

abhi shelat Jan 18 2022

let me intro myself

first goal: create an amazing learning experience

second goal: share basic beautiful ideas from computer science third goal: help prepare you for a job in cs what is this course about?

Theme 1

Small problems are easy to solve

Theme 1

Small problems are easy to solve

Solve big problems by making them into smaller ones

Theme 2

Learning how to convince through reason is a great mark of understanding



great pyramid at giza 2500bc

image from wikimedia





http://www.cupertino.org/inc/pdf/apple/Renderings.pdf



"how much granite/glass do i need?"

algorithm to compute



Written down by Archimedes

Idea: It is OK to approximate





red perimeter $< \pi d$



red perimeter $< \pi d <$ blue perimeter



But what is 3

Theme1: reduce the main problem to a simpler one









red perimeter < πd < blue perimeter



Using 96-gon, Archimedes

how to analyze this approach?



Record approximations of pi

https://en.wikipedia.org/wiki/Approximations_of_%CF%80#/media/File:Record_pi_approximations.svg

hemeg: new insights lead to improved efficiency



$$\pi = \frac{9801}{\sqrt{8}} \left(\sum_{n=0}^{\infty} \frac{(4n)!(1103 + 26390n)}{(n!)^4 396^{4n}} \right)^{-1}$$

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$\square = \bigcirc$

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$\square = \bigcirc$

$$\pi \approx_0 \frac{9801}{\sqrt{8}} \left[1103\right]^{-1}$$

3.14159273001330576017

$$\pi = \frac{9801}{\sqrt{8}} \left(\sum_{n=0}^{\infty} \frac{(4n)!(1103 + 26390n)}{(n!)^4 396^{4n}} \right)^{-1}$$

n=1

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n=1

$$\pi \approx_1 \frac{9801}{\sqrt{8}} \left[1103 + \frac{24 \cdot 27493}{396^4} \right]^{-1}$$

3.14159265358979387799890582630
benefits?



good algorithms defend freedom

what skills do you need for this course?

precision

creativity

in ge nu ity

how to learn in this class

no cookbook

develop general problem solving skills

understand known techniques

work with your peers

work with your peers

but do not copy

https:// shelat.khoury .northeastern -edu/22s-5800

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The Not So Short Introduction to $IAT_EX 2_{\varepsilon}$

by Tobias Octiker

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Submitting HW

gradescope

I, _____, do hereby certify on my honor that during this course,

- 1. I shall write my answers entirely by myself, and neither share nor request text, code, or drawings.
- 2. I will not give or derive assistance from any unauthorized sources or the web.

First example of an algorithmic pattern based on I1 and I2

set your "number" to one

greet your neighbor (pause if no partner)

set your "number" to one

greet your neighbor (pause if no partner)

if you are older, give "number" and sit if you are younger, add "numbers"

set your "number" to one

greet your neighbor (pause if no partner)

if you are older, give "number" and sit if you are younger, add "numbers"

lets analyze this alg

Our model of computation

Basic op: 1 unit Set, Greet, add, compare, sit

Simplify: in each round, every standing person can do 1 op

Lets count # of rounds until we finish

how fast does it work:

how fast does it work:

T(n) # rounds to finish in a room with n people


Simple case: 1 person

T(1) =



Simple case: 2 people

T(2) =









After step 4







These steps only happen once.

What about these?

I1:Approx is OK





how fast does it work: $T(n) = 1 + 1 + T(\lceil n/2 \rceil)$





how fast does it work:

$T(n) = 1 + 1 + T(\lceil n/2 \rceil)$ T(1) = 3

This is a recurrence

$T(n) = T(\lceil n/2 \rceil) + 2$ T(1) = 3

solve a simpler case when n is a power of 2.

$$T(2^k) = 2 + T(2^{k-1})$$

$$T(2^k) = 2 + T(2^{k-1})$$

$$T(2^{k}) = 2 + T(2^{k-1})$$
$$= 2 + 2 + T(2^{k-2})$$





$T(2^k) = 2 + T(2^{k-1})$ "intuition here"

$$T(2^{k}) = 2 + T(2^{k-1})$$

= 2 + 2 + T(2^{k-2})

"intuition here" $T(2^k) = 2 + T(2^{k-1})$ $= 2 + 2 + T(2^{k-2})$

 $\underbrace{k}_{=2+2+\dots+2} + T(2^0)$

$T(2^{k}) = 2 + T(2^{k-1})$ = 2 + 2 + T(2^{k-2}) $\underbrace{k}_{=2+2+\dots+2} + T(2^{0})$

= 2k + T(1)

Idea1: It is OK to approximate

Asymptotic notation

O(g)

This notation represents a set

Asymptotic notation

O(g)

Set of functions that are at most within const of g for large n

Asymptotic notation

at most within const of g for large n

 $\Omega(g)$

O(g)

at least within const of g for large n

 $\Theta(g)$

within a const of g for large n



f(n) = O(g(n)) $c_2g(n)$ f(n)





$T(2^k) = 2 + T(2^{k-1})$ "intuition here"

 $= 2 + 2 + T(2^{k-2})$



 $= 2k + T(1) = O(\log(2^k))$

$T(2^{k}) = 2 + T(2^{k-1})$ "Intuition here" = 2 + 2 + T(2^{k-2})



$$= 2k + T(1) = O(\log(2^k))$$

 $\forall 0 < n < m, T(n) \le T(m)$

 $T(m) \le T(2^{\lceil \log(m) \rceil}) = 2\lceil \log(m) \rceil + 2$

$$T(2^{k}) = 2 + T(2^{k-1})$$

$$= 2 + 2 + T(2^{k-2})$$

$$= 2 + 2 + T(2^{k-2})$$

$$= 2k + T(1) = O(\log(2^{k}))$$

$$\forall 0 < n < m, T(n) \le T(m)$$

$$T(m) \le T(2^{\lceil \log(m) \rceil}) = 2\lceil \log(m) \rceil + 2$$

$$T(m) = \Omega(\log(m))$$

$$= \Theta(\log(m))$$

How to solve recurrence relations



?-√





http://www.drblank.com/law301.jpg

Multiplication

How much work does it take?















n☆ n-1 **⊹**










Theme 1

A first attempt...







$ac100^2 + (ad + bc)100 + bd$

n-digit inputs





Base case: return b*d if inputs are 1-digit

Mult(ab, cd)



Base case: return b*d if inputs are 1-digit

Compute x = Mult(a,c)Compute y = Mult(a,d)Compute z = Mult(b,c)Compute w = Mult(b,d)

Return $r = x^* 100^2 + (y+z)100 + w$

T(n) = 4T(n/2) + 3O(n)

calculations: