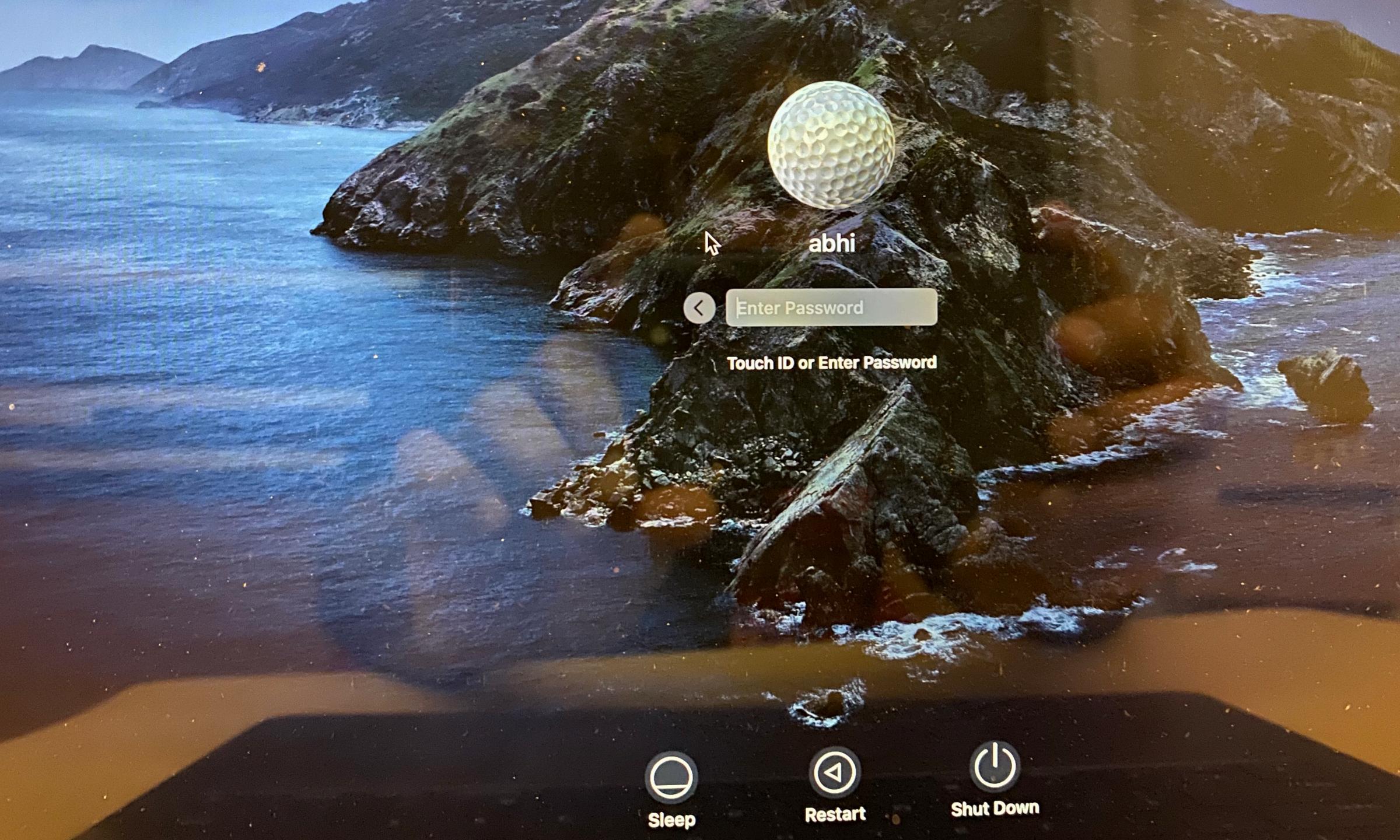
# 2550 Intro to cybersecurity L10: Passwords

abhi shelat

Thanks Christo for slides!

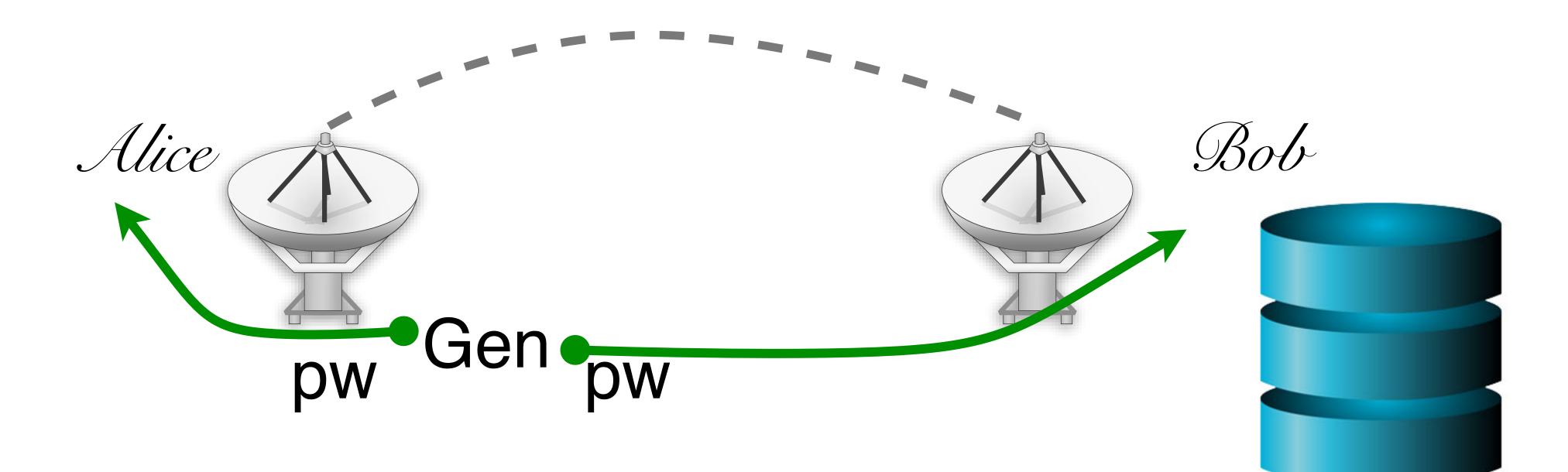






## Password Security game

Mallory



Operating
Systems

R. Stockton Gaines Editor

### Password Security: A Case History

Robert Morris and Ken Thompson Bell Laboratories

This paper describes the history of the design of the password security scheme on a remotely accessed timesharing system. The present design was the result of countering observed attempts to penetrate the system. The result is a compromise between extreme security and ease of use.

Key Words and Phrases: operating systems, passwords, computer security

**CR Categories: 2.41, 4.35** 

Communications of the ACM November 1979 Volume 22 Number 11 "The UNIX system was first implemented with a password file that contained the actual passwords of all the users, and for that reason the password file had to be heavily protected against being either read or written. Although historically, this had been the technique used for remote-access systems, it was completely unsatisfactory for several reasons."

## Checking Passwords

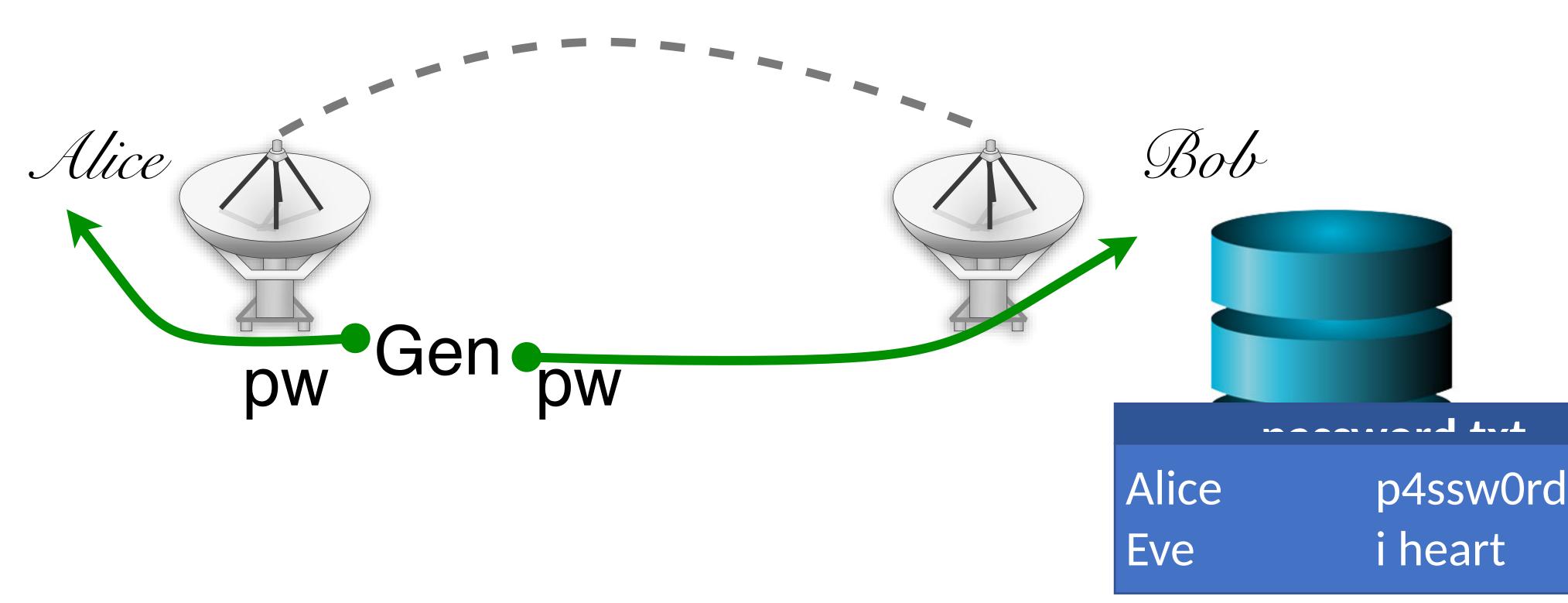
- System must validate passwords provided by users
- Thus, passwords must be stored somewhere
- Basic storage: plain text

Alice Eve Charlie bob

password.txt p4ssw0rd i heart doggies 93Gd9#jv\*0x3N security

### Password Security game Attack

Mallory





### **RockYou Hack: From Bad To Worse**

**Nik Cubrilovic** 

@nikcub / 2:42 am EST • December 15, 2009



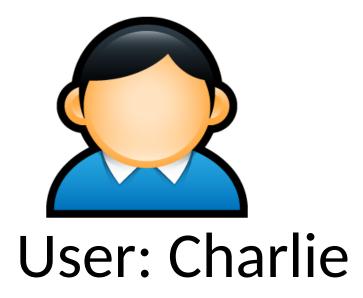
Earlier today news spread that social application site RockYou had suffered a data breached that resulted in the exposure of over 32 Million user accounts. To compound the severity of the security breach, it was found that **RockYou (**) are storing all user account data in plain text in their database, exposing all that information to attackers. RockYou have yet to inform users of the breach, and their blog is eerily silent – but the details of the security breach are going from bad to worse.



Comment

## Hashed Passwords

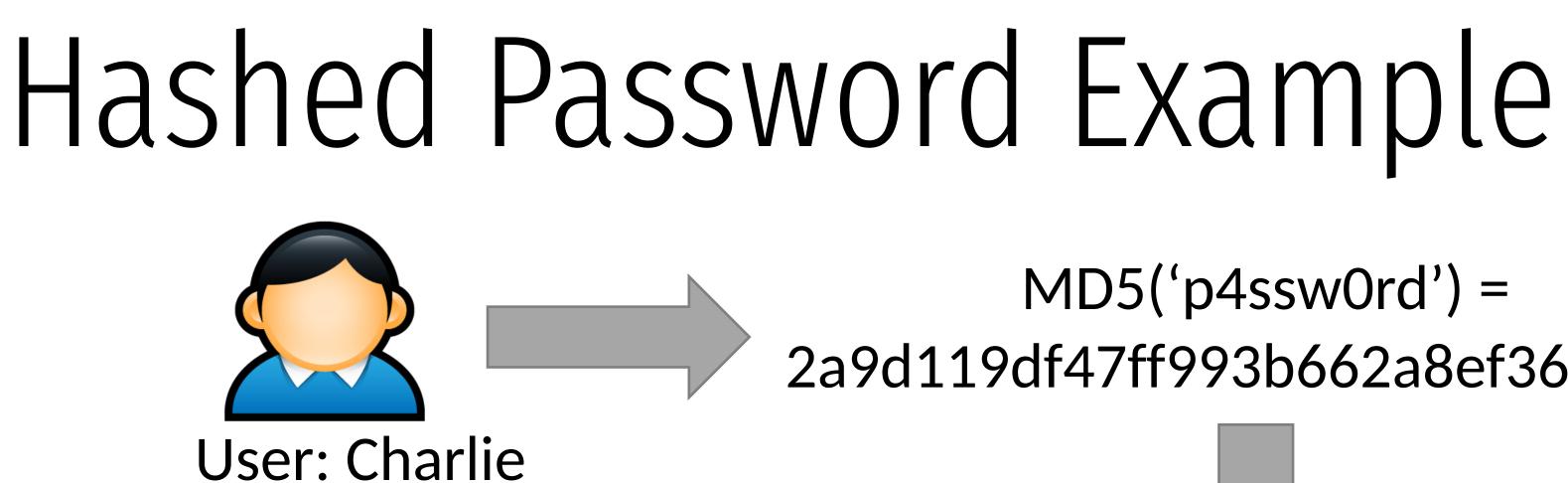
- Key idea: store "hashed" versions of passwords • Use one-way cryptographic hash functions
- - Examples: MD5, SHA1, SHA256, SHA512, bcrypt, PBKDF2, scrypt
- Cryptographic hash function transform input data into scrambled output data
  - Deterministic: hash(A) = hash(A)
  - High entropy:
    - MD5('security') = e91e6348157868de9dd8b25c81aebfb9
    - MD5('security1') = 8632c375e9eba096df51844a5a43ae93
    - MD5('Security') = 2fae32629d4ef4fc6341f1751b405e45
  - Collision resistant
    - Locating A' such that hash(A) = hash(A') takes a long time (hopefully)
    - Example: 2<sup>21</sup> tries for md5



charlie greta alice bob

2a9d119df47ff993b662a8ef36f9ea20 23eb06699da16a3ee5003e5f4636e79f 98bd0ebb3c3ec3fbe21269a8d840127c e91e6348157868de9dd8b25c81aebfb9

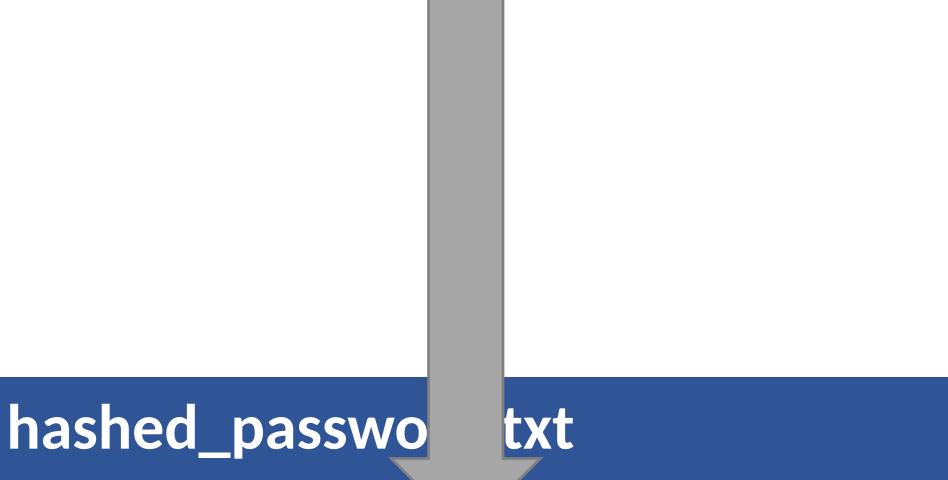
### hashed\_password.txt



charlie greta alice bob

2a9d119df47ff993b662a8ef36f9ea20 23eb06699da16a3ee5003e5f4636e79f 98bd0ebb3c3ec3fbe21269a8d840127c e91e6348157868de9dd8b25c81aebfb9

### MD5('p4ssw0rd') = 2a9d119df47ff993b662a8ef36f9ea20







charlie greta alice bob

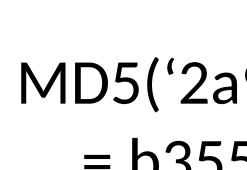
2a9d119df47ff993b662a8ef36f9ea20 23eb06699da16a3ee5003e5f4636e79f 98bd0ebb3c3ec3fbe21269a8d840127c e91e6348157868de9dd8b25c81aebfb9

### MD5('p4ssw0rd') = 2a9d119df47ff993b662a8ef36f9ea20

### hashed\_password.txt



MD5('p4ssw0rd') = 2a9d119df47ff993b662a8ef36f9ea20





charlie greta alice bob

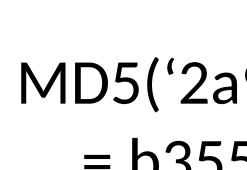
2a9d119df47ff993b662a8ef36f9ea20 23eb06699da16a3ee5003e5f4636e79f 98bd0ebb3c3ec3fbe21269a8d840127c e91e6348157868de9dd8b25c81aebfb9

MD5('2a9d119df47ff993b662a8ef36f9ea20') = b35596ed3f0d5134739292faa04f7ca3

### hashed\_password.txt



MD5('p4ssw0rd') = 2a9d119df47ff993b662a8ef36f9ea20





hashed\_passw

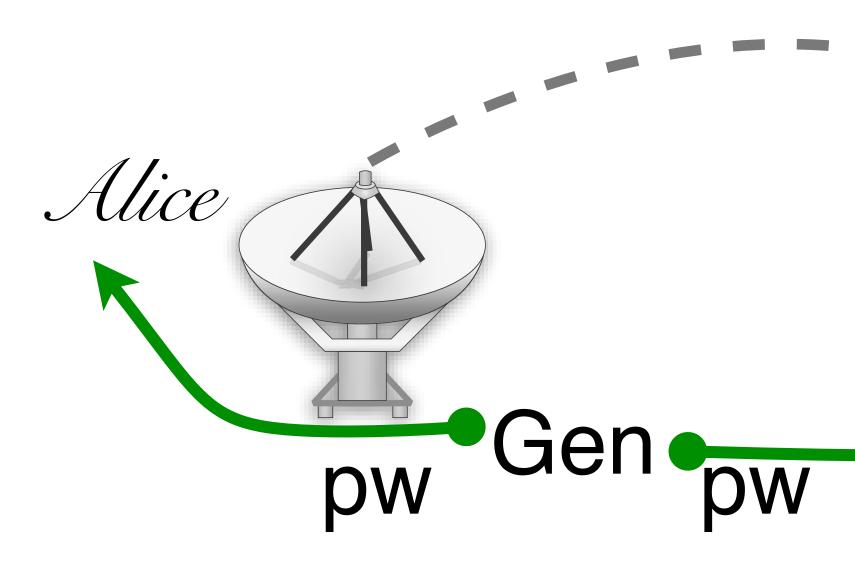
charlie greta alice bob

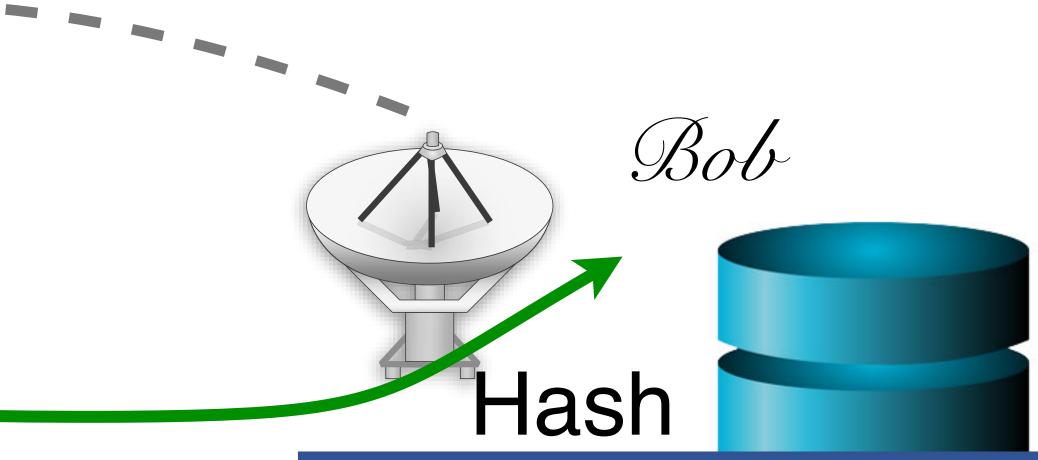
2a9d119df47ff993b662a8ef36f9ea20 23eb06699da16a3ee5003e5f4636e79f 98bd0ebb3c3ec3fbe21269a8d840127c e91e6348157868de9dd8b25c81aebfb9

MD5('2a9d119df47ff993b662a8ef36f9ea20') = b35596ed3f0d5134739292faa04f7ca3

## Password Security game

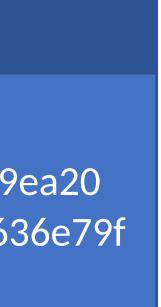
Mallory





### hached naceword tyt

charlie greta 2a9d119df47ff993b662a8ef36f9ea20 23eb06699da16a3ee5003e5f4636e79f



## Attacking Password Hashes

- Recall: cryptographic hashes are collision resistant • Locating A' such that hash(A) = hash(A') takes a long time (hopefully)
- Are hashed password secure from cracking?

• Attack 2:

## Attacking Password Hashes

- Recall: cryptographic hashes are collision resistant • Locating A' such that hash(A) = hash(A') takes a long time (hopefully)
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- Attack 1:

• Attack 2:

The authors have conducted experiments to try to determine typical users' habits in the choice of passwords when no constraint is put on their choice. The results were disappointing, except to the bad guy. In a collection of 3,289 passwords gathered from many users over a long period of time,

15 were a single ASCII character;
72 were strings of two ASCII characters;
464 were strings of three ASCII characters;
477 were strings of four alphamerics;
706 were five letters, all upper-case or all lower-case;
605 were six letters, all lower-case.

An additional 492 passwords appeared in various available dictionaries, name lists, and the like. A total of 2,831 or 86 percent of this sample of passwords fell into one of these classes.

## From Rockyou breach

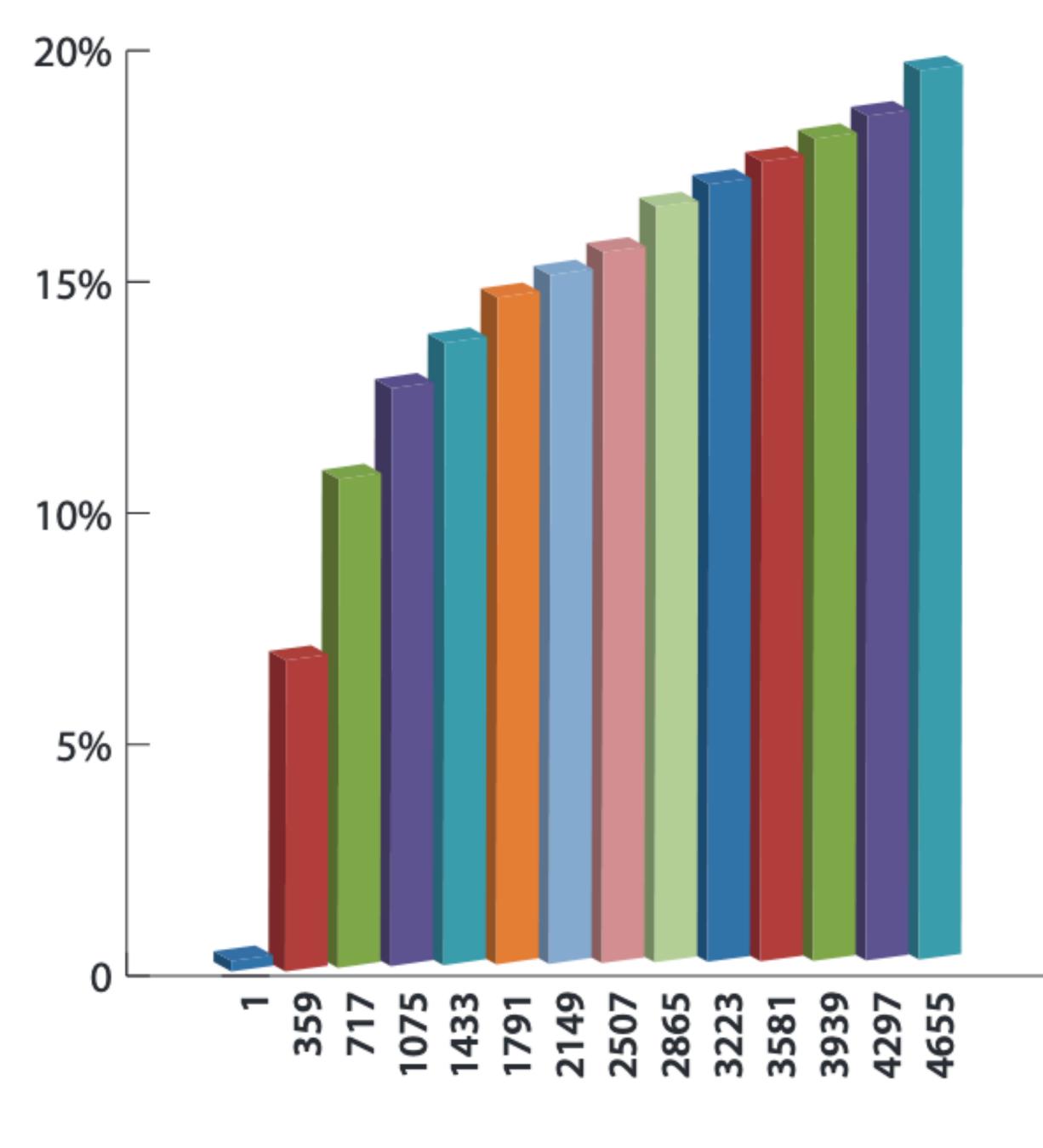
Rank	Password	Number of Users wit Password (Absolute)			
1	123456	290731			
2	12345	79078			
3	123456789	76790			
4	Password	61958			
5	iloveyou	51622			
6	princess	35231			
7	rockyou 22588				
8	8 1234567 21726				
9	12345678	20553			
10	abc123	17542			

Password Popularity—Top 20

Rank	Password	Number of Users wi Password (Absolute			
11	Nicole	17168			
12	Daniel	16409			
13	babygirl	16094			
14	monkey	15294			
15	Jessica	15162			
16	Lovely	14950			
17	michael	14898			
18	Ashley	14329			
19	654321	13984			
20	Qwerty	13856			

### https://www.imperva.com/docs/gated/WP\_Consumer\_Password\_Worst\_Practices.pdf





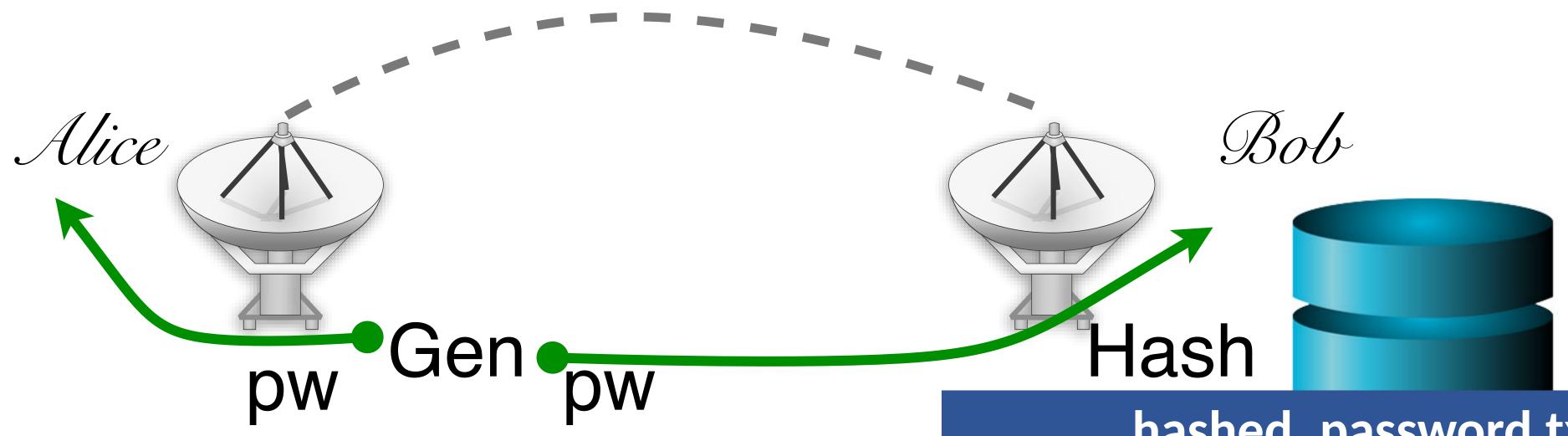
Accumulated Percent of Dictionary Attack Success

### Most Common Passwords

Rank	2013	2014	
1	123456	123456	
2	password	password	
3	12345678	12345	
4	qwerty	12345678	
5	abc123	qwerty	
6	123456789	123456789	
7	111111	1234	
8	1234567	baseball	
9	iloveyou	dragon	
10	adobe123	football	

### Attack 1

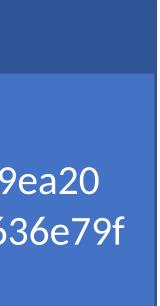
Mallory



### hached naceword tyt

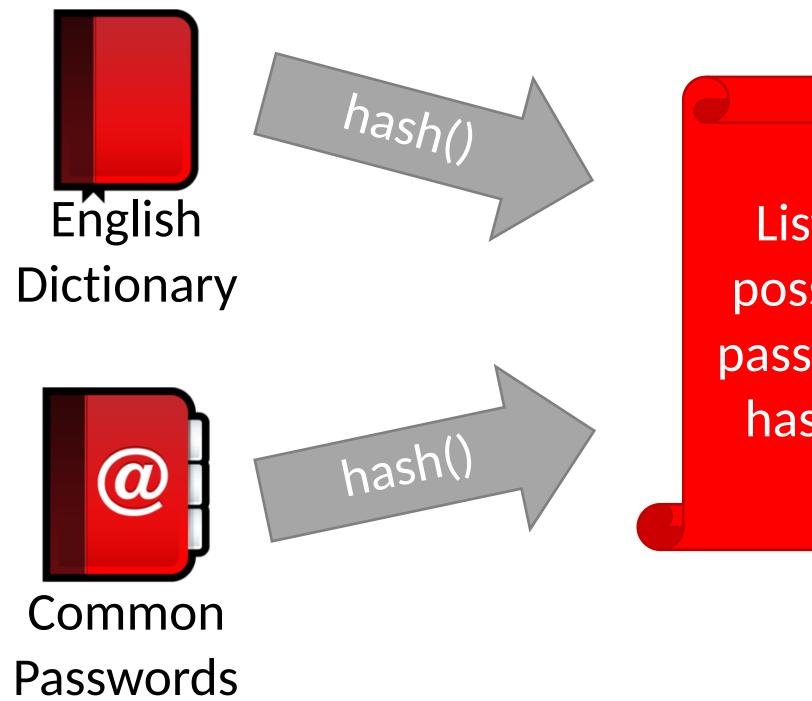
charlie greta

2a9d119df47ff993b662a8ef36f9ea20 23eb06699da16a3ee5003e5f4636e79f

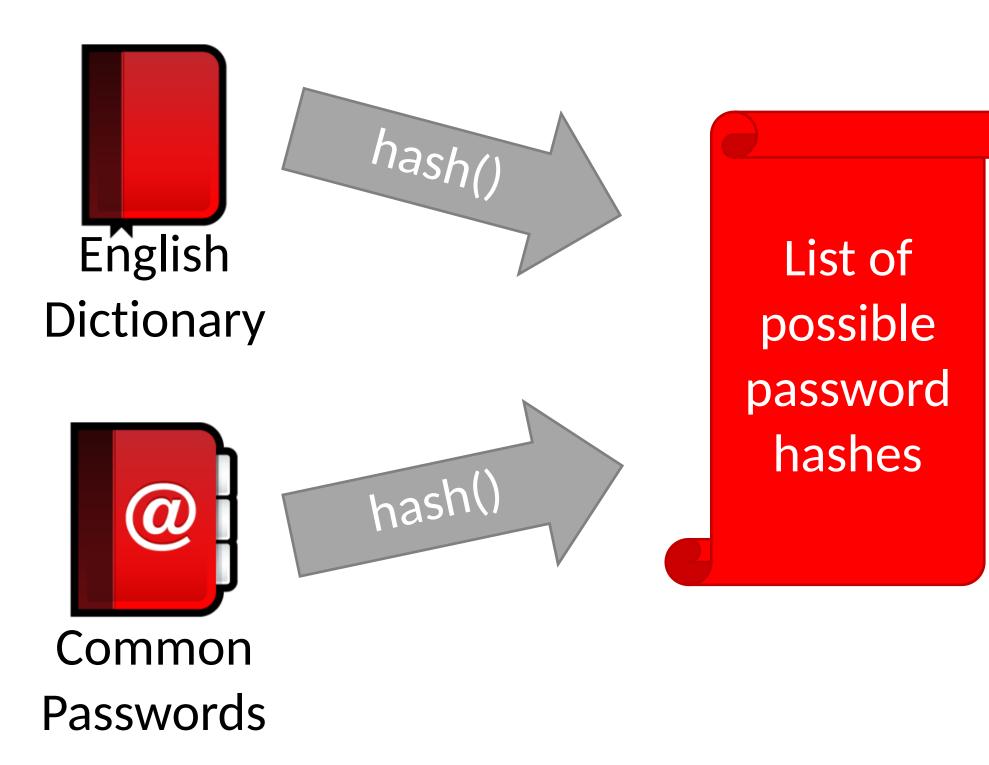


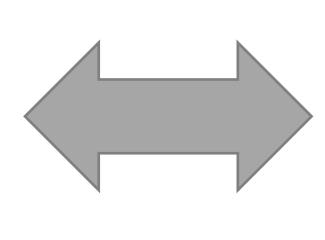




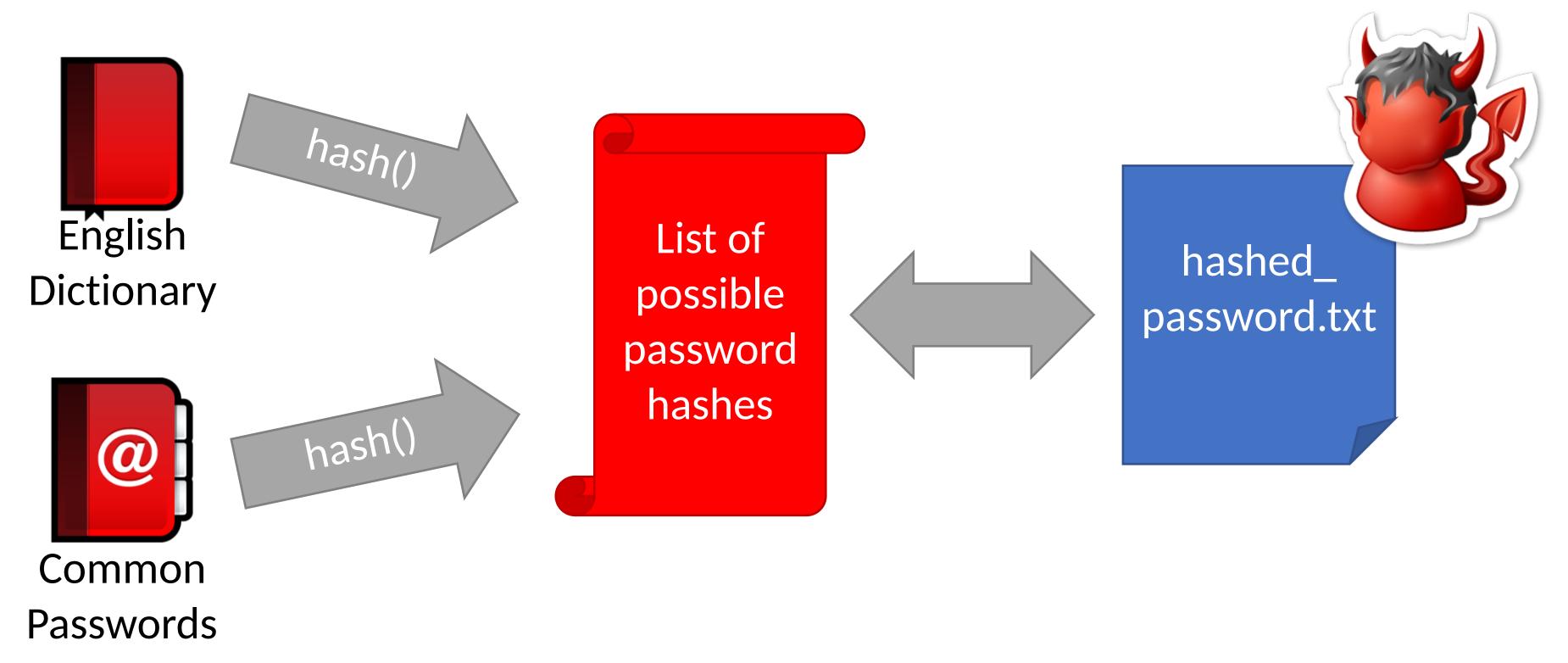


List of possible password hashes









hours

### Common for 60-70% of hashed passwords to be cracked in <24</li>

### Brute force attack estimates

How big is the alphabet from which pwd are chosen?

### How long is a password?

Size of password domain:

### Brute force attack estimates

Size of password domain: 95<sup>8</sup>

6,634,204,312,890,625

Built by Edward Betts. Comments welcome: edward@4angle.com

Last updated: 07 February 2020.

### 3.5" internal drives

Price			
per TB	Price	Size	Drive
\$18.75	\$149.99	8TB	Seagate BarraCuda ST8000DM004 8TB 540
\$22.25	\$88.99	4TB	WD Blue 4TB Desktop Hard Disk Drive - 540
\$22.50	\$89.99	4TB	Seagate BarraCuda ST4000DM004 4TB 540
\$22.52	\$135.12	6TB	Seagate BarraCuda ST6000DM003 6TB 540
\$23.33	\$139.99	6TB	WD Blue 6TB Desktop Hard Disk Drive - 540
\$23.92	\$334.88	14TB	Seagate Exos X16 ST14000NM001G 14TB
\$24.00	\$71.99	3TB	WD Blue 3TB Desktop Hard Disk Drive - 540
\$24.06	\$384.99	16TB	Seagate Exos 16TB Enterprise HDD X16 SA ST16000NM001G
\$24.42	\$292.99	12TB	Seagate 12TB HDD Exos X14 7200 RPM 51 (ST12000NM0008)
\$24.66	\$73.99	3TB	Seagate BarraCuda ST3000DM007 3TB 540
\$25.00	\$49.99	2TB	Seagate BarraCuda ST2000DM008 2TB 720
\$25.00	\$99.99	4TB	Seagate IronWolf 4TB NAS Hard Drive 5900
\$25.40	\$253.99	10TB	Seagate Exos Enterprise Capacity 3.5" HDD Internal Hard Drive ST10000NM0016
\$25.67	\$307.99	12TB	Seagate Exos Enterprise Capacity ST12000 & 3.5 inch)
\$25.75	\$102.99	4TB	WD Purple 4TB Surveillance Hard Disk Drive
\$26.00	\$103.99	4TB	Seagate SkyHawk 4TB Surveillance Hard D
more			

<u>more</u>

400 RPM 256MB Cache SATA 6.0Gb/s 3.5" Internal Hard Drive Bare Drive 400 RPM SATA 6Gb/s 64MB Cache 3.5 Inch - WD40EZRZ 400 RPM 256MB Cache SATA 6.0Gb/s 3.5" Hard Drives Bare Drive - OEM 400 RPM 256MB Cache SATA 6.0Gb/s 3.5" Internal Hard Drive Bare Drive 400 RPM SATA 6Gb/s 256MB Cache 3.5 Inch - WD60EZAZ 400 RPM 256MB Cache SATA 6.0Gb/s 3.5" Hard Drives, 512E/4KN 400 RPM SATA 6Gb/s 64MB Cache 3.5 Inch - WD30EZRZ 400 RPM SATA 6Gb/s 64MB Cache 3.5 Inch - WD30EZRZ 400 RPM SATA 6Gb/s 64MB Cache 3.5 Inch - WD30EZRZ

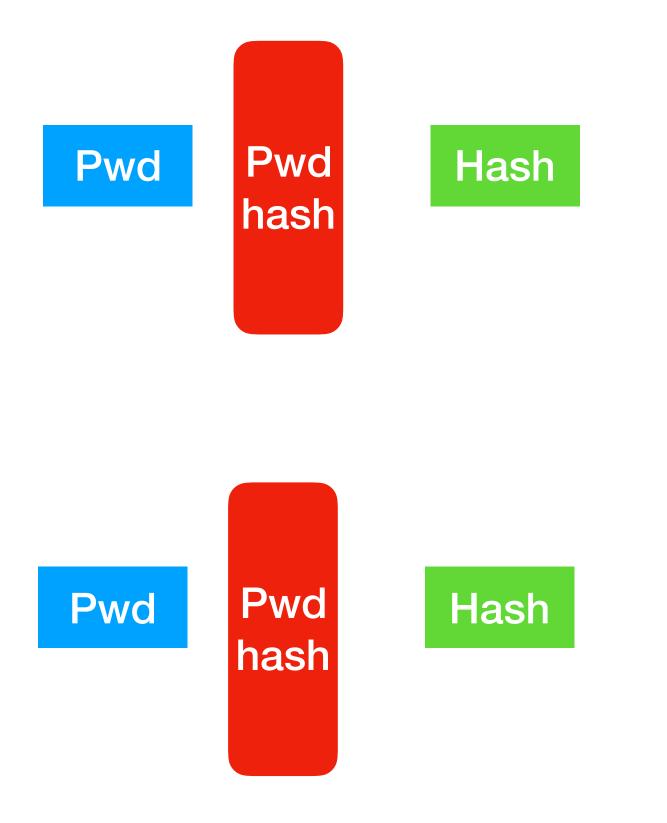
12e/4Kn SATA 6Gb/s 256MB Cache 3.5-Inch Enterprise Hard Drive

100 RPM 256MB Cache SATA 6.0Gb/s 3.5" Hard Drives 200 RPM 256MB Cache SATA 6.0Gb/s 3.5" Hard Drive Bare Drive 200 RPM 64MB Cache SATA 6.0Gb/s 3.5" Internal Hard Drive ST4000VN008 20 10TB (Helium) 7200 RPM SATA 6Gb/s 256MB Cache Hyperscale 512e

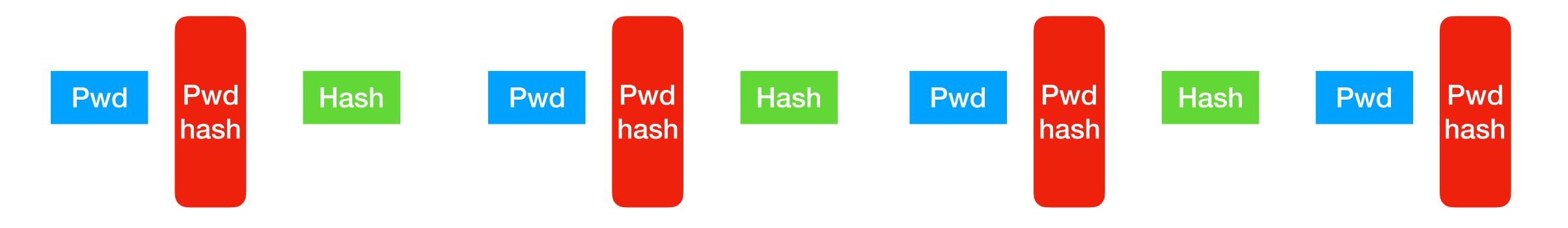
0NM0007 12TB 7200 RPM SATA 6Gb/s 256MB Enterprise Hard Drive (Helium

ve - 5400 RPM Class SATA 6Gb/s 64MB Cache 3.5 Inch WD40PURZ Drive 64MB Cache SATA 6.0Gb/s 3.5" Internal Hard Drive ST4000VX007

## Classic Time-memory tradeoff



## Classic Time-memory tradeoff







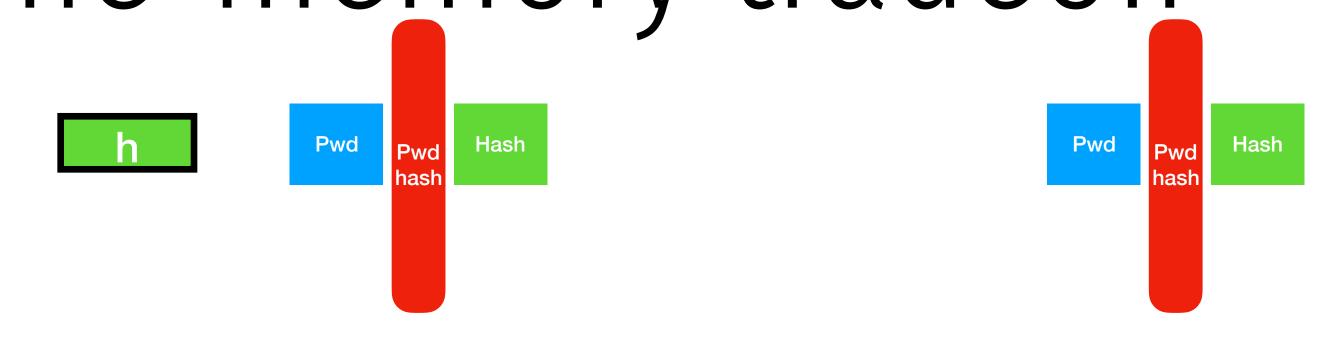
### Given a hash [h] that you want to invert, you can:

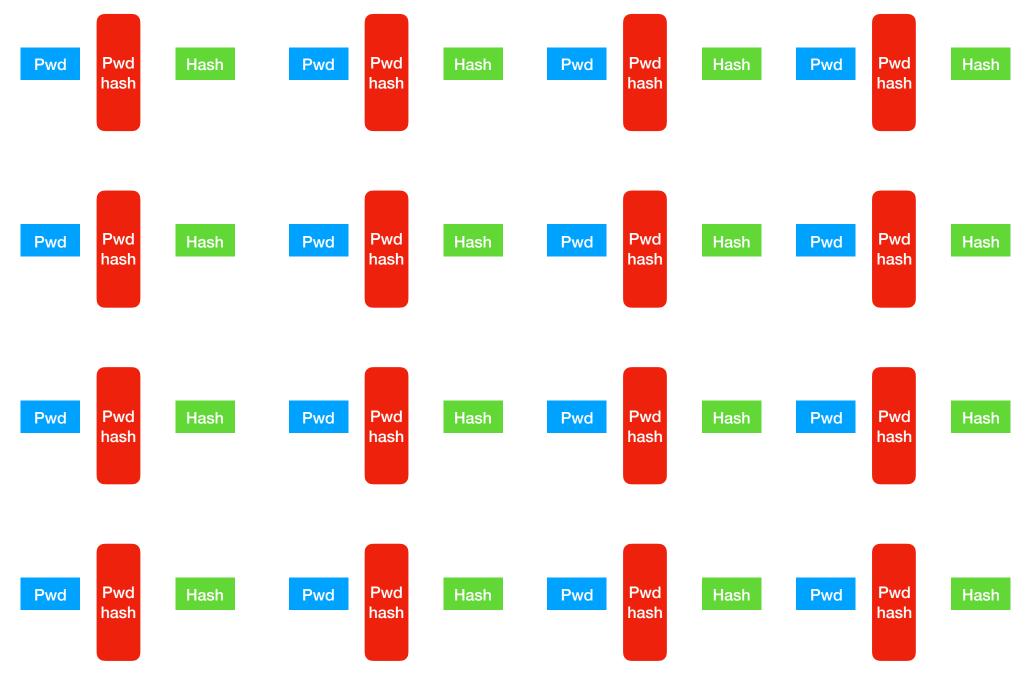


## Classic Time-memory tradeoff









### SHA1 Rainbow Tables

Table ID	Charset	Plaintext Length	Key Space	Success Rate	Table Size	Files	Performance
sha1_ascii-32-95#1-7	ascii-32-95	1 to 7	70,576,641,626,495	99.9 %	52 GB 64 GB	Perfect Non-perfect	Perfect Non-perfect
sha1_ascii-32-95#1-8	ascii-32-95	1 to 8	6,704,780,954,517,120	96.8 %	460 GB 576 GB	Perfect Non-perfect	Perfect Non-perfect
sha1_mixalpha-numeric#1-8	mixalpha-numeric	1 to 8	221,919,451,578,090	99.9 %	127 GB 160 GB	Perfect Non-perfect	Perfect Non-perfect
sha1_mixalpha-numeric#1-9	mixalpha-numeric	1 to 9	13,759,005,997,841,642	96.8 %	690 GB 864 GB	Perfect Non-perfect	Perfect Non-perfect
sha1_loweralpha-numeric#1-9	loweralpha-numeric	1 to 9	104,461,669,716,084	99.9 %	65 GB 80 GB	Perfect Non-perfect	Perfect Non-perfect
sha1_loweralpha-numeric#1-10	loweralpha-numeric	1 to 10	3,760,620,109,779,060	96.8 %	316 GB 396 GB	Perfect Non-perfect	Perfect Non-perfect

https://project-rainbowcrack.com/table.htm

RainbowCrack Software Features

- High performance hash cracking on PC (> 10,000,000,000,000 plaintext tests per second)
- Optimized implementation of time-memory trade-off algorithm
- GPU acceleration with NVIDIA and AMD GPUs
- GPU acceleration with multiple GPUs
- Supports 64-bit Windows operating system
- Easy to use

- RainbowCrack 1.7 software
- License in USB dongle





One Seagate BarraCuda 6TB ST6000DM003 (SATA) hard drive containing rainbow tables and software

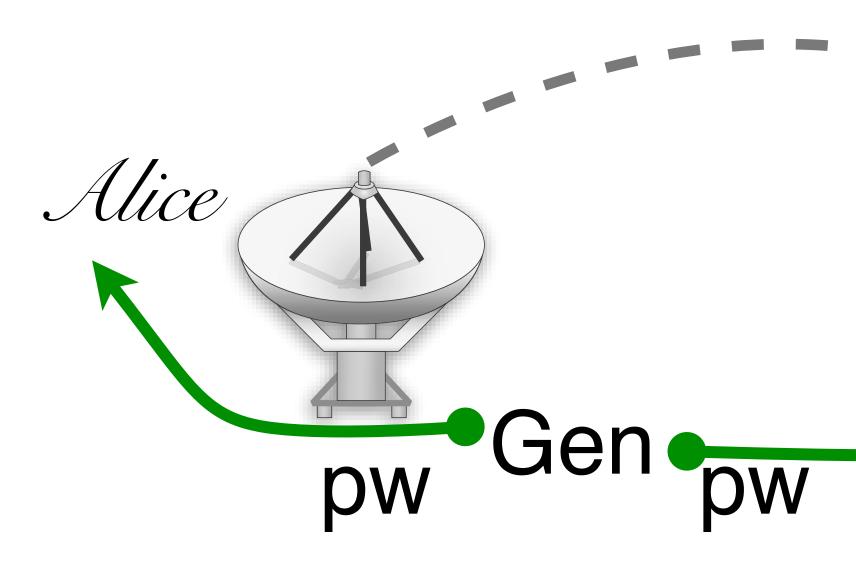


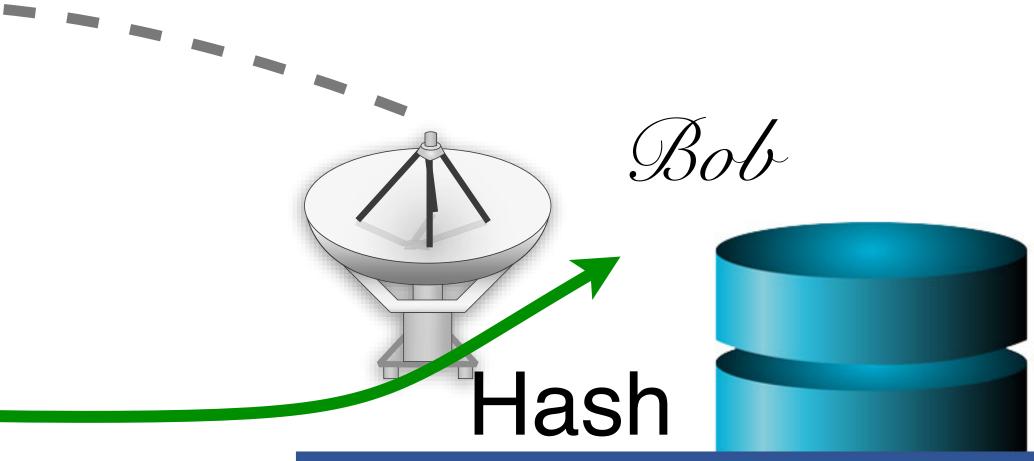
## The attack is highly effective

### https://www.youtube.com/watch?v=TkMZJ3fTgrM

### Attack 2: offline brute force

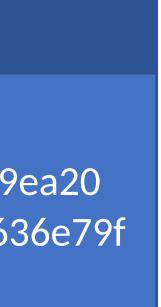
Mallory





### hached naceword tyt

charlie greta 2a9d119df47ff993b662a8ef36f9ea20 23eb06699da16a3ee5003e5f4636e79f



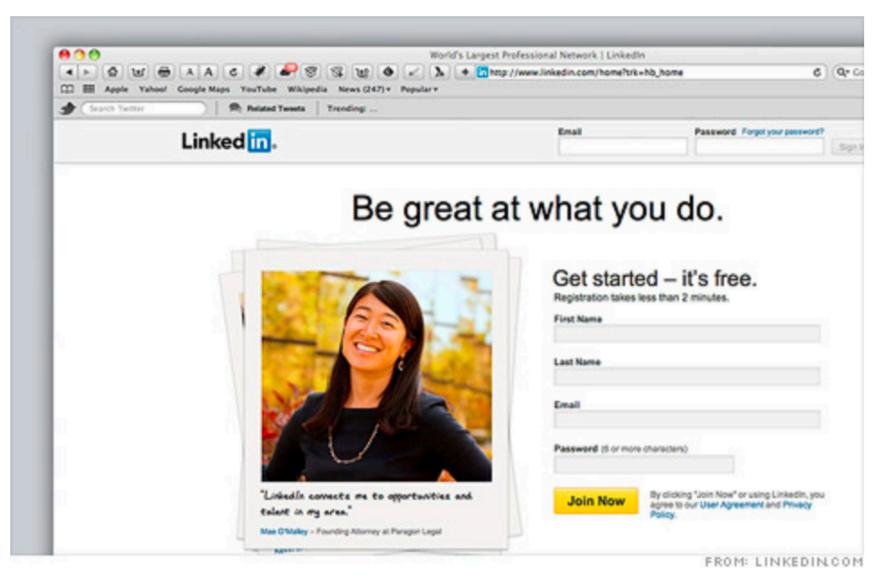
## Pwd breaches



### THE CYBERCRIME ECONOMY

### More than 6 million LinkedIn passwords stolen

By David Goldman @CNNMoneyTech June 7, 2012: 9:34 AM ET



Researchers say a stash of what appear to be LinkedIn passwords were protected by a weak security scheme.

NEW YORK (CNNMoney) -- Russian hackers released a giant list of passwords this week, and on Wednesday security researchers identified their likely source: business social networking site LinkedIn.

2012: 6.5 million hashes leaked onto Internet 90% cracked in 2 weeks 2016: 177.5 million more hashes leaked 98% cracked in 1 week

### 2012 Linkedin Breach had 117 Million Emails and Passwords Stolen, Not 6.5M

May 18, 2016

Long time users of Linkedin users may very well need to change their passwords once more





### Related Posts

Web Skimming Attack on Blue

Bear Affects School Admin



### by Paul Ducklin

One month ago today, we wrote about Adobe's giant data breach.

As far as anyone knew, including Adobe, it affected about 3,000,000 customer records, which made it sound pretty bad right from the start.

But worse was to come, as recent updates to the story bumped the number of affected customers to a whopping 38,000,000.

We took Adobe to task for a lack of clarity in its breach notification.

### OUR COMPLAINT

One of our complaints was that Adobe said that it had lost *encrypted* passwords, when we thought the company ought to have said that it had le

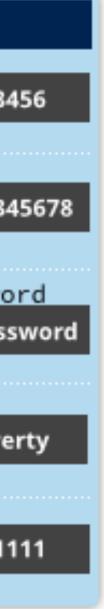


### Adobe Nqbor Eboda

110edf2294fb8bf4 -> numbers 123456 110edf2294fb8bf4 -> ==123456 110edf2294fb8bf4 -> c'est "123456'	123456
8fda7e1f0b56593f e2a311ba09ab4707 -> numbers 8fda7e1f0b56593f e2a311ba09ab4707 -> 1-8 8fda7e1f0b56593f e2a311ba09ab4707 -> 8digit	<b>@</b> 123456
2fca9b003de39778 e2a311ba09ab4707 -> the password i 2fca9b003de39778 e2a311ba09ab4707 -> password 2fca9b003de39778 e2a311ba09ab4707 -> rhymes with as	passweight
e5d8efed9088db0b -> q w e r t y e5d8efed9088db0b -> ytrewq tagurpi e5d8efed9088db0b -> 6 long qwert	di 🕘 qwerty
ecba98cca55eabc2 -> sixxone ecba98cca55eabc2 -> 1*6 ecba98cca55eabc2 -> sixones	6 111111

	D yahoo.com- -g2B6PhWEH36
4465 x	<pre>xxx@jcom.home.ne.jp- -Eh5tLomK+N+82csoVwU9bw==- -????? </pre>
4466-  -x:	<pre>@hotmail.com- -ahw2b2BELzgRTWYvQGn+kw==- -quiero a -</pre>
4467 x	x@vaboo.com-l-leMTcMPEPcjioxG6CatHBw==- -
4468- user	name 2 Username pe.com-l-2GtbVrmsERzioxG6CatHBw==-l-l
4469-  -X	xxxx@yanoo.com=4LSlo772tH4= 🕢 Password data (base64)
	<pre>x@hotmail.com-l-wxuzx5bzkxnjoxG6CatHBW==-l-l-</pre>
4471-  -x:	<pre>xx@yahoo.com 3 Email address xG6CatHBw==- -myspace </pre>
	x@hotmail.com- -kbyi918wDrrioxG6CatHBw==- -regular





### How to hamper offline brute force attacks?

Mallory

### hached naceword tyt

charlie greta 2a9d119df47ff993b662a8ef36f9ea20 23eb06699da16a3ee5003e5f4636e79f

## Hardening Password Hashes

- Key problem: cryptographic hashes are deterministic
  - hash('p4ssw0rd') = hash('p4ssw0rd')
  - This enables attackers to build lists of hashes

# Hardening Password Hashes

- Key problem: cryptographic hashes are deterministic
  - hash('p4ssw0rd') = hash('p4ssw0rd')
  - This enables attackers to build lists of hashes
- Solution: make each password hash unique
  - Add a random salt to each password before hashing
  - hash(salt + password) = password hash
  - Each user has a unique, random salt
  - Salts can be stores in plain text

## Example Salted Hashes

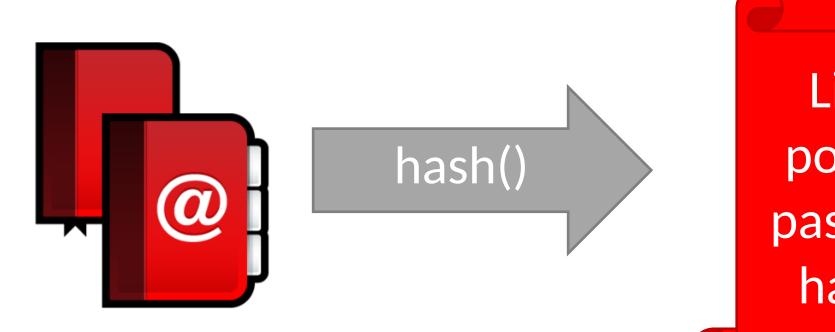
### hashed\_password.txt

cbw sandi amislove bob 2a9d119df47ff993b662a8ef36f9ea20 23eb06699da16a3ee5003e5f4636e79f 98bd0ebb3c3ec3fbe21269a8d840127c e91e6348157868de9dd8b25c81aebfb9

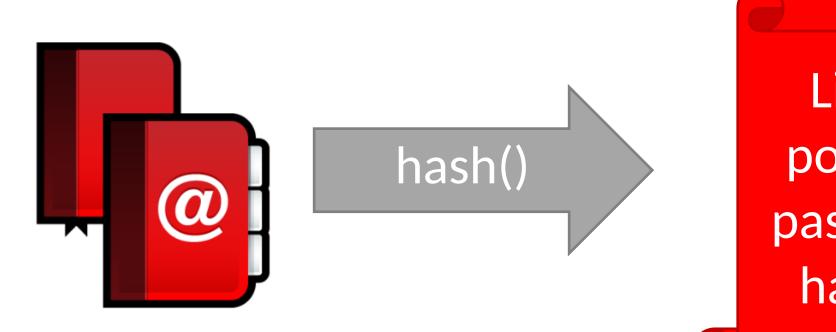
	hash	ned_and_sa
cbw	a8	af19c842
sandi	OX	67710c2c
amislove	hz	9d03e1f2
bob	K@	479a6d9e

### alted\_password.txt

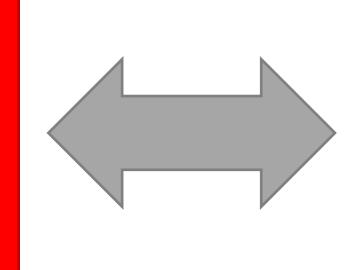
2f0c781ad726de7aba439b033 c2797441efb8501f063d42fb6 28d39ab373c59c7bb338d0095 e59707af4bb2c618fed89c245



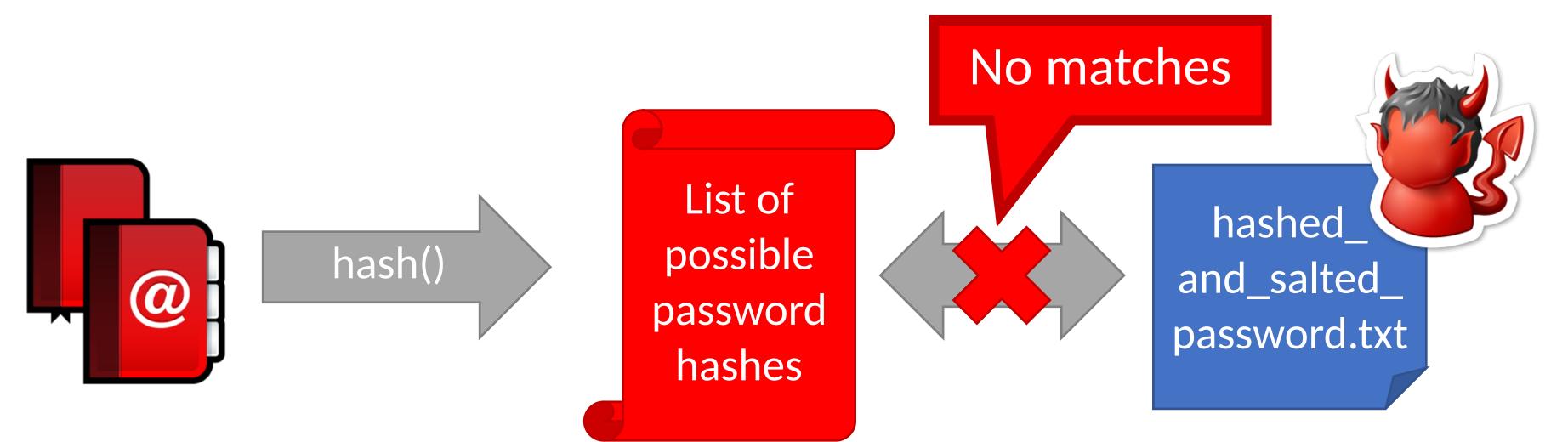
List of possible password hashes

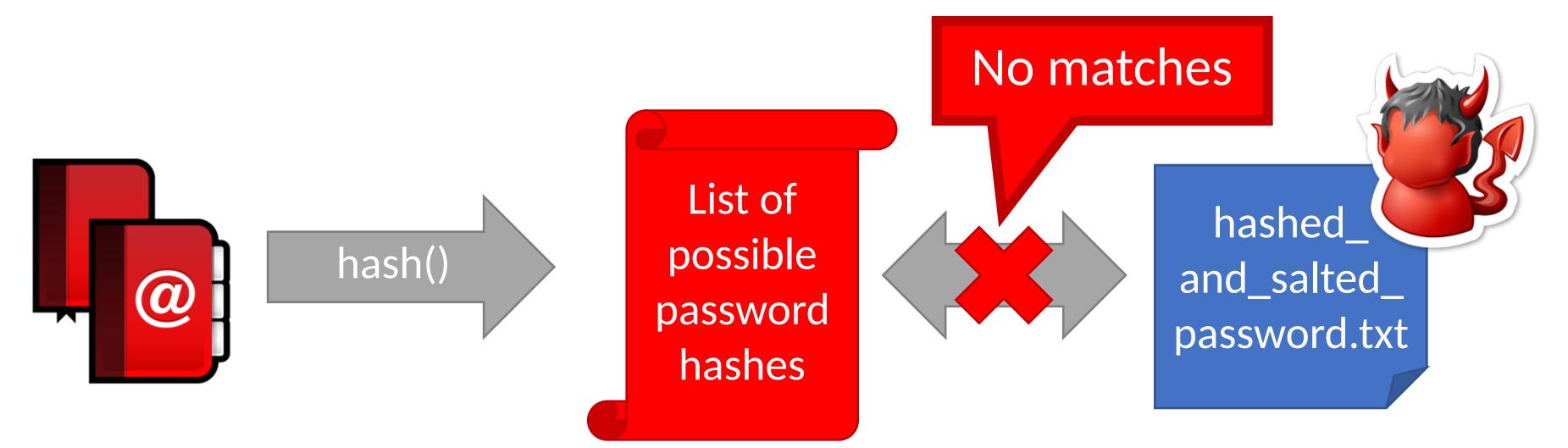


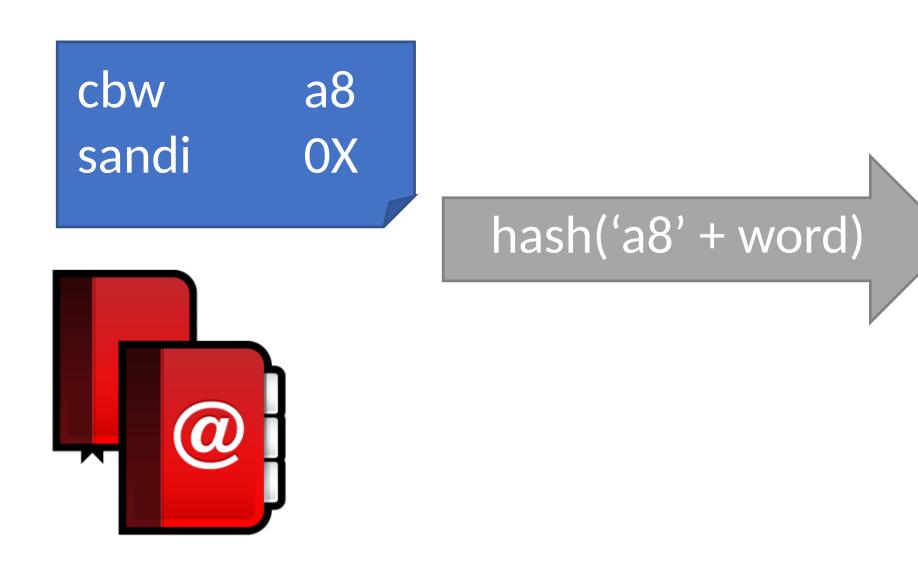
List of possible password hashes



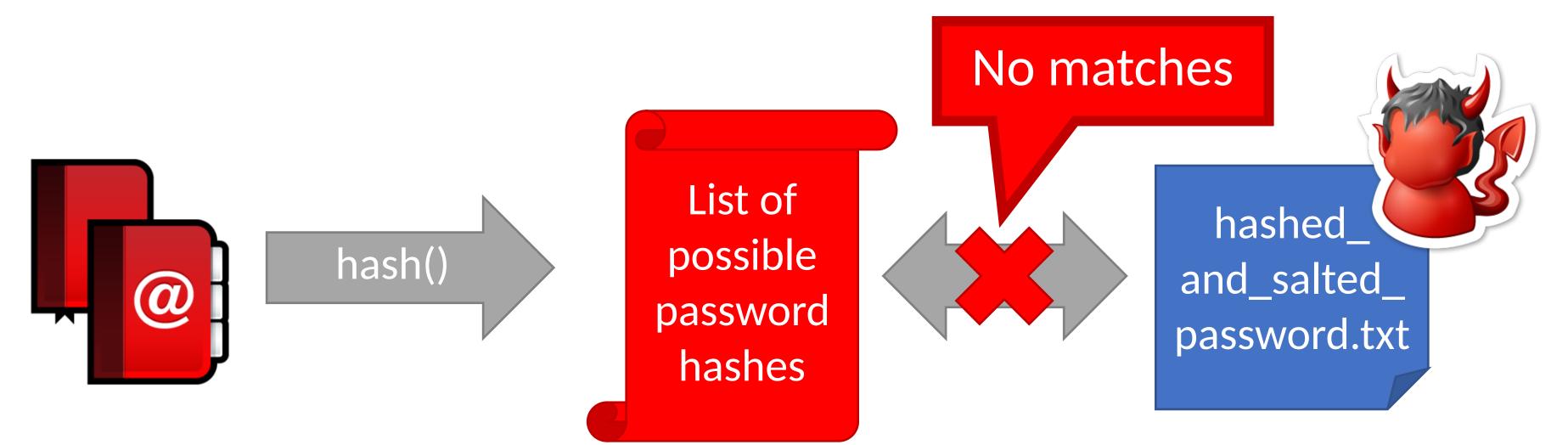
hashed\_ and\_salted\_ password.txt

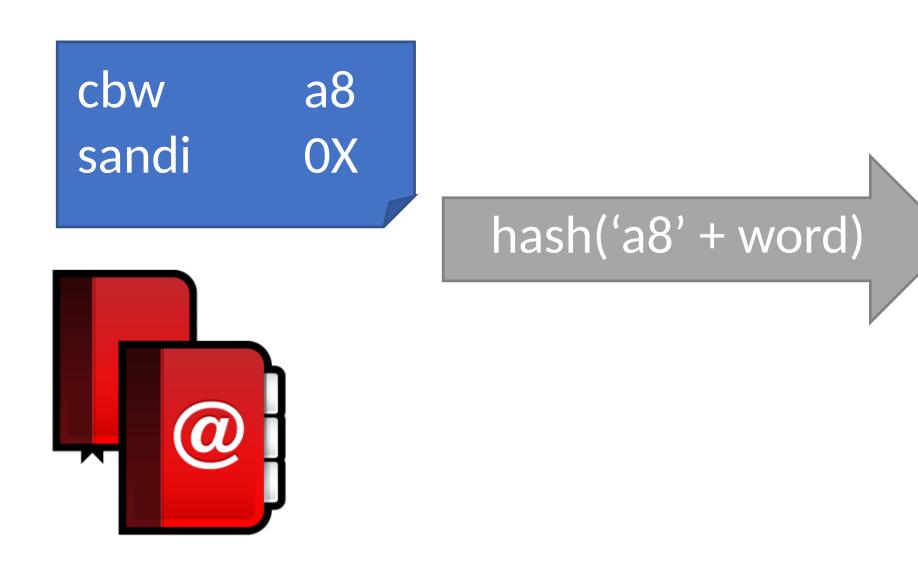


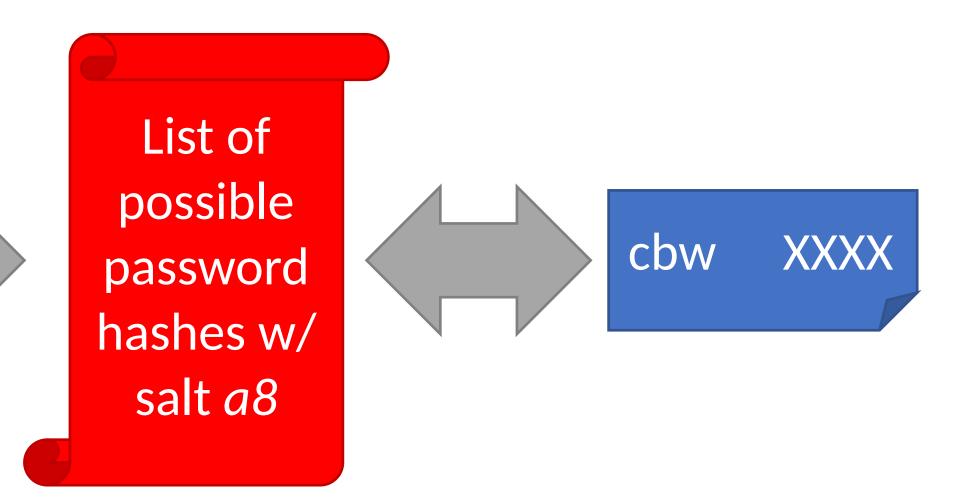


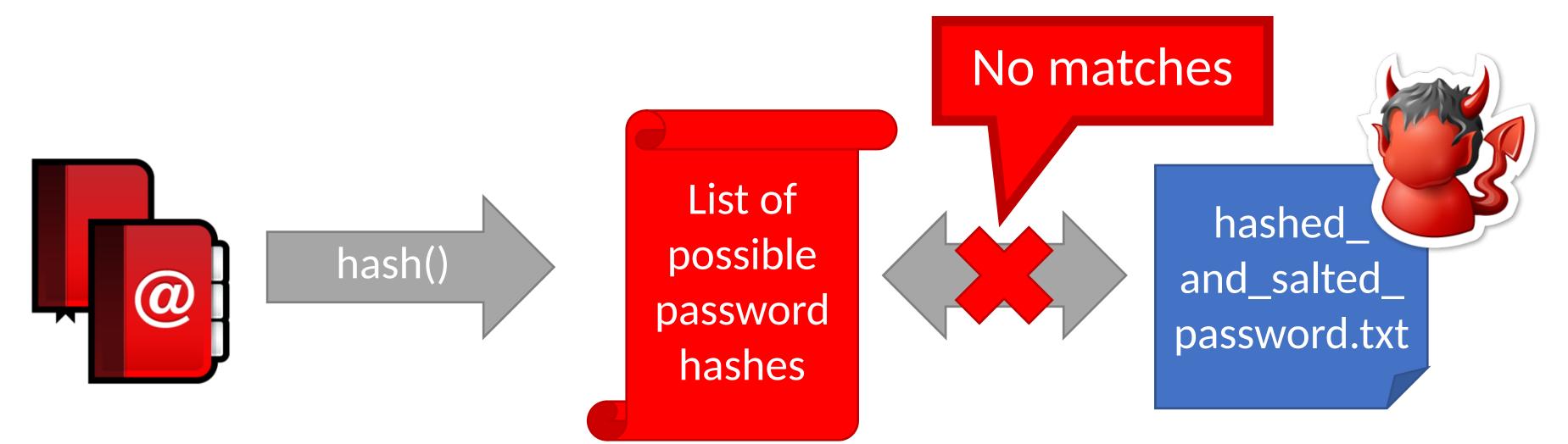


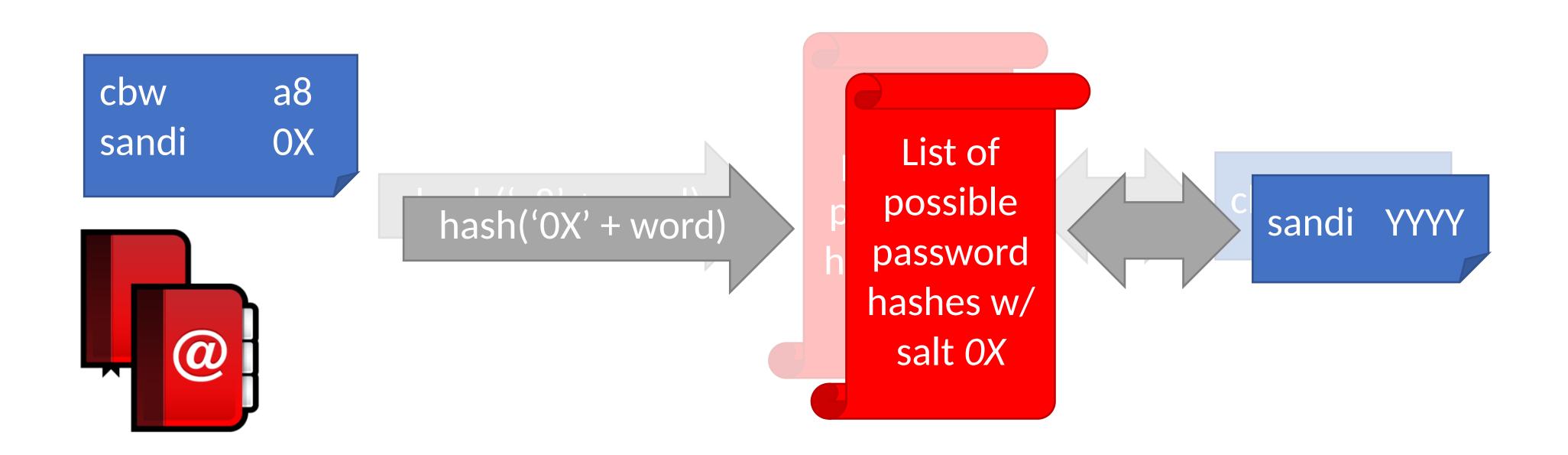
List of possible password hashes w/ salt a8











# Breaking Hashed Passwords

- Stored passwords should always be salted
  - Forces the attacker to brute-force each password individually

# Breaking Hashed Passwords

- Stored passwords should always be salted
  - Forces the attacker to brute-force each password individually
- Problem: it is now possible to compute hashes very quickly • GPU computing: hundreds of small CPU cores
- - nVidia GeForce GTX Titan Z: 5,760 cores
  - GPUs can be rented from the cloud very cheaply
    - \$0.9 per hour (2018 prices)

# Examples of Hashing Speed

- A modern x86 server can hash all possible 6 character long passwords in 3.5 hours
  - Upper and lowercase letters, numbers, symbols
  - (26+26+10+32)<sup>6</sup> = 690 billion combinations

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# Examples of Hashing Speed

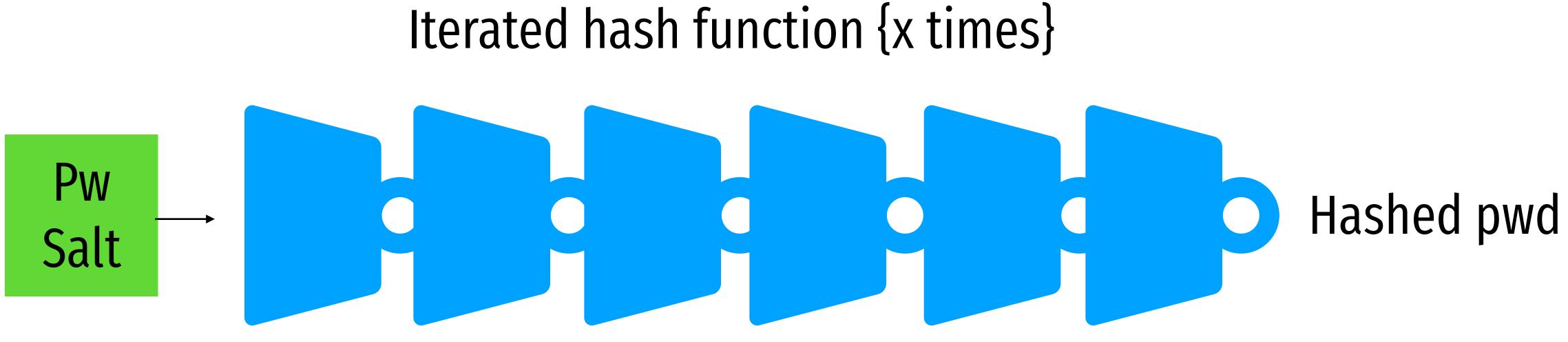
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- A modern GPU can do the same thing in 16 minutes Most users use (slightly permuted) dictionary words, no
- symbols
  - Predictability makes cracking much faster • Lowercase + numbers  $\rightarrow$  (26+10)<sup>6</sup> = 2B combinations

# Hardening Salted Passwords

- Problem: typical hashing algorithms are too fast
  - Enables GPUs to brute-force passwords
- Old solution: hash the password multiple times
  - Known as key stretching
  - Example: crypt used 25 rounds of DES
- New solution: use hash functions that are designed to be slow
  - Examples: bcrypt, PBKDF2, scrypt
  - These algorithms include a work factor that increases the time complexity of the calculation
  - scrypt also requires a large amount of memory to compute, further complicating brute-force attacks

## Slow hash movement





# bcrypt Example

### • Python example; install the bcrypt package

[cbw@localhost ~] python >>> import bcrypt >>> password = "my super secret password" >>> fast\_hashed = bcrypt.hashpw(password, bcrypt.gensalt(0)) >>> slow\_hashed = bcrypt.hashpw(password, bcrypt.gensalt(12)) >>> pw\_from\_user = raw\_input("Enter your password:") >>> if bcrypt.hashpw(pw\_from\_user, slow\_hashed) == slow\_hashed: print "It matches! You may enter the system" else: print "No match. You may not proceed"

### Work factor

## Best practices so far:

## Dealing With Breaches

# Dealing With Breaches

- Suppose you build an extremely secure password storage system • All passwords are salted and hashed by a high-work factor function
- It is still possible for a dedicated attacker to steal and crack passwords
  - Given enough time and money, anything is possible
  - E.g. The NSA
- Question: is there a principled way to detect password breaches?





## Honeywords

- Key idea: store multiple salted/hashed passwords for each user
  - As usual, users create a single password and use it to login
  - User is unaware that additional honeywords are stored with their account

I passwords for each user and use it to login rds are stored with their account

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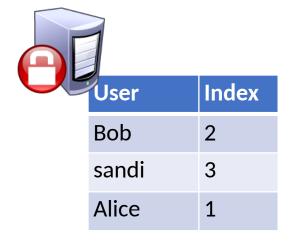
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- Implement a honeyserver that stores the index of the correct password for each user • Honeyserver is logically and physically separate from the password database • Silently checks that users are logging in with true passwords, not honeywords
- What happens after a data breach?
  - Attacker dumps the user/password database...
  - But the attacker doesn't know which passwords are honeywords
  - Attacker cracks all passwords and uses them to login to accounts
  - If the attacker logs-in with a honeyword, the honeyserver raises an alert!

### Database



User	Salt 1	H(PW 1)	Salt 2	H(PW 2)	Salt 3	H(PW 3)
Bob	aB	y4DvF7	fl	bHDJ8I	52	Puu2s7
sandi	Ox	plDS4F	К2	R/p3Y8	8W	S8x4Gk
Alice	9j	0F3g5H	/s	03d5jW	cV	1sRbJ5

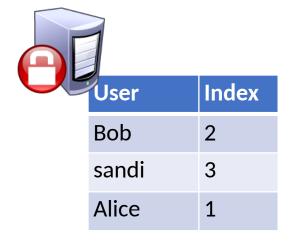




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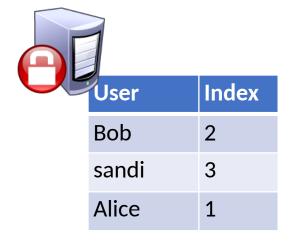


### SHA512("fl" | "p4ssW0rd") → bHDJ8I

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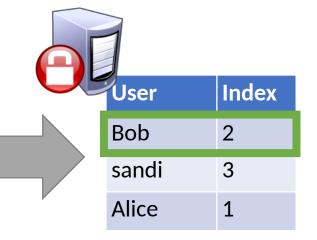


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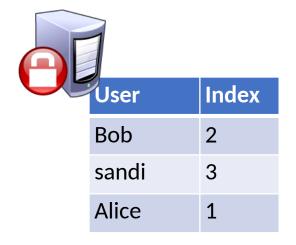
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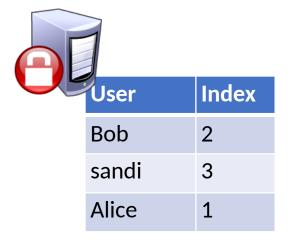


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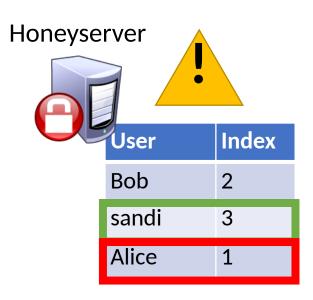


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## Multiple layers of storage

# Password Storage Summary

- 1. Never store passwords in plain text
- 2. Always salt and hash passwords before storing them
- 3. Use hash functions with a high work factor
- 4. Implement honeywords to detect breaches

- These rules apply to any system that needs to authenticate users
  - Operating systems, websites, etc.



## Password Recovery/Reset



- This is why systems typically implement password reset
  - Use out-of-band info to authenticate the user
  - Overwrite hash(old\_pw) with hash(new\_pw)
- Be careful: its possible to crack password reset

- Problem: hashed passwords cannot be recovered (hopefully)
  - "Hi... I forgot my password. Can you email me a copy? Kthxbye"

- - What was your mother's maiden name?
  - What was your prior street address?
  - Where did you go to elementary school

### Typical implementations use Knowledge Based Authentication (KBA)



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  - Background-check services like Spokeo



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- What was your prior street address?
- Where did you go to elementary school

### • Problems?

- This information is widely available to anyone
- Publicly accessible social network profiles
- Background-check services like Spokeo
- Experts recommend that services not use KBA
  - When asked, users should generate random answers to these questions



## Choosing Passwords

**Bad Algorithms** 

**Better Heuristics** 

Password Reuse

### Mental Algorithms

• Years of security advice have trained people to generate "secure" passwords

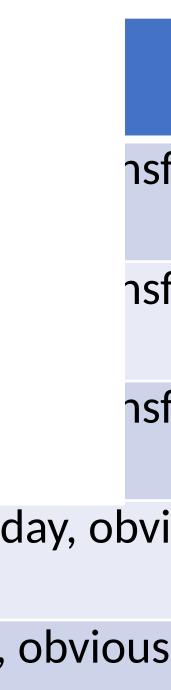
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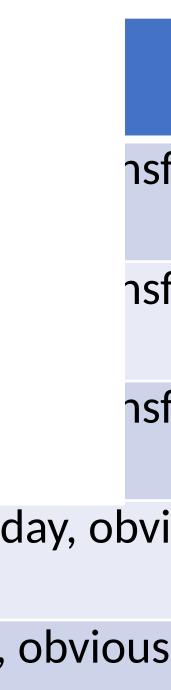
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  - 2. Replace some of the letters with symbols (a  $\rightarrow$  @, s  $\rightarrow$  \$, etc.)
  - 3. Maybe capitalize the first or last letter

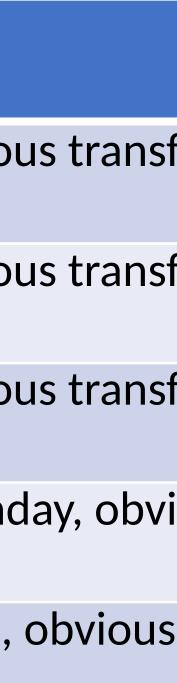
Password				
Computer3@				
cl4ssr00m				
7Dogsled*				
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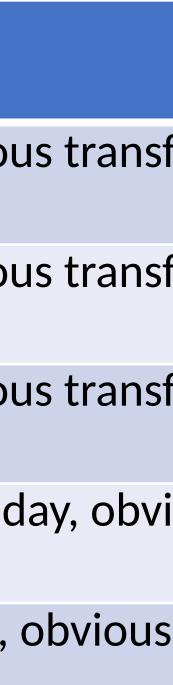


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<ul> <li>Modern</li> </ul>	attackers are sop	histicated		

- - No need for brute force cracking!

  - Apply common "mental" permutations

• Use dictionaries containing common words and passwords from prior leaks



## Password classes

1 character class and 8 characters minimum

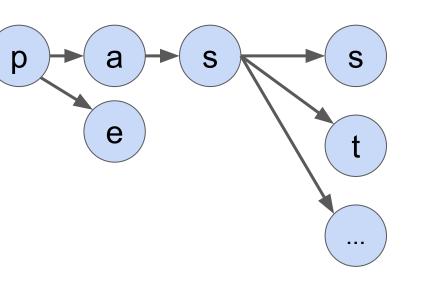
4 character class and 8 characters minimum

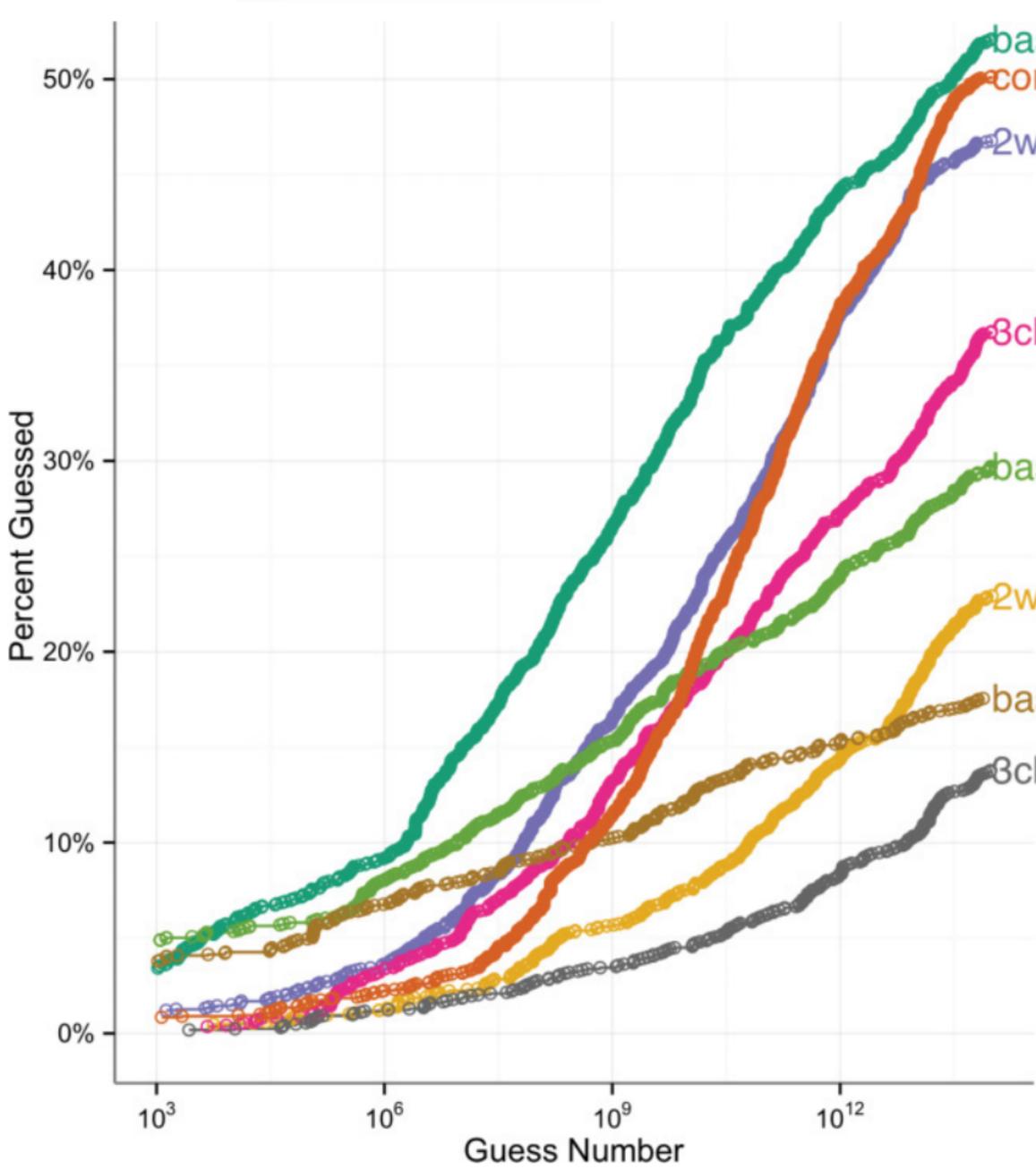
## Programs

John the ripper

hashcat

### pcfg





### basic12 comp8

- 2word12
- 8class12
- basic16
- 2word16
- basic20
- 8class16

### Password Requirements

- comp *n* and basic *n*: use at least *n* characters
- *k* word *n*: combine at least *k* words using at least *n* characters
- d class n: use at least d character types (upper, lower, digit, symbol) with at least n characters



## Neural Nets

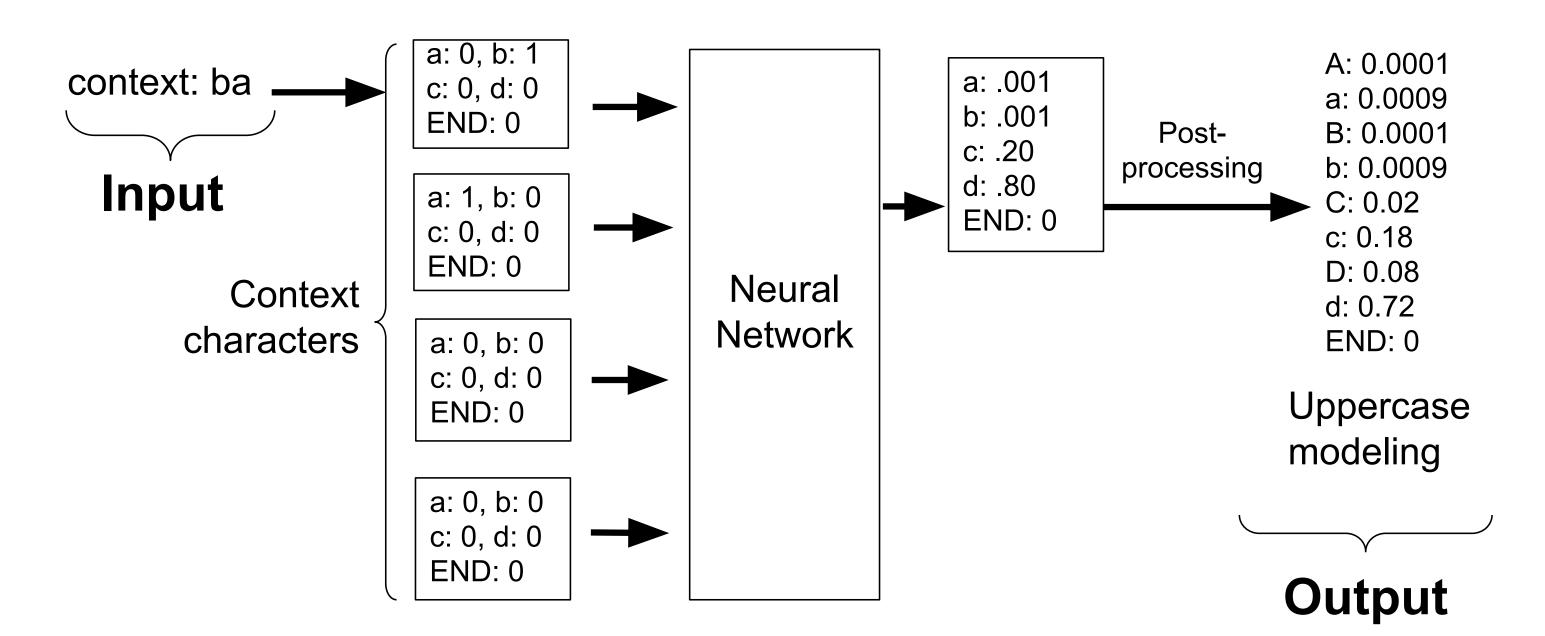


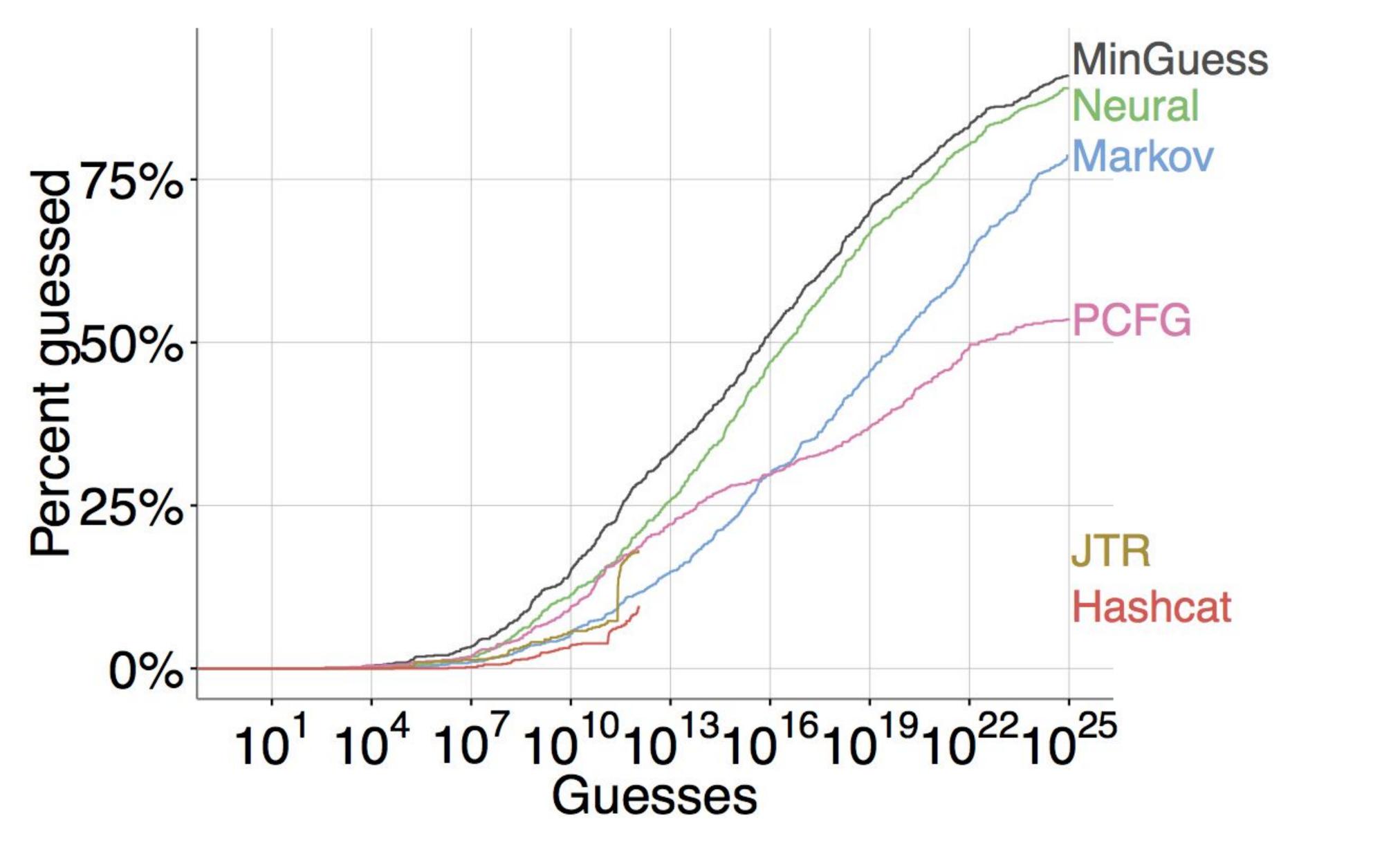
Figure 1: An example of using a neural network to predict the next character of a password fragment. The network is being used to predict a 'd' given the context 'ba'. This network uses four characters of context. The probabilities of each next character are the output of the network. Post processing on the network can infer probabilities of uppercase characters.

### Fast, Lean, and Accurate: Modeling Password **Guessability Using Neural Networks**

Melicher et al, Usenix'2016



## **3class12: Neural Networks Guess Better**

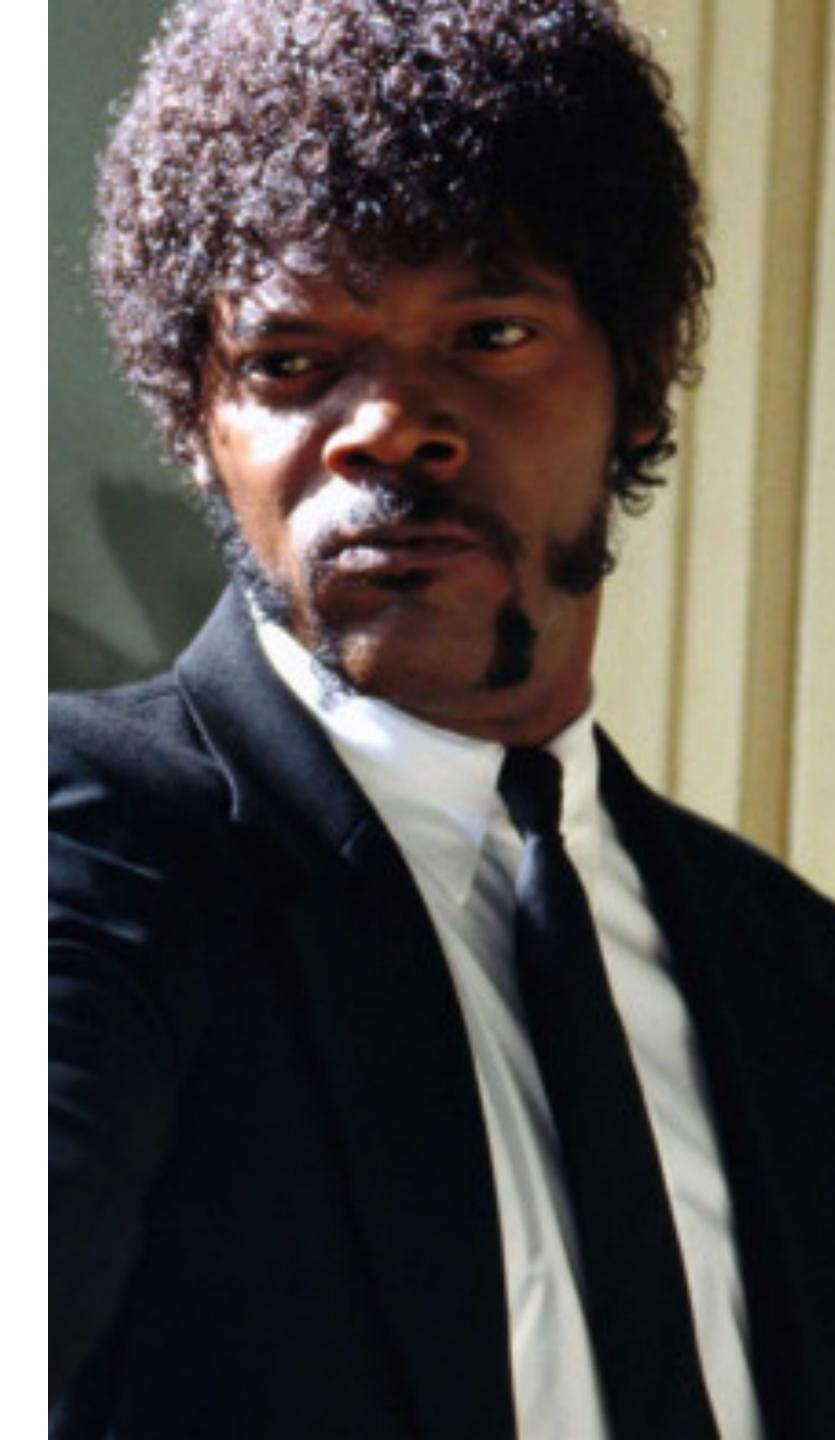




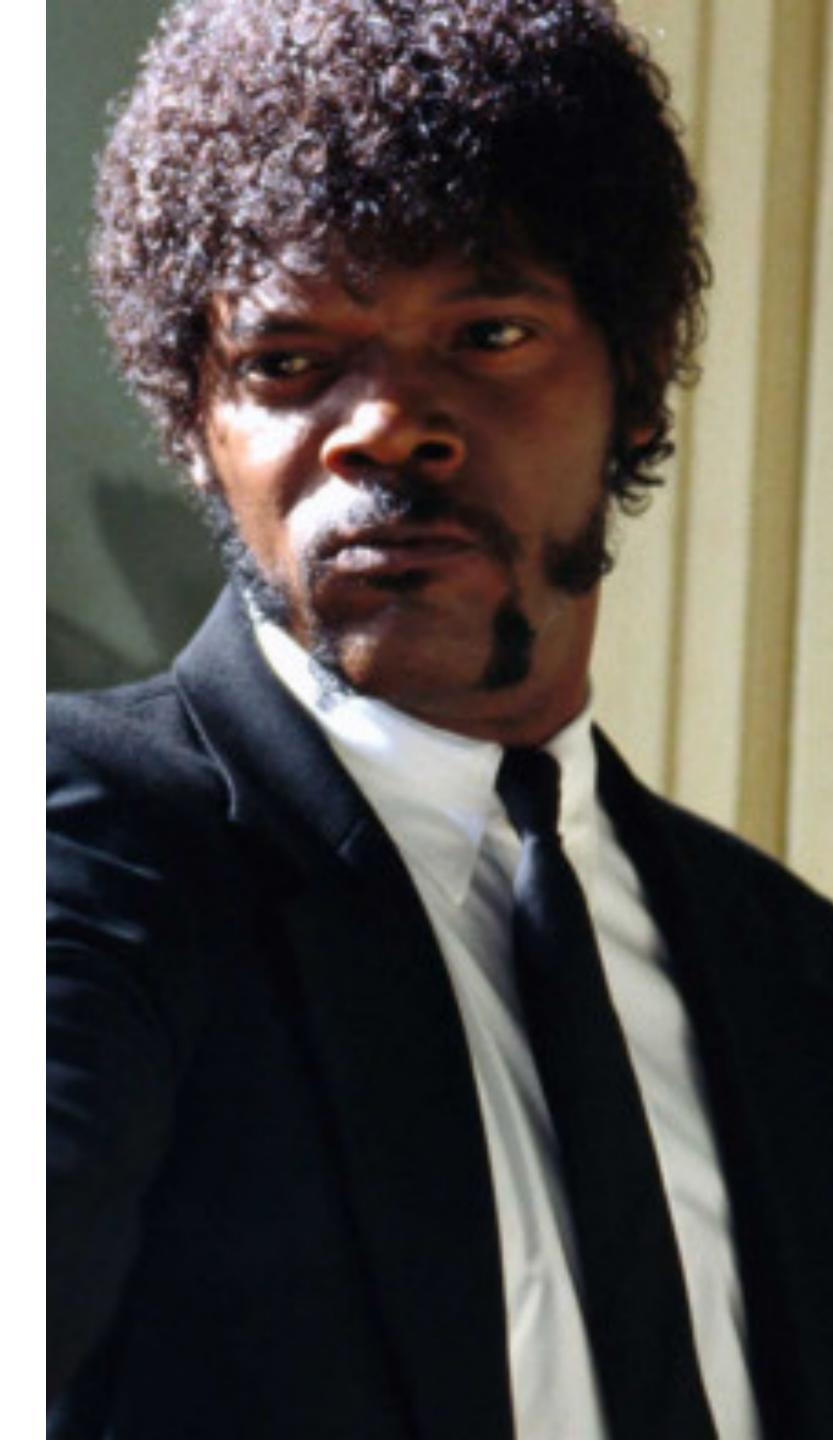
## Password feedback

### https://cups.cs.cmu.edu/meter/

- Notice that in  $S = L * log_2 N$ , length matters more than symbol types
  - Choose longer passwords (16+ characters)
  - Don't worry about uppercase, digits, or symbols



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  - Choose a sentence or phrase
  - Reduce it to the first letter of each word
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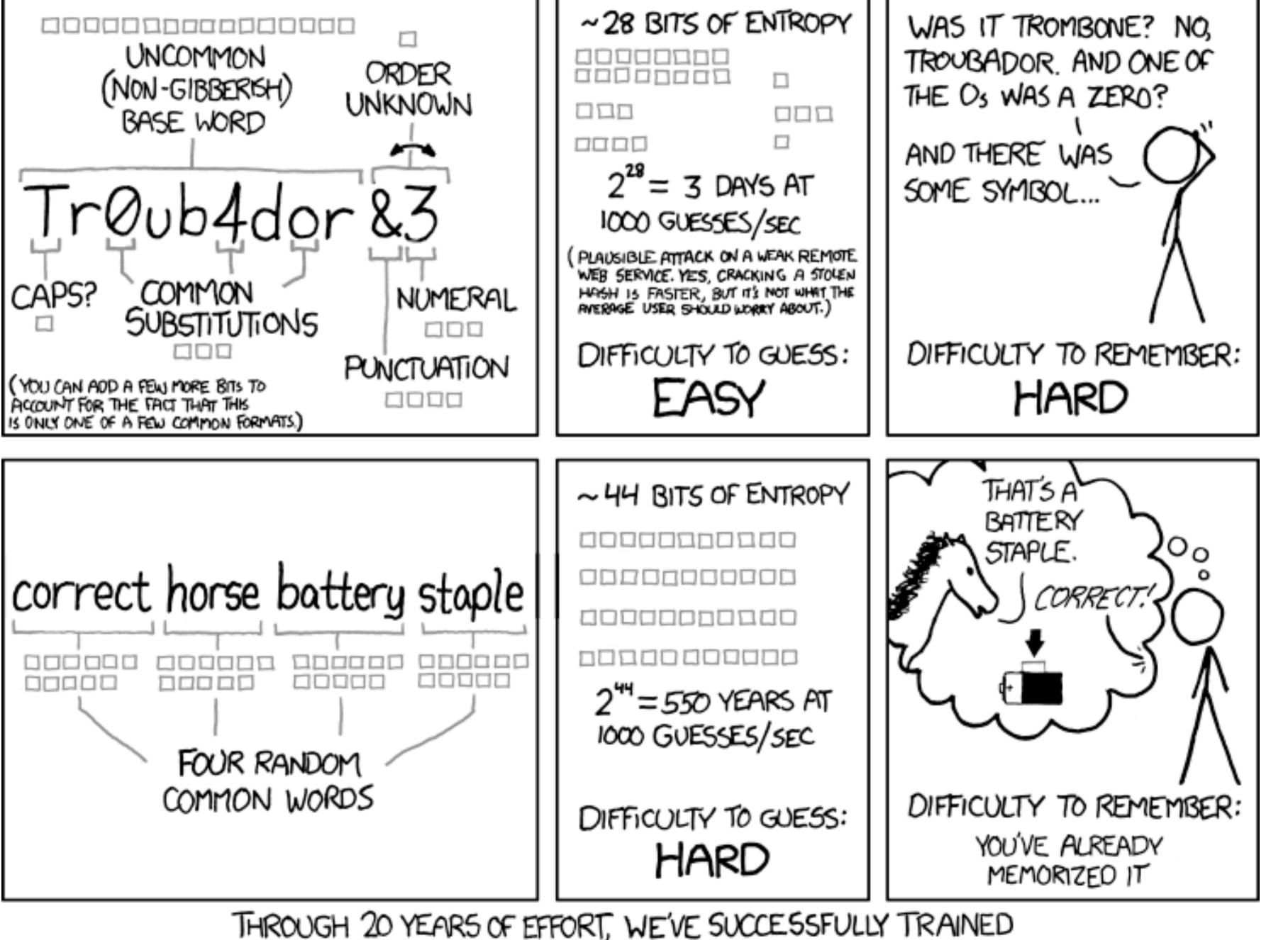
I double dare you, say "what" one more time

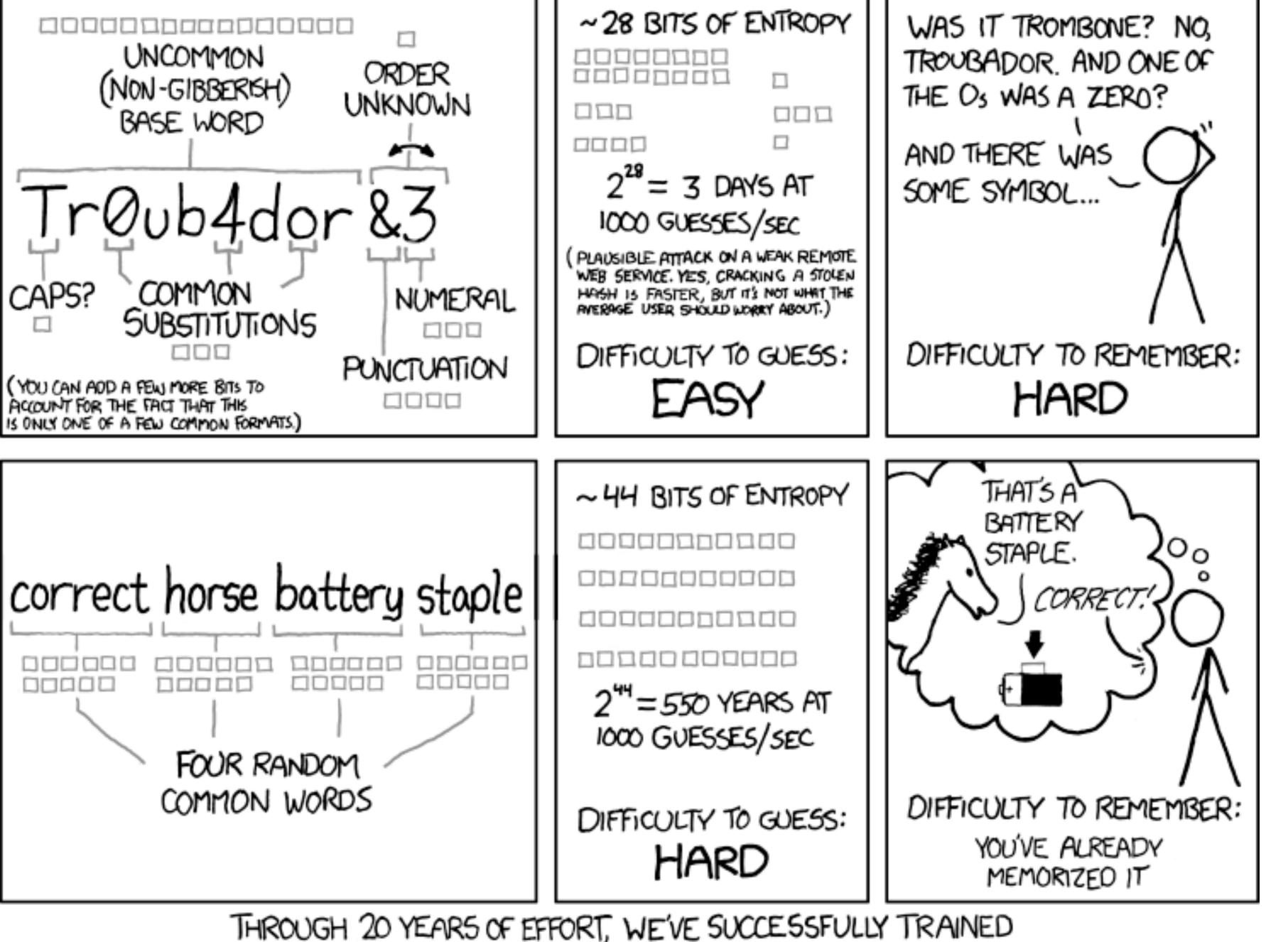


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I double dare you, say "what" one more time i2Dy,s"w"omt







EVERYONE TO USE PASSWORDS THAT ARE HARD FOR HUMANS TO REMEMBER, BUT EASY FOR COMPUTERS TO GUESS.

### Password Reuse

- People have difficulty remembering >4 passwords
  - Thus, people tend to reuse passwords across services
  - What happens if any one of these services is compromised?
- Service-specific passwords are a beneficial form of compartmentalization
  - Limits the damage when one service is inevitably breaches
- Use a password manager
- Some service providers now check for password reuse Forbid users from selecting passwords that have appeared in leaks



83

10

0

95%

0

\$

...

\*

### LastPass ····

Search your vault

Q

### Sites

Favorites (8) \*



AirBnB fan@lastpass.com

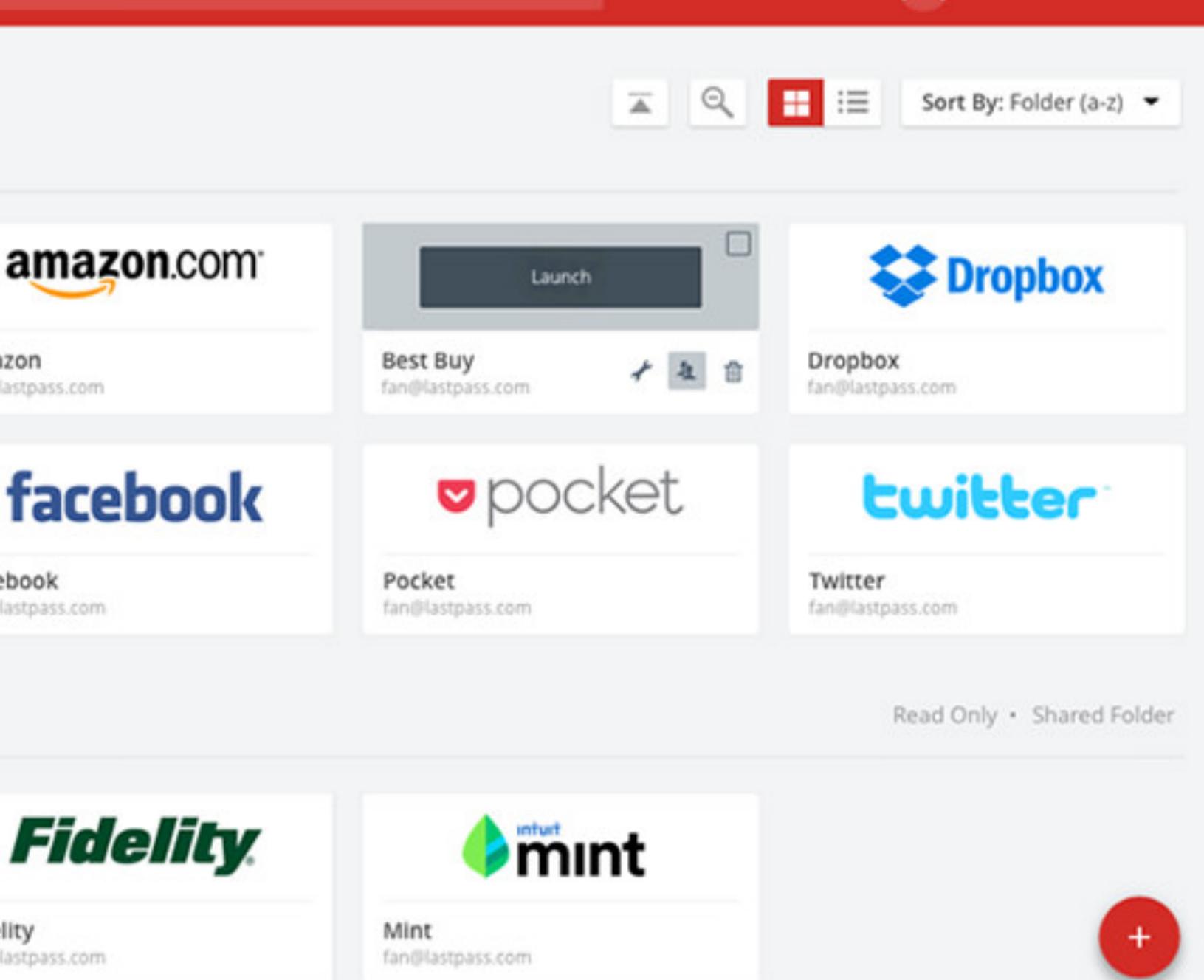


Evernote fan@lastpass.com

Banking and Finance (3) v



Bank of America fan@lastpass.com



Amazon fan@lastpass.com

Facebook fan@lastpass.com

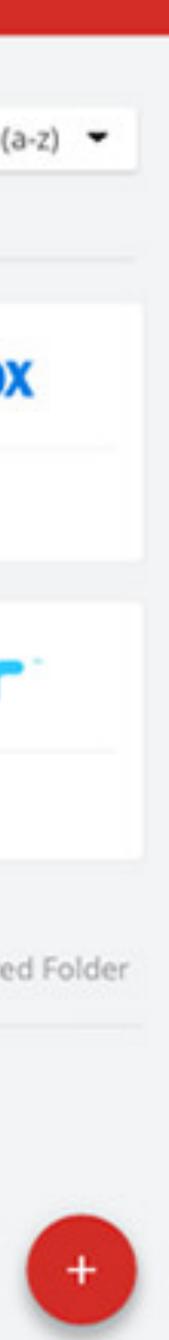


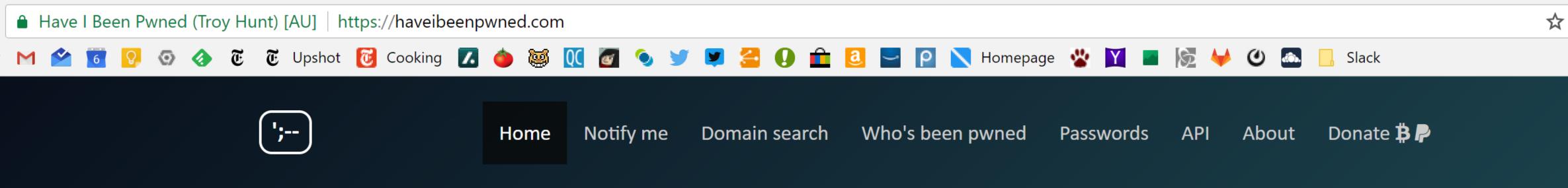
Fidelity fan@lastpass.com













email address or username

264

4,859,717,682

pwned websites

pwned accounts

## ';--have i been pwned?

### Check if you have an account that has been compromised in a data breach









paste accounts

pastes



## Two Factor Authentication

Biometrics

SMS

**Authentication Codes** 

Smartcards & Hardware Tokens

## Types of Secrets

- Actors provide their secret to log-in to a system
- Three classes of secrets:
  - 1. Something you know
    - Example: a password
  - 2. Something you have
    - Examples: a smart card or smart phone
  - 3. Something you are
    - Examples: fingerprint, voice scan, iris scan

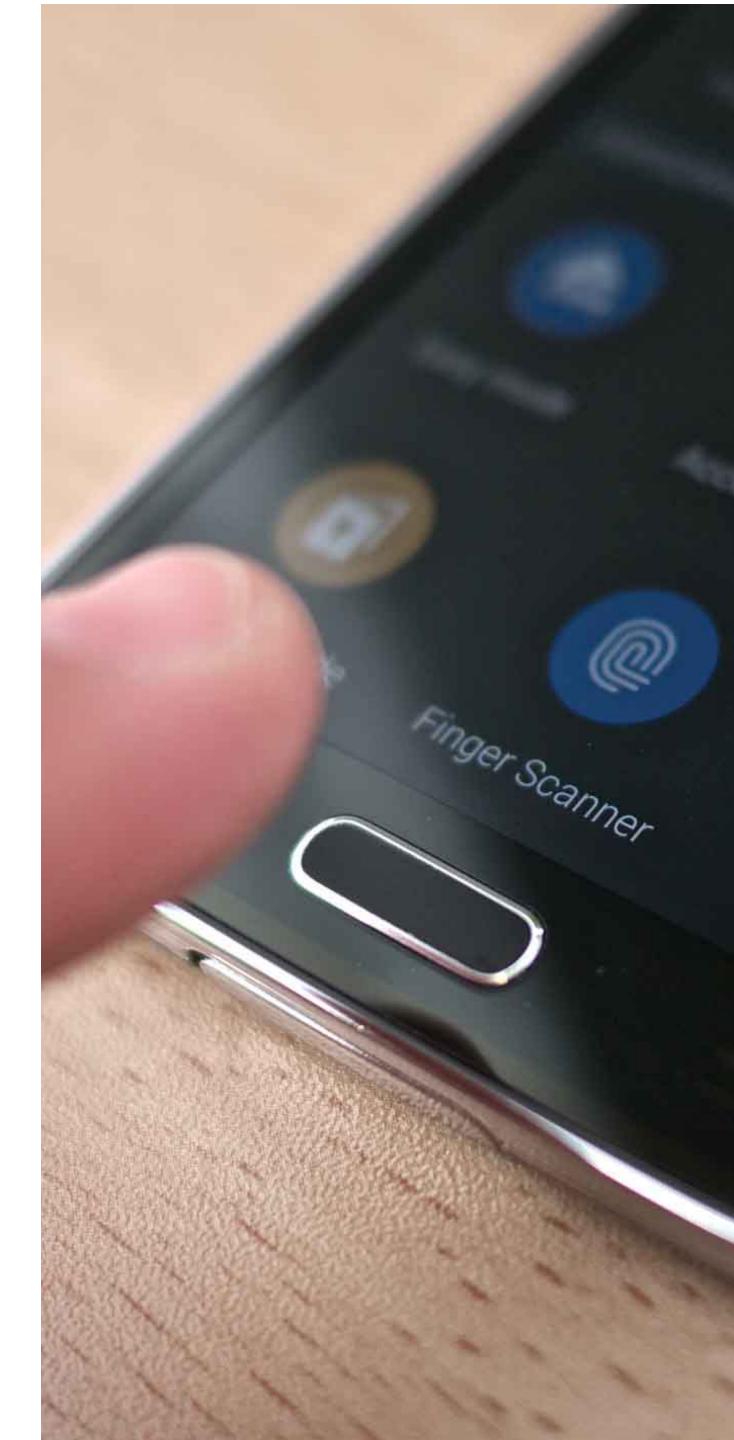
### Biometrics

- ancient Greek: bios ="life", metron ="measure"
- Physical features
  - Fingerprints
  - Face recognition
  - Retinal and iris scans
  - Hand geometry
- Behavioral characteristics
  - Handwriting recognition
  - Voice recognition
  - Typing cadence
  - Gait

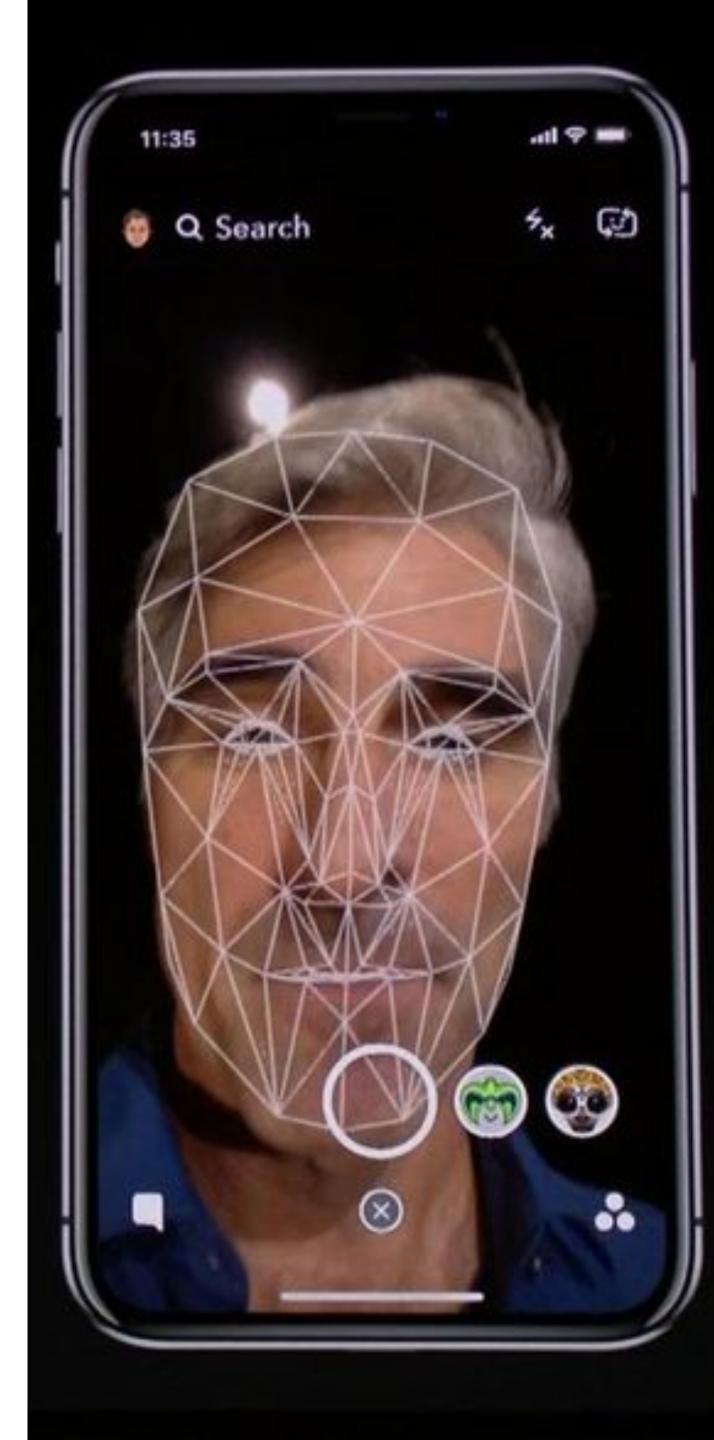
## Fingerprints

- Ubiquitous on modern smartphones, some laptops
- Secure?
  - May be subpoenaed by law enforcement
  - Relatively easy to compromise
    - Pick up a latent fingerprint (e.g. off a glass) using tape or glue 1.
    - Photograph and enhance the fingerprint 2.
    - Etch the print into gelatin backed by a conductor 3.
    - Profit ;) 4.

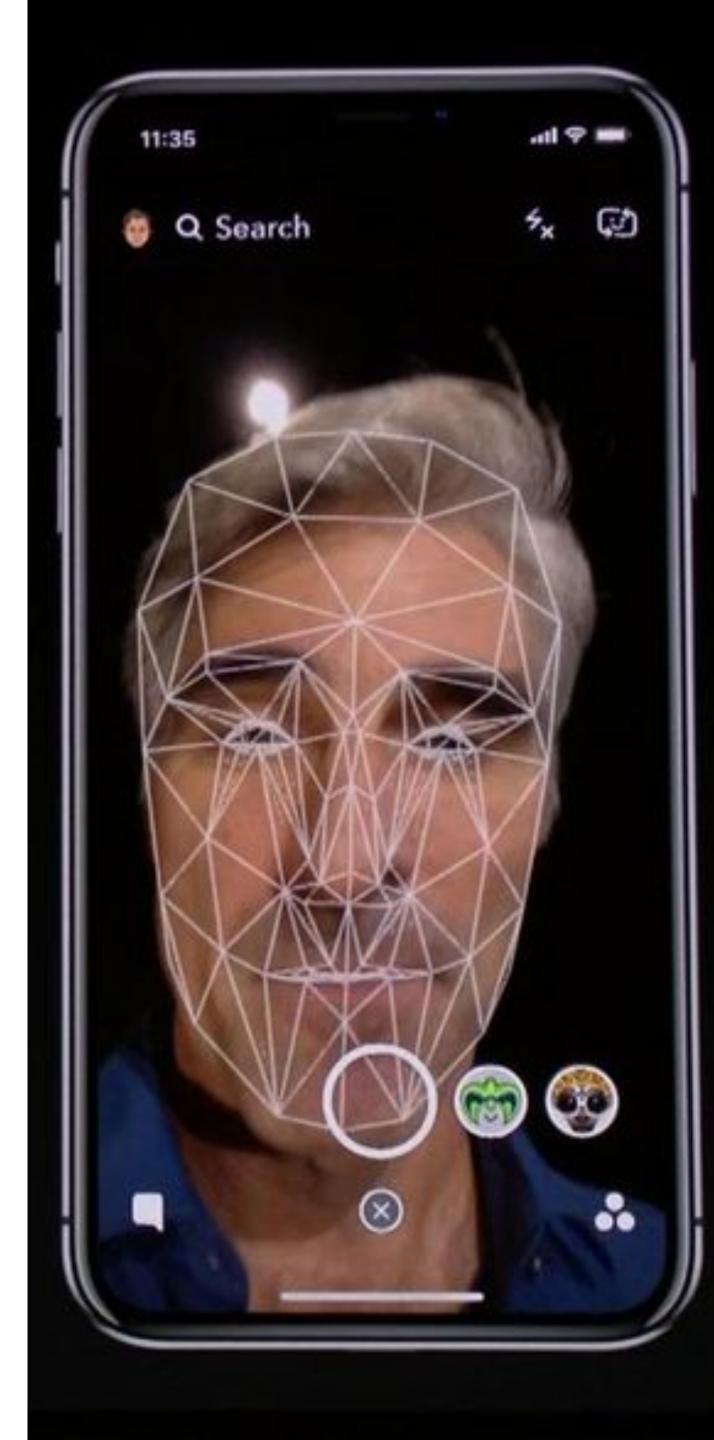
https://www.theregister.co.uk/2002/05/16/gummi\_bears\_defeat\_fingerprint\_sensors/



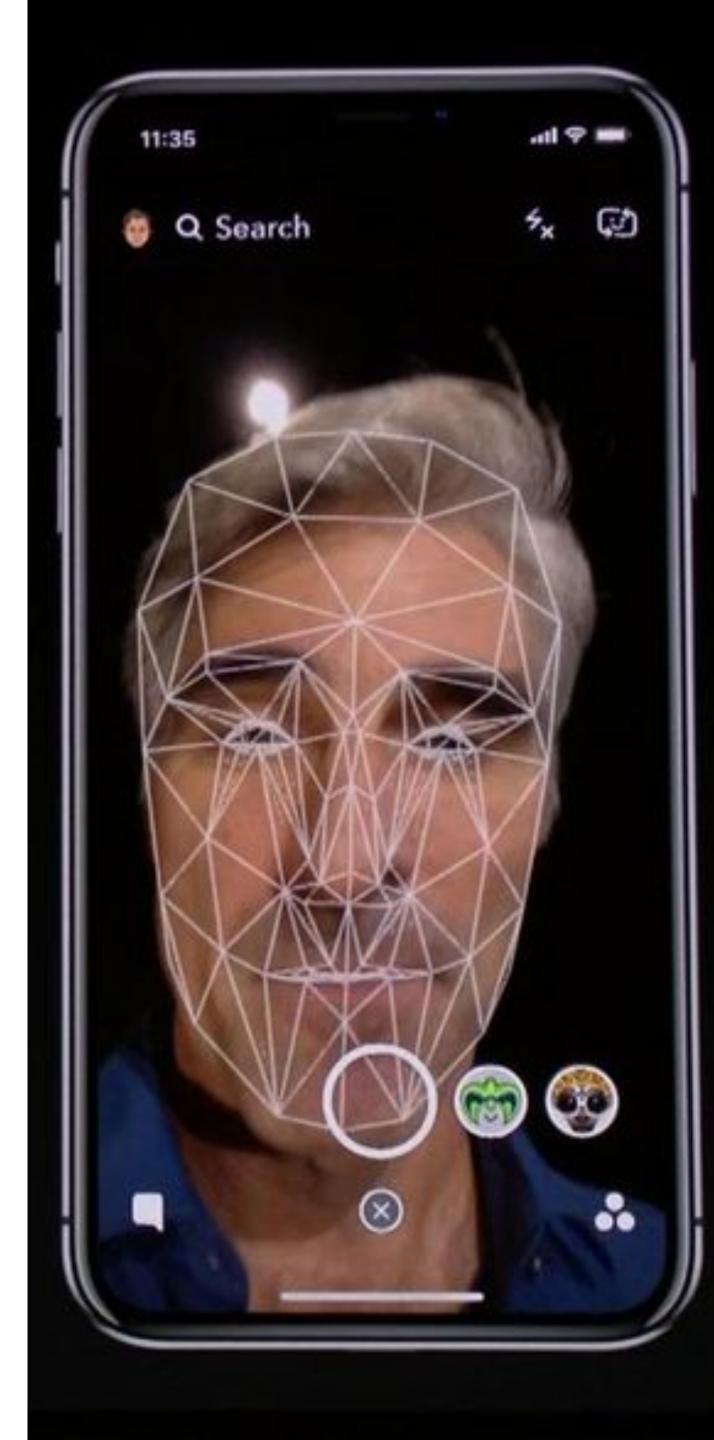
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- Secure?



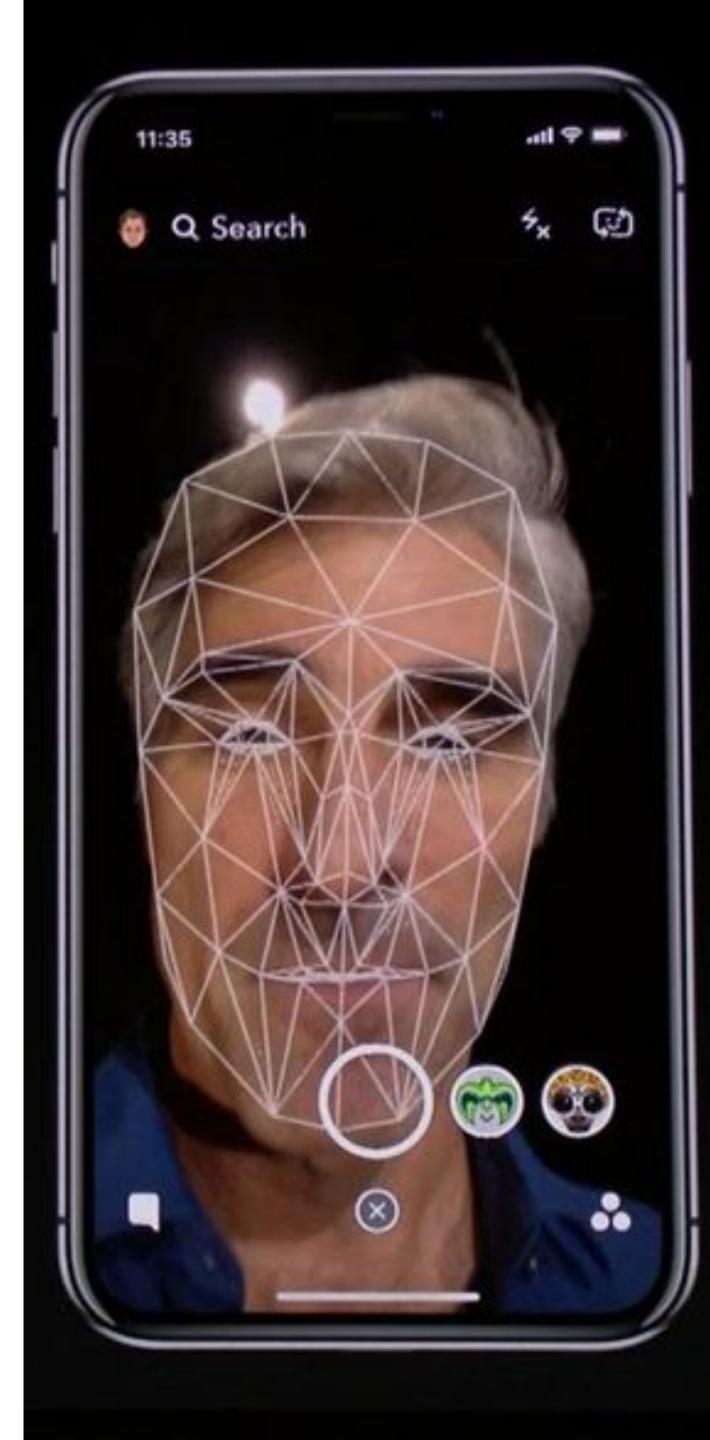
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- Using 2D images?
  - Not secure
  - Trivial to break with a photo of the target's face
- Using 2D images + 3D depth maps?
  - More secure, but not perfect
  - Can be broken by crafting a lifelike mask of the target



# Specially processed area

2D images
Silicone nose
3D printed frame





- Secure?
  - Very much depends on the implementation

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  - Very much depends on the implementation
- Some systems ask you to record a static phrase
  - E.g. say "unlock" to unlock
  - This is wildly insecure
    - Attacker can record and replay your voice

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#### entation a static phrase

From the Google app Say "Ok Google" to start a voice search from the Google app or any Home screen in the Google Now Launcher

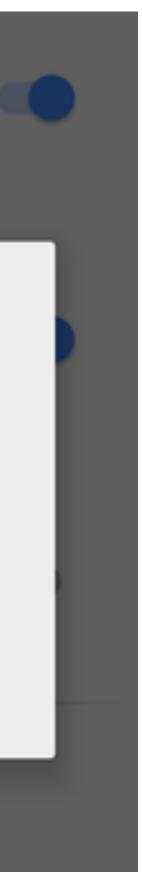
#### "Ok Google" Trusted Voice

Trusted voice is less secure than a pattern, PIN, or password. Someone with a similar voice or a recording of your voice could unlock your device

CANCEL OK

Ok Google" Voice Model

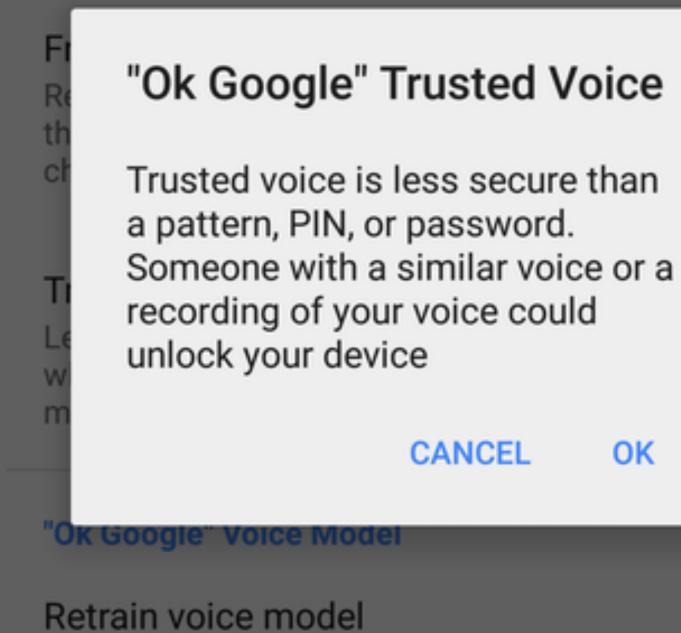
Retrain voice model



- Secure?
  - Very much depends on the implementation
- Some systems ask you to record a static phrase
  - E.g. say "unlock" to unlock
  - This is wildly insecure
    - Attacker can record and replay your voice
- Others ask you to train a model of your voice
  - Train the system by speaking several sentences
  - To authenticate, speak several randomly chosen words
  - Not vulnerable to trivial replay attacks, but still vulnerable
    - like you

• Given enough samples of your voice, an attacker can train a synthetic voice AI that sounds just

From the Google app Say "Ok Google" to start a voice search from the Google app or any Home screen in the Google Now Launcher





## **Fundamental Issue With Biometrics**

- Biometrics are immutable
  - You are the password, and you can't change
  - Unless you plan on undergoing plastic surgery?
- Once compromised, there is no reset
  - Passwords and tokens can be changed
- Example: the Office of Personnel Management (OPM) breach
  - US gov agency responsible for background checks
  - Had fingerprint records of all people with security clearance
  - Breached by China in 2015, all records stolen :(

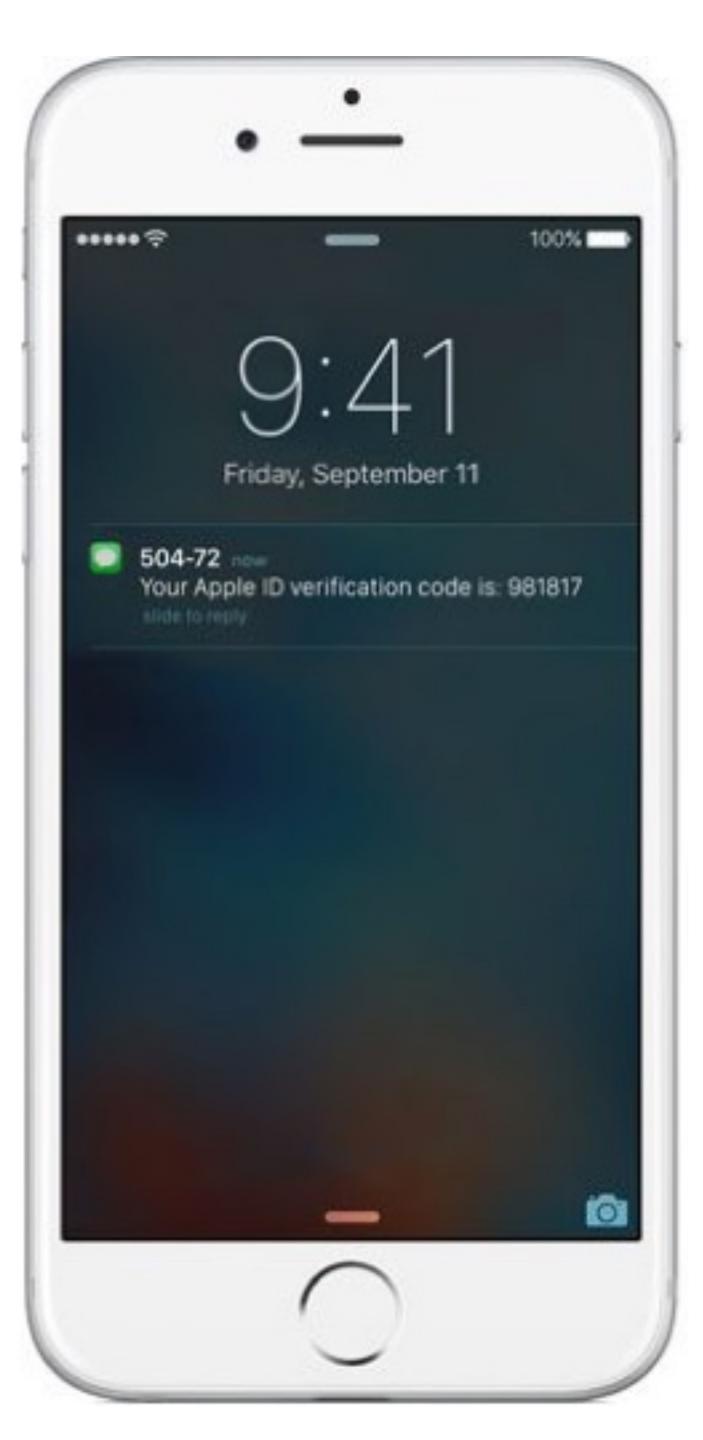
## Something You Have

- Two-factor authentication has become more commonplace
- Possible second factors:
  - SMS passcodes
  - Time-based one time passwords
  - Hardware tokens

### SMS Two Factor

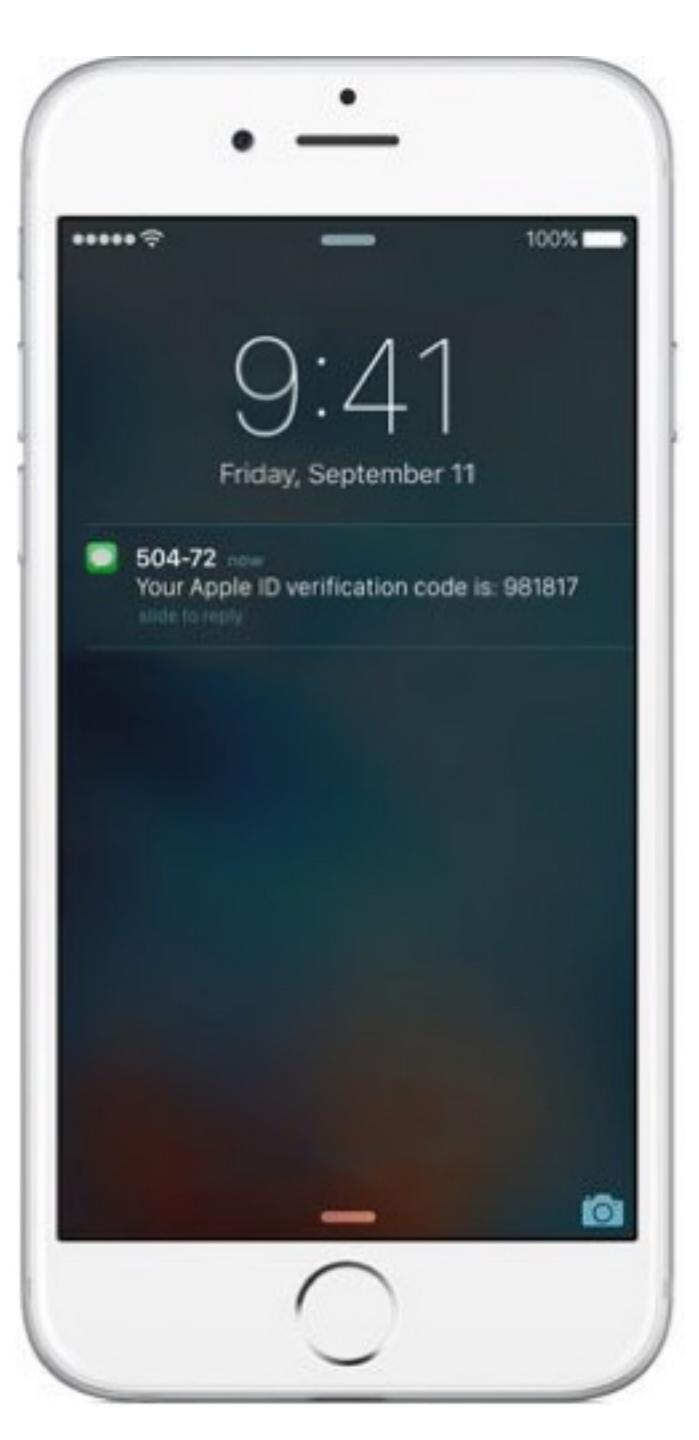
- Relies on your phone number as the second factor
  - Key assumption: only your phone should receive SMS sent to your number

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### **SMS Two Factor**

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- SMS two factor is deprecated. Why?



### SMS Two Factor

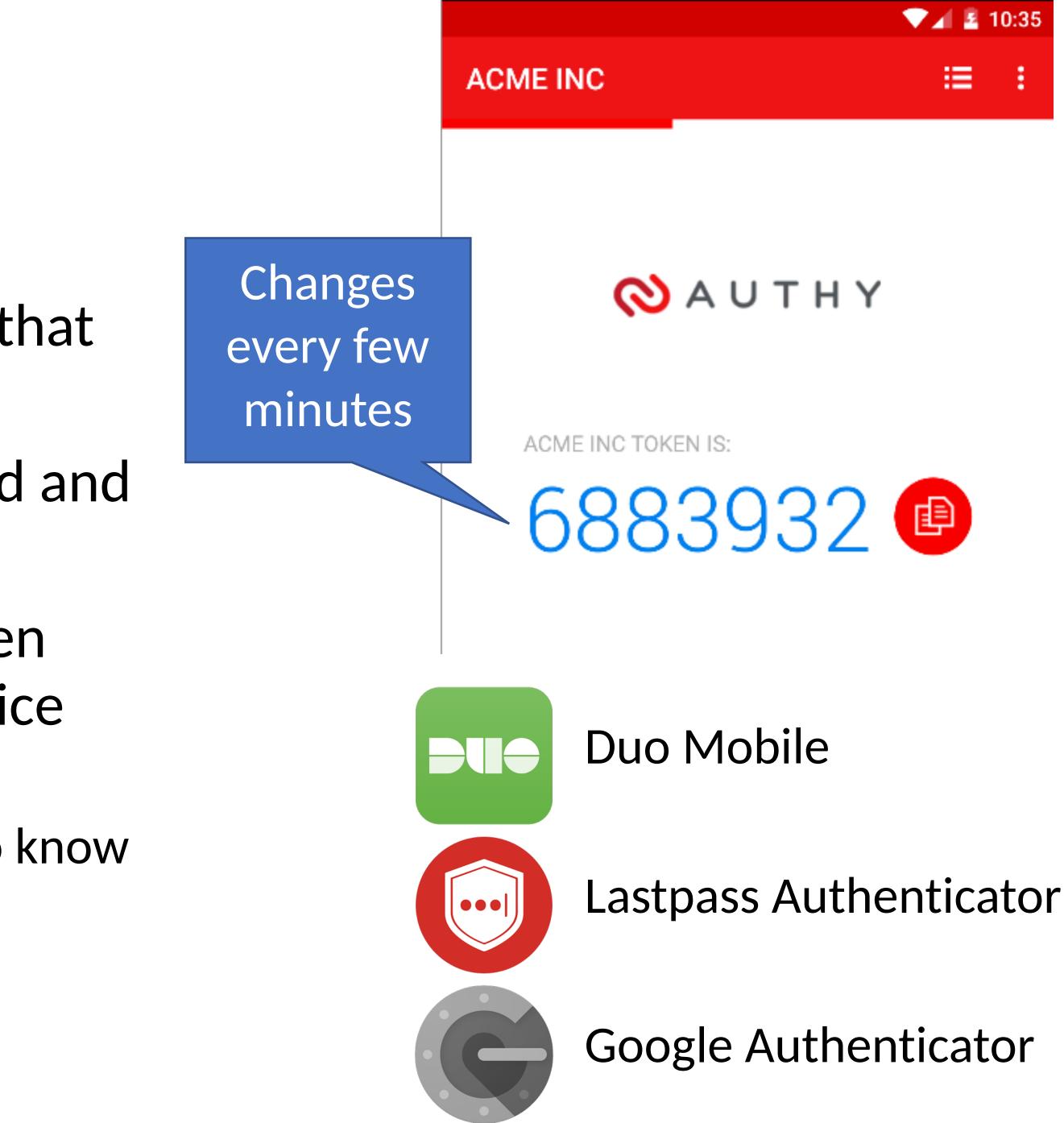
- Relies on your phone number as the second factor
  - Key assumption: only your phone should receive SMS sent to your number
- SMS two factor is deprecated. Why?
- Social engineering the phone company
  - 1. Call and pretend to be the victim
  - 2. Say "I got a new SIM, please activate it"
  - 3. If successful, phone calls and SMS are now sent to your SIM in your phone, instead of the victim
- Not hypothetical: successfully used against many victims

#### s the second factor hould receive SMS sent



### One Time Passwords

- Generate ephemeral passcodes that change over time
- To login, supply normal password and the current one time password
- Relies on a shared secret between your mobile device and the service provider
  - Shared secret allows both parties to know the current one time password



### Time-based One-time Password Algorithm

- TO = <the beginning of time, typically Thursday, 1 January 1970 UTC> TI = <length of time the password should be valid>
- K = <shared secret key>
- d = <the desired number of digits in the password>
- TC = floor((unixtime(now) unixtime(TO)) / TI),
- TOTP = HMAC(K, TC) % 10<sup>d</sup>

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Given K, this algorithm can be run on your phone and by the service provider

### Secret Sharing for TOTP

#### Enable Two-Step Sign in

An authenticator app generates the code automatically on your smartphone. Free apps are available for all smartphone platforms including iOS, Android, Blackberry and Windows. Look for an app that supports time-based one-time passwords (TOTP) such as Google Authenticator or Duo Mobile.

To set up your mobile app, add a new service and scan the QR code.



If you can't scan the code, enter this secret key manually: fvxo

USE SMS INSTEAD

DECED & EDIENID

CANCEL NEXT STEP

### Hardware Two Factor

- Special hardware designed to hold cryptographic keys
- Physically resistant to key extraction attacks
  - E.g. scanning tunneling electron microscopes
- Uses:
  - 2<sup>nd</sup> factor for OS log-on
  - 2<sup>nd</sup> factor for some online services
  - Storage of PGP and SSH keys



# Universal 2<sup>nd</sup> Factor (U2F)

- Supported by Chrome, Opera, and Firefox (must be manually enabled)
- Works with Google, Dropbox, Facebook, Github, Gitlab, etc.

#### Google

#### 2-Step Verification

Use your device to sign in to your Google Account.



#### Insert your Security Key

If your Security Key has a button, tap it. If it doesn't, remove and re-insert it.

Remember this computer for 30 days



# Universal 2<sup>nd</sup> Factor (U2F)

- Supported by Chrome, Opera, and Firefox (must be manually enabled)
- Works with Google, Dropbox, Facebook, Github, Gitlab, etc.
- Pro tip: always buy 2 security keys
  - Associate both with your accounts
  - Keep one locked in a safe, in case you lose your primary key;)

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Use your device to sign in to your Google Account.



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# Authentication Protocols

Unix, PAM, and crypt

Network Information Service (NIS, aka Yellow Pages)

Needham-Schroeder and Kerberos

### Status Check

- At this point, we have discussed:
  - How to securely store passwords
  - Techniques used by attackers to crack passwords
  - Biometrics and 2<sup>nd</sup> factors

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- At this point, we have discussed:
  - How to securely store passwords
  - Techniques used by attackers to crack passwords
  - Biometrics and 2<sup>nd</sup> factors
- Next topic: building authentication systems
  - Given a user and password, how does the system authenticate the user?
  - How can we perform efficient, secure authentication in a distributed system?

## Authentication in Unix/Linux

- Users authenticate with the system by interacting with login Prompts for username and password
- - Credentials checked against locally stored credentials
- By default, password policies specified in a centralized, modular way
- On Linux, using Pluggable Authentication Modules (PAM)
  - Authorizes users, as well as environment, shell, prints MOTD, etc.

## **Example PAM Configuration**

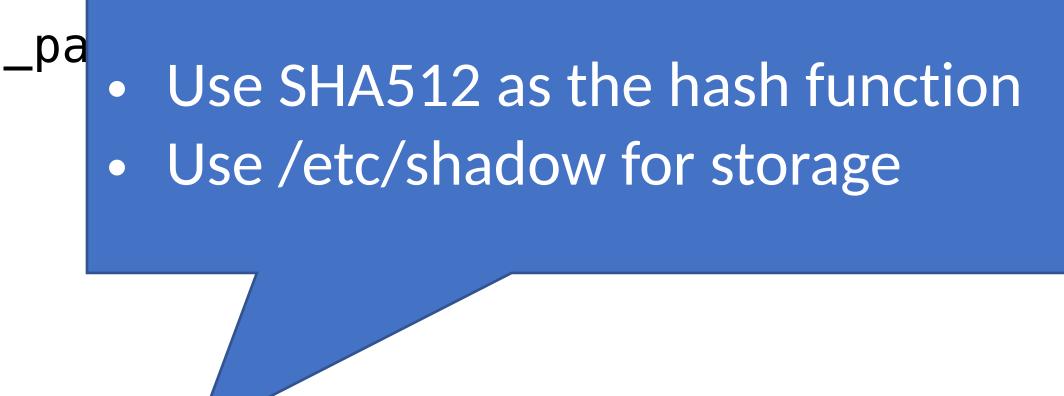
# cat /etc/pam\_d/system-auth #%PAM-1.0

auth required pam\_unix.so try\_first\_pa auth optional pam\_permit.so auth required pam\_env.so

account required pam\_unix.so account optional pam\_permit.so account required pam\_time.so

password required pam\_unix.so try\_first\_pass nullok sha512 shadow password optional pam\_permit.so

session required pam\_limits.so session required pam\_unix.so session optional pam\_permit.so



## Unix Passwords

- Traditional method: crypt
  - 25 iterations of DES on a zeroed vector
  - First eight bytes of password used as key (additional bytes are ignored)  $\bullet$
  - 12-bit salt
- Modern version of *crypt* are more extensible
- Support for additional hash functions like MD5, SHA256, and SHA512 lacksquare
- Key lengthening: defaults to 5000 iterations, up to 10<sup>8</sup> 1 lacksquare
- Full password used lacksquare
- Up to 16 bytes of salt  $\bullet$

### Password Files

- Password hashes used to be in /etc/passwd
  - Many programs read config info from the file...
  - World readable, contained usernames, password hashes, config information  $\bullet$
  - But very few (only one?) need the password hashes ullet

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  - But very few (only one?) need the password hashes  $\bullet$
- Turns out, world-readable hashes are **Bad Idea**
- Hashes now located in */etc/shadow* 
  - Also includes account metadata like expiration
  - Only visible to root

#### Password Storage on Linux

username:x:UID:GID:full\_name:home\_directory:shell

cbw:x:1001:1000:Christo Wilson:/home/cbw/:/bin/bash amislove:1002:2000:Alan Mislove:/home/amislove/:/bin/sh

username:password:last:may:must:warn:expire:disable:reserved

cbw:\$1\$0nSd5ewF\$0df/3G7iSV49nsbAa/5gSg:9479:0:10000:::: amislove:\$1\$l3RxU5F1\$:8172:0:10000::::

#### /etc/passwd

#### /etc/shadow

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\$<algo>\$<salt>\$<hash> Algo: 1 = MD5, 5 = SHA256, 6 = SHA512

ername:password:last:may:must:warn:expire:disable:reserved

cbw:\$1\$0nSd5ewF\$0df/3G7iSV49nsbAa/5gSg:9479:0:10000:::: amislove:\$1\$l3RxU5F1\$:8172:0:10000::::

#### /etc/passwd

#### /etc/shadow

## Distributed Authentication

- Early on, people recognized the need for authentication in distributed environments
  - Example: university lab with many workstations
  - Example: file server that accepts remote connections
- Synchronizing and managing password files on each machine is not scalable
  - Ideally, you want a centralized repository that stores policy and credentials

## The Yellow Pages

- Network Information Service (NIS), a.k.a. the Yellow Pages
  - Developed by Sun to distribute network configurations
  - Central directory for users, hostnames, email aliases, etc.
  - Exposed through yp\* family of command line tools
- For instance, depending on /etc/nsswitch.conf, hostname lookups can be resolved by using
  - /etc/hosts
  - DNS
  - NIS
- Superseded by NIS+, LDAP,

#### NIS Password Hashes

[cbw@workstation ~] ypcat passwd afbjune:gSAH.evuÝFHaM:14532:65104::/home/afbjune:/bin/bash philowe:T.yUMej3XSNAM:13503:65104::/home/philowe:/bin/bash bratus:2omkwsYXWiLDo:6312:65117::/home/bratus:/bin/tcsh adkap:**ZfHdSwSz9WhKU**:9034:65118::/home/adkap:/bin/zsh amitpoon:i3LjTqgU9gYSc:8198:65117::/home/amitpoon:/bin/tcsh kcole:sgYtUsOtyk38k:14192:65104::/home/kcole:/bin/bash david87:vA06wxjJEUgBE:13055:65101::/home/david87:/bin/bash loch:6HgIQrVkcBeiw:13729:65104::/home/loch:/bin/bash ppkk315:s6CTSAkqqr/nU:14061:65101::/home/ppkk315:/bin/bash haynesma:JYWaQUARSqDQE:14287:65105::/home/haynesma:/bin/bash ckubicek:jYpwYhqqvr3tA:10937:65117::/home/ckubicek:/bin/tcsh mwalz:wPIa5Bv/tFVb2:9103:65118::/home/mwalz:/bin/tcsh sushma:G6XNe18GpeQj.:13682:65104::/home/sushma:/bin/bash guerin1:n0Da2Tm09MDBI:14512:65105::/home/guerin1:/bin/bash

#### • Crypt based password hashes

- Can easily be cracked
- Many networks still rely on insecure NIS



## **Distributed Authentication Revisited**

- Goal: a user would like to use some resource on the network
- File server, printer, database, mail server, etc.

#### Auth Server



cbw



Database

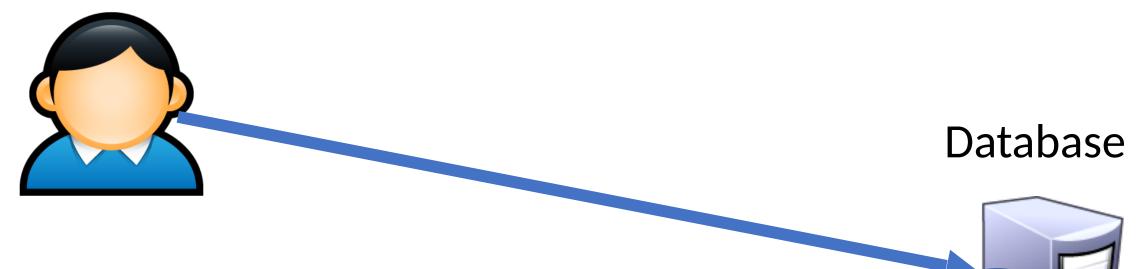


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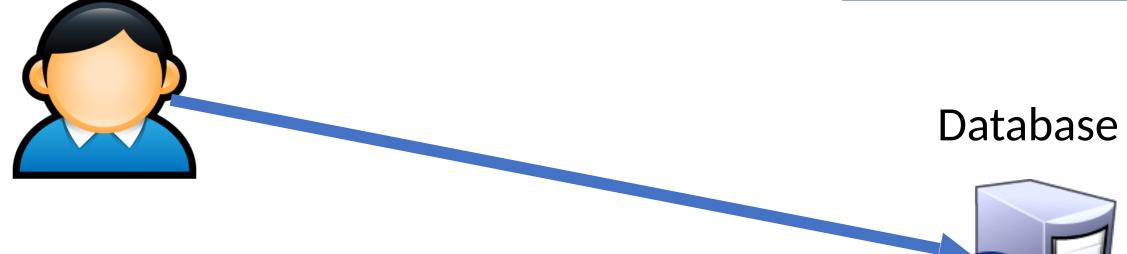




## **Distributed Authentication Revisited**

- Goal: a user would like to use some resource on the network
- File server, printer, database, mail server, etc.
- Problem: access to resources requires authentication
  - Auth Server contains all credential information
  - You do not want to replicate the credentials on all services

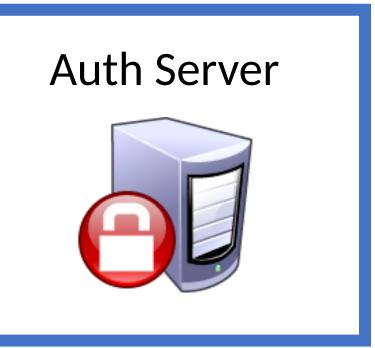


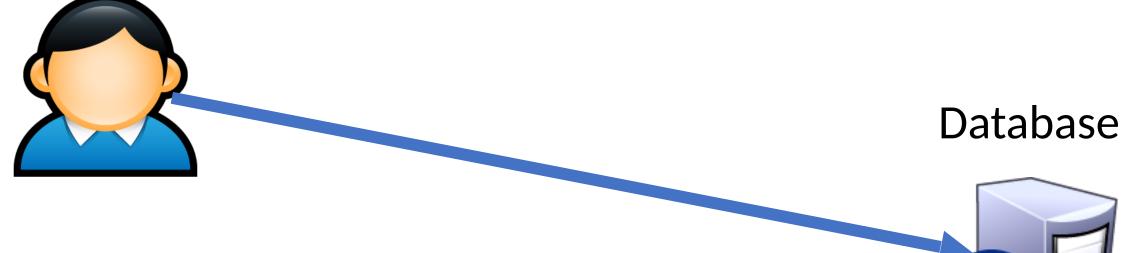


## **Attacker Goals and Threat Model**

- Goal: steal credentials and gain access to protected resources
- Local attacker may spy on traffic
- Active attacker may send messages
- In some cases, may be able to steal information from users



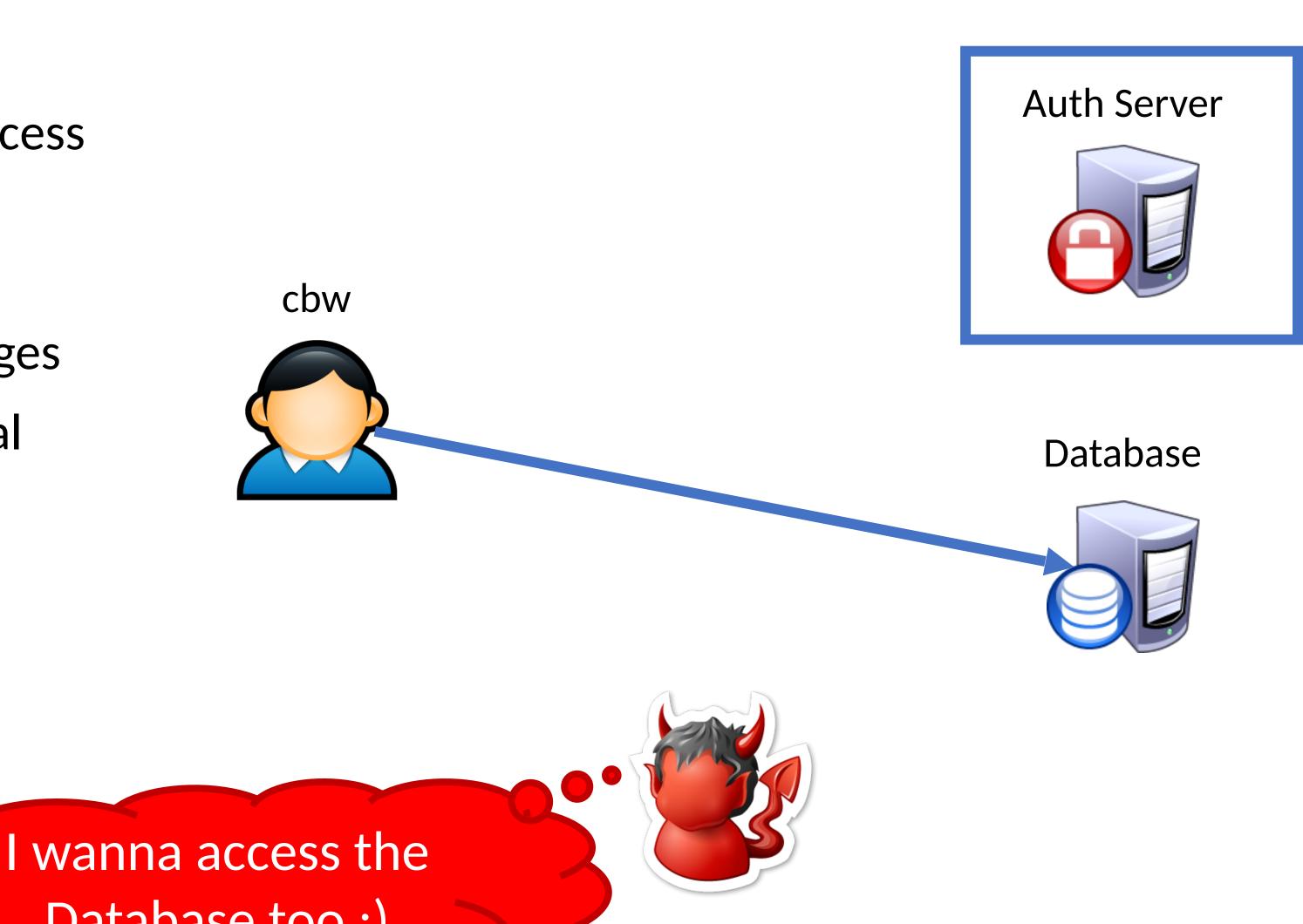




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# (Bad) Distributed Auth Example

• Idea: client forwards user/password to service, service queries Auth Server

Auth Server



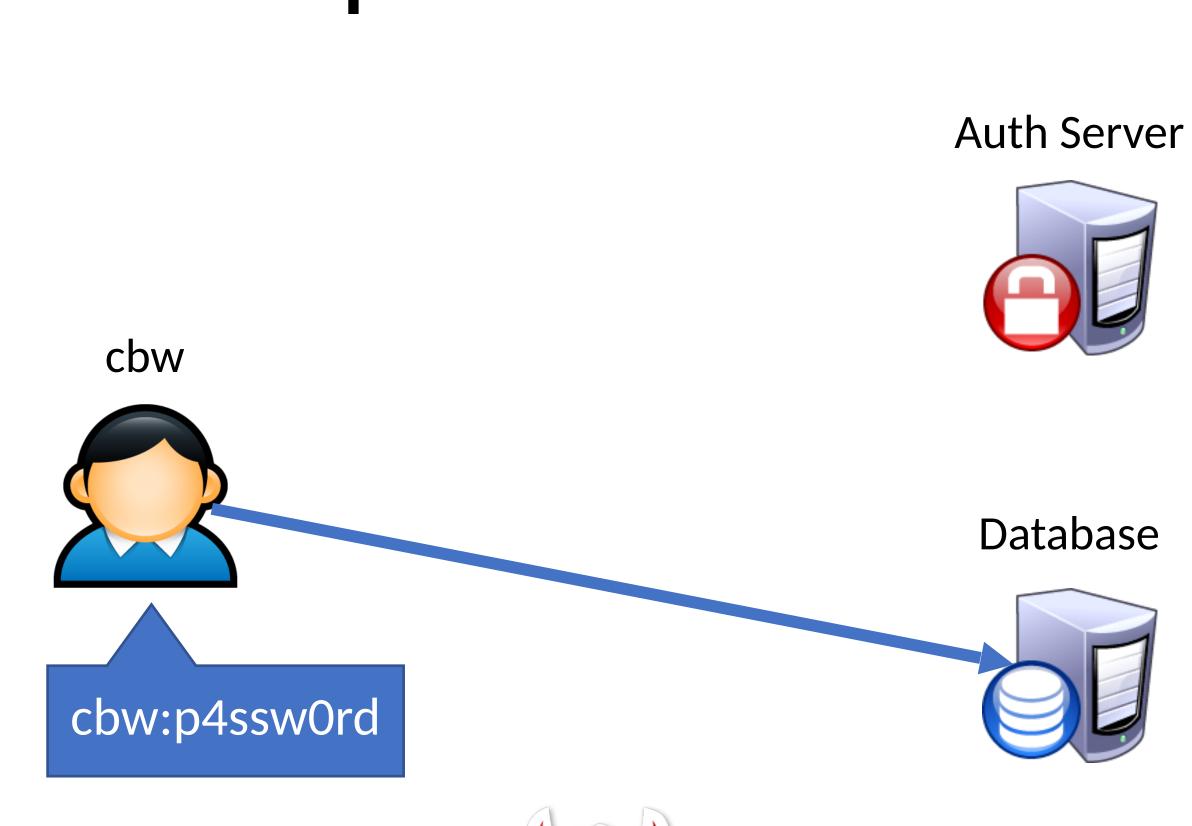
Database





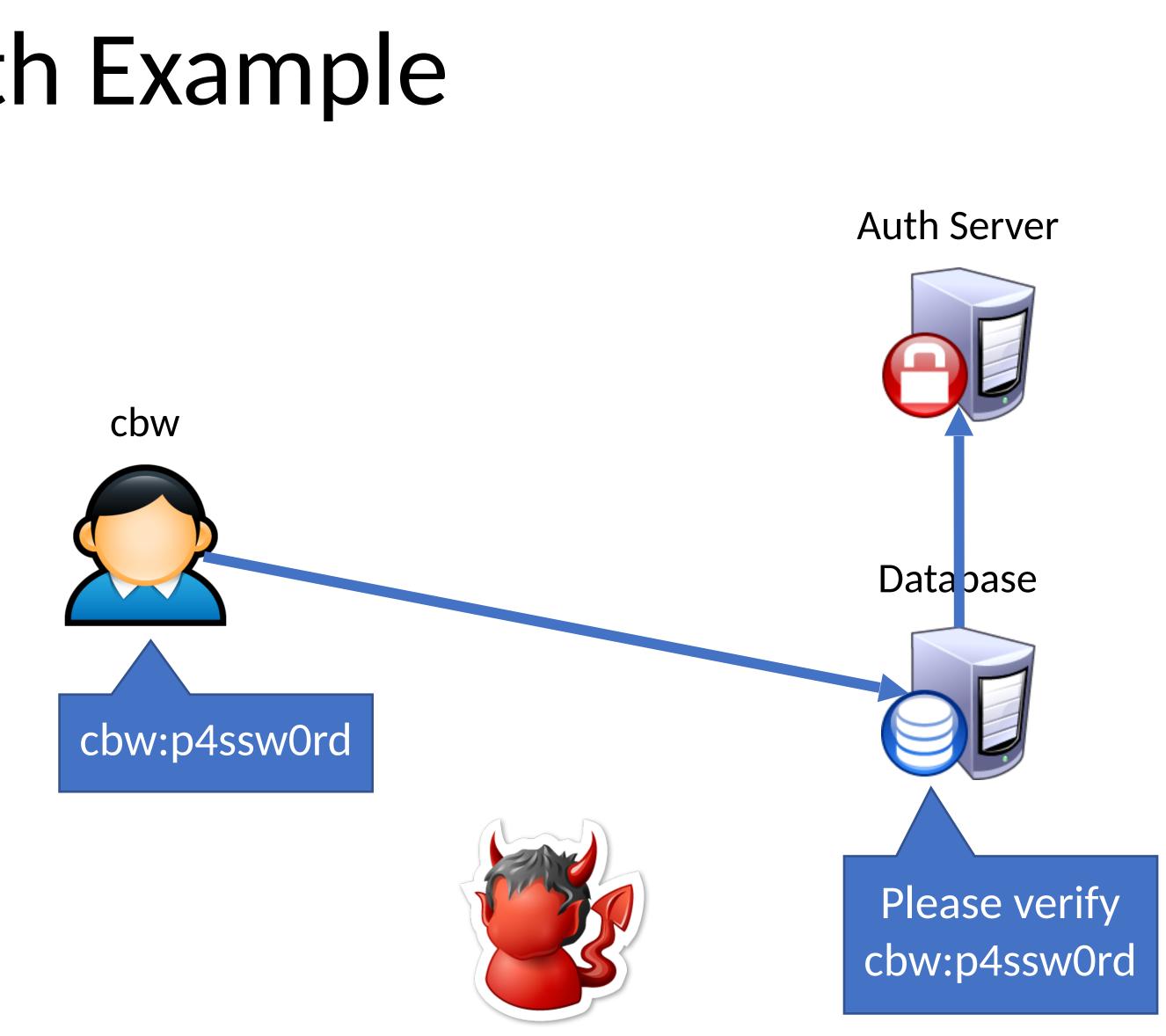


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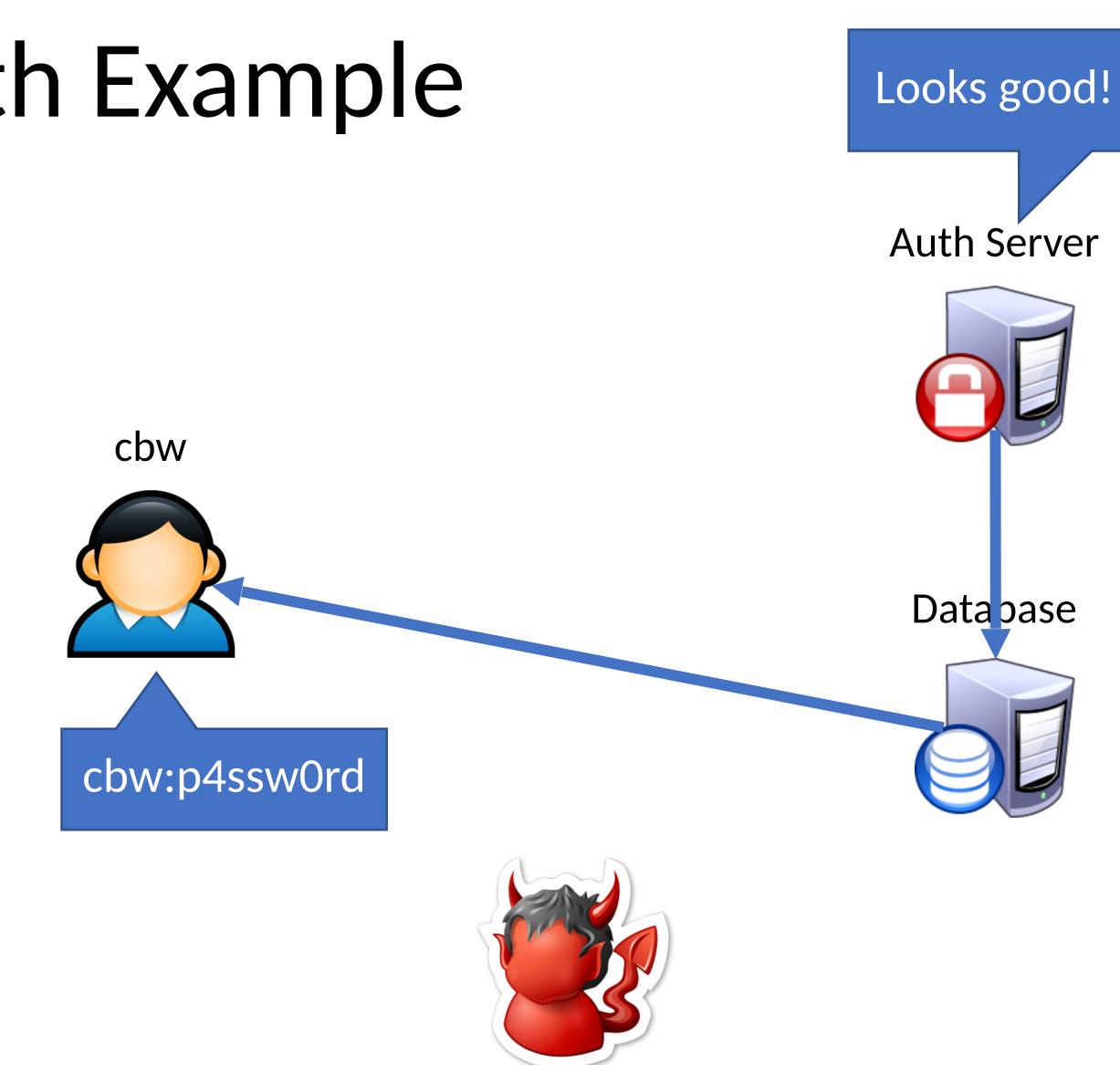




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cbw

cbw:p4ssw0rd

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Auth Server

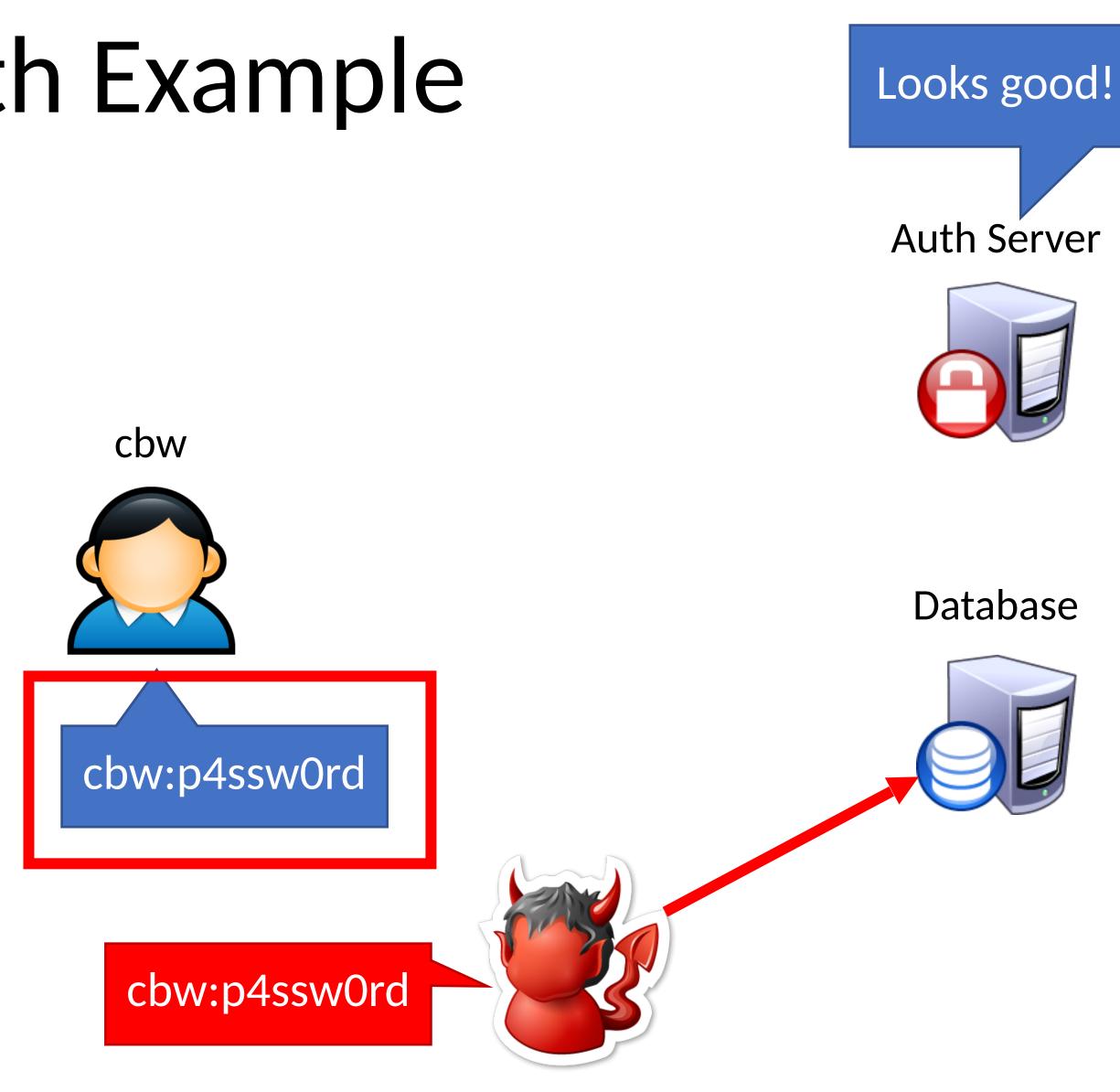








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    - Attacker can observe them!
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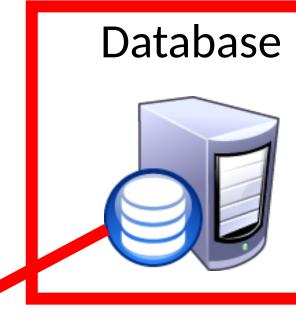


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    - Attacker can observe them!
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  - Database learns about passwords  $\bullet$ 
    - Additional point of compromise
    - Ideally, only the user and the Auth Server should know their password

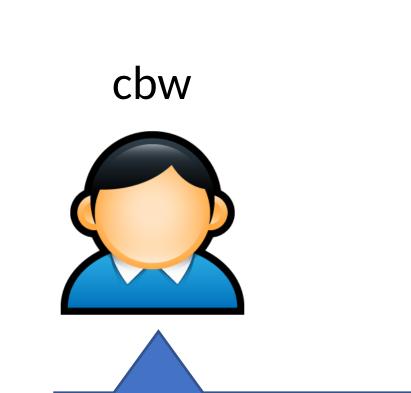
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**Auth Server** 









cbw:p4ssw0rd





- Let Alice A and Bob B be two parties that trust server S •  $K_{AS}$  and  $K_{BS}$  are shared secrets between [A, S] and [B, S] • K<sub>AB</sub> is a negotiated session key between [A, B]
- N<sub>i</sub> and N<sub>i</sub> are random nonces generated by A and B
- 1)  $A \rightarrow S: A, B, N_i$
- 2)  $S \rightarrow A: \{N_i, K_{AB}, B, \{K_{AB}, A\}$
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$$\Big\}_{K_{BS}}\Big\}_{K_{AS}}$$

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Challenge nonce forces A to acknowledge they have  $K_{AB}$ 

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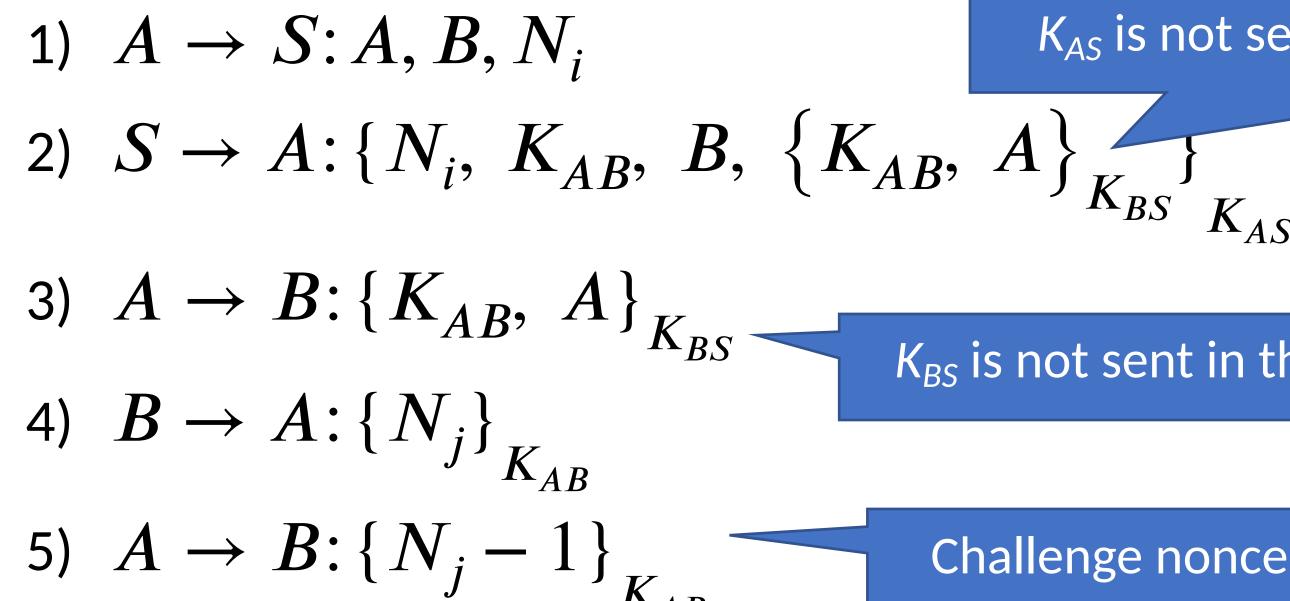
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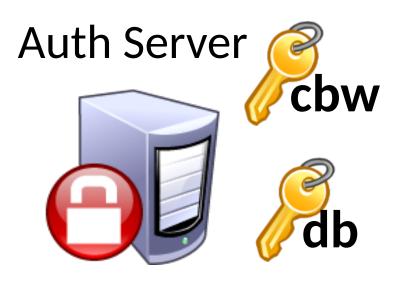
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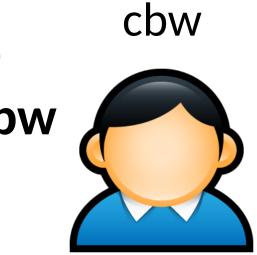
K<sub>BS</sub> is not sent in the clear, authenticates B

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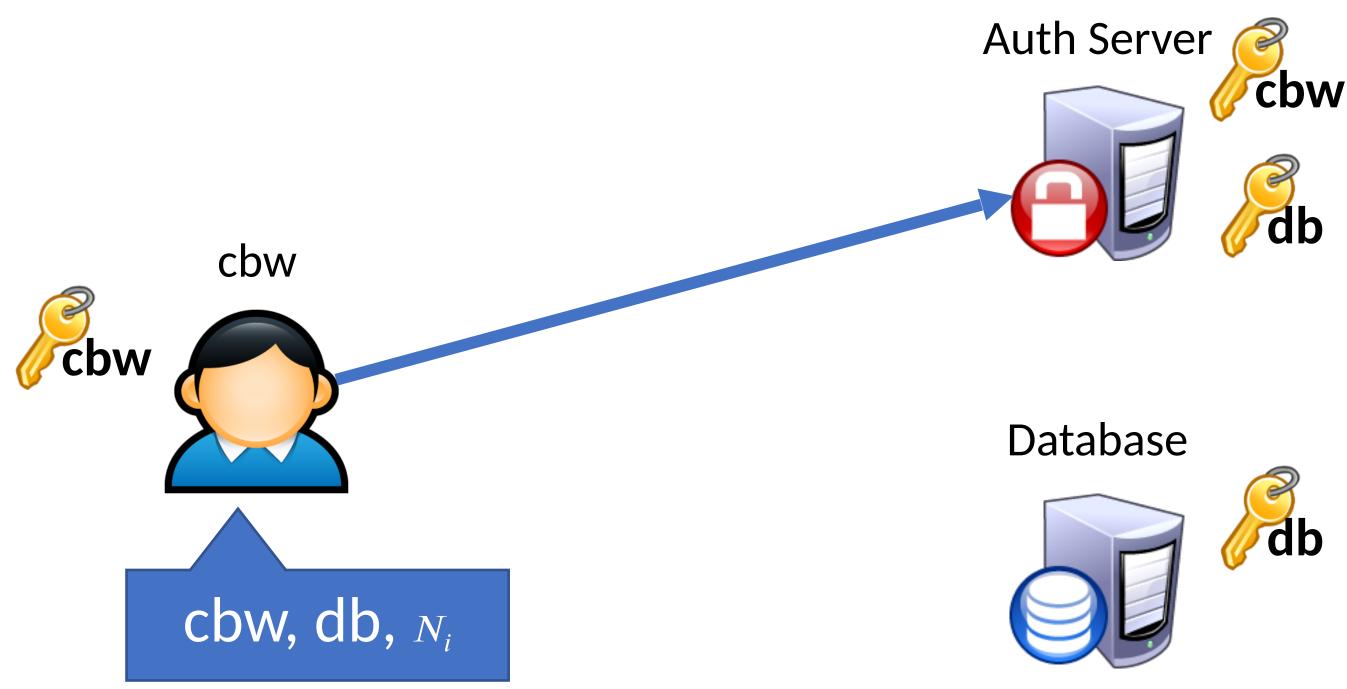








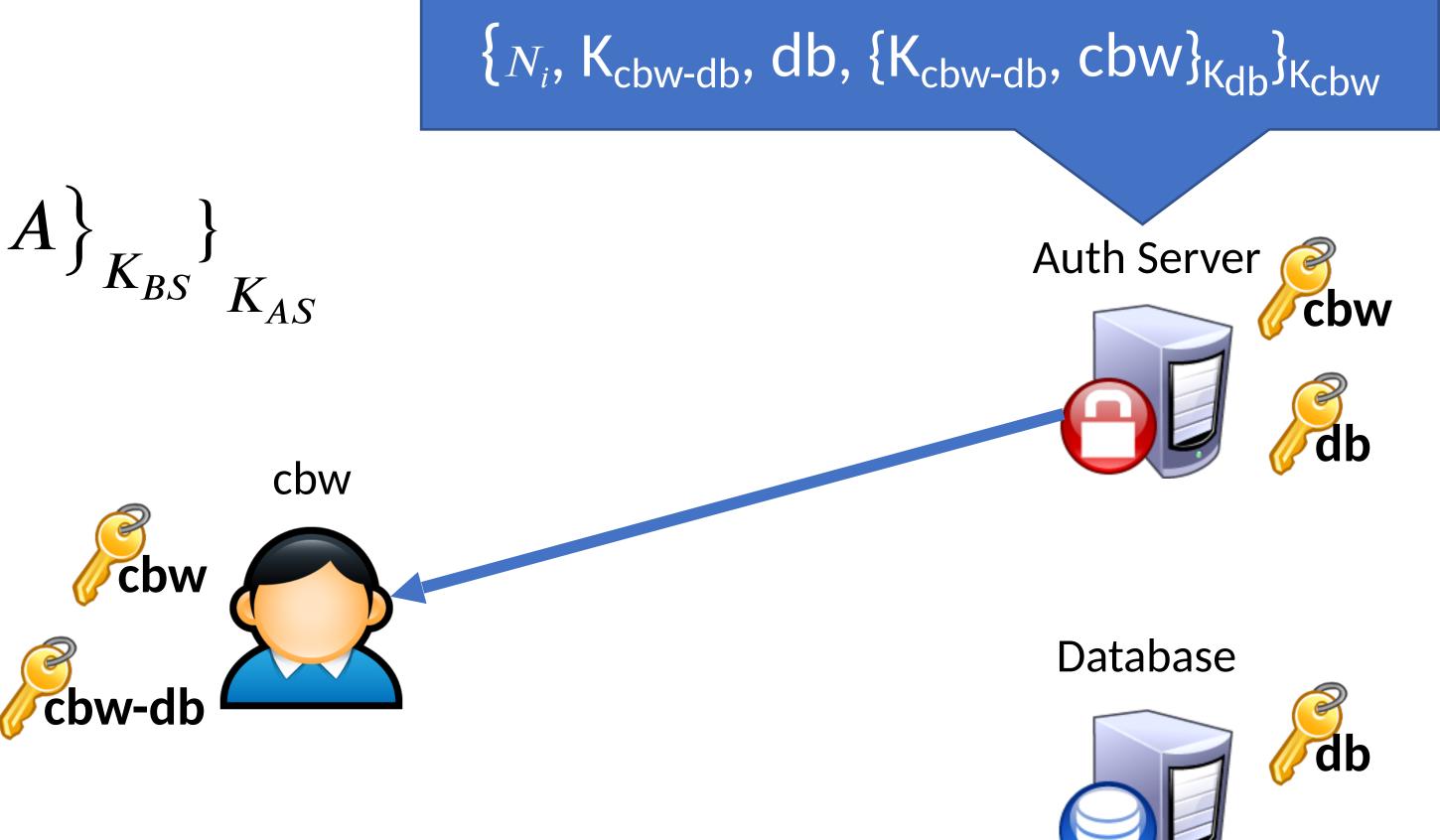
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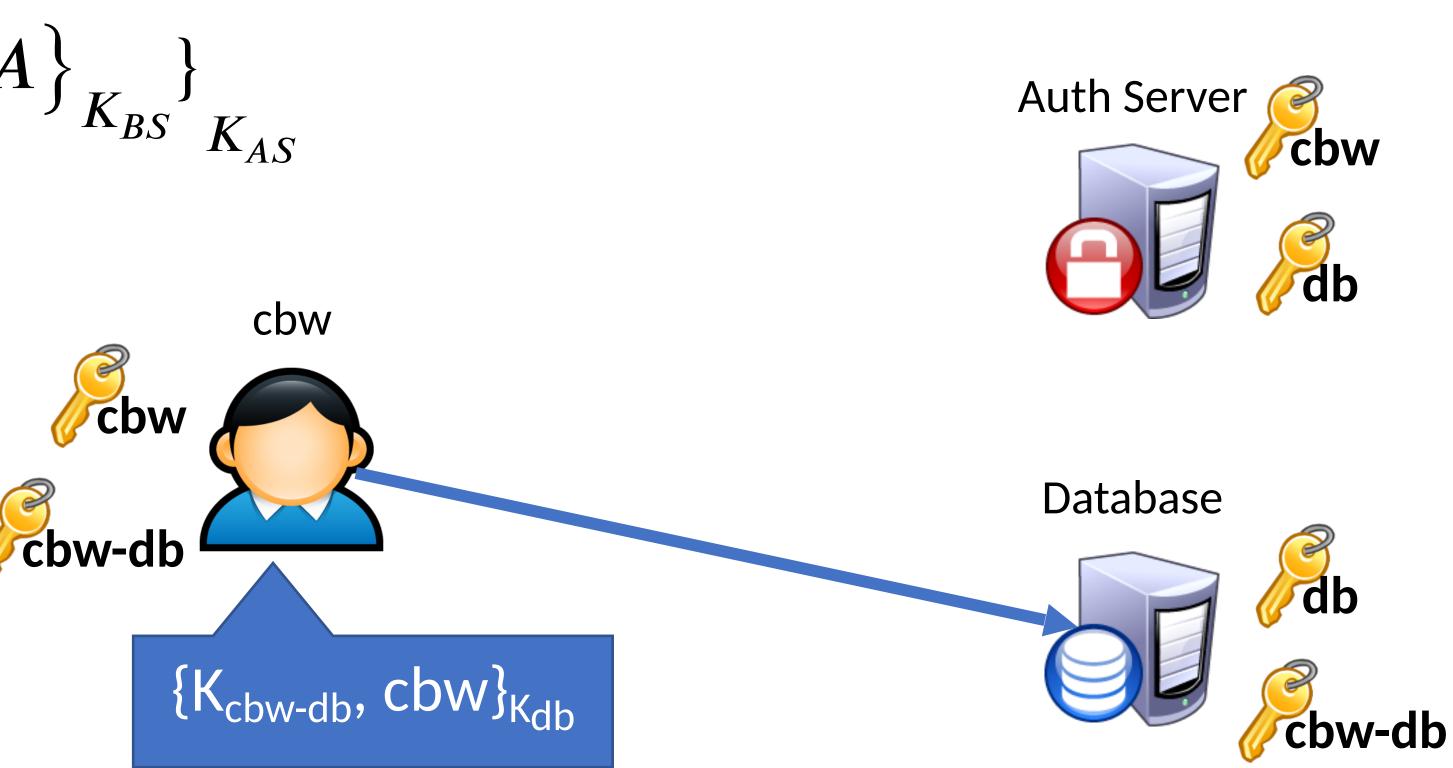


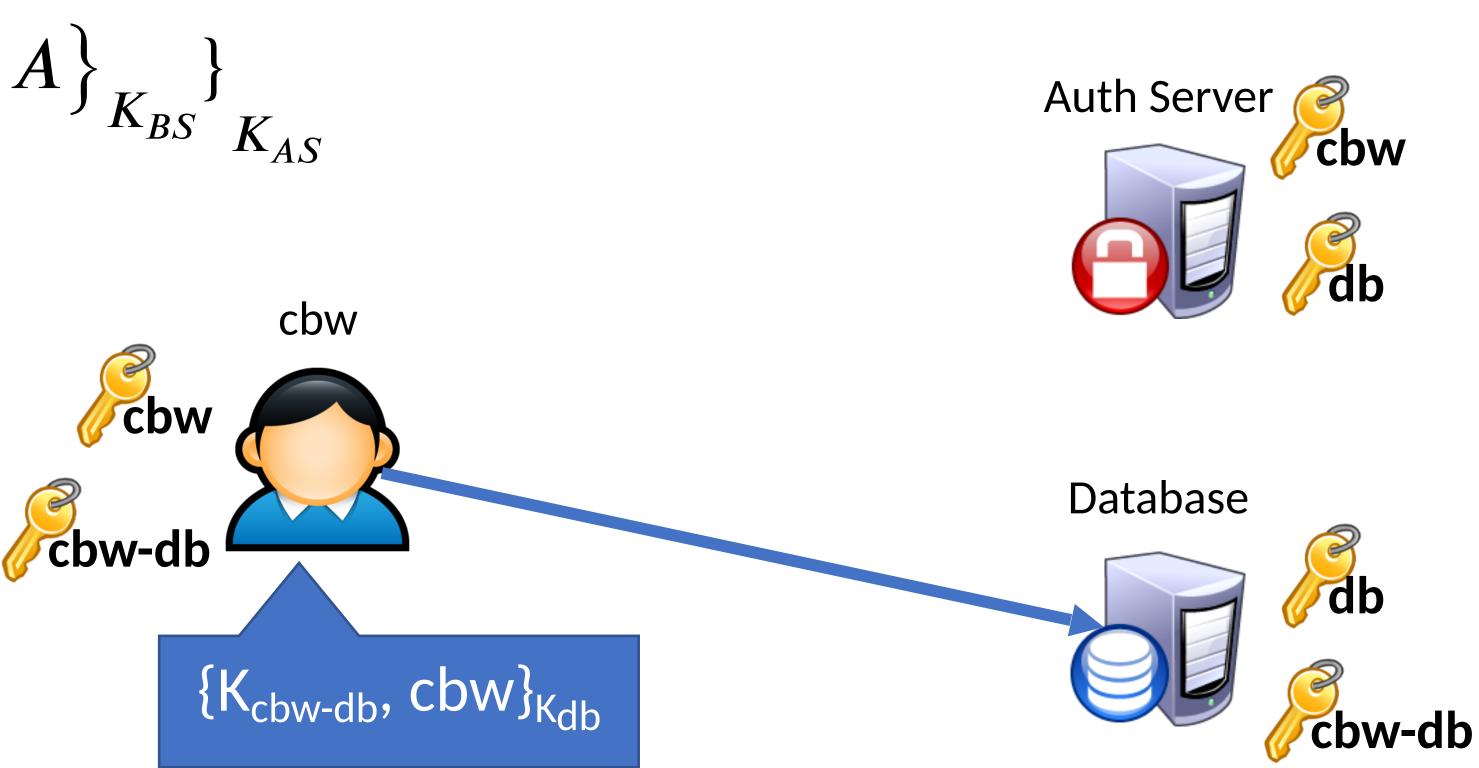


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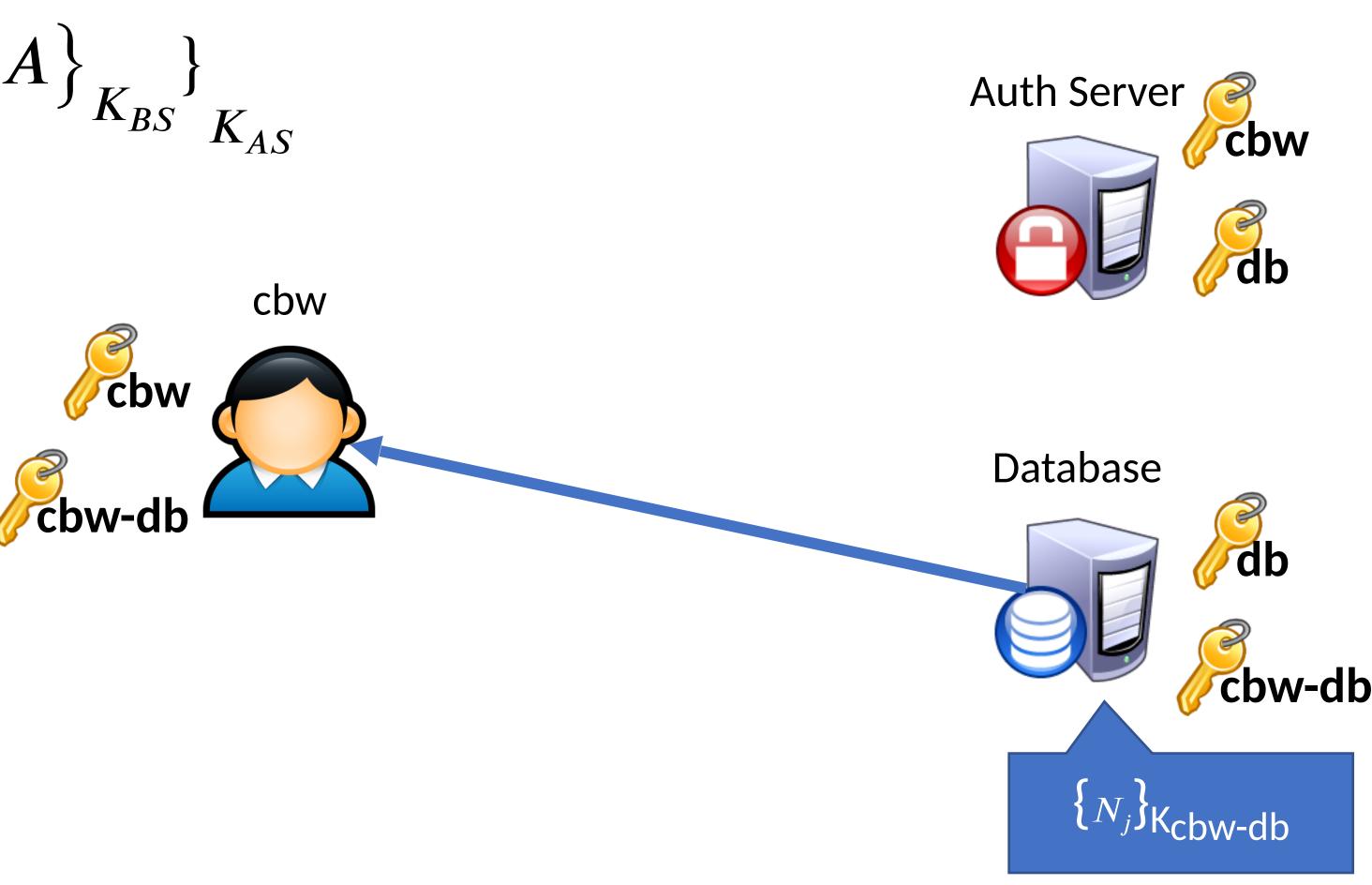


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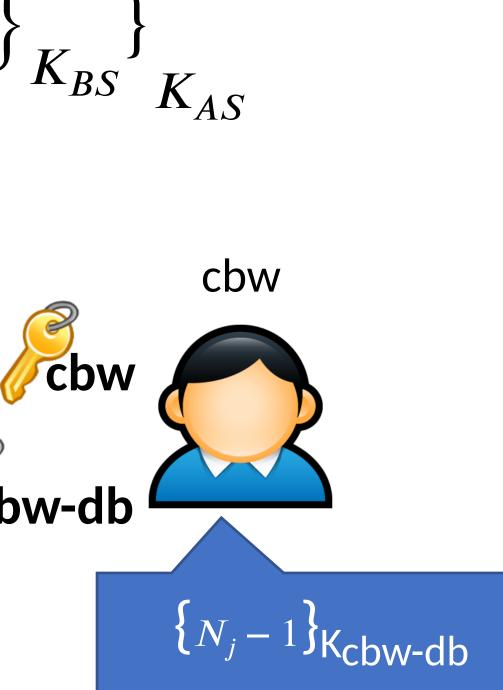




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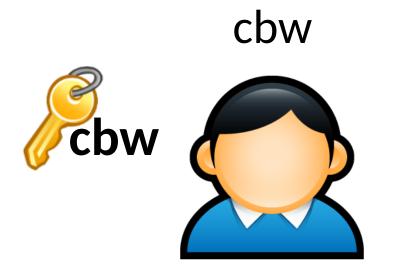
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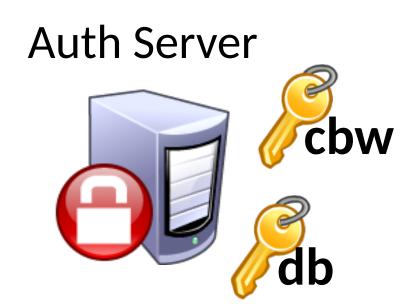










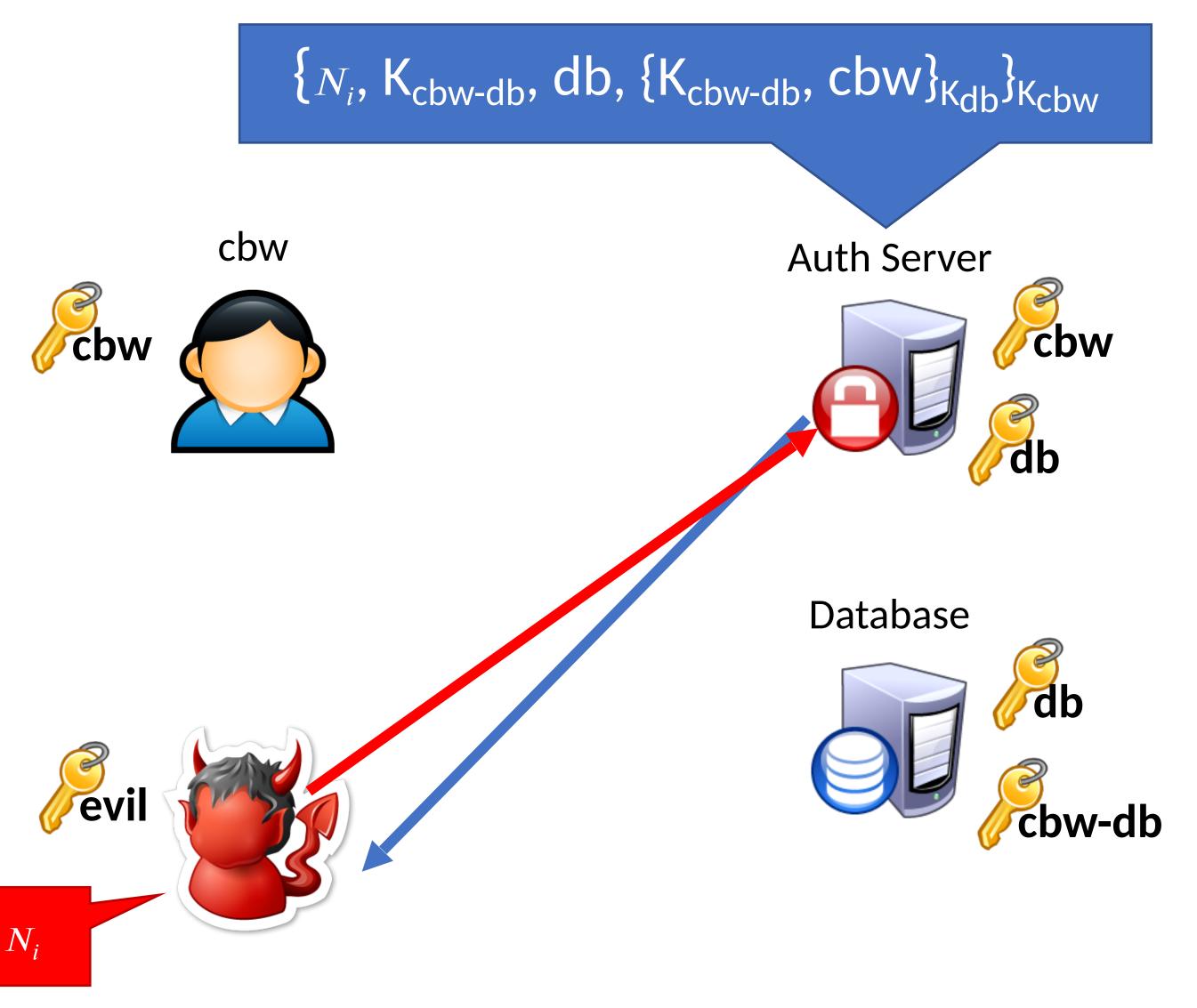






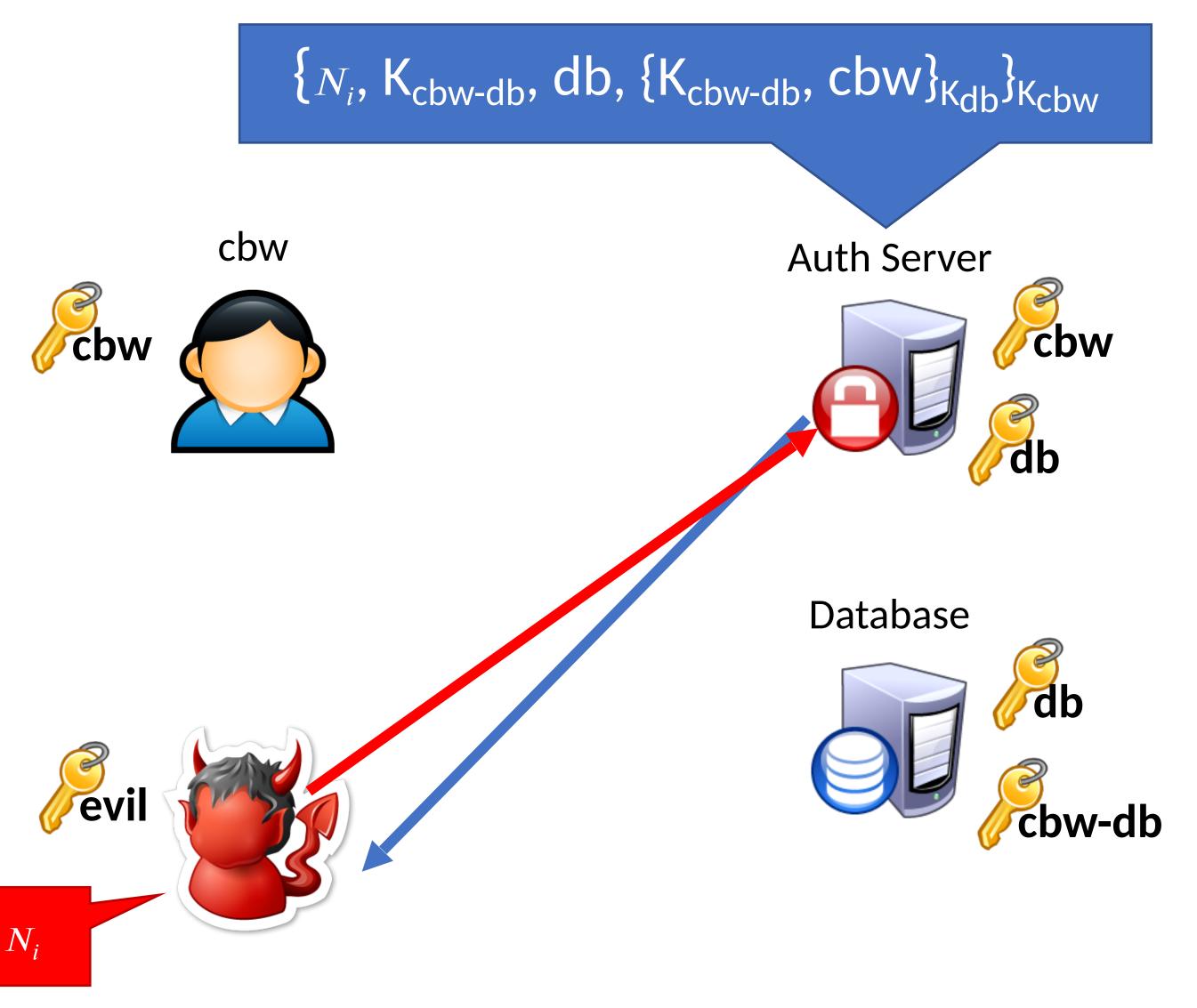
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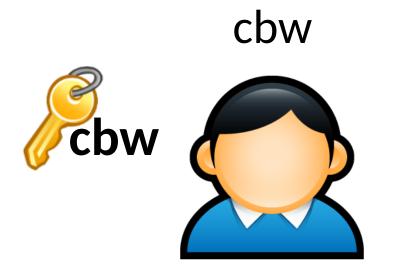


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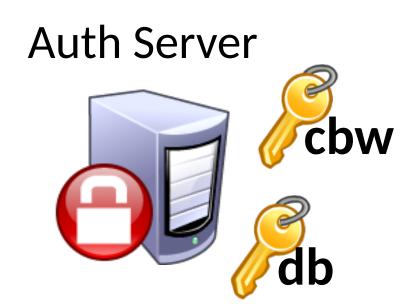




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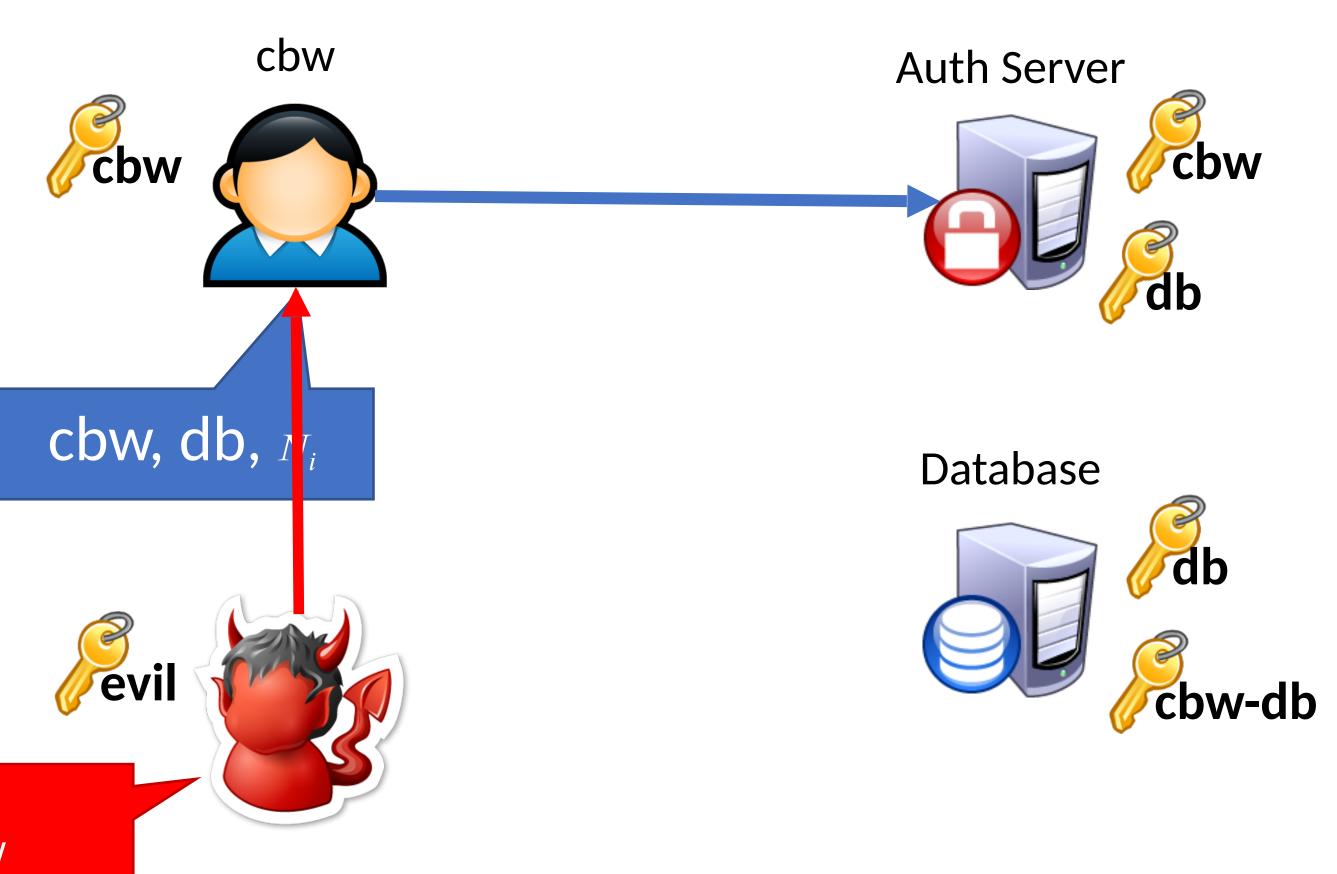






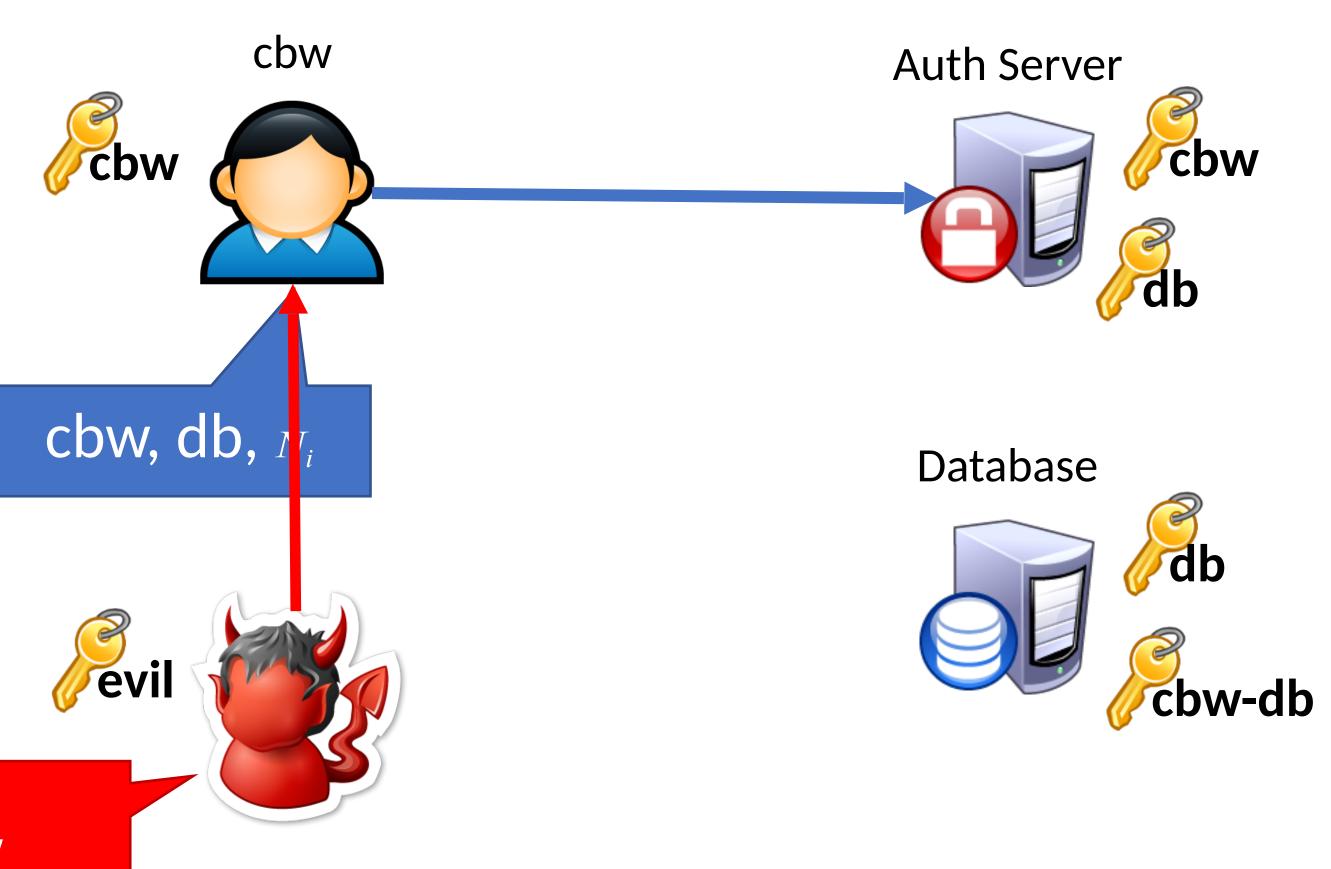
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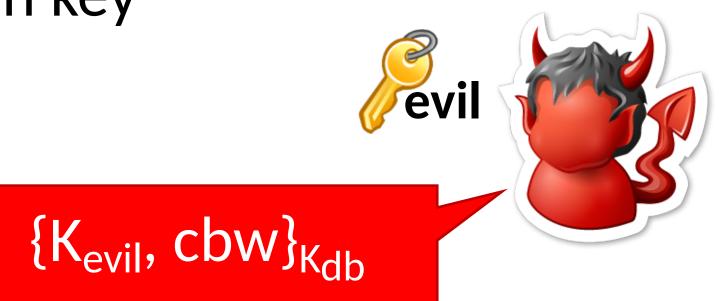


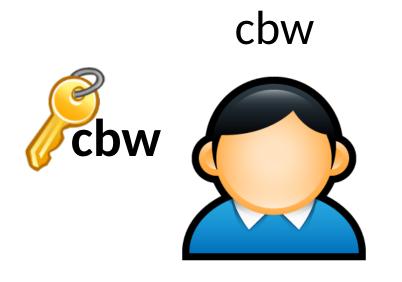
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- Replay the client-server interaction
  - Fail! Need to know the session key

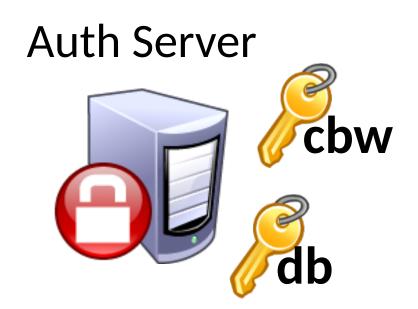
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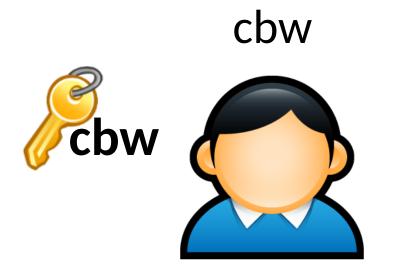




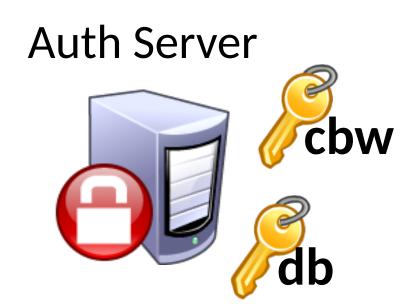




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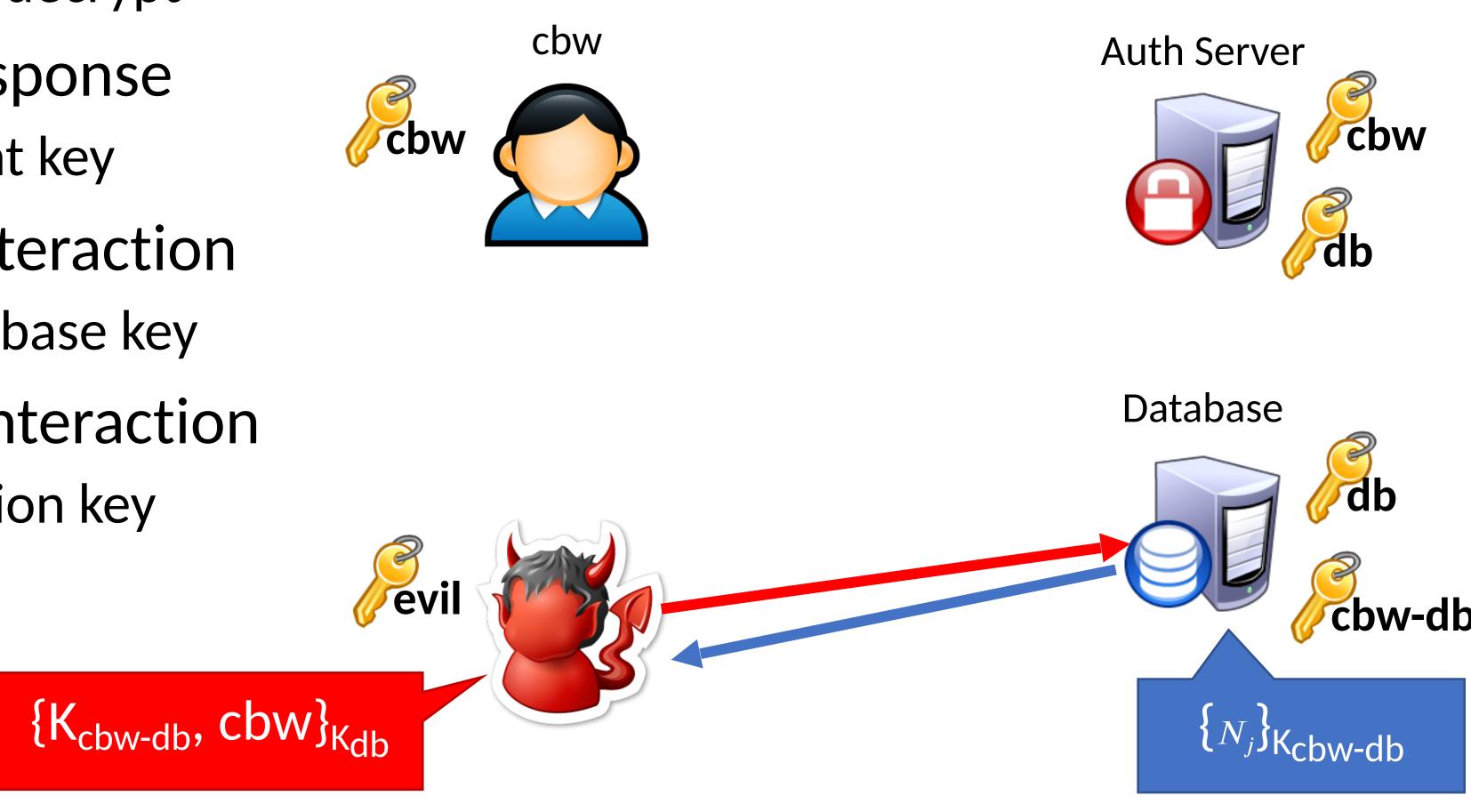








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### **Typical, Benign Protocol**

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- 1)  $A \rightarrow S: A, B, N_i$ 2)  $S \rightarrow A: \{N_i, K_{AB}, B, \{K_{AB}, A\}_{K_i}\}$
- 3)  $A \rightarrow B: \{K_{AB}, A\}_{K_{BS}}$
- 4)  $B \rightarrow A: \{N_j\}_{K_{AB}}$
- 5)  $A \rightarrow B: \{N_j 1\}_{K_{AB}}$

### **Replay Attack**

1) 
$$M \rightarrow B: \{K_{AB}, A\}_{K_{BS}}$$
  
3)  $B \rightarrow M: \{N_j\}_{K_{AB}}$   
3)  $M \rightarrow B: \{N_j - 1\}_{K_{AB}}$ 

### **Typical, Benign Protocol**

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$$\begin{array}{ccc} & 1 & M \to B: \{K_{AB}, A\}_{K_{BS}} \\ & k_{BS} & k_{AS} \\ & & 3 & M \to B: \{N_j - 1\}_{K_{AB}} \end{array} \end{array}$$

- 3)  $A \rightarrow B: \{K_{AB}, A\}_{K_{BS}}$
- 4)  $B \rightarrow A: \{N_j\}_{K_{AB}}$
- 5)  $A \rightarrow B: \{N_j 1\}_{K_{AB}}$
- Attacker must hack A to steal K<sub>AB</sub>
  - So the attacker can also steal  $K_{\mbox{\scriptsize AS}}$

### **Replay Attack**

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  - So the attacker can also steal K<sub>AS</sub>
- However, what happens after A changes  $K_{AS}$

### **Replay Attack**

### **Typical, Benign Protocol**

- 1)  $A \rightarrow S: A, B, N_i$
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- 5)  $A \rightarrow B: \{N_j 1\}_{K_{AB}}$
- Attacker must hack A to steal K<sub>AB</sub>
  - So the attacker can also steal  $K_{\mbox{\scriptsize AS}}$
- However, what happens after A changes K<sub>AS</sub>
  - Attacker can still conduct the replay attack! Only is  $K_{AB}$  necessary!

### **Replay Attack**

1) 
$$M \rightarrow B: \{K_{AB}, A\}_{K_{BS}}$$
  
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3)  $M \rightarrow B: \{N_j - 1\}_{K_{AB}}$ 

anges K<sub>AS</sub> tack! Only is K<sub>AB</sub> necessary!

## Fixed Needham-Schroeder Protocol

- Let Alice A and Bob B be two parties that trust server S
- *K*<sub>AS</sub> and *K*<sub>BS</sub> are shared secrets between [A, S] and [B, S]
- K<sub>AB</sub> is a negotiated session key between [A, B]
- N<sub>i</sub> and N<sub>j</sub> are random nonces generated by A and B
- *T* is a timestamp chosen by *S*
- 1)  $A \to S: A, B, N_i$ 2)  $S \to A: \{N_i, K_{AB}, B, \{K_{AB}, A, T\}$ 3)  $A \to B: \{K_{AB}, A, T\}_{K_{BS}}$ 4)  $B \to A: \{N_j\}_{K_{AB}}$ 5)  $A \to B: \{N_j - 1\}_{K_{AB}}$

rties that trust server *S* etween [*A*, *S*] and [*B*, *S*] etween [*A*, *B*] nerated by *A* and *B* 

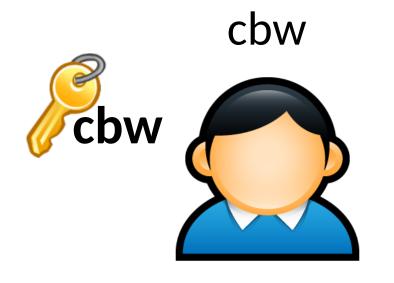
$$T\Big\}_{K_{BS}}\Big\}_{K_{AS}}$$

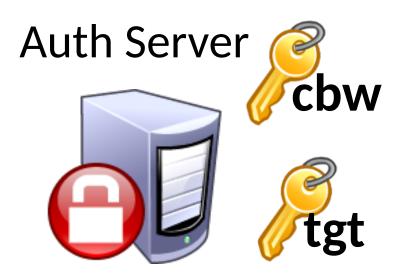
B only accepts requests with fresh timestamps

## Kerberos

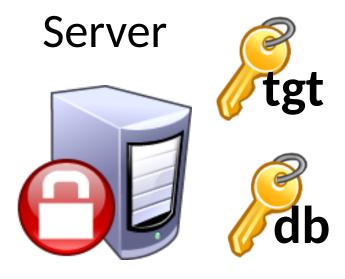
- Created as part of MIT Project Athena
  - Based on Needham-Schroeder
- Provides mutual authentication over untrusted networks
  - Tickets as assertions of authenticity, authorization
  - Forms basis of Active Directory authentication
- Principals
  - Client
  - Server
  - Key distribution center (KDC)
    - Authentication server (AS)
    - Ticket granting server (TGS)

rusted networks uthorization ntication

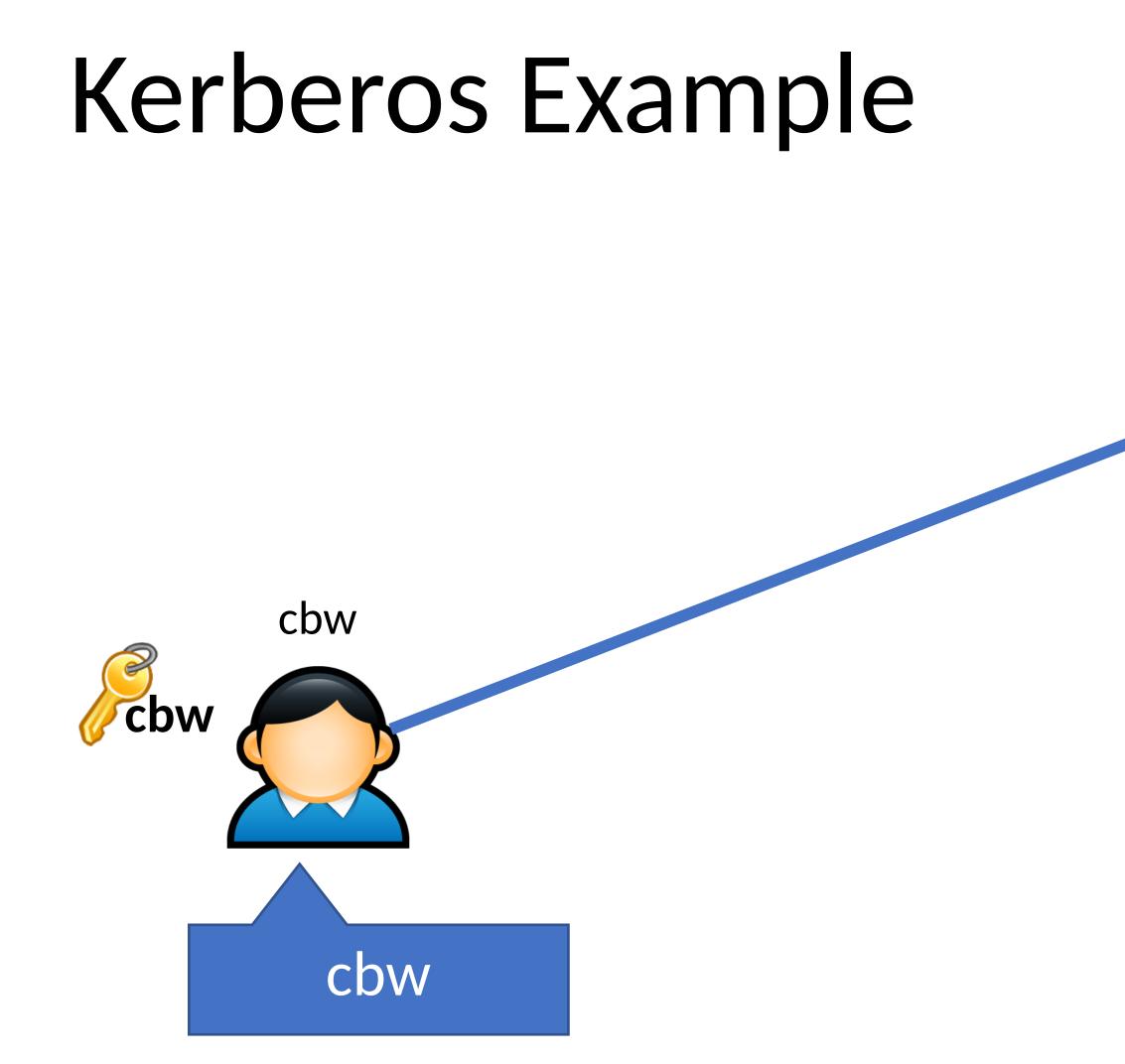


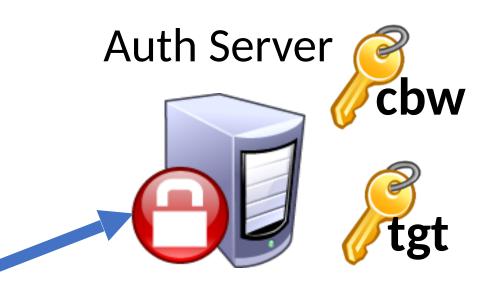


### **Ticket Granting**

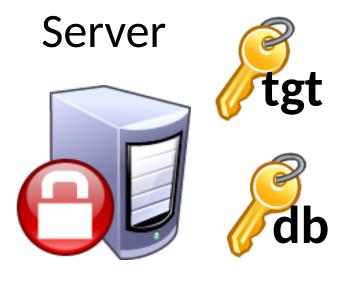




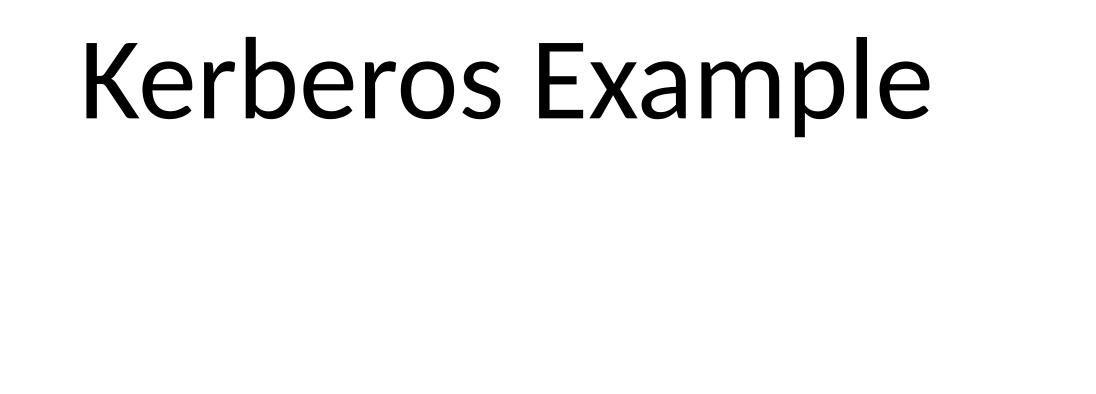


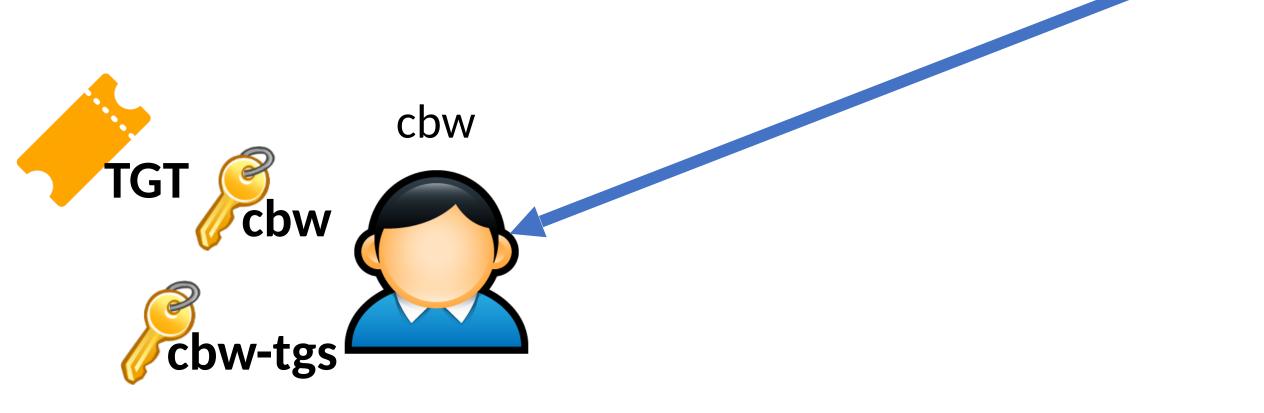


### **Ticket Granting**

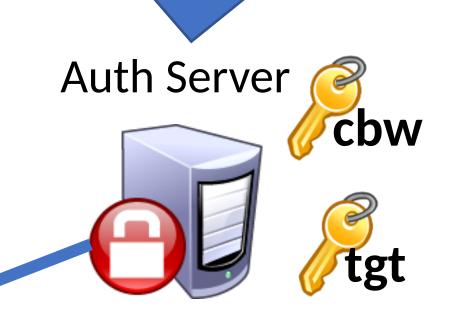




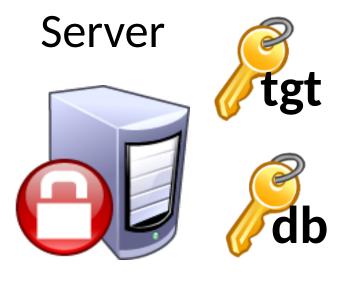




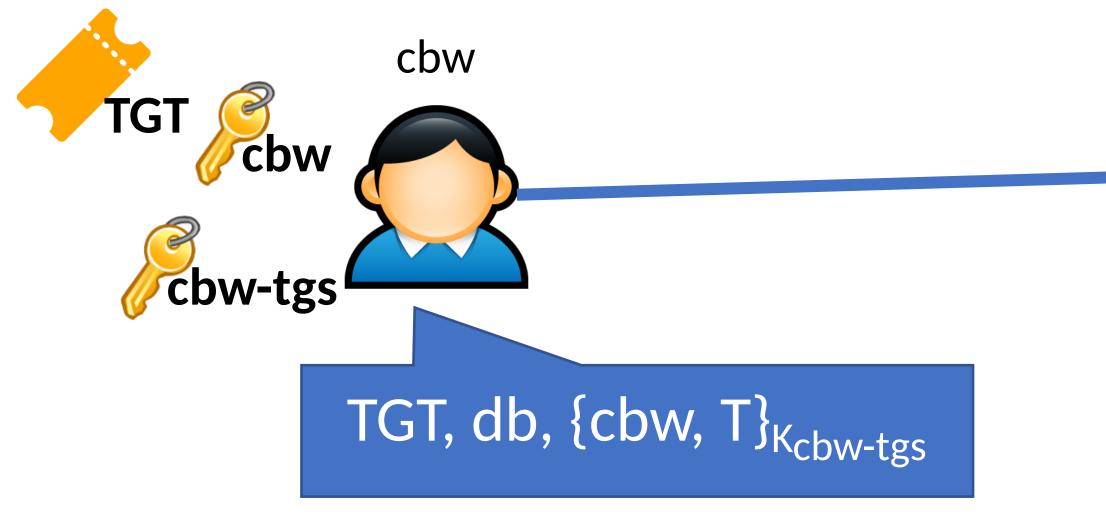
### ${cbw, K_{cbw-tgs}}_{K_{cbw}}, TGT$



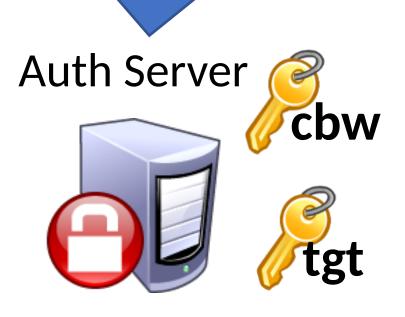
### **Ticket Granting**



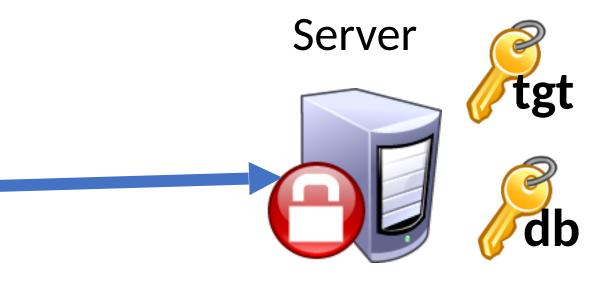




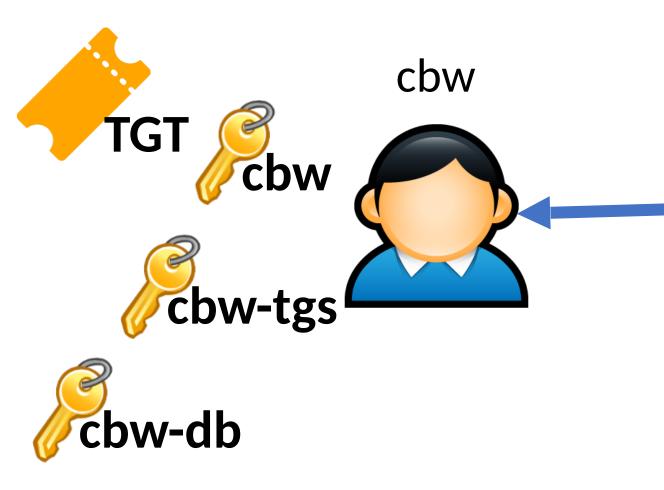
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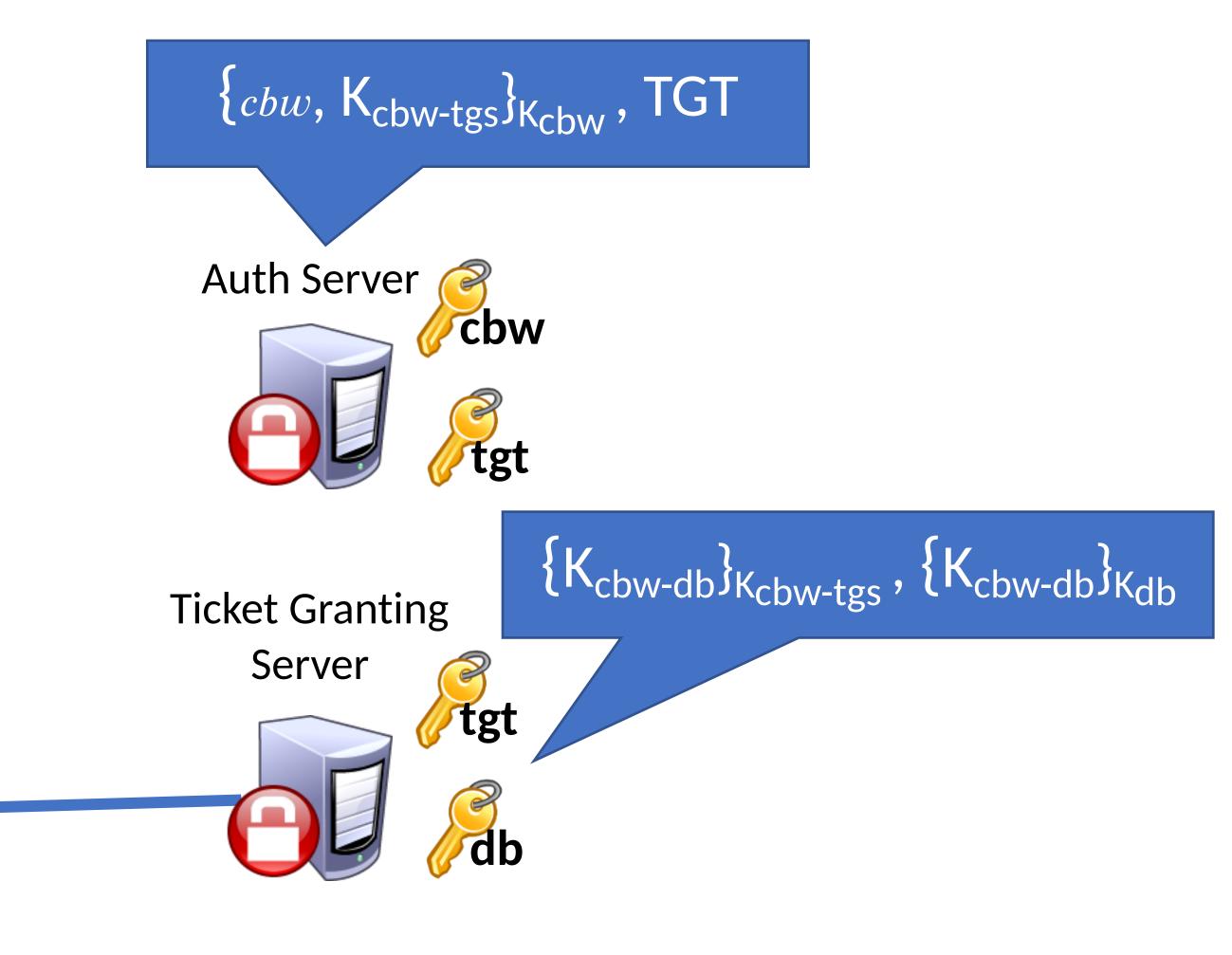


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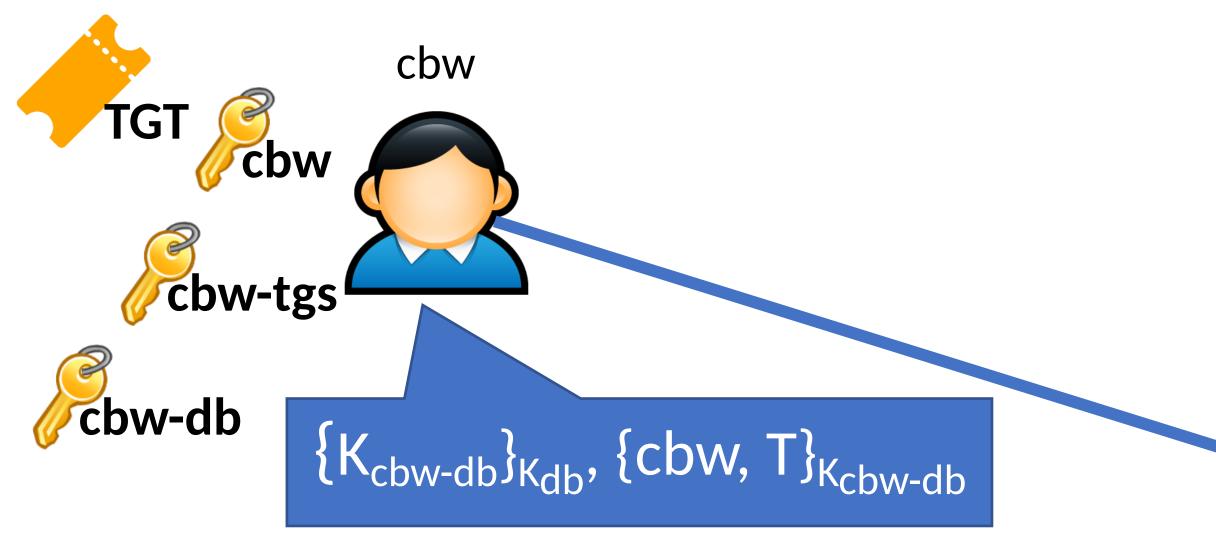


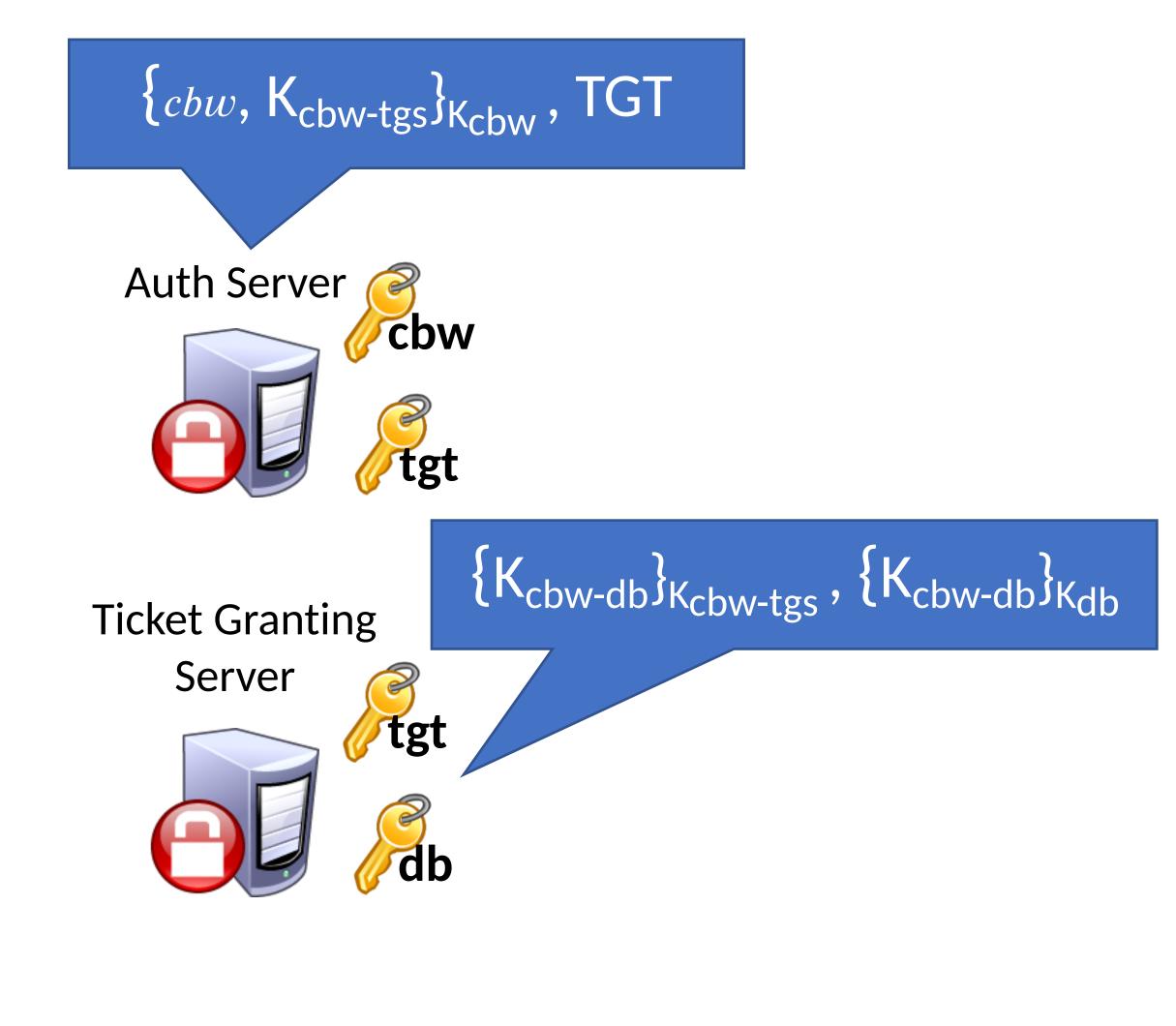


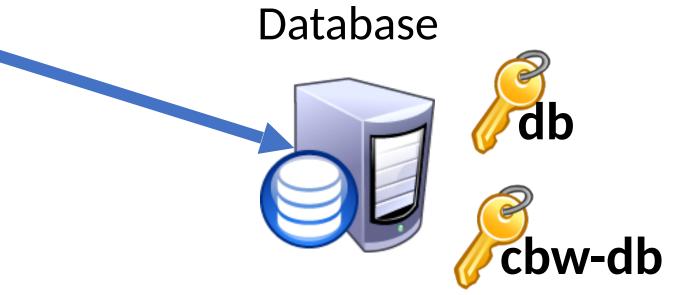


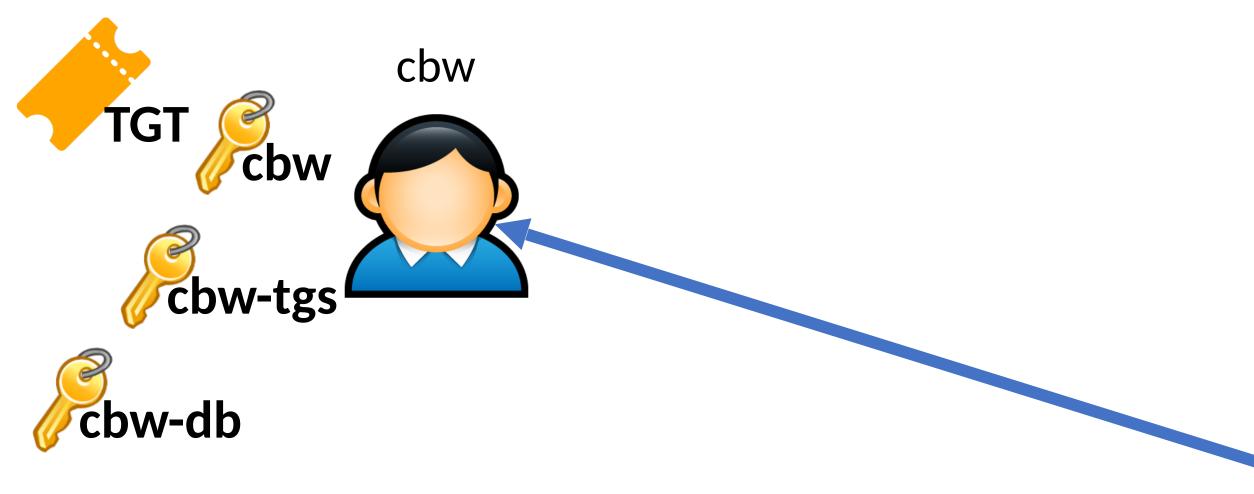


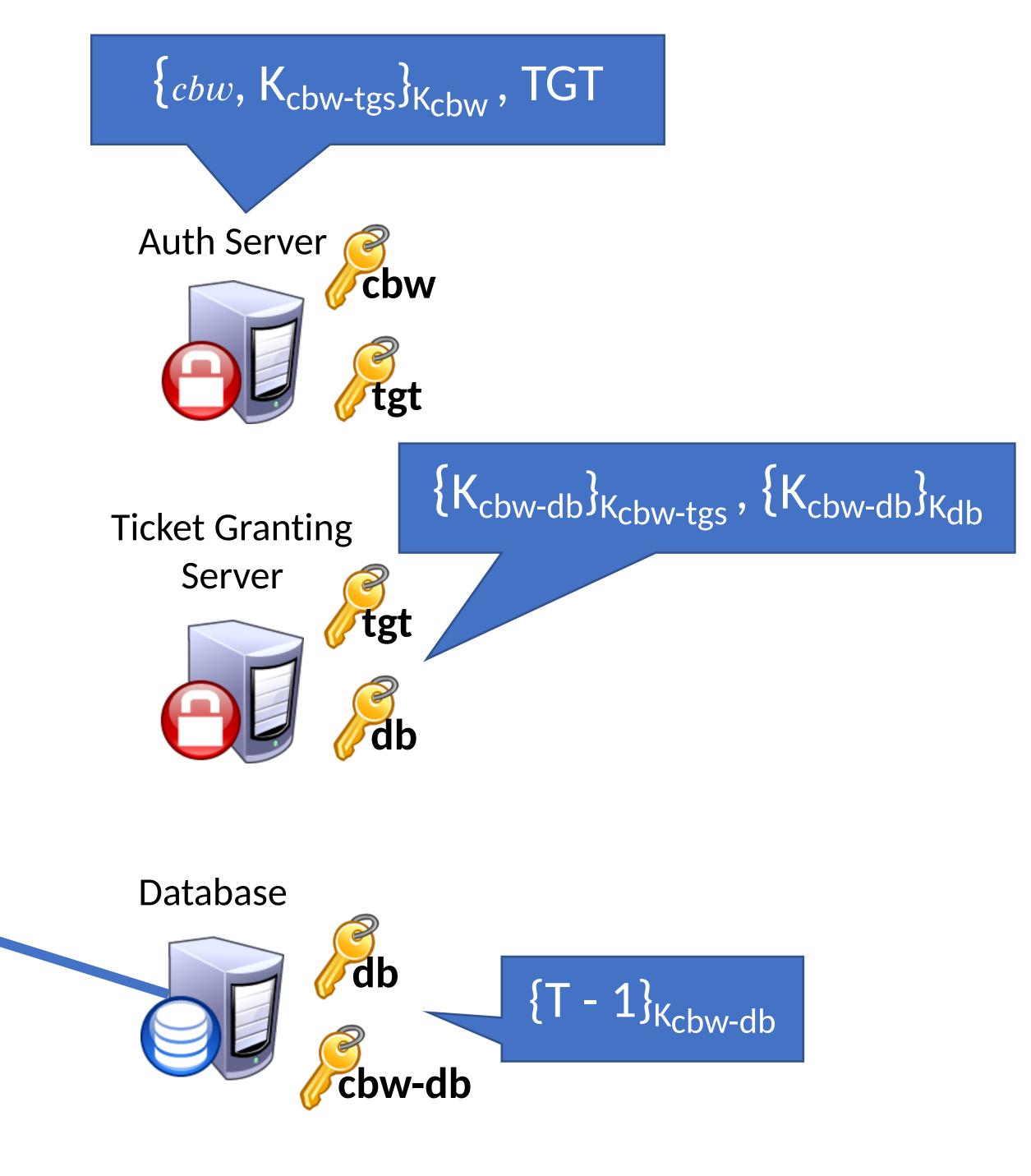


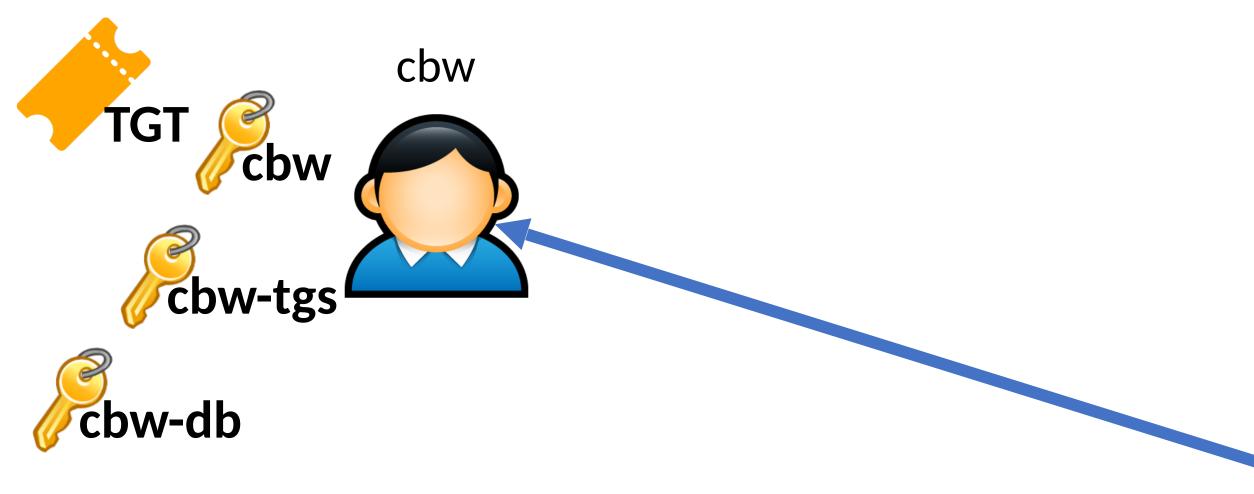


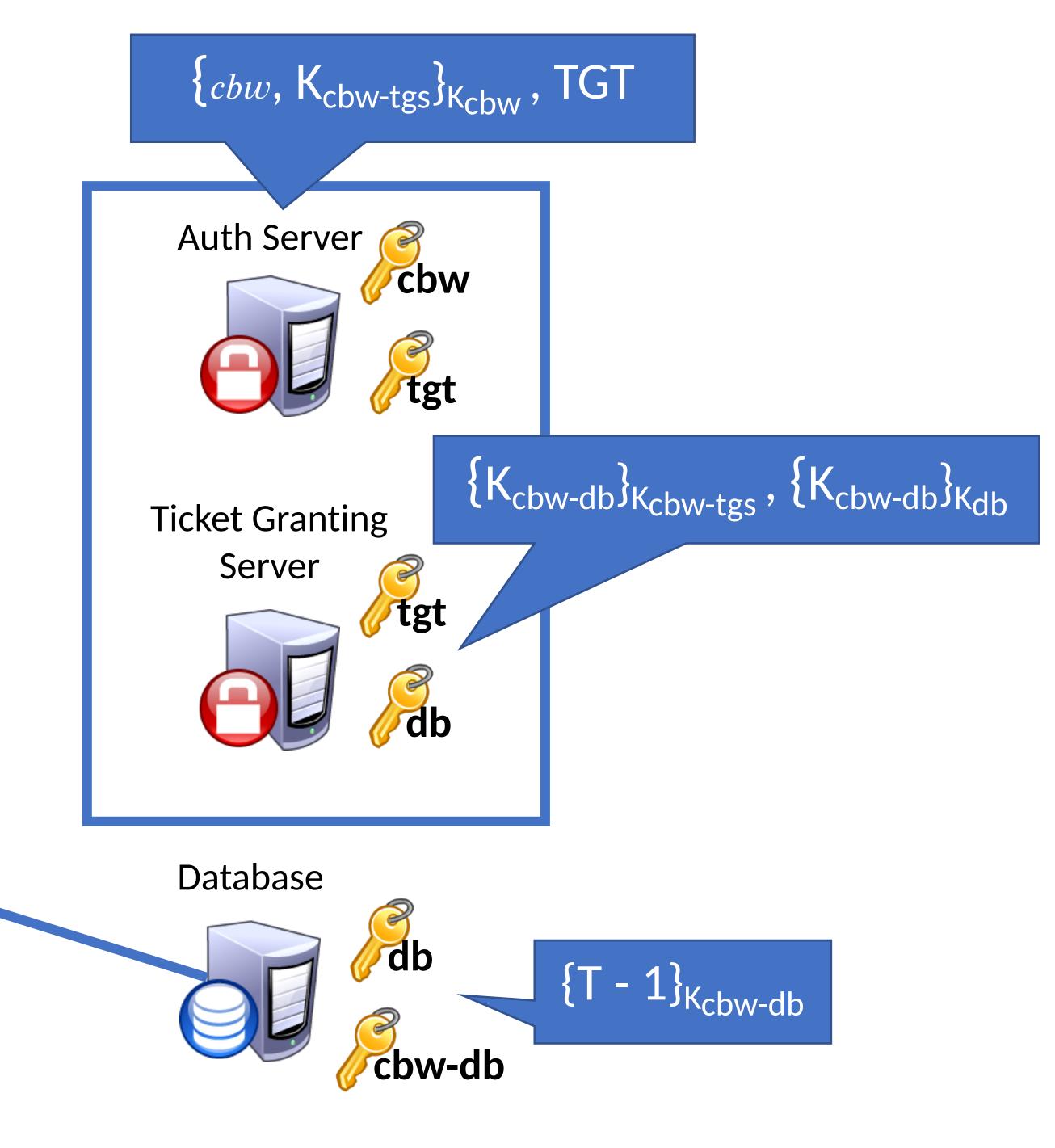












# Attacking Kerberos

- Don't put all your eggs in one basket
  - The Kerberos Key Distribution Server (KDS) is a central point of failure
  - DoS the KDS and the network ceases to function
  - Compromise the KDS leads to network-wide compromise

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- Time synchronization
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  - Solution?

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- Time synchronization
  - Inaccurate clocks lead to protocol failures (due to timestamps)
  - Solution?
  - Use NTP ;)

### Sources

- Many slides courtesy of Wil Robertson: <u>https://wkr.io</u> 1.
- Honeywords, Ari Juels and Ron Rivest: <u>http://www.arijuels.com/wp-content/uploads/2013/09/JR13.pdf</u> 2.
- of Blas Ur: <a href="http://www.blaseur.com/pubs.htm">http://www.blaseur.com/pubs.htm</a>

• For more on generating secure passwords, and understanding people's mental models of passwords, see the excellent work