2550 Intro to cybersecurity L19: systems

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Thanks Christo & Steve Myers for slides!



Threat Model Principles Intro to System Architecture Hardware Support for Isolation Examples

Threat modeling is the process of systematically identifying the threats faced by a system

1. Identify assets to protect

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- 2. Enumerate the attack surfaces



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- 3. Define adversary's power and goals
 - Adversary's goal: assets they want from (1)
 - Power: ability to target vulnerable surfaces from (2)

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- 5. Balance costs versus risks



Saved passwords



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Monetizable credentials (webmail, social networks)



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Access to bank accounts, paypal, venmo, credit cards, or other financial services

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The device itself

- Steal it and sell it
- Use the CPU and network for other criminal activity



Intercept and compromise the handset in transit

Intercept and compromise the handset in transit Steal the device and use it

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Cybercrime

High-level goal: \$\$\$ profit \$\$\$



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Immediate goal: running a process on a victim's computer

- Ransomware
- Botnet
- Spyware
- Adware



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How to do this?

- Infected storage media (e.g. USB keys)
- Malicious attachments or downloads
- Exploits targeting the OS or common apps
- Guess or crack passwords for remote desktop, etc.









Authentication

Physical and remote access is restricted



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Access control

- Processes cannot read/write any file
- Users may not read/write each other's files arbitrarily







Firewall

- Unsolicited communications from the internet are blocked

Anti-virus

Logging

- All changes to the system are recorded

• Modifying the OS and installing software requires elevated privileges

• Only authorized processes may send/receive messages from the internet

• All files are scanned to identify and quarantine known malicious code

• Sensitive applications may also log their activity in the secure system log
Question: how do you build these mitigations? In other words, how do you build secure systems? How do you reduce their costs?

Principles

Security Principles

- Designing secure systems (and breaking them) remains an art Security principles help bridge the gap between art and science Developed by Saltzer and Schroeder
 - "The Protection of Information in Computer Systems", 1975

Security Principles/Heuristics

Defense-in-depth

Open Design

Least Privilege

Separation of Privilege

Compromise Recording/Logging

Work Factor

Secure Defaults

Simplicity

Complete Mediation

Defense in Depth

Don't depend on a single protection mechanism, since they are apt to fail

Even very simple or formally verified defenses fail

Layering defenses increases the difficulty for attackers

Defenses should be complementary!



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Defenses should be complementary!

High walls

Drawbridge

Dude with a crossbow

Moat



Example

Built-in security features of Modern OS

- Secure boot: cryptographically verified bootup process
- full-drive encryption
- Kernel protections, e.g. Address Space Layout Randomization (ASLR)
- Cryptographic signing for device drivers
- User authentication
- User Account Control: permission check for privileged operations
- Firewall
- Automated patching
- System logs

Open Design

Kerckhoff's Principle: A cryptosystem should be secure even if everything about the system, except the key, is public knowledge

Generalization: A system should be secure even if the adversary knows everything about its design

• Design does not include runtime parameters like secret keys Contrast with "security through obscurity"

Security by Default

The absence of explicit permission is equivalent to no permission

Systems should be secure "out-of-the-box"

- Most users stick with defaults
- Users should "opt-in" to less-secure configurations

Examples. By default...

- New user accounts do not have admin or root privileges
- New apps cannot access sensitive devices
- Passwords must be >8 characters long
- Etc.







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from SD card

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🖁 Security

Require a numeric PIN or password to decrypt your phone each time you power it on

SIM CARD LOCK

Set up SIM card lock

Your phone and personal data are more vulnerable to attack by apps from unknown sources. You agree that you are solely responsible for any damage to your phone or loss of data that may result from using these apps.

Cancel	ОК
Allow installation of apps sources	from unknown

Trusted credentials Display trusted CA certificates

CREDENTIAL STORAGE

Install from SD card Install certificates from SD card



Separation of Privilege

Privilege, or authority, should only be distributed to subjects that require it

- Some components of a system should be less privileged than others • Not every subject needs the ability to do everything • Not every subject is deserving of full trust

Least Privilege

Subjects should possess only that authority that is required to operate successfully

Closely related to separation of privilege Not only should privilege be separated, but subjects should have the least amount necessary to perform a task

Privilege Over Time

DOS, Windows 3.1



Privilege Over Time

DOS, Windows 3.1





Win 95 and 98

Users and Processes with System Privileges

Privilege Over Time

DOS, Windows 3.1





Win 95 and 98

Users and Processes with System Privileges

Win NT, XP, 7, 8, 10 Linux, BSD, OSX



Users and Processes with System Privileges

> Users and Processes

Unprivileged Processes

Privilege Hierarchy

- Device drivers, kernel modules, etc.
- sudo, "administrator" accounts, OS services
- Everything that is isolated and subject to access control
- chroot jails, containers, lowintegrity processes



Chrome is split across many processes



Stats for nerds

Task Manager - Google Chrome				-
	Manager	CDU	Natural	Due
		CPU	Network	Proc
	110,180K	1	0	
	369,052K	1	0	
	83,548K	0	0	
	91,052K	0	0	
	1,104K	0	0	
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Iti-process Architecture	10,128K	0	0	
Vikipedia, the free encyclopedia	1,080K	0	0	
rowsers: Chrome, Internet Explorer, Firefox and WebKit - Softpedia	8,068K	0	0	
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	3,676K	0	0	
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	36,708K	0	0	
nager	10,320K	0	0	
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1	12,132K	0	0	
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Chrome is split across many processes

"Core" process has userlevel privileges

- May read/write files •
- May access the network lacksquare
- May render to screen lacksquare



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Each tab, extension, and plugin has its own process

- Parse HTML, CSS, JS •
- Execute JS



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- Large attack surface!
- Thus, have **no privileges** lacksquare
- All I/O requests are sent to ulletthe core process



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Compromise Recording

Concede that attacks will occur, but record the fact

Auditing approach to security

• Detection and recovery

"Tamper-evident" vs. "tamper-proof"



Logging

Log everything

Better yet, use remote logging

• Ensures that attacker with local access cannot erase logs

Logs are useless if they aren't monitored

Advanced approaches

- Intrusion Detection Systems (IDS)
- Anomaly detection
- Machine learning-based approaches

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log/apache2#



Work Factor

Increase the difficulty of mounting attacks

Sometimes utilizes non-determinism

• e.g. increasing entropy used in ASLR

Sometimes utilizes time

- Increase the lengths of keys
- Wait times after failed password attempts



bcrypt Example

[cbw@localhost ~] python >>> import bcrypt >>> password = "my super secret password" >>> fast_hashed = bcrypt.hashpw(password, bcrypt.gensalt(0)) >>> slow_hashed = bcrypt.hashpw(password, bcrypt.gensalt(12)) >>> pw_from_user = raw_input("Enter your password:") >>> if bcrypt.hashpw(pw_from_user, slow_hashed) == slow_hashed: print "It matches! You may enter the system" else: . . . print "No match. You may not proceed" . . .

Work factor

Authentication Rate Limiting

Short delay after each failed authentication attempt

• Delays may increase as the consecutive failed attempts increase

Does not prevent password cracking attempts, but slows them down

iPhone is disabled try again in 1 minute





Economy of Mechanism



Would you depend on a defense system designed like this?

Economy of Mechanism

Simplicity of design implies a smaller attack surface

Correctness of protection mechanisms is critical

- "Who watches the watcher?"
- We need to be able to trust our security mechanisms
- (Or, at least quantify their efficacy)

Essentially the KISS principle

• Keep it simple, stupid

Example

Existing operating systems are monolithic

- Kernel contains all critical functionality
- Process and memory management, file systems, network stack, etc...

Micro-kernel OS

- Kernel only contains critical functionality
 - Direct access to hardware resources
 - Process and memory management
 - Small attack surface
- All other functionality runs in separate processes
 - File systems, network stack, device drivers

Examples

- GNU Hurd
- seL4 formally verified!





Complete Mediation



Complete Mediation

Every access to every object must be checked for authorization

Incomplete mediation implies that a path exists to bypass a security mechanism

In other words, isolation is incomplete

Enter Windows Password



Type a name to identify you password if you want to.

Tip: If you don't enter a pas prompt again at startup.

User	name:

Password:

	? ×
urself to Windows. Enter a	
issword, you won't get this	

Enter Windows Password



password if you want to.

prompt again at startup.

J;	ser	name:	
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Password:



By default, user could click Cancel to bypass the password check :(



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	User name: EPIC	
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Intro to System Architecture




Ethernet

BIOS

USB

CPU



Memory is essentially a spreadsheet with a single column

- Every row has a number, called an address
- Every cell holds 1 byte of data

Address	Contents
114	
113	(
112	C
111	C
110	8
109	
108	U
107	L
106	L
105	1
104	
103	L
102	(
101	(
100	(

Memory is essentially a spreadsheet with a single column

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Integers are typically four bytes

Address	Conter
114	
113	0
112	0
111	0
110	8
109	
108	U
107	L
106	L
105	
104	
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102	(
101	(
100	(

ts	

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Each ASCII character is one byte, Strings are null terminated



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106	В
105	A
104	
103	OxAF
102	0x3C
101	0x91
100	0xE3



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All data and running code are held in memory

int my_num = 8;

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String my_str = "ABC";

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All data and running code are held in memory

> int my_num = 8; String my_str = "ABC"; while $(my_num > 0) my_num -;$

Integers are typically four bytes

Each ASCII character is one byte, Strings are null terminated







Memory

Hard Drive

4 GB

 \mathbf{O}



Hard Drive



OS

Process 1 (Shell)

0



Hard Drive

open("file")



Memory

OS

Process 1 (Shell)

0



On bootup, the Operating System (OS) loads itself into memory

- eg. DOS (before hw isolation)
- Typically places itself in high memory



On bootup, the Operating System (OS) loads itself into memory

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What is the role of the OS?

- Allow the user to run processes
- Often comes with a shell
 - Text shell like bash
 - Graphical shell like the Windows desktop
- Provides APIs to access devices
 - Offered as a convenience to application developers



Problem: any process can read/write any memory



Hard Drive





Problem: any process can read/write any memory





2

Problem: any process can read/write any memory



Hard Drive



OS





Problem: any process can read/write any memory



Hard Drive







Problem: any process can read/write any memory





Problem: any process can read/write any memory

Ethernet/Wifi

Memory

OS

Infect the OS code with malicious code

Hard Drive

Scan memory to find usernames, passwords, saved credit card numbers, etc.



Problem: any process can access any hardware device directly

Access control is enforced by the OS, but OS APIs can be bypassed



Hard Drive













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Memory

OS

Read/write/delete files owned by other users or the OS









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Hard Drive



OS





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Problem: any process can access any hardware device directly

Access control is enforced by the OS, but OS APIs can be bypassed

Send stolen data to the thief, attack other computers, etc.





Review

Old : • / • / Prob

On old computers, systems security was literally impossible

Old systems did not protect memory or devices

- Any process could access any memory
- Any process could access any device
- Problems
 - No way to enforce access controls on users or devices
 - Processes can steal from or destroy each other
 - Processes can modify or destroy the OS



ISOLATION





Hardware Support for Isolation


Towards Modern Architecture

To achieve systems security, we need process isolation

- Processes cannot read/write memory arbitrarily
- Processes cannot access devices directly

How do we achieve this? Hardware support for isolation

- Protected mode execution (a.k.a. process rings) 1.
- Virtual memory 2.



Most modern CPUs support protected mode x86 CPUs support three rings with different privileges

- Ring 0: Operating System
 - Code in this ring may directly access any device





Most modern CPUs support protected mode

x86 CPUs support three rings with different privileges

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- Ring 1, 2: device drivers
 - Code in these rings may directly access some devices
 - May not change the protection level of the CPU





Most modern CPUs support protected mode

x86 CPUs support three rings with different privileges

- Ring 0: Operating System
 - Code in this ring may directly access any device
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 - Code in these rings may directly access some devices
 - May not change the protection level of the CPU
- Ring 3: userland
 - Code in this ring may not directly access devices
 - All device access must be via OS APIs
 - May not change the protection level of the CPU





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x86 CPUs support three rings with different privileges

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Most OSes only use rings 0 and 3





Ring -1,-2,-3

"Google cited worries that the Intel ME (actually MINIX) code runs on their CPU's deepest access level — Ring "-3" — and also runs a web server component that allows anyone to remotely connect to remote computers, even when the main OS is turned off."

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 - OS decides what Ring to place other processes in

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 - OS code is now running in Ring 0
 - OS decides what Ring to place other processes in
- 4. Shell gets executed, user may run programs
 - User processes are placed in Ring 3

Restriction on Privileged Instructions

Restriction on Privileged Instructions

What CPU instructions are restricted in protected mode?

- Any instruction that modifies the CR0 register
 - Controls whether protected mode is enabled
- Any instruction that modifies the CR3 register
 - Controls the virtual memory configuration
 - More on this later...
- hlt Halts the CPU
- sti/cli enable and disable interrupts
- in/out directly access hardware devices

If a Ring 3 process tries any of these things, it immediately crashes

Changing Modes

Applications often need to access the OS APIs

- Writing files
- Displaying things on the screen
- Receiving data from the network

• etc...

But the OS is Ring 0, and processes are Ring 3 How do processes get access to the OS?

Changing Modes

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- etc...

But the OS is Ring 0, and processes are Ring 3 How do processes get access to the OS?

- Invoke OS APIs with special assembly instructions
 - Interrupt: int 0x80
 - System call: sysenter or syscall
- int/sysenter/syscall cause a mode transfer from Ring 3 to Ring 0

Protected mode stops direct access to devices All device access must go through the OS OS will impose access control checks



Hard Drive

Memory

OS



Protected mode stops direct access to devices All device access must go through the OS OS will impose access control checks

CPU Ring



Hard Drive



OS

Ethernet/Wifi



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Ethernet/Wifi

Hard Drive

CPU Ring



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OS





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Ethernet/Wifi

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CPU Ring



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Ring 3 = protected mode. No direct device access

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Ethernet/Wifi

Hard Drive

CPU Ring



Memory





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Ethernet/Wifi

Hard Drive

CPU Ring



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Ethernet/Wifi

Hard Drive

CPU Ring









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