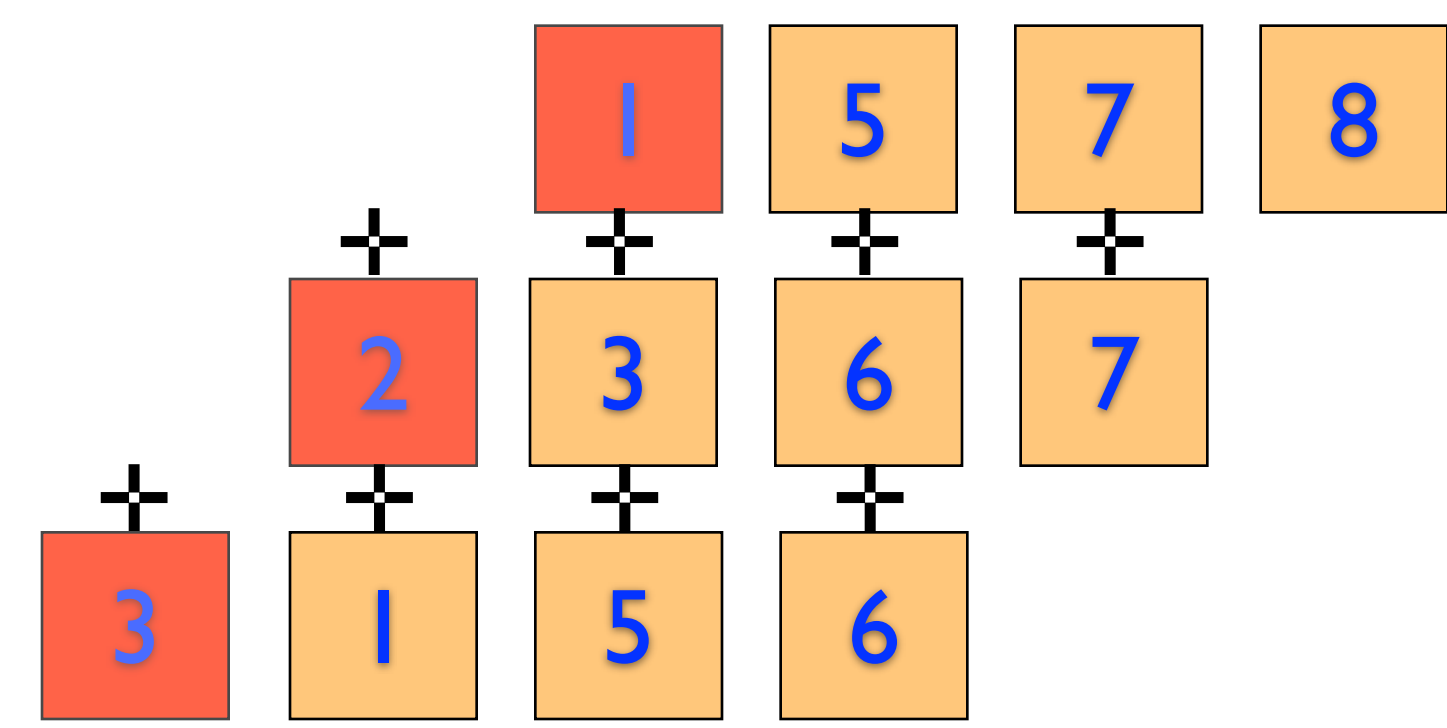
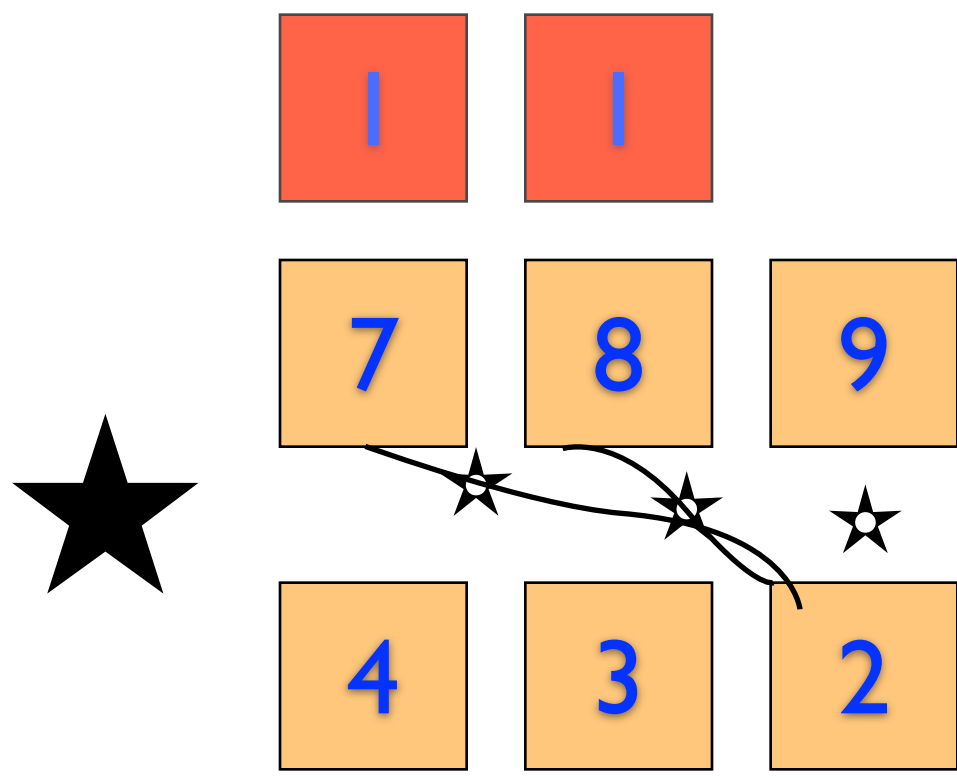
$n\star$ $n-1+$

$n\star$ $n-1+$



$(n-1)(n+1)+$

$n\star \quad n-1+$
 $n\star \quad n-1+$
 $n\star \quad n-1+$



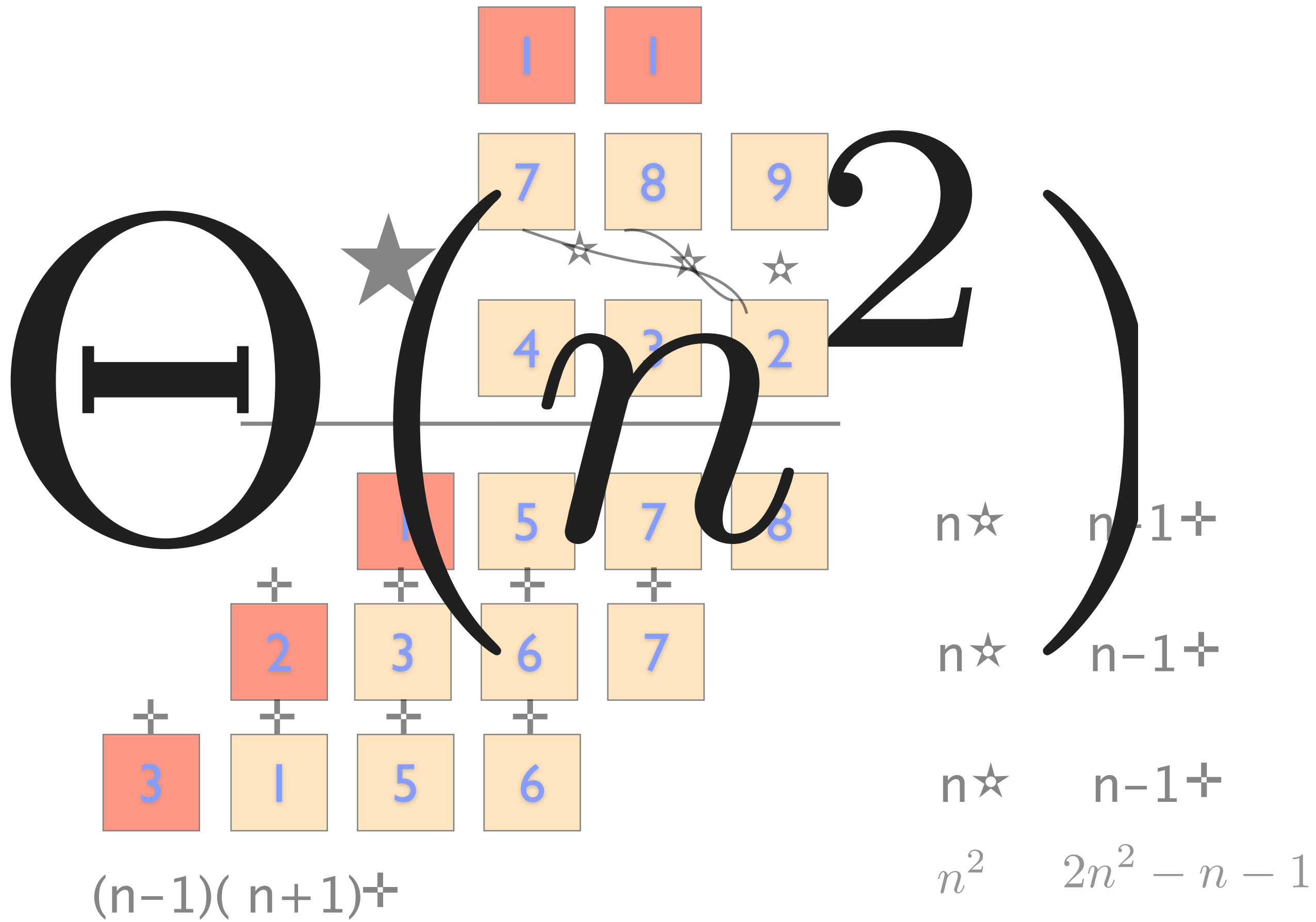
$(n-1)(n+1)+$

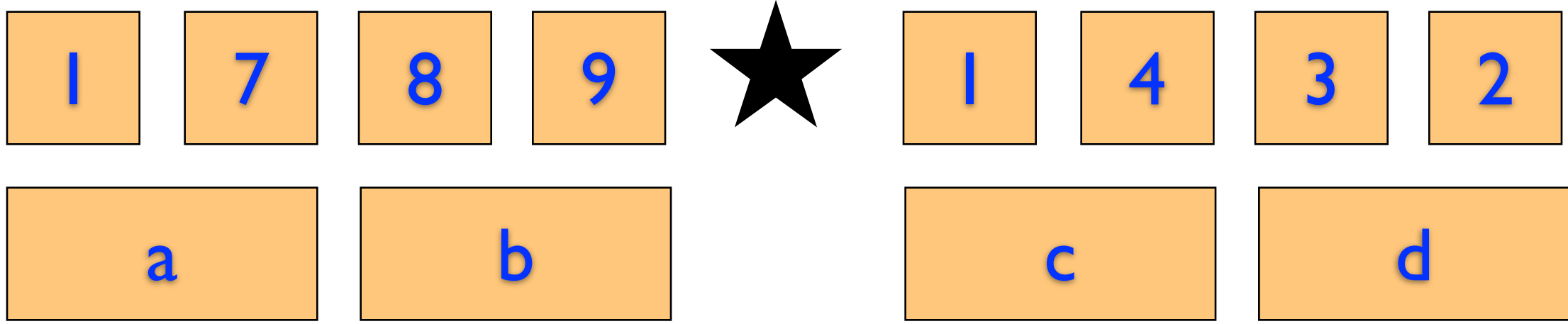
$n\star \quad n-1+$

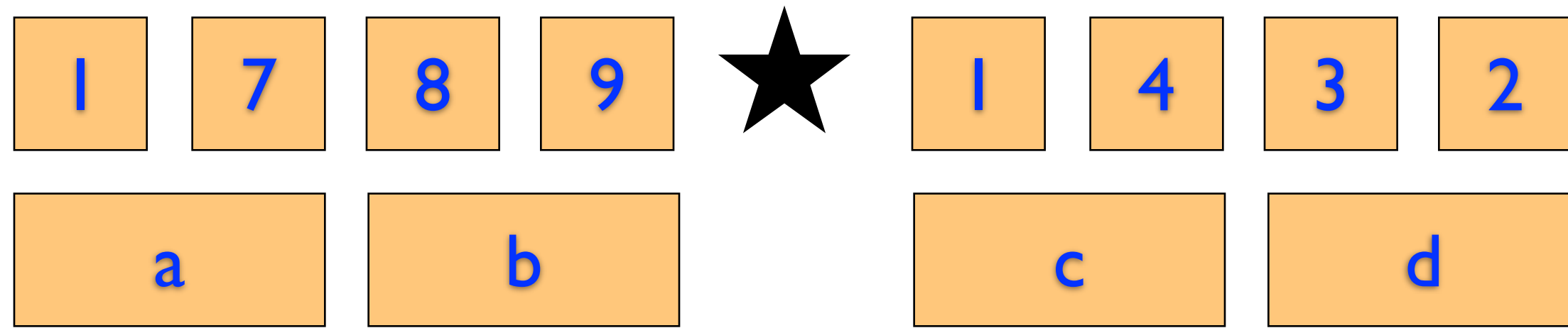
$n\star \quad n-1+$

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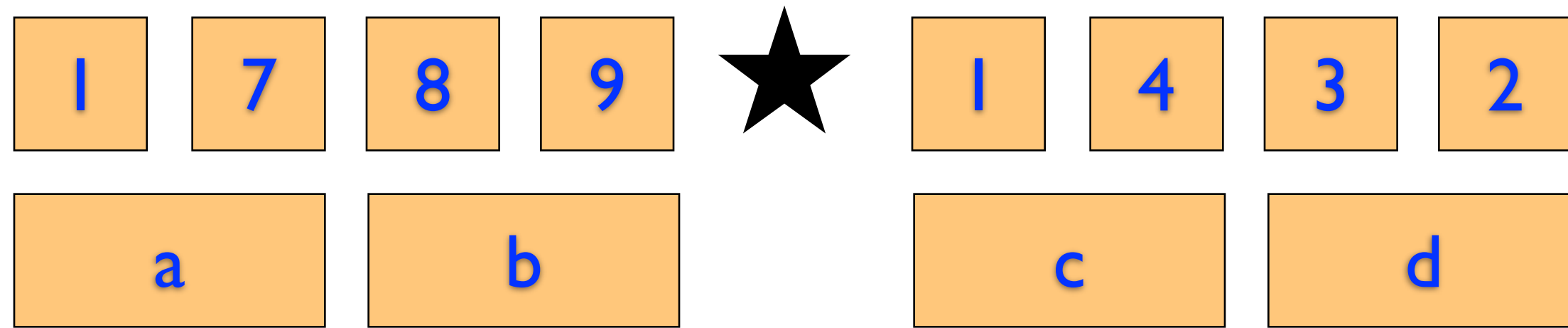
$n^2 \quad 2n^2 - n - 1$







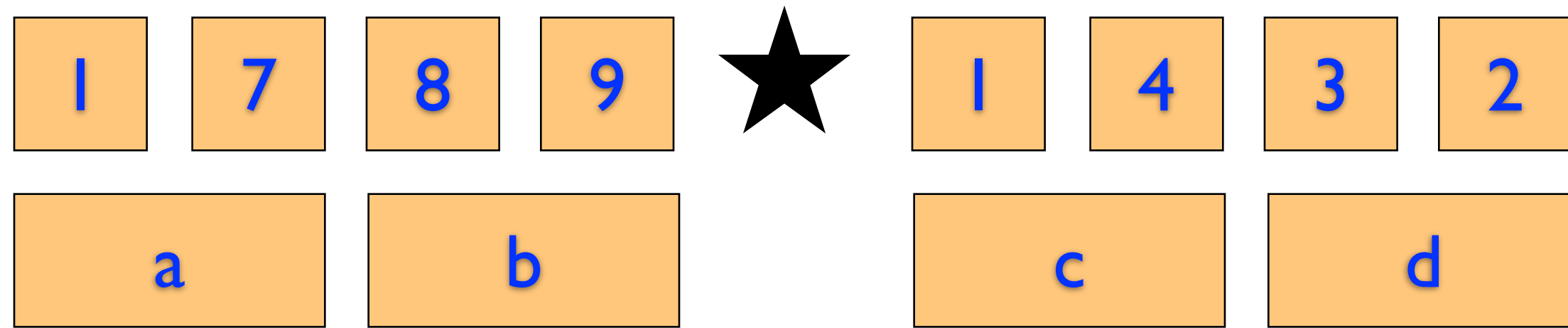
$$ac100^2 + (ad + bc)100 + bd$$



$$ac100^2 + (ad + bc)100 + bd$$

4★

3+

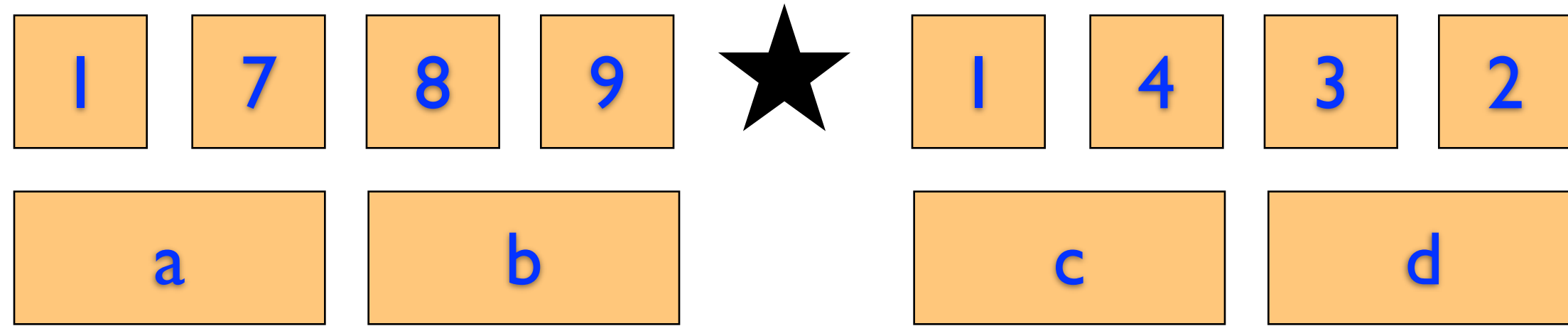


$$ac100^2 + (ad + bc)100 + bd$$

$$4\star \quad 3+$$

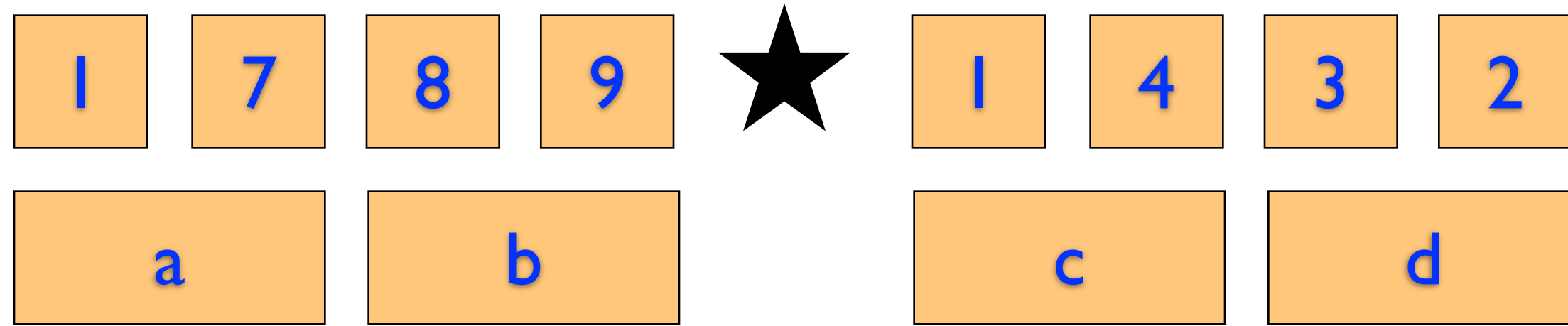
$$T(n) = 4T(n/2) + 3O(n)$$

KARATSUBA



$$ac100^2 + (ad + bc)100 + bd$$

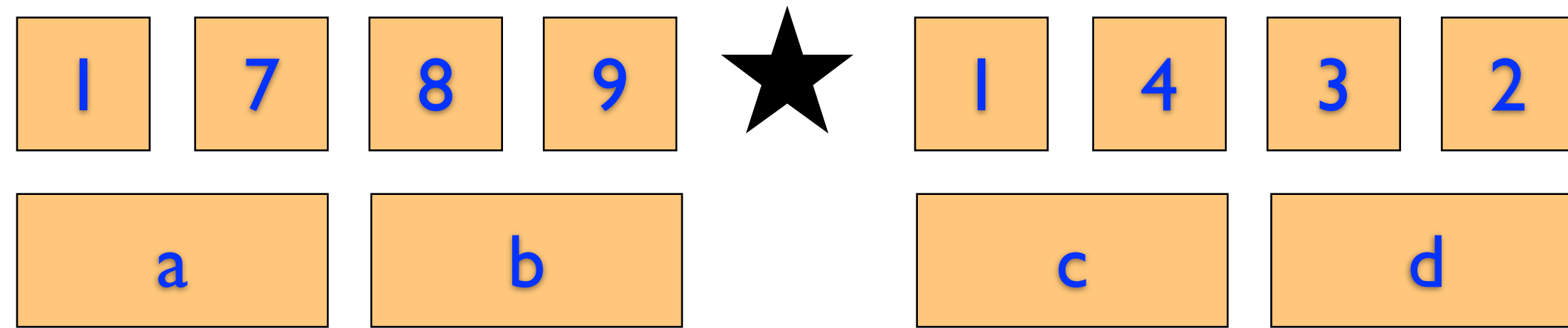
KARATSUBA



$$ac100^2 + (ad + bc)100 + bd$$

$$(a + b)(c + d) = ac + ad + bc + bd$$

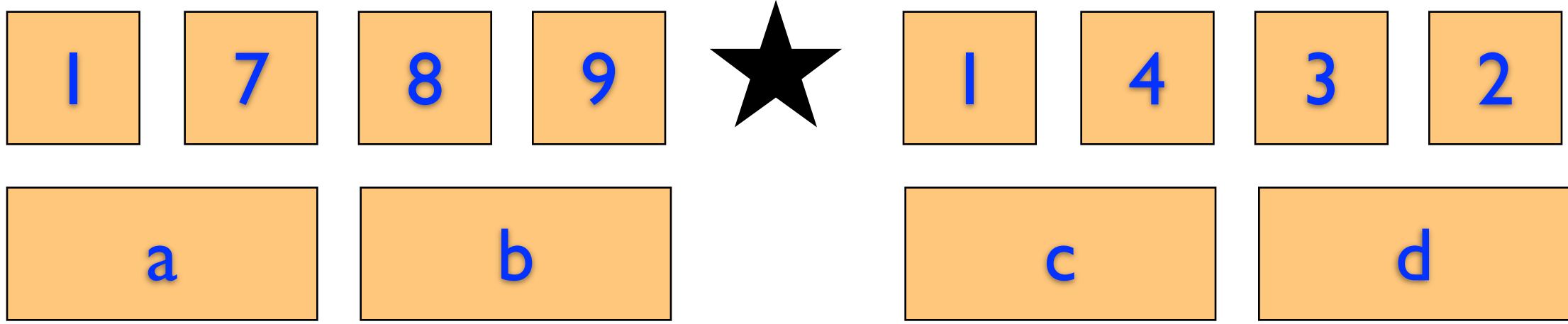
KARATSUBA

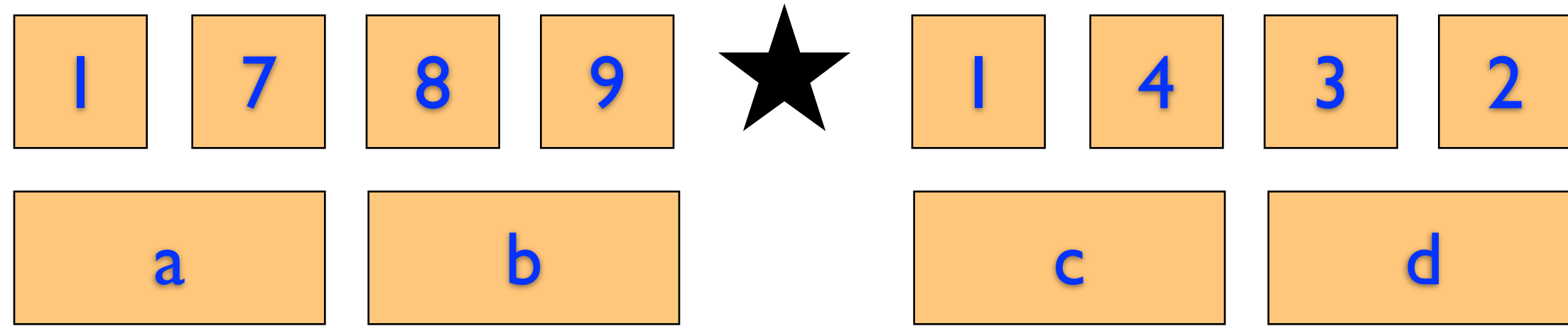


$$ac100^2 + (ad + bc)100 + bd$$

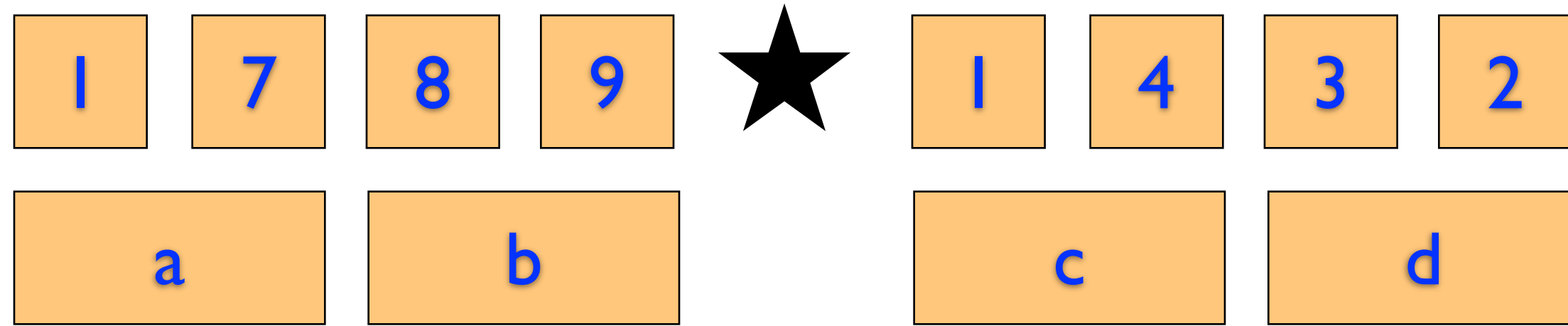
$$(a + b)(c + d) = ac + ad + bc + bd$$

$$ad + bc = (a + b)(c + d) - ac - bd$$



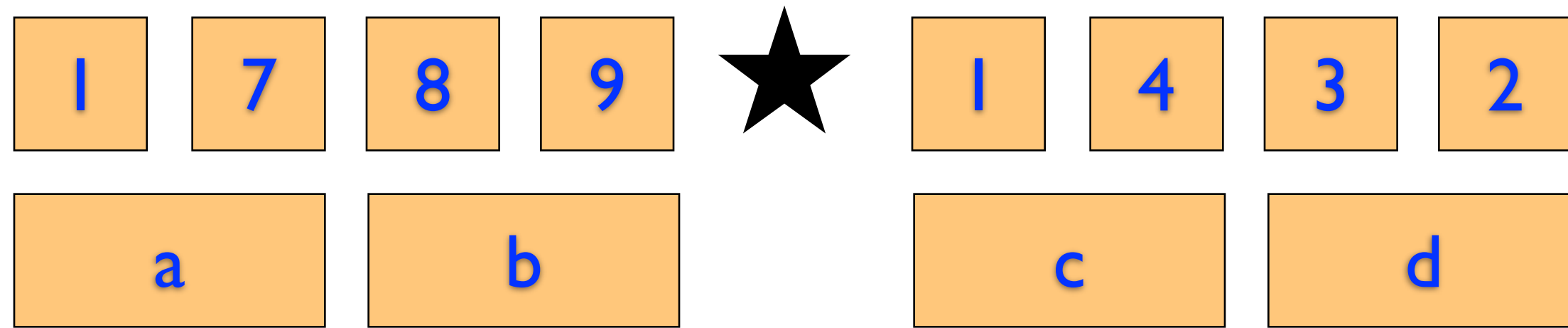


1 $ac, bd, (a + b)(c + d)$



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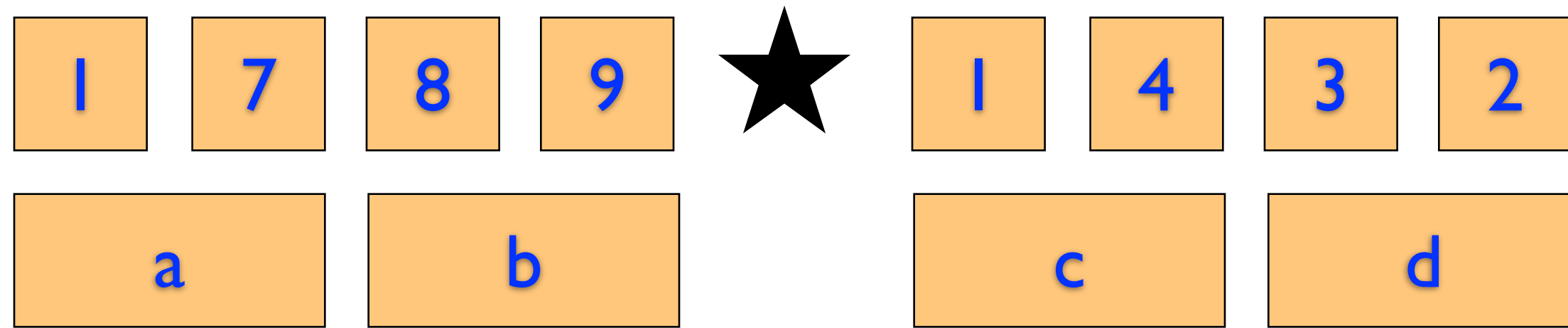
2 $ad + bc = (a + b)(c + d) - ac - bd$



① $ac, bd, (a + b)(c + d)$

② $ad + bc = (a + b)(c + d) - ac - bd$

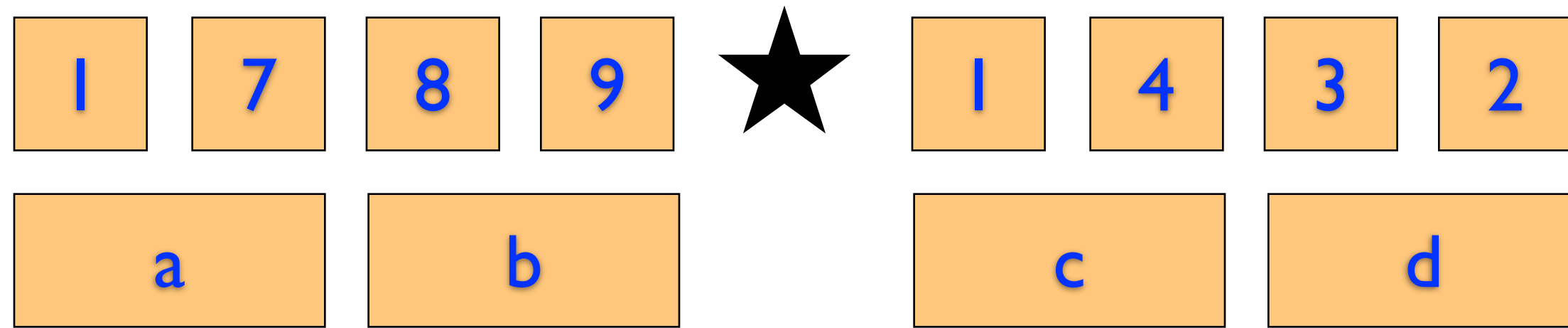
③ $ac100^2 + (ad + bc)100 + bd$



① $ac, bd, (a + b)(c + d)$

② $ad + bc = (a + b)(c + d) - ac - bd$

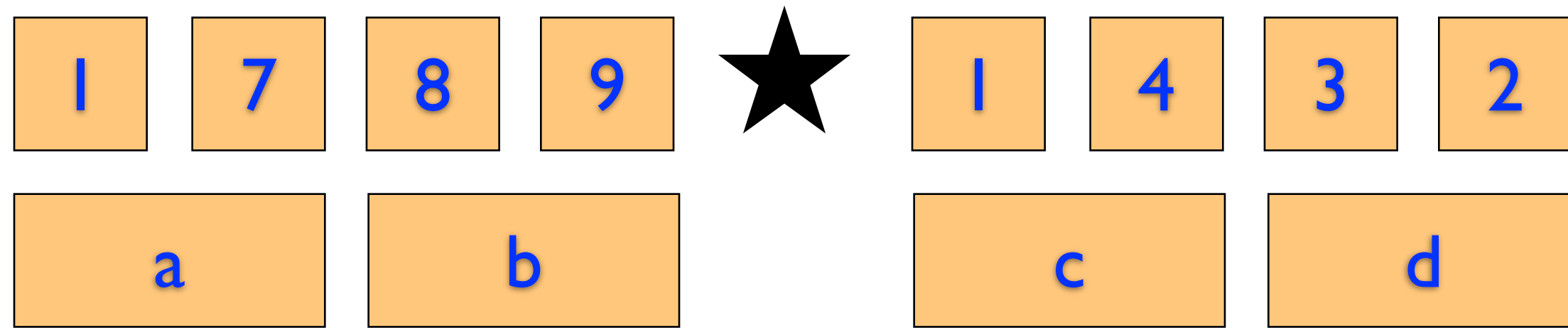
③ $ac100^2 + (ad + bc)100 + bd$



① $ac, bd, (a + b)(c + d)$ $3T(n/2) + 2O(n)$

② $ad + bc = (a + b)(c + d) - ac - bd$

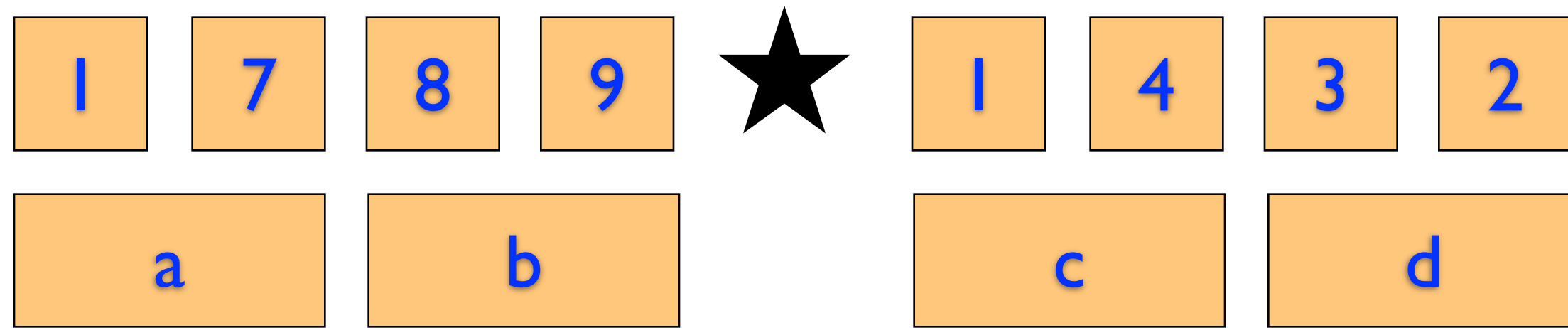
③ $ac100^2 + (ad + bc)100 + bd$



① $ac, bd, (a + b)(c + d)$ $3T(n/2) + 2O(n)$

② $ad + bc = (a + b)(c + d) - ac - bd$ $2O(n)$

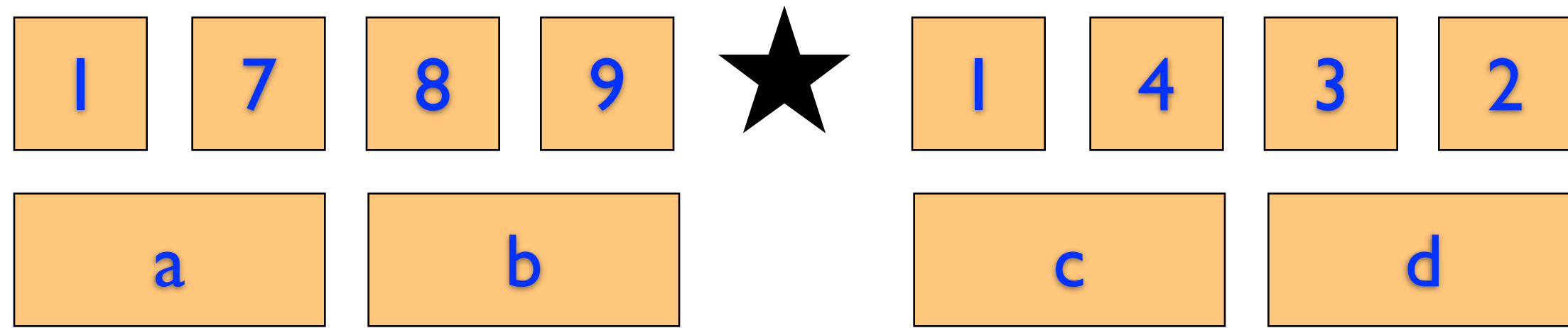
③ $ac100^2 + (ad + bc)100 + bd$



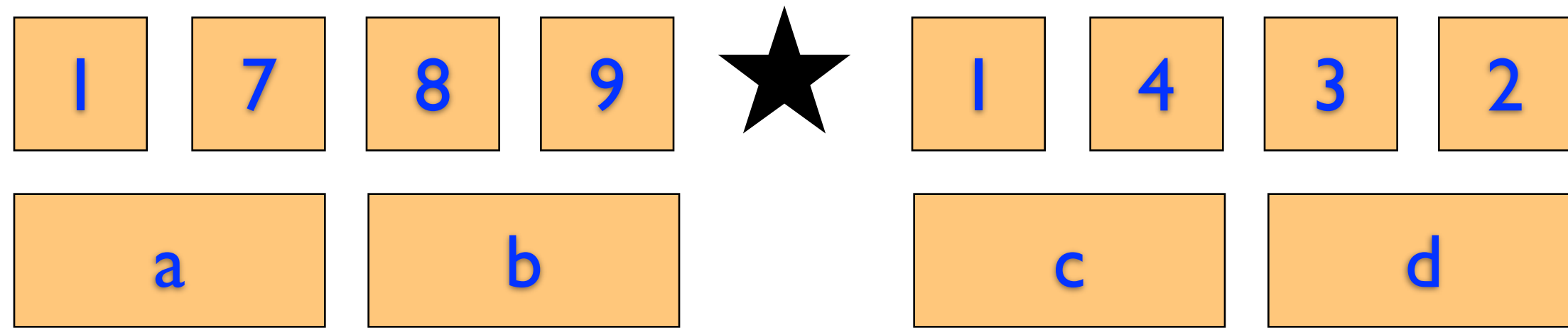
① $ac, bd, (a + b)(c + d)$ $3T(n/2) + 2O(n)$

② $ad + bc = (a + b)(c + d) - ac - bd$ $2O(n)$

③ $ac100^2 + (ad + bc)100 + bd$ $2O(n)$



$$T(n) = 3T(n/2) + 6O(n)$$



$$T(n) = 3T(n/2) + 6O(n)$$

$$\Theta(n^{1.585})$$

$$T(n) = 3T(n/2) + 6O(n)$$

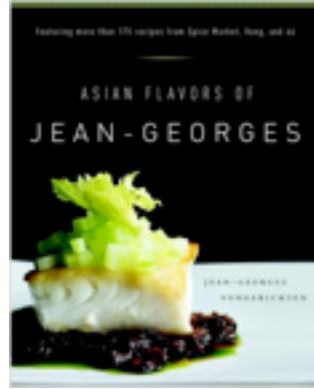
$$T(n) = 3T(n/2) + 6O(n)$$



$$T(n) = f(n) + af\left(\frac{n}{b}\right) + a^2f\left(\frac{n}{b^2}\right) + a^3f\left(\frac{n}{b^3}\right) + \cdots + a^Lf\left(\frac{n}{b^L}\right)$$



?-✓



[HTTP://WWW.DRBLANK.COM/LAW301.JPG](http://www.drblank.com/Law301.jpg)


```

MERGE-SORT ( $A, p, r$ )
  IF  $p < r$ 
     $q \leftarrow \lfloor (p + r) / 2 \rfloor$ 
    MERGE-SORT ( $A, p, q$ )
    MERGE-SORT ( $A, q + 1, r$ )
    MERGE ( $A, p, q, r$ )
  ...

```

```

MERGE( $A[1..n], m$ ):
   $i \leftarrow 1; j \leftarrow m + 1$ 
  for  $k \leftarrow 1$  to  $n$ 
    if  $j > n$ 
       $B[k] \leftarrow A[i]; i \leftarrow i + 1$ 
    else if  $i > m$ 
       $B[k] \leftarrow A[j]; j \leftarrow j + 1$ 
    else if  $A[i] < A[j]$ 
       $B[k] \leftarrow A[i]; i \leftarrow i + 1$ 
    else
       $B[k] \leftarrow A[j]; j \leftarrow j + 1$ 
  for  $k \leftarrow 1$  to  $n$ 
     $A[k] \leftarrow B[k]$ 

```

JEFF ERICKSON