

# 2550 Intro to cybersecurity L5

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# How U2F foils phishing



User,sk



My browser

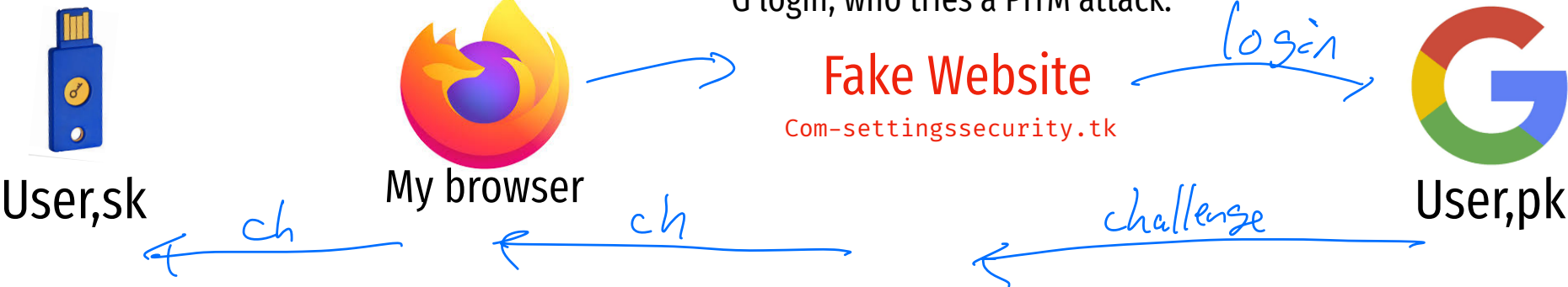
1. In the beginning, I register with G and setup 2FA.



User,pk

# How U2F foils phishing

2. I am tricked into clicking on fake G login, who tries a PITM attack.



# How U2F foils phishing

2. I am tricked into clicking on fake G login, who tries a PITM attack.



User,sk



My browser

Fake Website

Com-settingssecurity.tk



User,pk

$\{login, ch, url, \dots\}$

$\{login, ch\}$

$\{login, challenge\}$



# How U2F foils phishing

2. I am tricked into clicking on fake G login, who tries a PITM attack.



User,sk



My browser

Fake Website

Com-settingssecurity.tk



User,pk

{login, challenge ch}

{login, challenge ch}

$SIGN_{sk}(challenge, u_{pk})$

# How U2F foils phishing

2. I am tricked into clicking on fake G login, who tries a PITM attack.



User,sk



My browser

**Fake Website**  
Com-settingssecurity.tk



User,pk

{login, ch, url, tls\_id}

{login, challenge ch}

{login, challenge ch}

My browser knows the origin is "com-settingssecurity.tk" instead of google.com, and passes this string as url.

# How U2F foils phishing

2. I am tricked into clicking on fake G login, who tries a PITM attack.



User,sk



My browser

**Fake Website**  
Com-settingssecurity.tk



User,pk

$\{\text{login, ch, url, tls\_id}\}$

$\{\text{login, challenge ch}\}$

$\{\text{login, challenge ch}\}$

My browser knows the origin is "com-settingssecurity.tk" instead of google.com, and passes this string as url.

$s \leftarrow \text{Sign}_{sk}(ch, \text{url}, \text{tls\_id})$   
Sign challenge using sk



The 2FA key signs this with url=com-settings...

# How U2F foils phishing

2. I am tricked into clicking on fake G login, who tries a PITM attack.

*Needed to avoid  
Replay attack.*



User, pk

**Fake Website**  
Com-settingssecurity.tk



My browser



User, sk

$\{\text{login, ch, url, tls\_id}\}$

$\{\text{login, challenge ch}\}$

$\{\text{login, challenge ch}\}$

My browser knows the origin is "com-settingssecurity.tk" instead of google.com, and passes this string as url.

*com-settings-th.*

$s \leftarrow \text{Sign}_{sk}(ch, \text{url}, \text{tls\_id})$

Sign challenge using sk

$\{s\}$

$\text{Verify}_{pk}(ch, s, \text{url}, \text{tls\_id})$

*google-*

The 2FA key signs this with url=com-settings...

Google reject the authentication and detects the attack!



# The Tracking problem



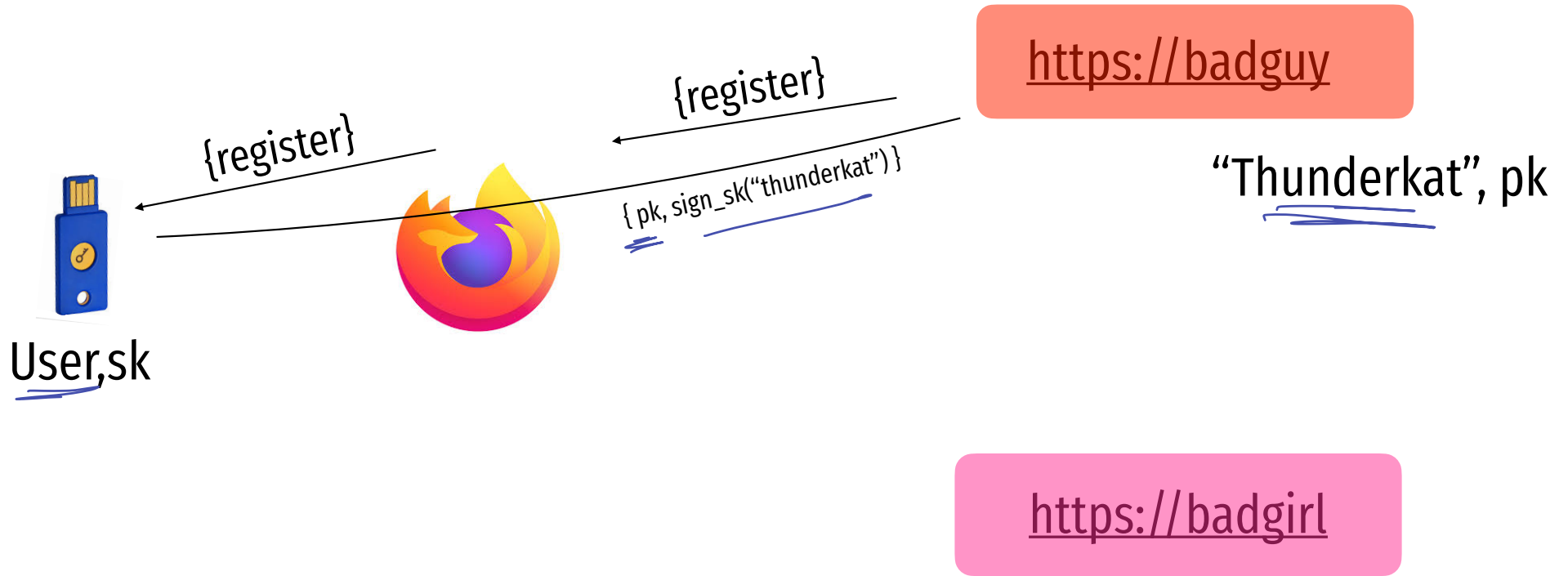
User,sk



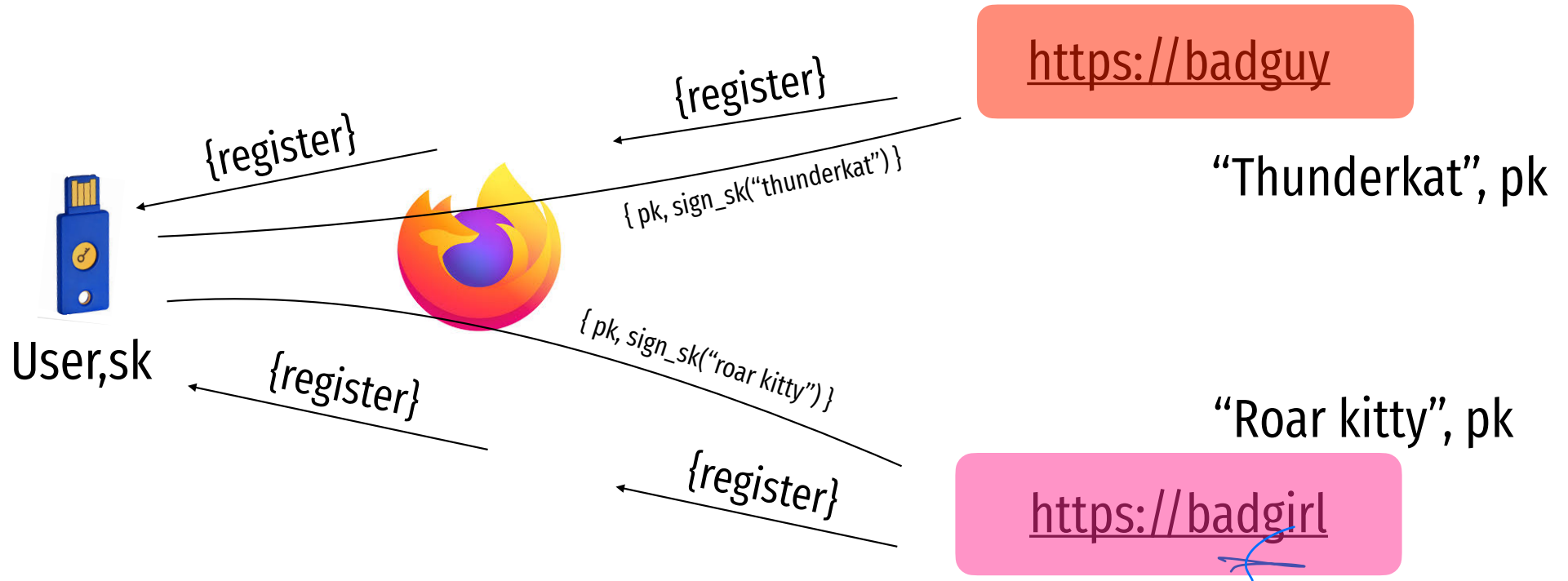
<https://badguy>

<https://badgirl>

# The Tracking problem



# The Tracking problem



# U2F can help prevent tracking

Init

Make a signing key  
(sk,pk)  
And link it with  
appid, and create  
A token "h"



Website  
(Relying  
Party)

{appid, register}

{appid, register}

{ h, pk, sign\_sk("username") }

*Different  
for each RP*

User, h, pk<sub>h</sub>

# U2F can help prevent tracking



Website  
(Relying  
Party)

Init

Make a signing key with aphid  
(sk,pk)  
And link it with  
appid, and create  
A token "h"

{appid, register}

{appid, register}

{ h, pk, sign\_sk("username") }

User, h, pk

Login

Lookup sk using h  
Sign challenge using sk

{login, h, ch, **origin, tls\_id**}

{login, h, challenge ch}

$s \leftarrow \text{Sign}_{sk}^h(ch, \text{url}, \text{tls}_{id})$

{ s, h }

Verify<sub>pk</sub>(ch, s, **url, tls<sub>id</sub>**)  
Check h

Sending request with appId: https://u2f.bin.coffee

```
{
  "version": "U2F_V2",
  "challenge": "uQnl3M4Rj3FZgs6WjyLaZAfwRh4"
}
```

Got response:

```
{
  "clientData": "eyJjaGFsbGVuZ2UiOiJlUW5sM000UmozRlpnczZXanlMYVpBZndSaDQiLCJvcmlnaW4iOiJodHRwczovL3UyZi5iaW4uY29mZmVlIiwidHlwIjoibmF2",
  "errorCode": 0,
  "registrationData": "BQRSuRLPv0p5udQ55vVhucf3N50q6...",
  "version": "U2F_V2"
}
```

Key Handle: 0r0Z0p0F0E0-0d0W0c0Q0b0X0i020C0w0-0E0v0h0t0T0T0P0\_0-090\_0a050P0e030u0b0z0l0K0Q0r000f0u030\_0P020B0J0M0x0D050J0\_0d0P0Q0e0j0

Certificate: 3082021c3082...

Attestation Cert

Subject: Yubico U2F EE Serial 14803321578

Issuer: Yubico U2F Root CA Serial 457200631

Validity (in millis): 1136332800000

Attestation Signature

R: 00b11e3efe5ae5ac7ca0e0d4fe2c5b5cf18a2531c0f4f70b11c30b72b5f946a9a3

S: 0f37ab2d4f93ebcdaed0a51b4b17fb93403db9873f0e9cce36f17b1502734bb2

[PASS] Signature buffer has no unnecessary bytes.: 71 == 71

[PASS] navigator.id.finishEnrollment == navigator.id.finishEnrollment

[PASS] uQnl3M4Rj3FZgs6WjyLaZAfwRh4 == uQnl3M4Rj3FZgs6WjyLaZAfwRh4

[PASS] https://u2f.bin.coffee == https://u2f.bin.coffee

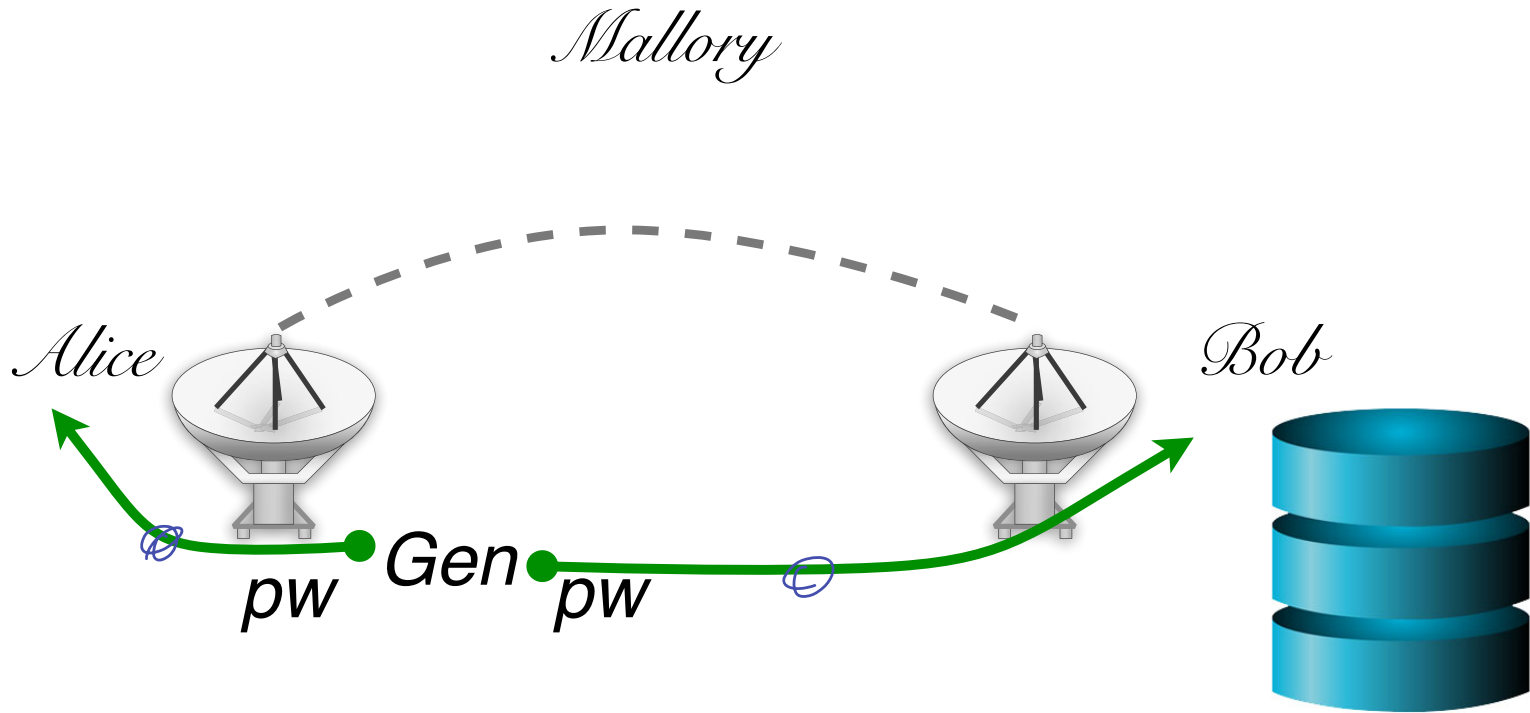
[PASS] Verified certificate attestation signature

[PASS] Imported credential public key

Failures: 0 TODOs: 0

Future without passwords?

# Password Security game





# More realistic picture of the world

*Alice*  
*pw*



*New*



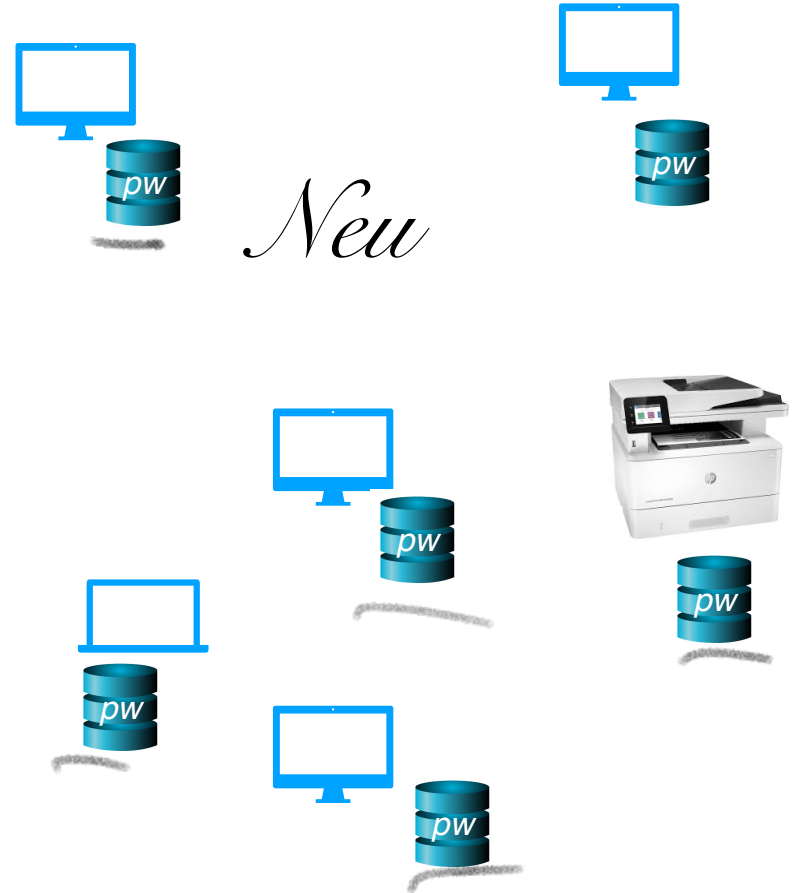
# More realistic picture of the world

What are the problems with this solution?

① updates difficult to keep synced

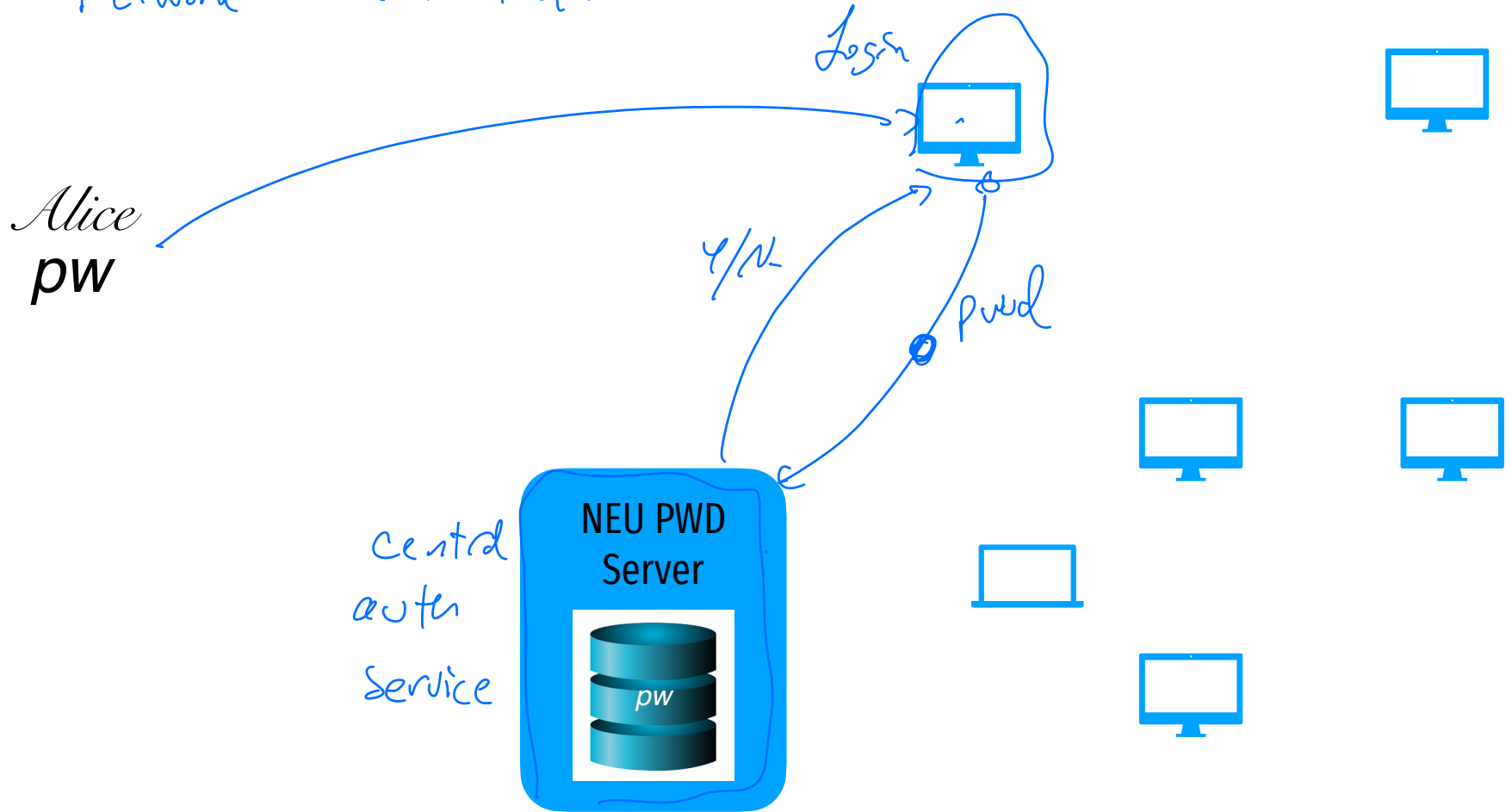
Alice  
pw

② very large attack surface



# The problem of distributed authentication

Network Authentication.



# Distributed authentication: Attacker model

What can attacker do?



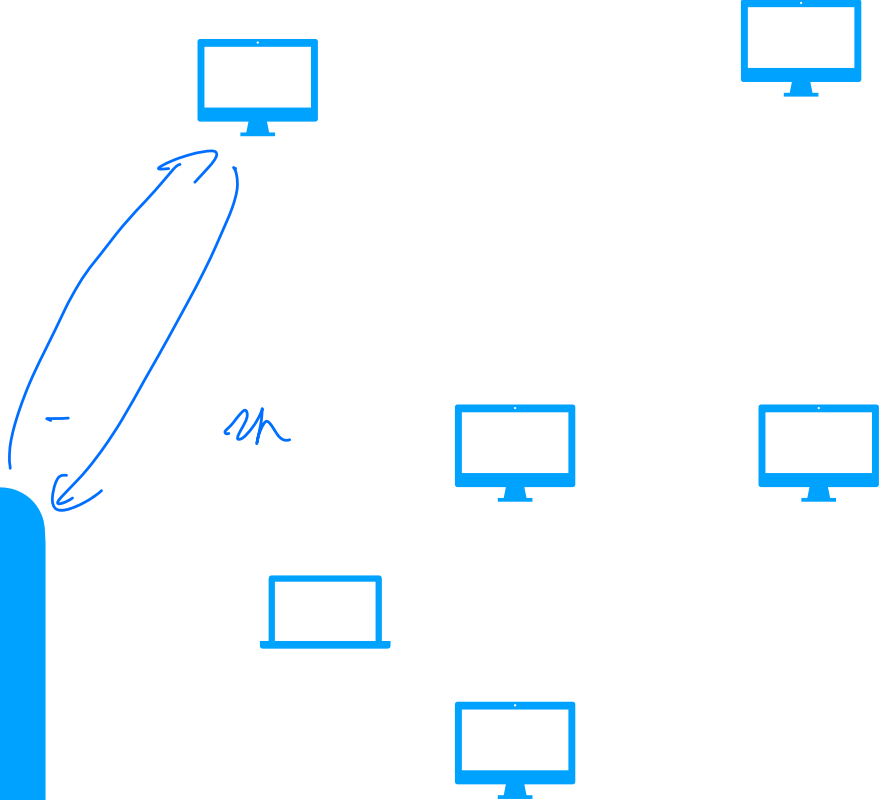
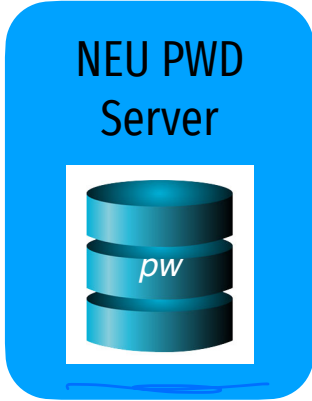
Alice  
pw

① EAVES DROP on any network link

② INJECT MESSAGES INTO THE NETWORK

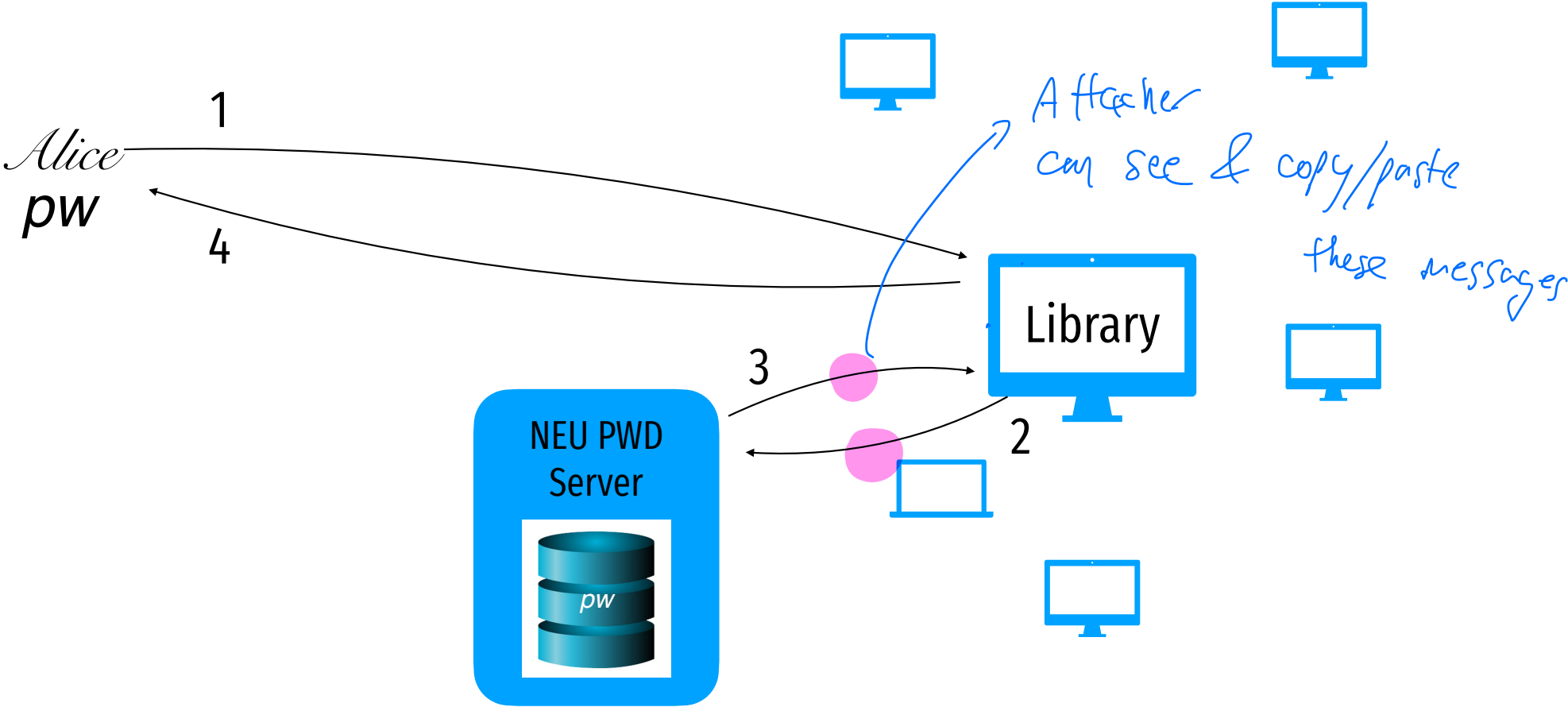
③ temporarily compromise machines

ADVANCED.



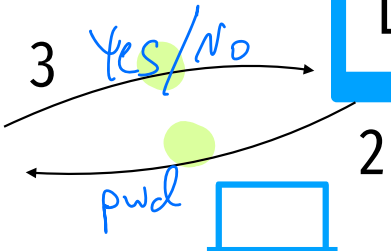
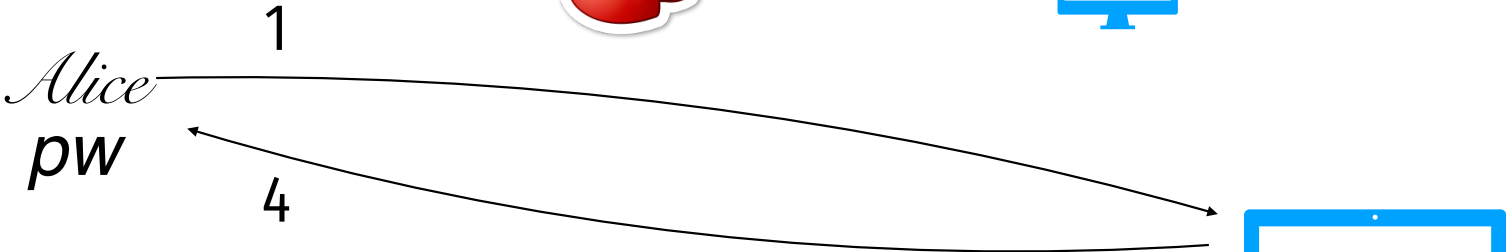
# Distributed authentication: Bad Solution

What can attacker do?



# Distributed authentication: Bad Solution

What can attacker do?

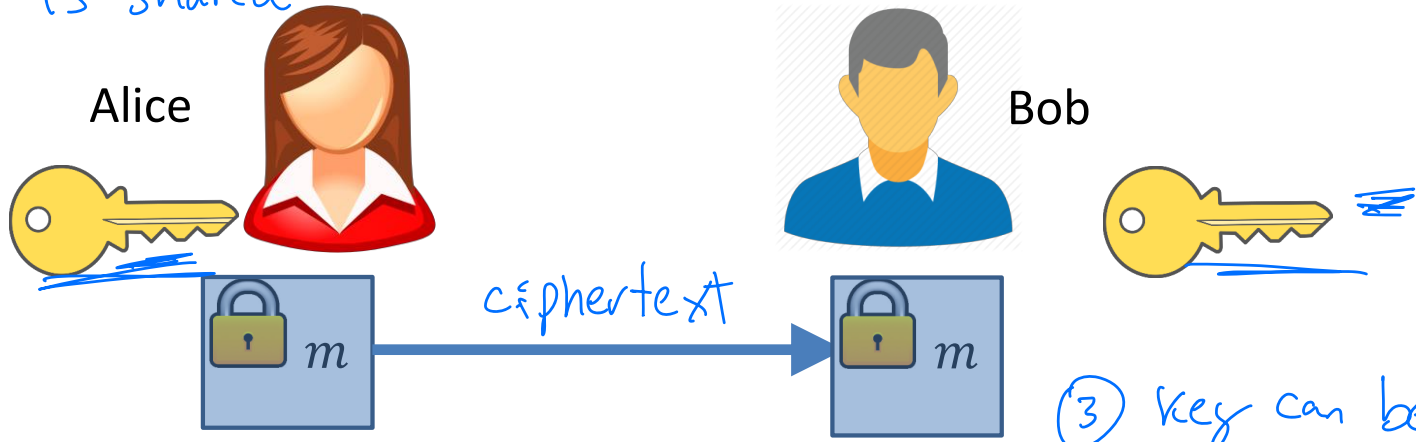


obvious problem:  
we need to  
harden the protocol  
against easy  
"replay attacks". Add  
privacy to network.



# Basic tool: symmetric encryption

① Same key is shared



② Key can be used to "encrypt"

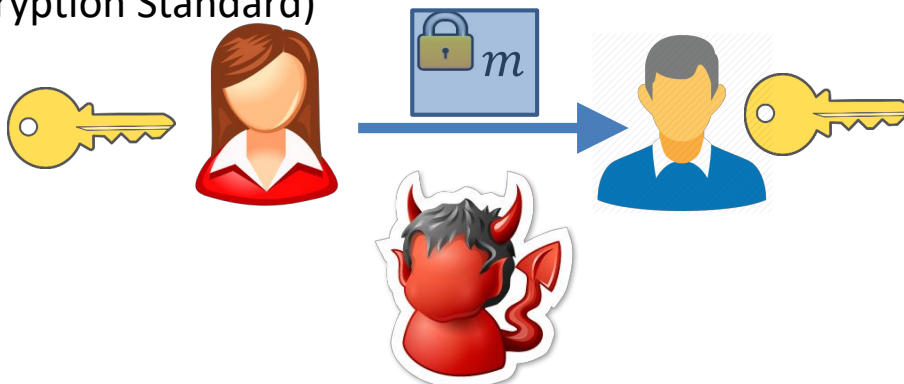
③ Key can be used to decrypt



Eve

# Basic tool: symmetric encryption

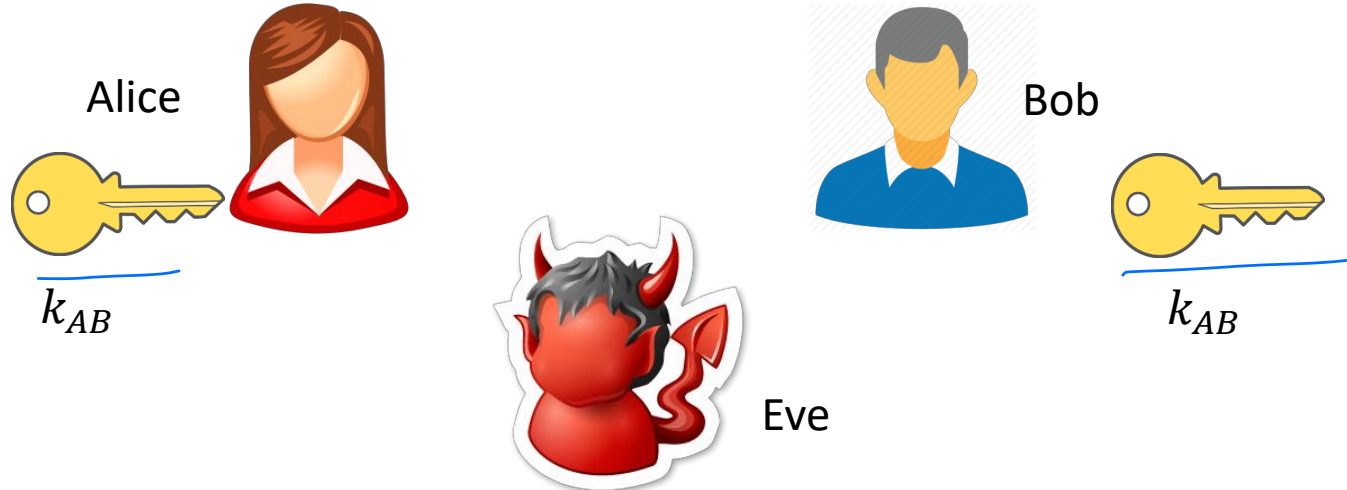
- Gen: generates secret key  $k$
- Enc: given  $k$  and  $m$  output a ciphertext  $c$   
Denote  $Enc_k(m)$ ,  $E_k(m)$ ,  $\{m\}_k$
- Dec: given  $k$  and  $c$  output a message  $m$
- Security (informal):  
Whatever Eve can learn on  $m$  given  $c$  can be learned without  $c$
- Examples:
  - DES (Data Encryption Standard)
  - AES (Advanced Encryption Standard)





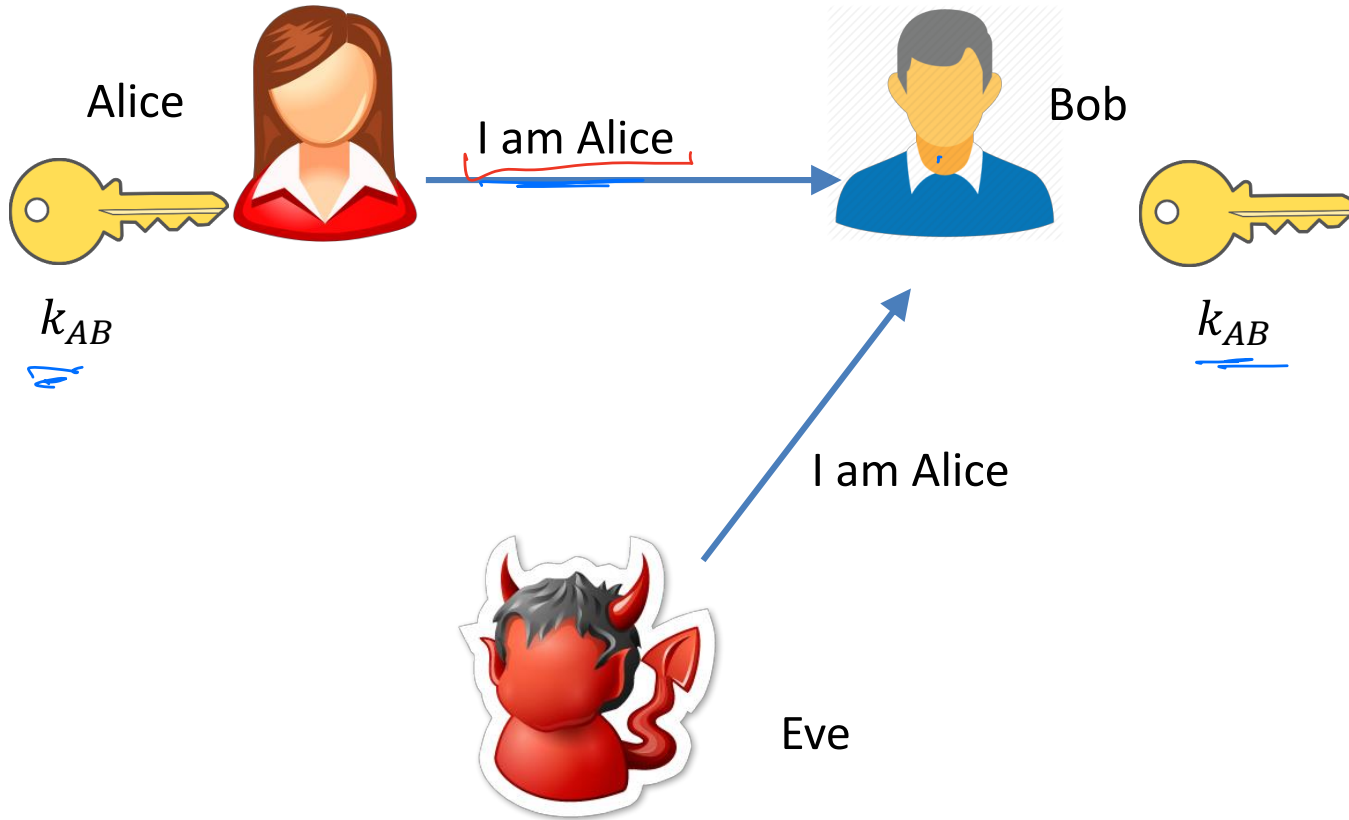
# Authentication from Encryption

- Alice and Bob share a key
- They communicate over an insecure channel
- Alice wants to prove her identity to Bob
- Eve's goal: impersonate Alice



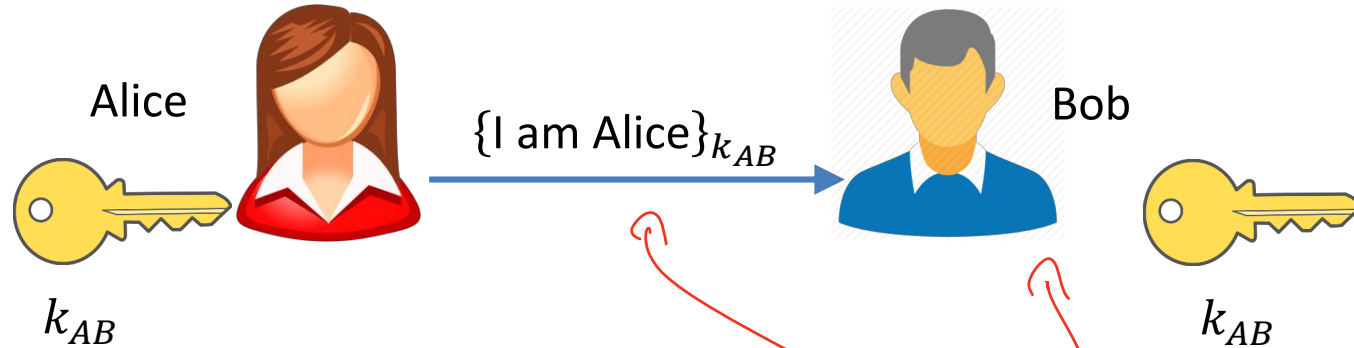
# Attempt #1

*Broken easily*



*Replay*

# Attempt #2: use the key



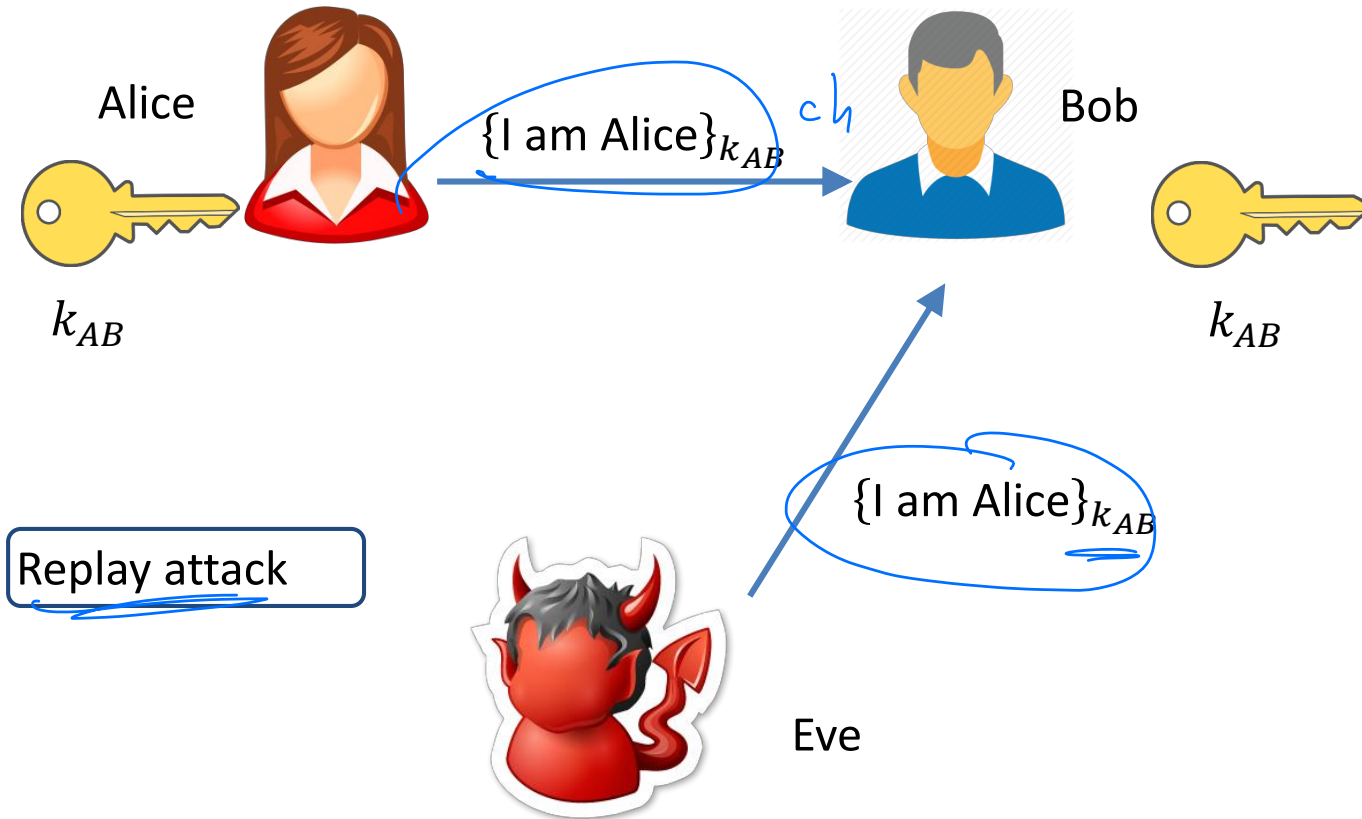
EXACT

Same ATTACK.

Eve can "reply"  
Alice's message.

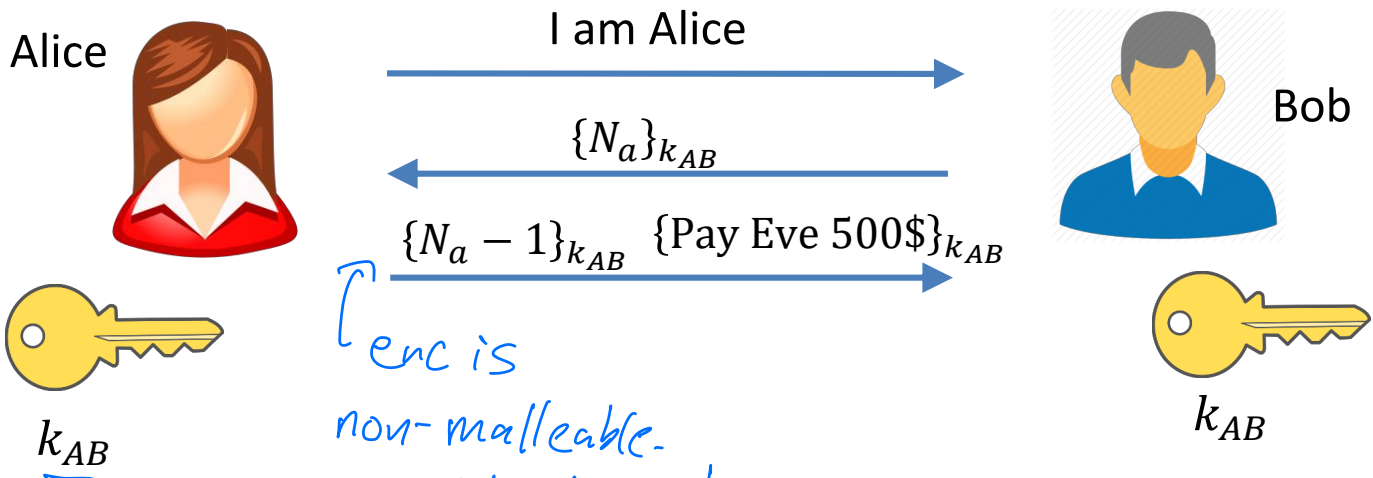
Eve copies this  
message  
Replays it to Bob to  
impersonate Alice.

# Attempt #2: use the key



IDEA: How CAN  
ALICE "prove"  
Knowledge of  
the secret.

# Attempt #3: use nonce



enc is non-malleable. so subtracting 1 gives "evidence" of knowledge of  $k_{AB}$ .

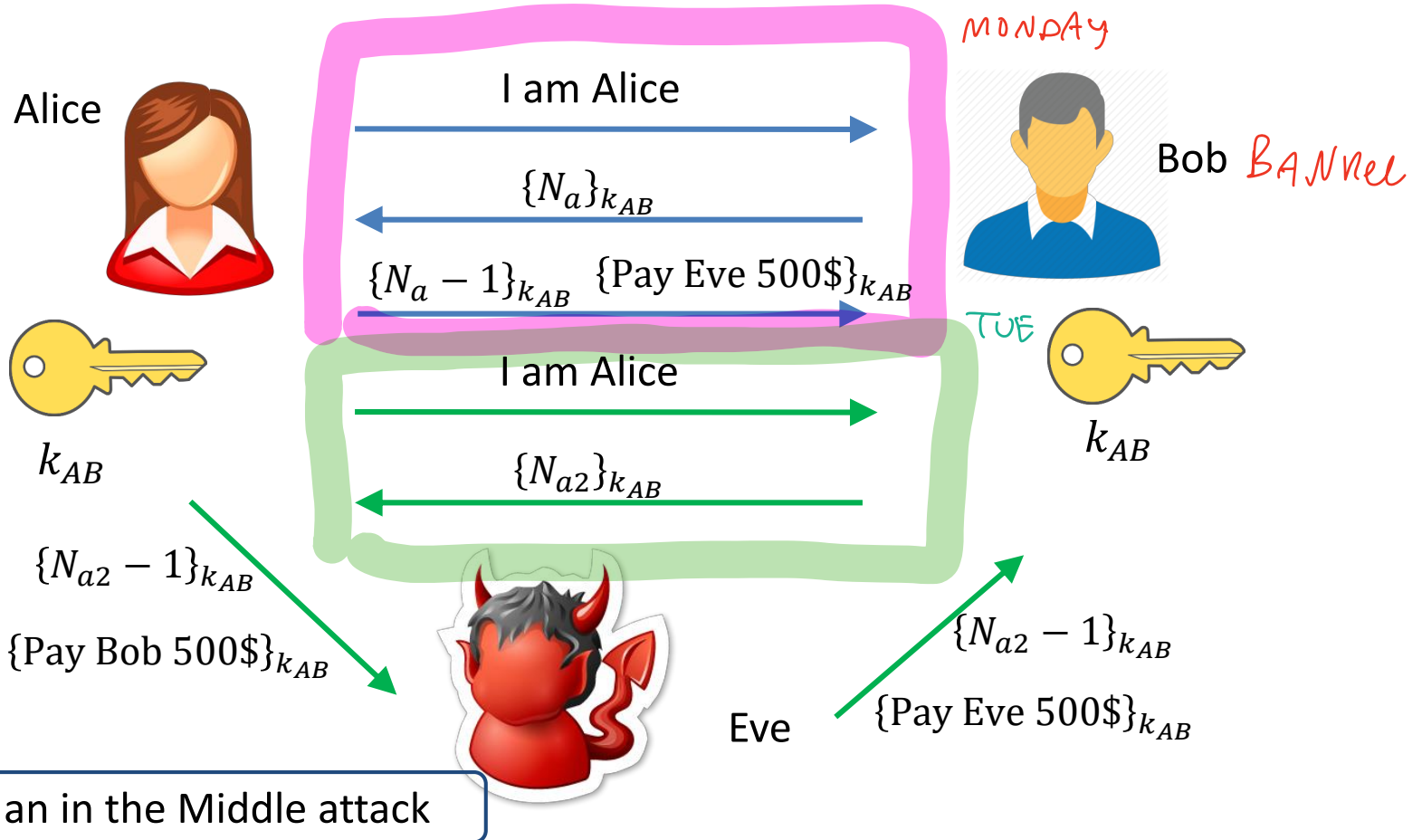
pick a random  $N_a$  "nonce"

(still broken)

Eve CAN no longer simply replay the exact TRAFFIC.

" MALLEABILITY  
ATTACK,  
MITM "

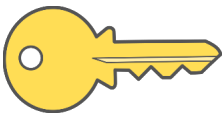
# Attempt #3: use nonce



# Attempt #4



Alice



$k_{AB}$

I am Alice

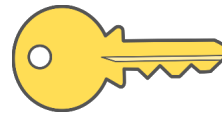
$\{N_a\}_{k_{AB}}$

$\{N_a - 1, \text{Pay Eve } 500\$\}_{k_{AB}}$

Encrypted together,  
"non-malleable"



Bob



$k_{AB}$

"A HACK"  
better ways to do  
this  
today.

But  
historical  
progression.



Eve



R

# Key establishment

- The protocol worked because Alice and Bob shared a key
- How do parties agree on a key?
  - Run a key agreement protocol (later in the semester)
  - Use a trusted third party (this lecture)
- Key distribution center (KDC):
  - Shares a key with each entity
  - Single point of failure
  - Reasonable assumption for organizations
  - Not useful for open environments (e.g. the Internet)

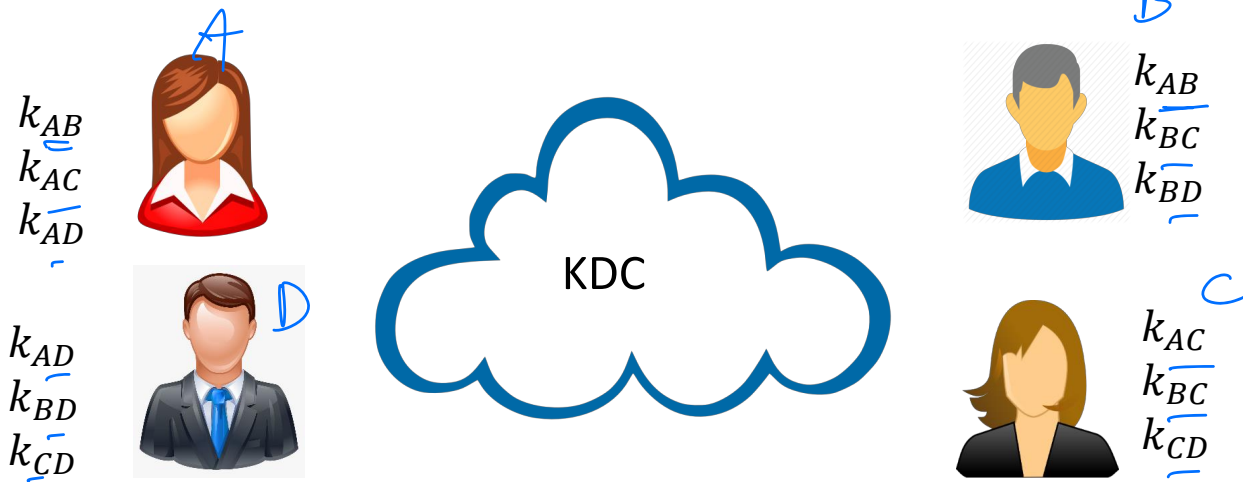


Key  
question



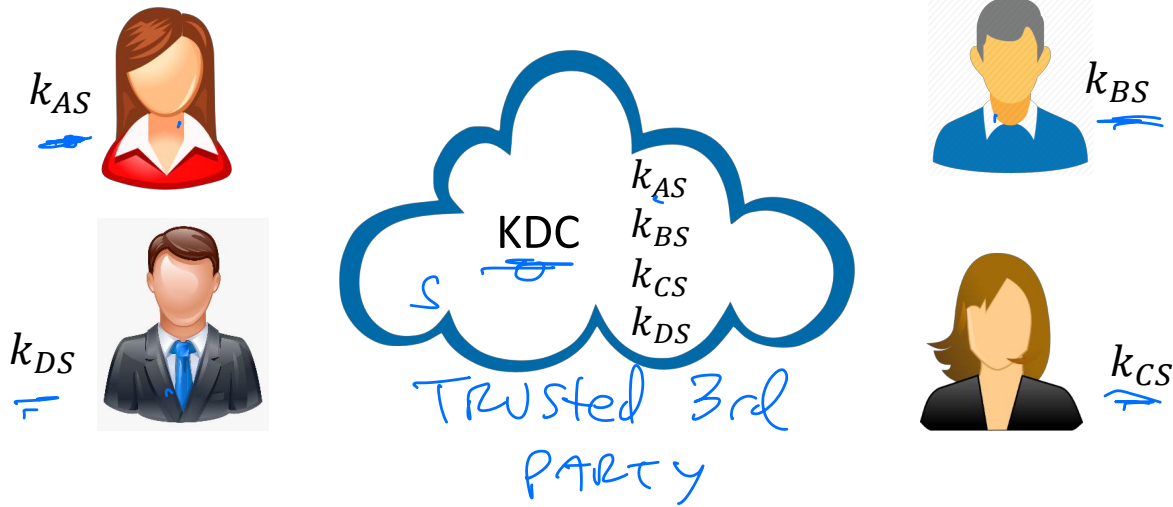
# Naïve solution

- KDC generates a key for each pair
- Number of keys  $n(n - 1)$ , number of key pairs  $\frac{n(n-1)}{2} = \binom{n}{2} = O(n^2)$
- Drawbacks:
  - Quadratic number of keys
  - Adding new users is complex
- May be useful for static small networks

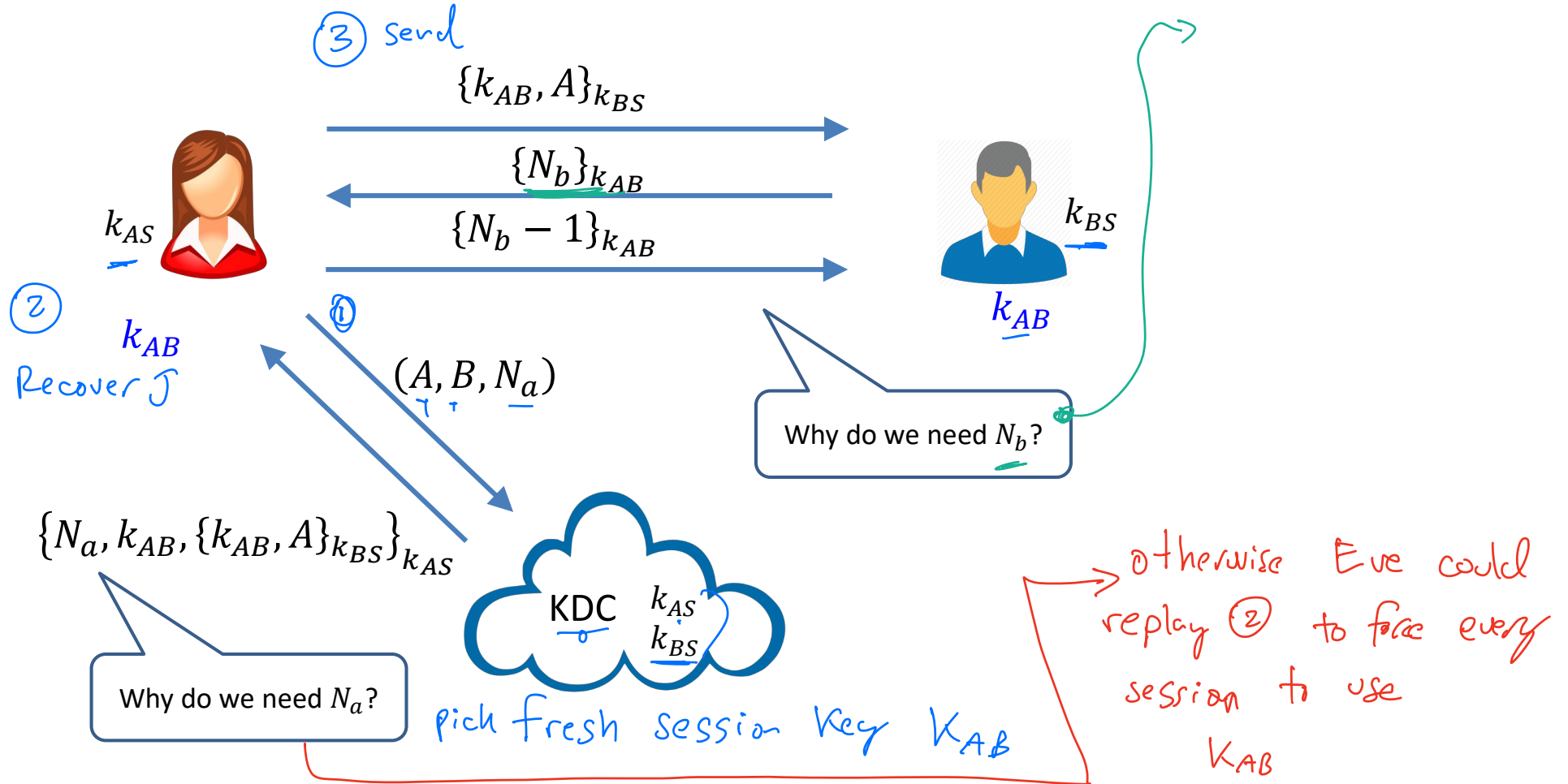


# Desire: solution with linear keys

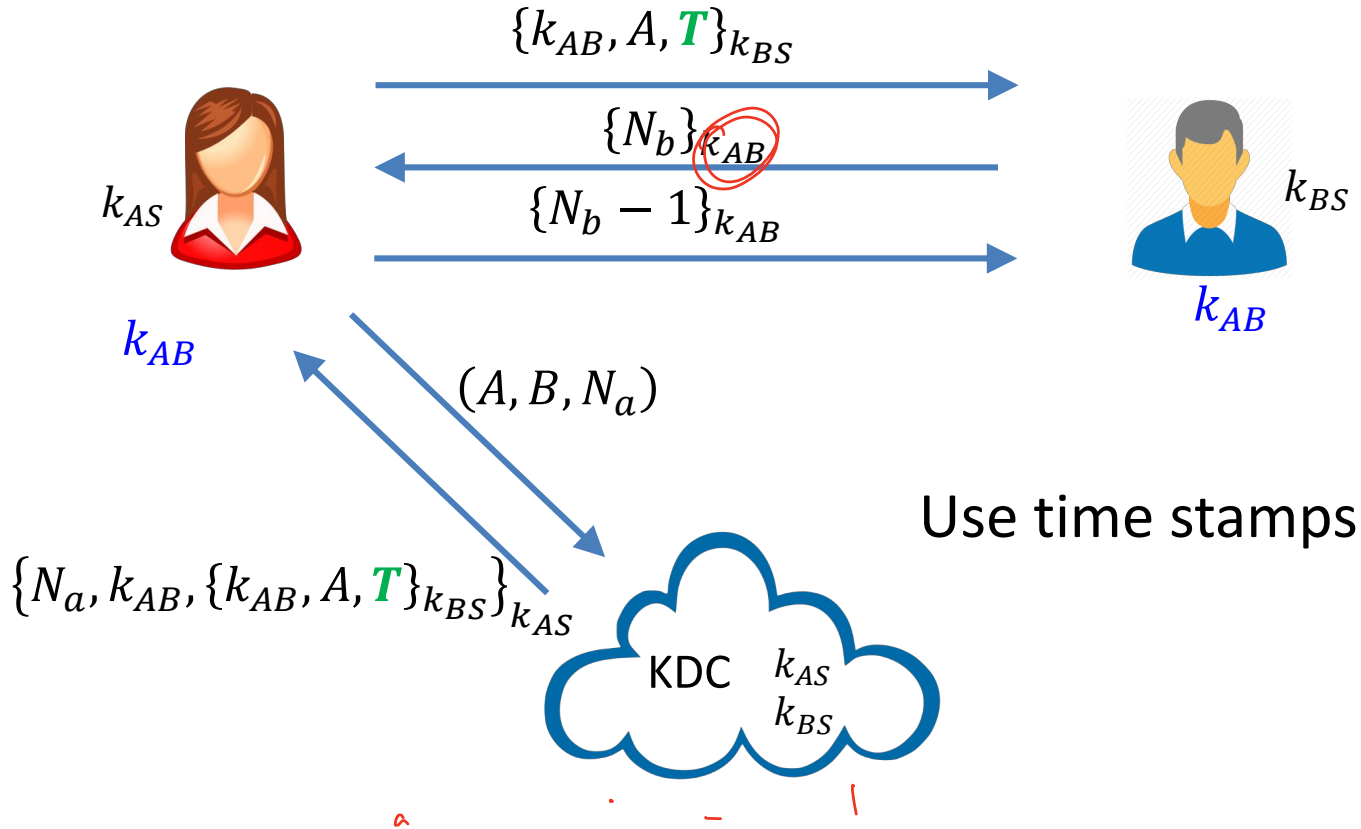
- KDC shares a key with each user
- Number of keys  $2n$
- Number of key pairs  $n$
- These are long-term keys
- Alice and Bob establish a fresh session key



# Needham-Schroeder Protocol (1978)



# Fixed Needham-Schroeder

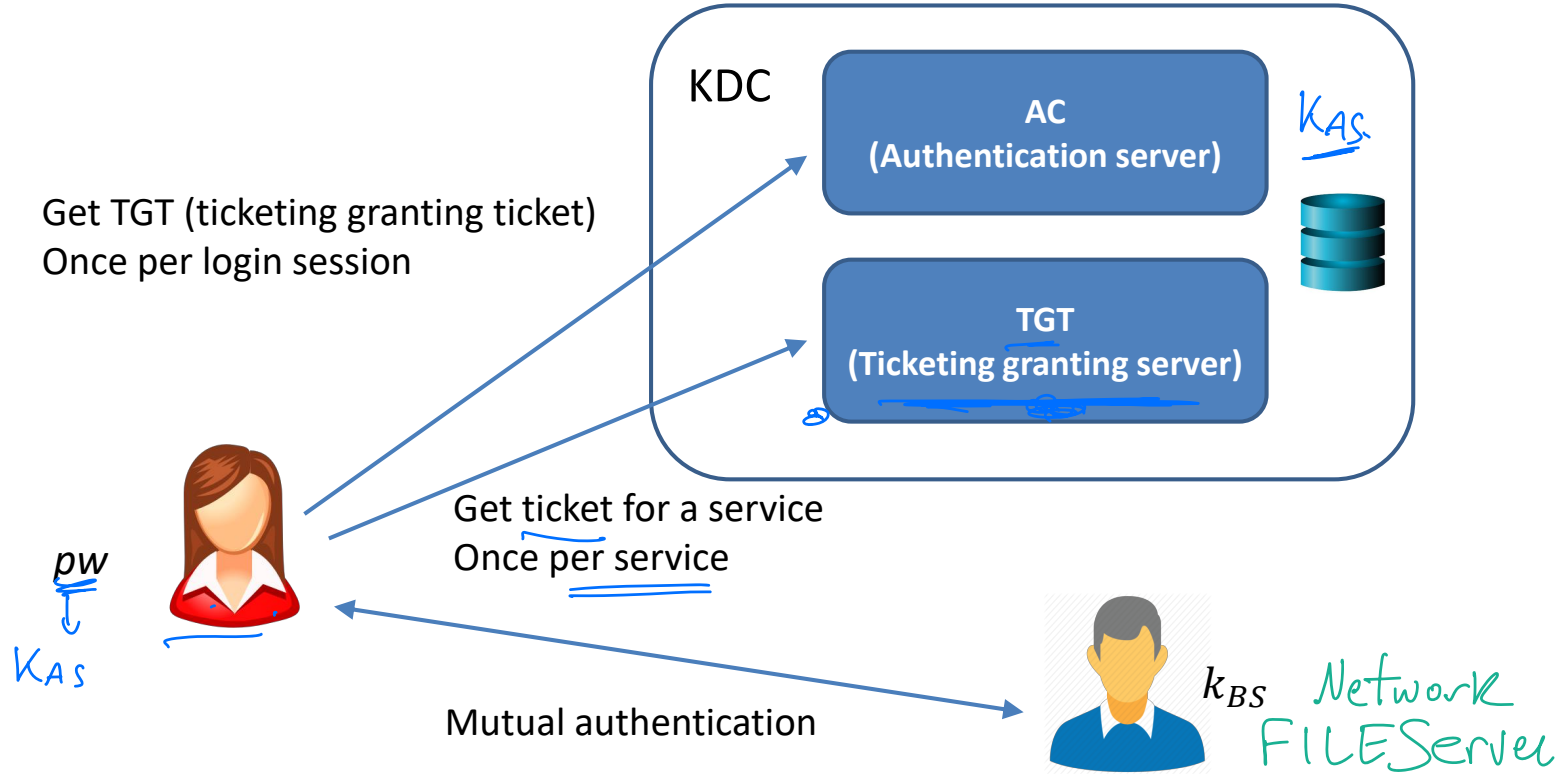


# Kerberos

- Developed in MIT in the '80s
- Based on Needham-Schroeder
  - Versions 1-3 not published
  - Version 4 not secure
  - Version 5 published in 1993
- Widely used nowadays:
  - The basis of Microsoft's active directory
  - Many Unix versions



# Kerberos



# Kerberos

- Passwords are not sent over the network
- Alice's key  $k_{AS}$  is a hash of her password
- Kerberos weaknesses:
  - KDC is a single point of failure
  - DoS the KDC and the network ceases to function
  - Compromise the KDC leads to network-wide compromise
  - Time synchronization is a very hard problem

# “Single Sign on”

Updated version of this  
same idea.

## Sign up with your identity provider

You'll use this service to log in to your network

 Sign up with Google

 Sign up with Microsoft

OR

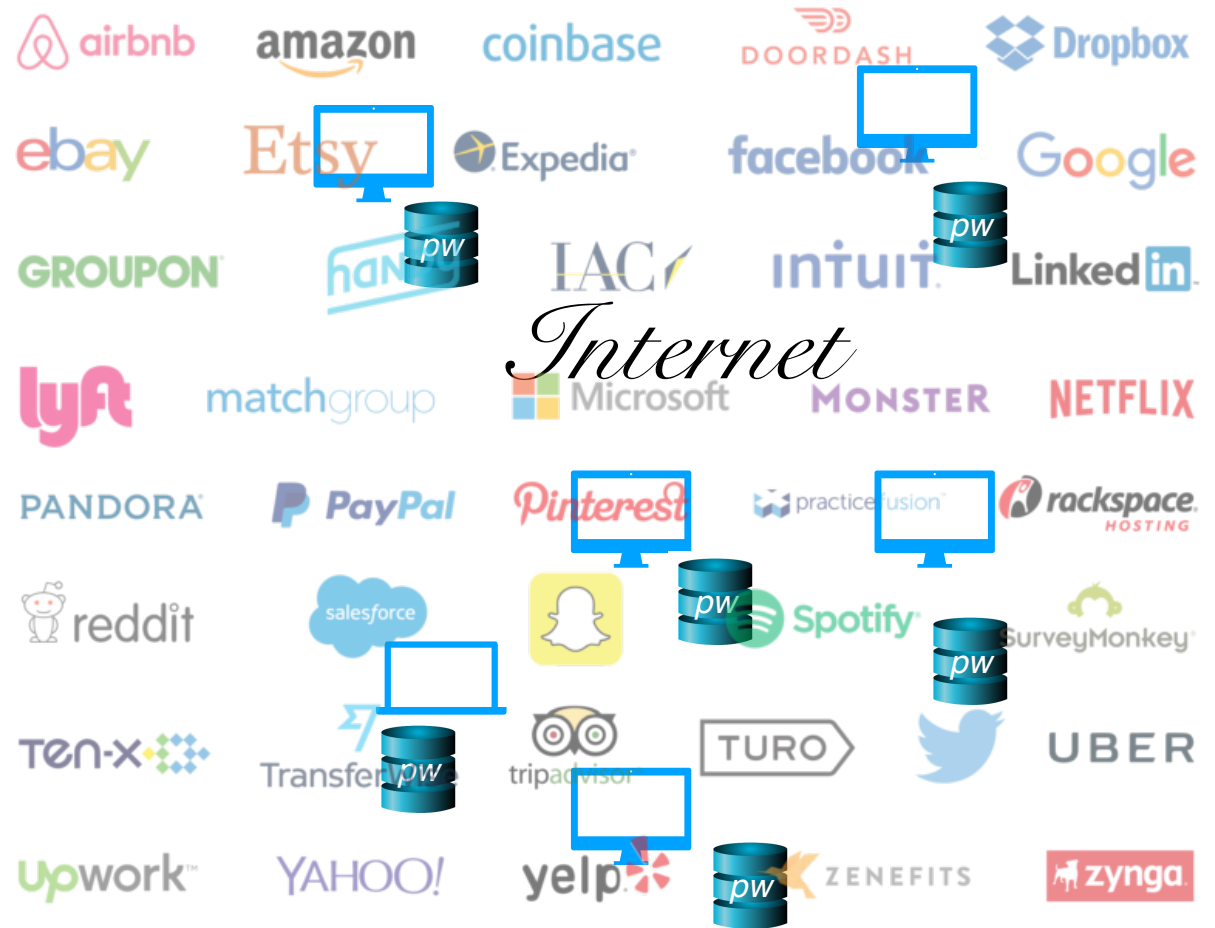
Enter your email...



Sign up with Email



# Same problem as before



*Alice*  
*pw*

# “Single Sign on”

Alice  
pw

KDC

**Sign up with your identity provider**

You'll use this service to log in to your network

 Sign up with Google

 Sign up with Microsoft



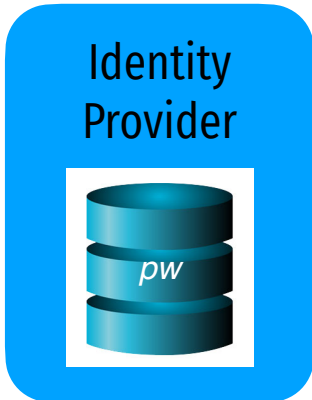
OR

# Oauth

① "I want to use your service"



1. Authenticate



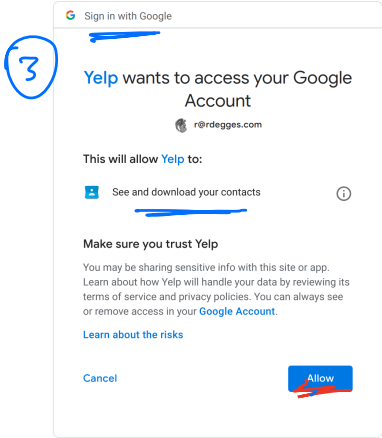
eg google, microsoft

2

# Oauth

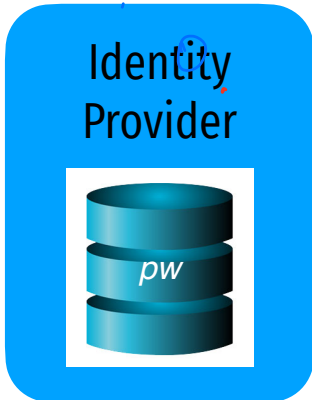


④ Allow

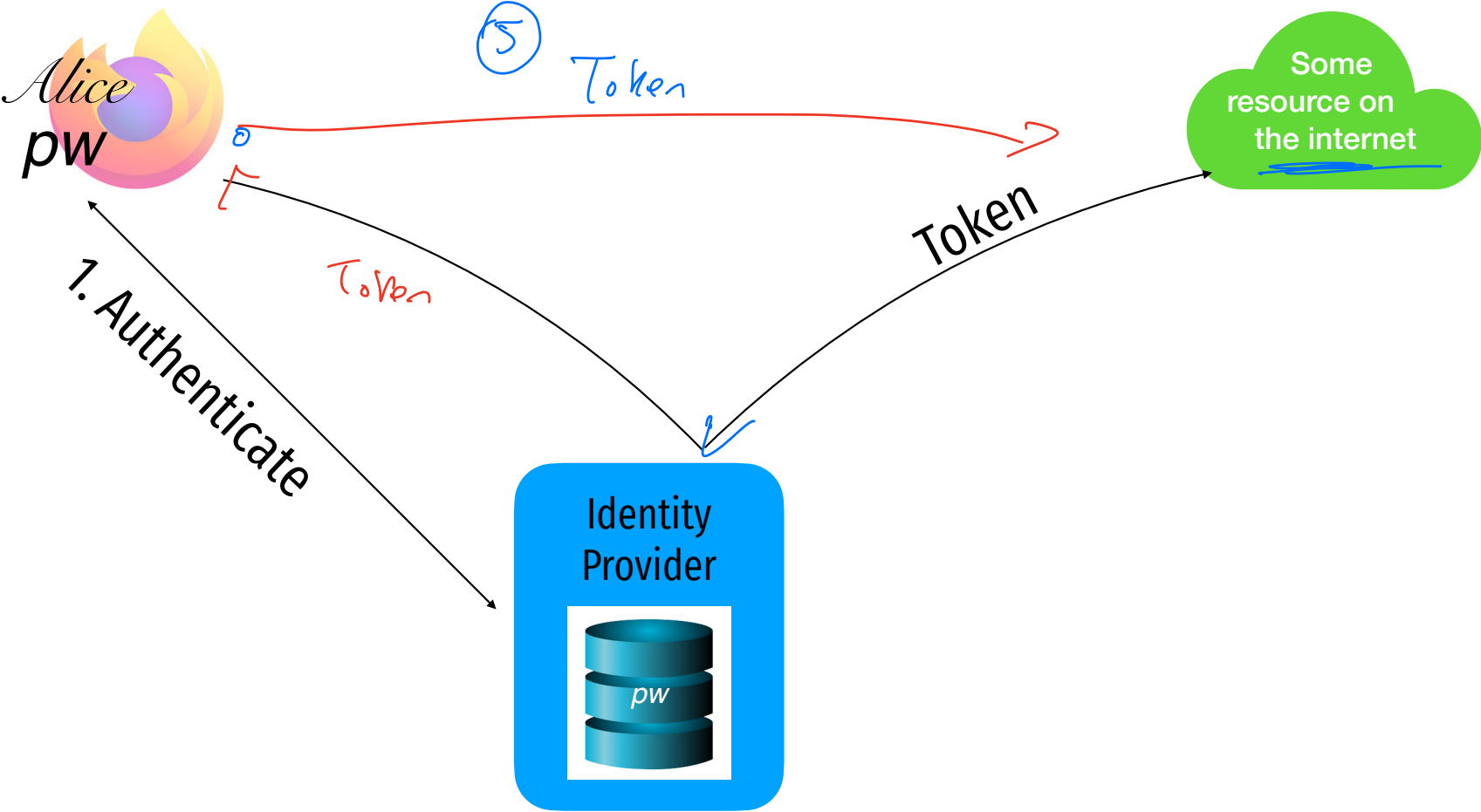


② Request to authenticate

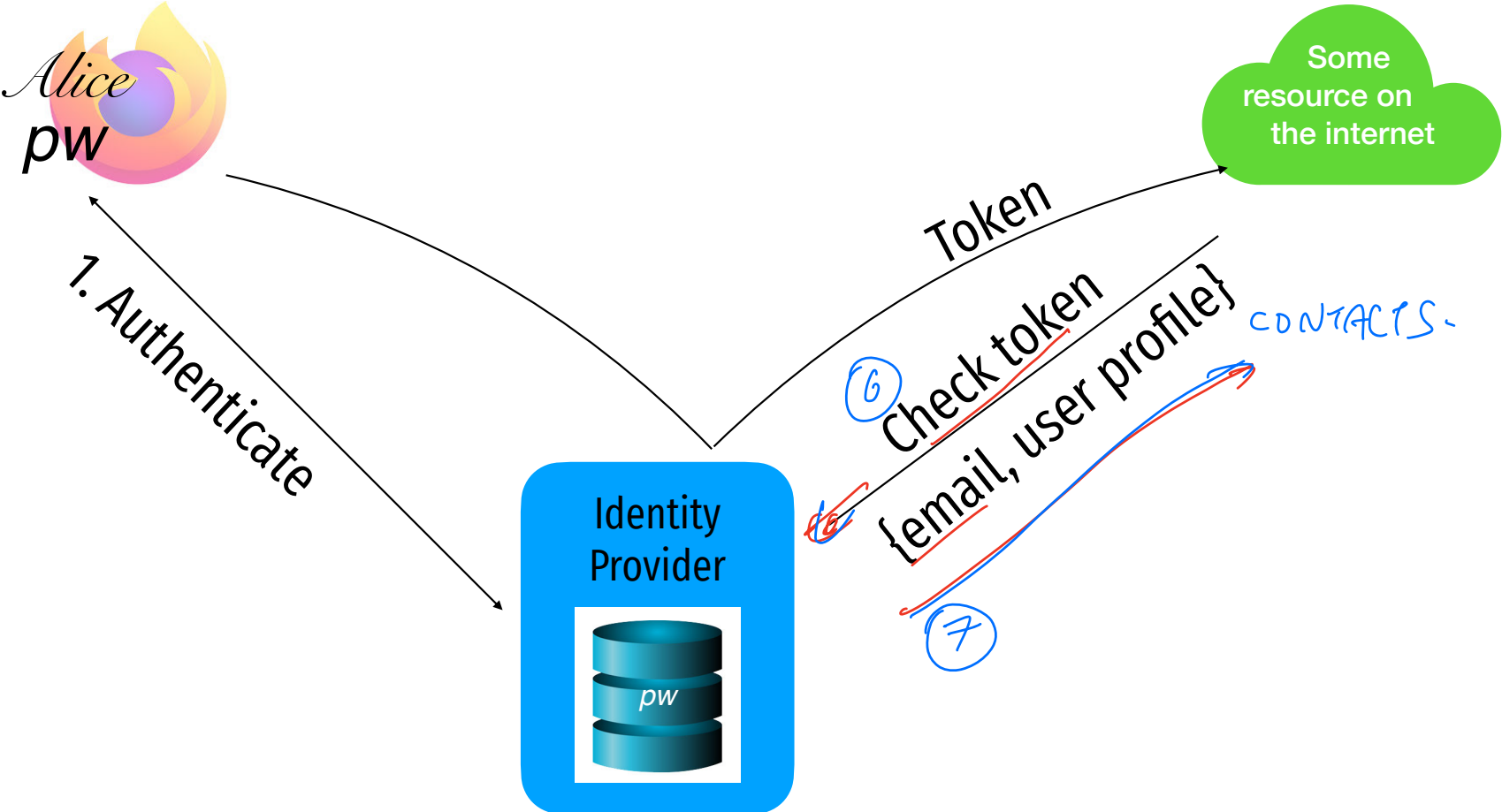
1. Authenticate



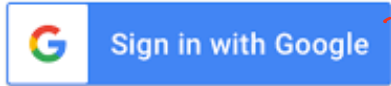
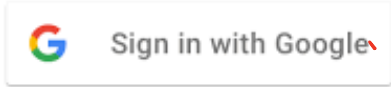
# Oauth



# Oauth



# Attacks against "Login with..." services



① SINGLE POINT OF FAILURE (KDC)

- one breach  $\Rightarrow$  all accounts
- site down  $\Rightarrow$  can't login

② PRIVACY. KDC learns all login behaviour for all users.

## Use Sign in with Apple on your Apple device

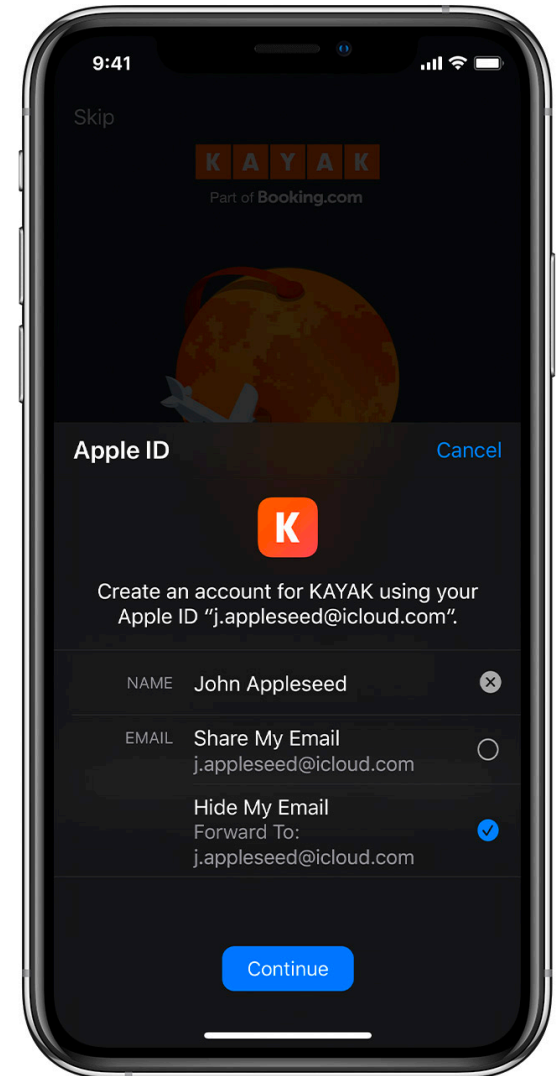
Using Sign in with Apple is quick and easy on any Apple device with the latest software. Make sure you're [signed in with your Apple ID](#) on your device.

1. Tap the Sign in with Apple button on the participating app or website.

If the app or site has not requested any information to set up your account, check that your Apple ID is correct and go to Step 4.

If you're asked to provide your name and email address, Sign in with Apple automatically fills in the information from your Apple ID. [You can edit your name if you like and choose Share My Email or Hide My Email.](#)

Tap Continue and confirm with a quick Face ID, Touch ID, or device passcode to sign in. If you don't have Face ID, Touch ID, or a passcode set up, enter your Apple ID password.





# Authentication:

Verification of an identity CLAIM by a  
SUBJECT on BEHALF of a  
PRINCIPAL.

# Authorization



After Authenticating a subject, what next?

Determining what resources the  
subject can use/ACCESS.

# Access Control

- Policy specifying how entities can interact with resources
  - i.e., Who can access what?
  - Requires authentication and authorization
- Access control primitives

**Principal** User of a system

**Subject** Entity that acts on behalf of principals

**Object** Resource acted upon by subjects

Software program

Files

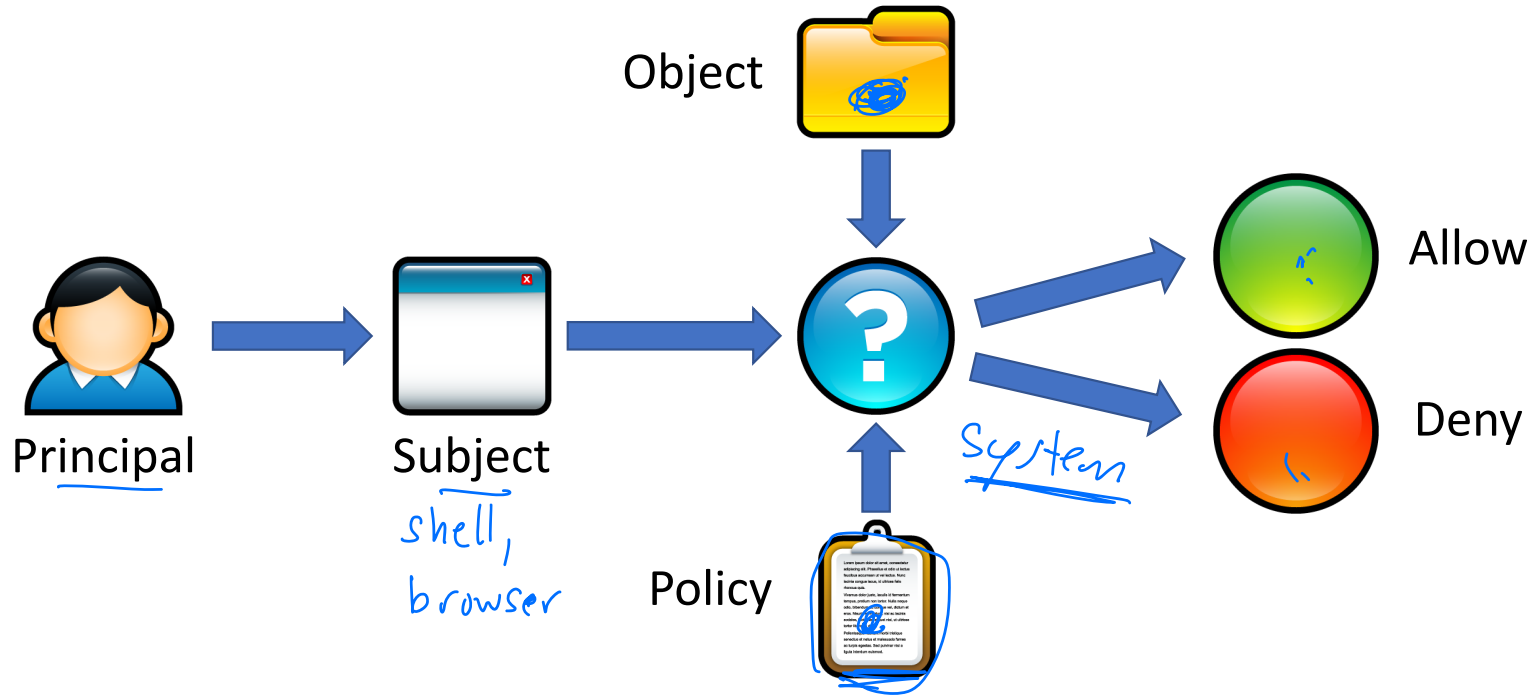
Sockets

Devices

OS APIs

# Access Control Check

- Given an access request from a **subject**, on behalf of a **principal**, for an **object**, return an access control decision based on the **policy**



# Access Control Models

(simple)

- Discretionary Access Control (DAC)
  - The kind of access control you are familiar with
  - Access rights propagate and may be changed at subject's discretion

◦ MANDATORY

→ Access policies are set system wide

# Access Control Models

- Discretionary Access Control (DAC)
  - The kind of access control you are familiar with
  - Access rights propagate and may be changed at subject's discretion
- Mandatory Access Control (MAC) (Project 2)
  - Access of subjects to objects is based on a system-wide policy
  - Denies users full control over resources they create

# Sources

1. Many slides courtesy of Wil Robertson: <https://wkr.io>
2. Many slides courtesy of Ran Cohen