2550 Intro to

cybersecurity L11: Passwords

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Thanks Christo for slides!

Status Check

- At this point, we have discussed:
 - How to securely store passwords
 - Techniques used by attackers to crack passwords
 - Biometrics and 2nd factors

Status Check

- At this point, we have discussed:
 - How to securely store passwords
 - Techniques used by attackers to crack passwords
 - Biometrics and 2nd factors
- Next topic: building authentication systems
 - Given a user and password, how does the system authenticate the user?
 - How can we perform efficient, secure authentication in a distributed system?

Building authentication systems (434 535 2244)

Example PAM Configuration

cat /etc/pam.d/system-auth
#%PAM-1.0

auth required pam_unix.so try_first_pa
auth optional pam_permit.so
auth required pam_env.so

account required pam_unix.so account optional pam_permit.so account required pam_time.so

password required pam_unix.so try_first_pass nullok sha512 shadow
password optional pam_permit.so

session required pam_limits.so
session required pam_unix.so
session optional pam_permit.so

• Use SHA512 as the hash function

• Use /etc/shadow for storage

Unix Passwords

- Traditional method: *crypt*
 - 25 iterations of DES on a zeroed vector
 - First eight bytes of password used as key (additional bytes are ignored)
 - 12-bit salt
- Modern version of *crypt* are more extensible
 - Support for additional hash functions like MD5, SHA256, and SHA512
 - Key lengthening: defaults to 5000 iterations, up to 10⁸ 1
 - Full password used
 - Up to 16 bytes of salt

Password Files

- Password hashes used to be in /etc/passwd
 - World readable, contained usernames, password hashes, config information
 - Many programs read config info from the file...
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Password Files

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 - World readable, contained usernames, password hashes, config information
 - Many programs read config info from the file...
 - But very few (only one?) need the password hashes
- Turns out, world-readable hashes are **Bad Idea**
- Hashes now located in /etc/shadow
 - Also includes account metadata like expiration
 - Only visible to root

Password Storage on Linux

/etc/passwd

username:x:UID:GID:full_name:home_directory:shell

cbw:x:1001:1000:Christo Wilson:/home/cbw/:/bin/bash amislove:1002:2000:Alan Mislove:/home/amislove/:/bin/sh

/etc/shadow

username:password:last:may:must:warn:expire:disable:reserved

cbw:\$1\$0nSd5ewF\$0df/3G7iSV49nsbAa/5gSg:9479:0:10000:::: amislove:\$1\$l3RxU5F1\$:8172:0:10000::::

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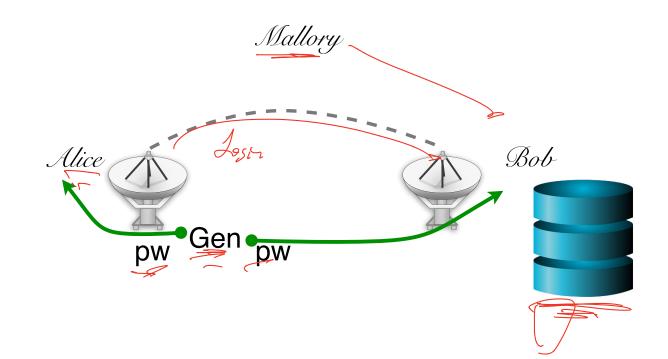
\$<algo>\$<salt>\$<hash> Algo: 1 = MD5, 5 = SHA256, 6 = SHA512

/etc/shadow

ername:password:last:may:must:warn:expire:disable:reserved

cbw:\$1\$0nSd5ewF\$0df/3G7iSV49nsbAa/5gSg:\$479:0:10000:::: amislove:\$1\$l3RxU5F1\$:8172:0:10000::::

Password Security game



More realistic picture of the world















More realistic picture of the world What are the problems with this solution? I fuil for each machine ?. ?. Neu Usability Alice € Same pul everywhre p₩ security problem. pw

The problem of distributed authentication



pw





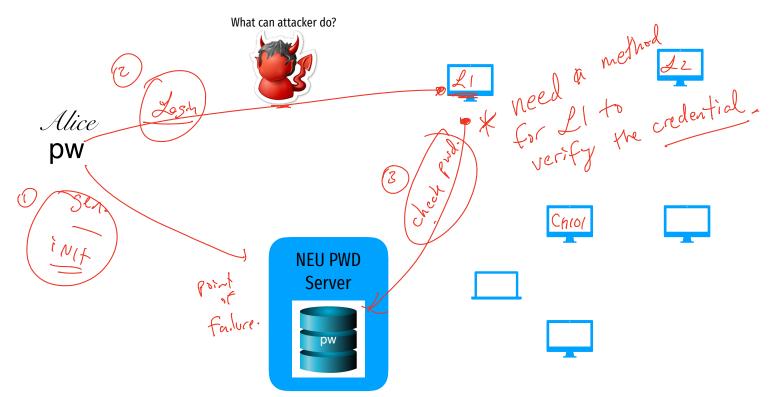




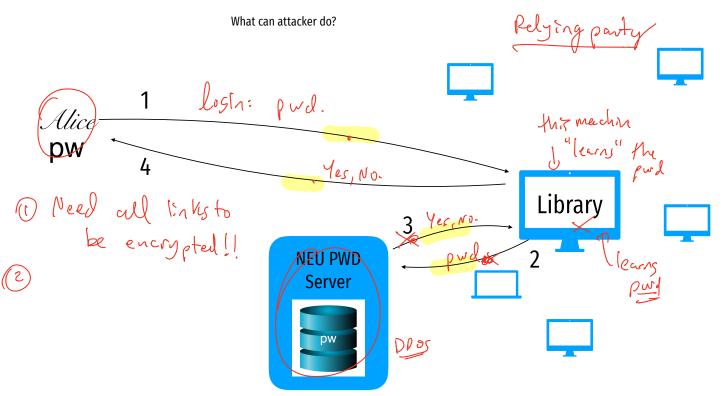




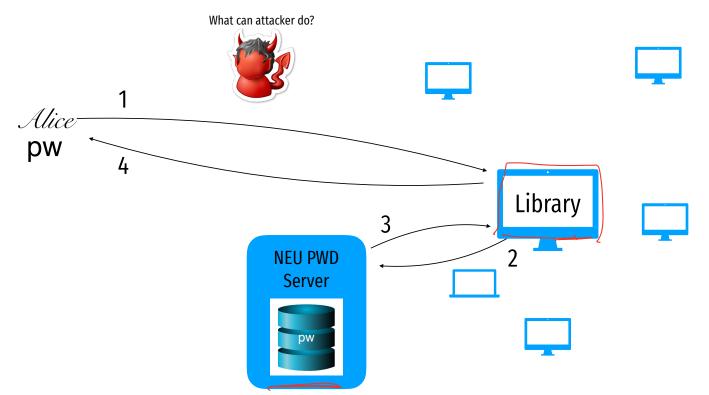
Distributed authentication: Attacker model



Distributed authentication: Bad Solution



Distributed authentication: Bad Solution



- Let Alice A and Bob B be two parties that trust server S
- *K*_{AS} and *K*_{BS} are shared secrets between [A, S] and [B, S]
- K_{AB} is a negotiated session key between [A, B]
- N_i and N_j are random nonces generated by A and B

$$\begin{array}{l} 1) \quad A \to S: A, B, N_i \\ 2) \quad S \to A: \{N_i, \ K_{AB}, \ B, \ \{K_{AB}, \ A\}_{K_{BS}}\}_{K_{AS}} \\ 3) \quad A \to B: \{K_{AB}, \ A\}_{K_{BS}} \\ 4) \quad B \to A: \{N_j\}_{K_{AB}} \\ 5) \quad A \to B: \{N_j - 1\}_{K_{AB}} \end{array}$$

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2) $S \rightarrow A: \{N_i, K_{AB}, B, \{K_{AB}, A\}_{K_{BS}}\}_{K_{AS}}$
3) $A \rightarrow B: \{K_{AB}, A\}_{K_{BS}}$
4) $B \rightarrow A: \{N_j\}_{K_{AB}}$
5) $A \rightarrow B: \{N_j - 1\}_{K_{AB}}$ Challenge nonce for

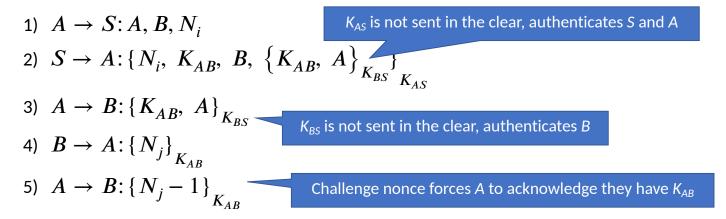
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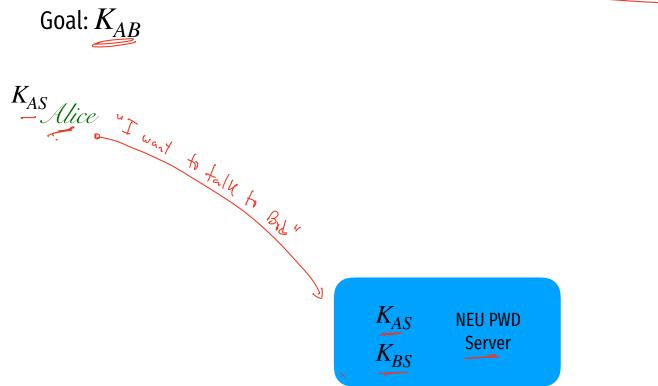
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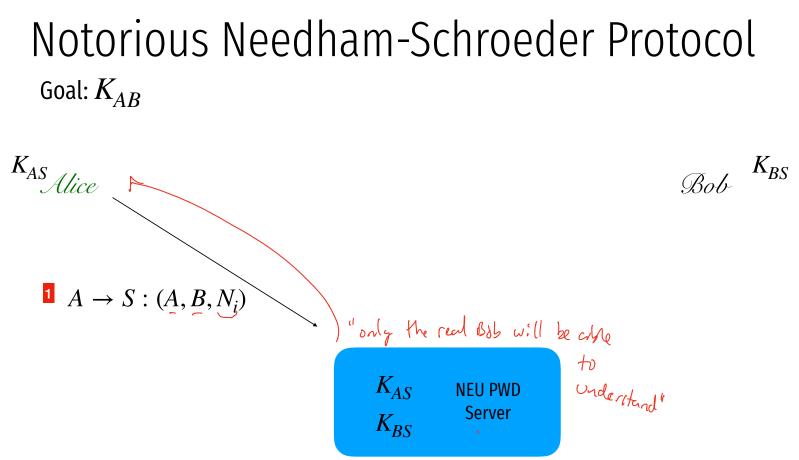
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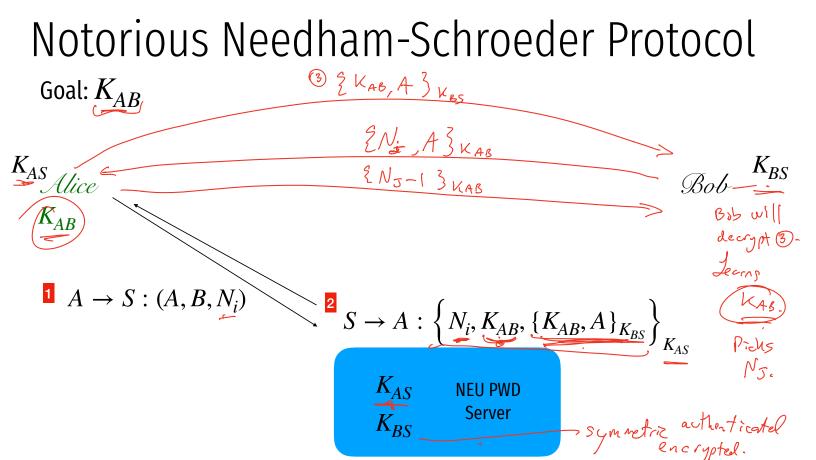


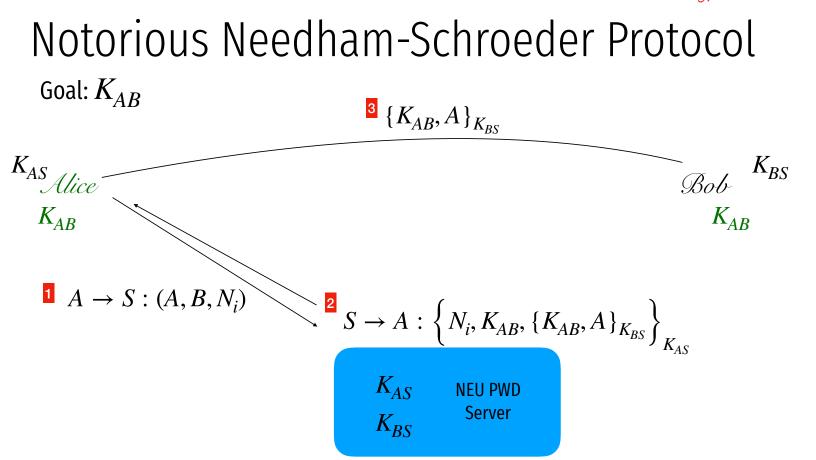
Notorious Needham-Schroeder Protocol

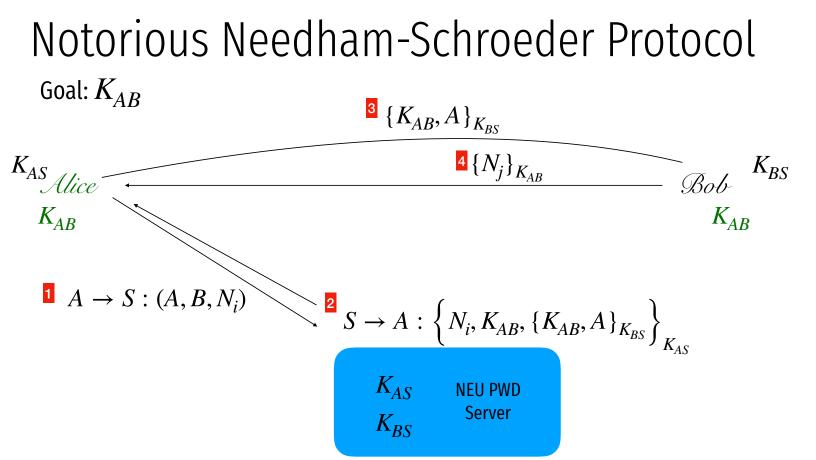
Bob K_{BS}

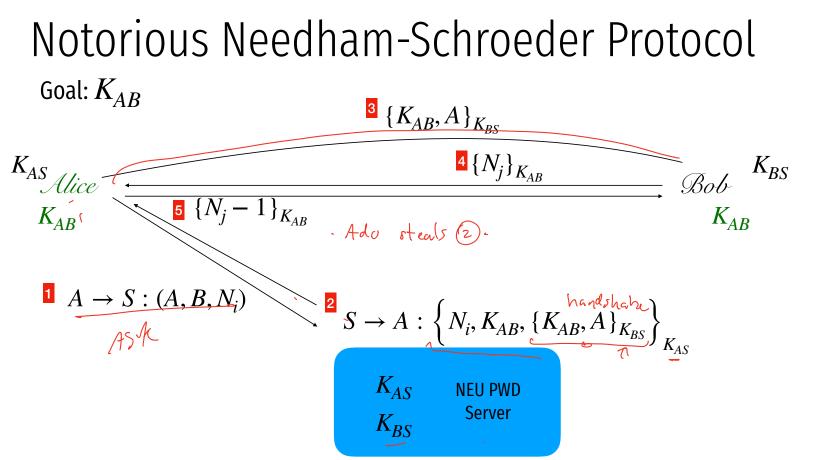


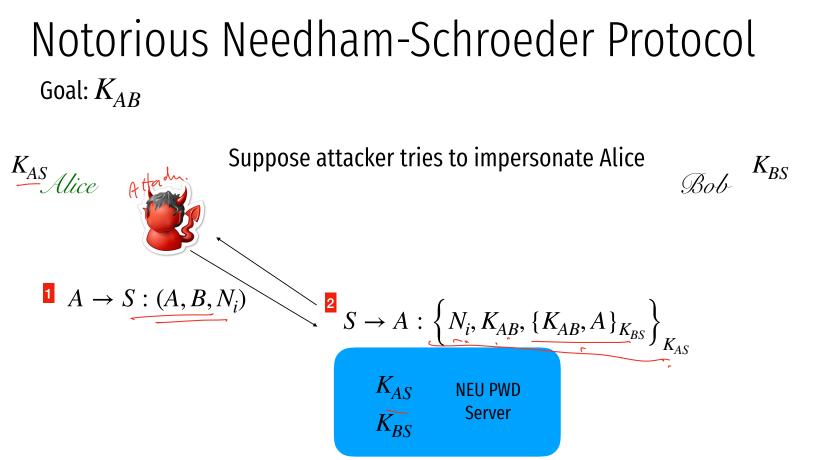


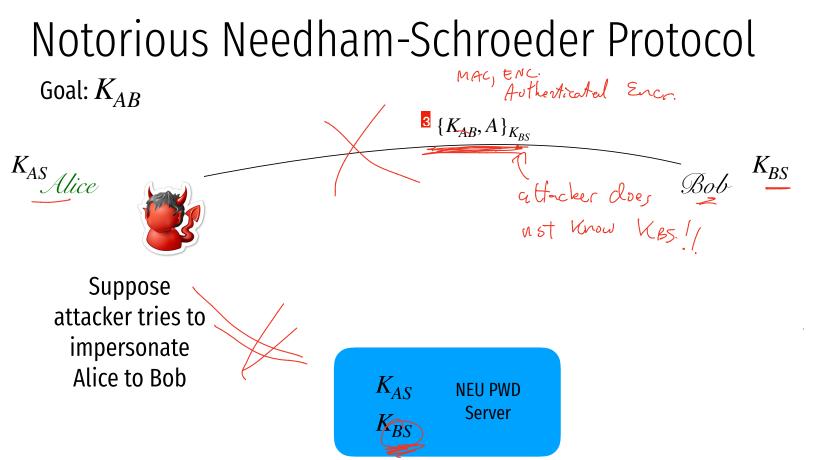


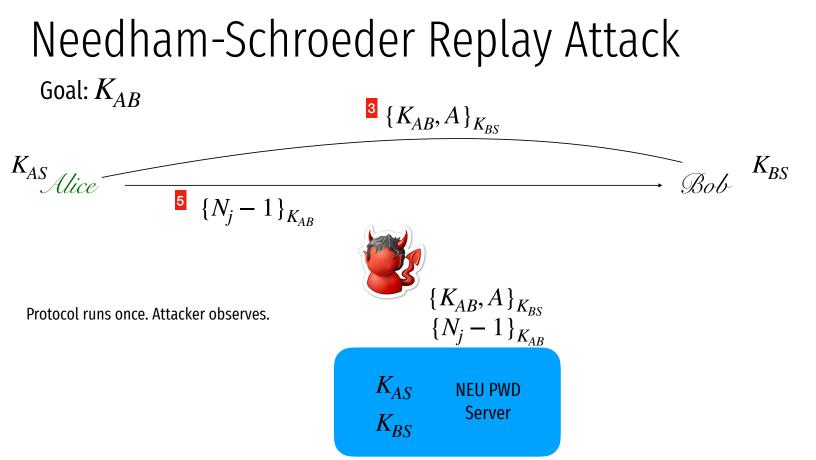


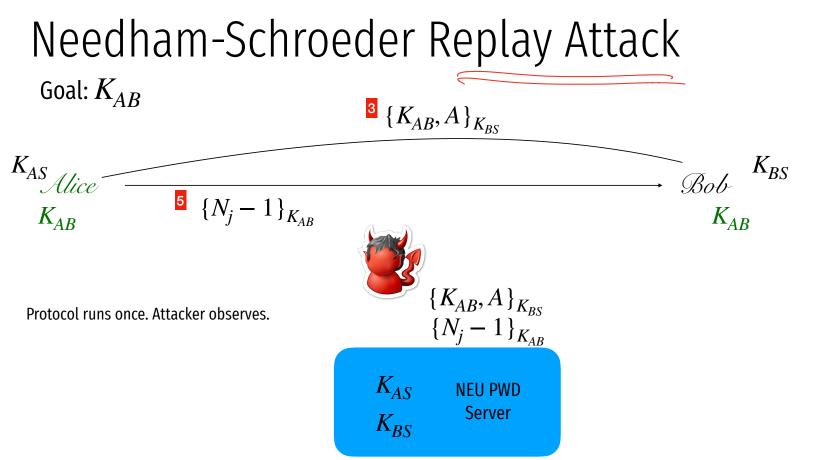






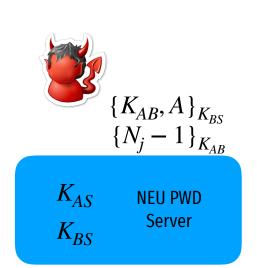






K_{AS} Alice K_{AB}

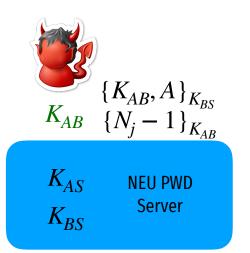
Protocol runs once. Attacker observes.



 K_{BS} Bob K_{AB}

K_{AS} Alice K_{AB}

Protocol runs once. Attacker observes. Attacker breaks into Alice and steals old K AB.



 K_{BS} Bob K_{AB}

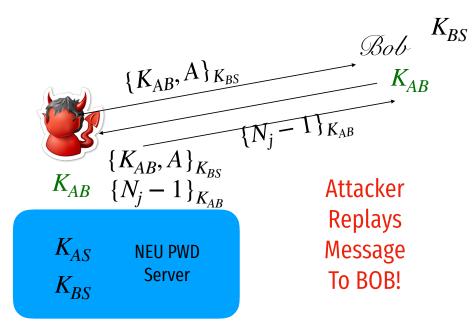
 K'_{AS} Alice K_{AB}

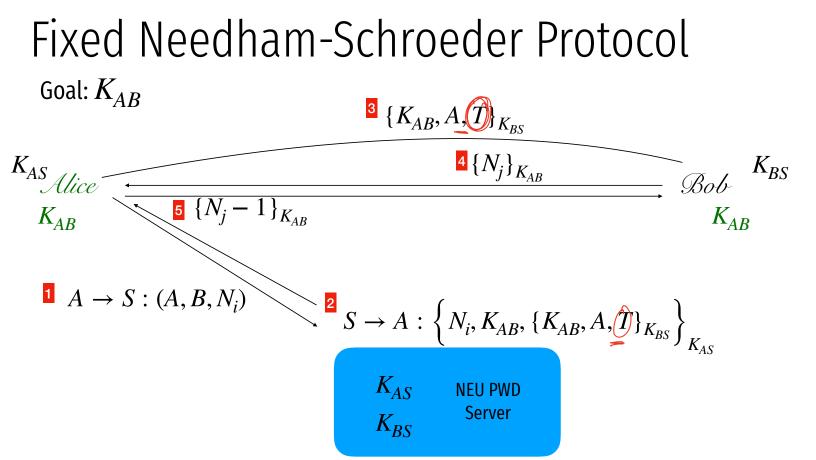
Protocol runs once. Attacker observes. Attacker breaks into Alice and steals old K_AB. Alice updates K_AS. $\begin{cases} K_{AB}, A \\ \{K_{AB}, A \}_{K_{BS}} \\ \{N_j - 1 \}_{K_{AB}} \end{cases}$ $\begin{cases} K_{AS} \\ K_{BS} \end{cases}$

$$\mathcal{B}_{ob}$$
 K_{AB}

 K'_{AS} Alice K_{AB}

Protocol runs once. Attacker observes. Attacker breaks into Alice and steals old K_AB. Alice updates K_AS.





"Single Sign on"

Sign up with your identity provider

You'll use this service to log in to your network

G Sign up with Google

Sign up with Microsoft

OR

Ľı

Enter your email...

Sign up with Email

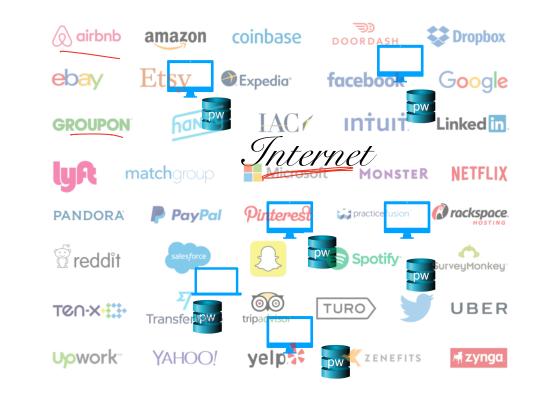
Same problem as before

pud

Server.

Soupe.

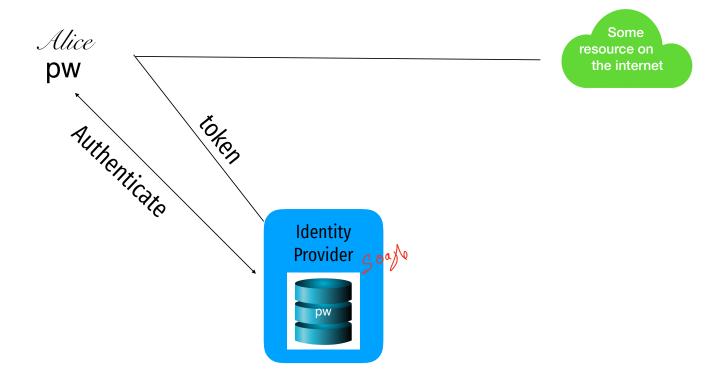
Alice WQ

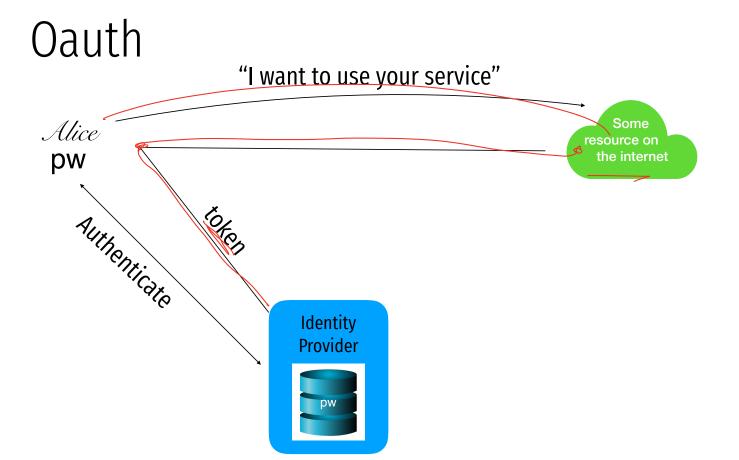


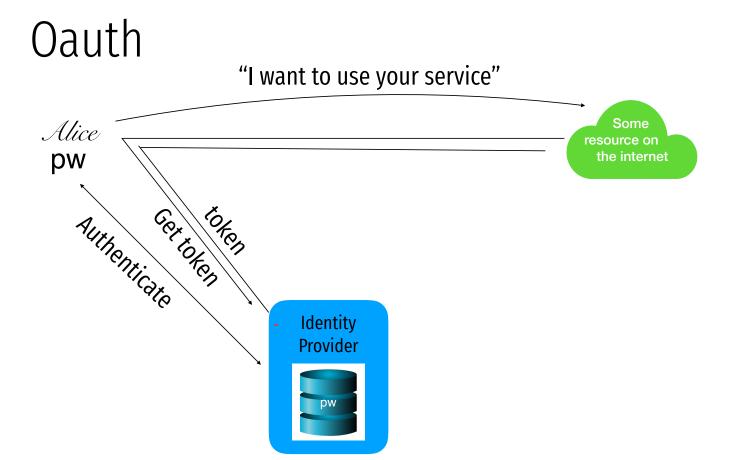
Kerberos

- Created as part of MIT Project Athena
 - Based on Needham-Schroeder
- Provides mutual authentication over untrusted networks
 - Tickets as assertions of authenticity, authorization
 - Forms basis of Active Directory authentication
- Principals
 - Client
 - Server
 - Key distribution center (KDC)
 - Authentication server (AS)
 - Ticket granting server (TGS)

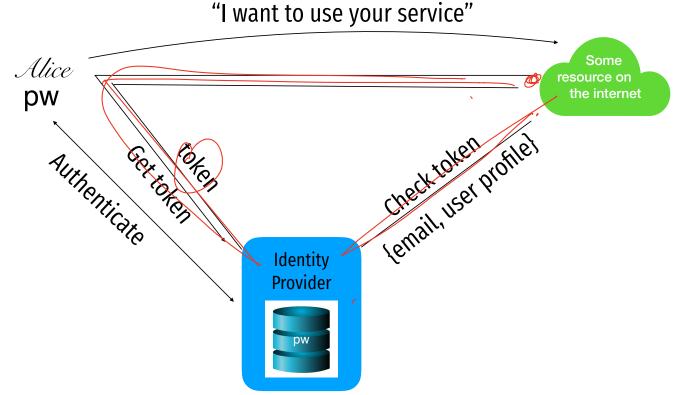








Oauth



Attacks against "Login with..." services

Log in with Twitter

Use Log in with Twitter, also known as Sign in with Twitter, to place a button on your site or application which allows Twitter users to enjoy the benefits of a registered user account in as little as one click. This works on websites, IOS, mobile, and desktop applications.

😏 Sign in with Twitter

G Sign in with Google



Use Sign in with Apple on your Apple device

Using Sign in with Apple is quick and easy on any Apple device with the latest software. Make sure you're signed in with your Apple ID on your device.

1. Tap the Sign in with Apple button on the participating app or website.

If the app or site has not requested any information to set up your account, check that your Apple ID is correct and go to Step 4.

If you're asked to provide your name and email address, Sign in with Apple automatically fills in the information from your Apple ID. You can edit your name if you like and choose Share My Email or Hide My Email.

Tap Continue and confirm with a quick Face ID, Touch ID, or device passcode to sign in. If you don't have Face ID, Touch ID, or a passcode set up, enter your Apple ID password.



Sources

- 1. Many slides courtesy of Wil Robertson: https://wkr.io
- 2. Honeywords, Ari Juels and Ron Rivest: <u>http://www.arijuels.com/wp-content/uploads/2013/09/JR13.pdf</u>
- For more on generating secure passwords, and understanding people's mental models of passwords, see the excellent work of Blas Ur: http://www.blaseur.com/pubs.htm